

This resource is created as a collection of free curricular resources to support educators in teaching about artificial intelligence to students in K-12th grades. Many of these resources offer *several* opportunities and levels of educational materials, activities, and resources. We've taken the time to highlight some of the shorter 1-hour activities that one might explore using during <u>CS</u> <u>EdWeek</u> and/or <u>Hour of Code</u>, but note that many of these resources are far more robust and could be used across several days or weeks depending on time and curricular needs.

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# STEELS Technology and Engineering & CSTA Standards Crosswalk

This STEELS workbook which highlights the connections between the Technology and Engineering and CSTA Standards may be helpful if you are addressing the CS standards in your instruction and want to identify some opportunities to integrate relevant STEELS concepts. In this workbook, explore how each of the concepts and subconcepts identified in the 2017 CSTA K-12 CS standards is supported by STEELS T&E standards.

| Standards Crosswalk for STEELS Technology & Engineering | Standards Crosswalk for alignment to CSTA standards |
|---------------------------------------------------------|-----------------------------------------------------|
| Grades 3-5                                              | Grades 3-5                                          |
|                                                         | Grades 6-8                                          |
| Grades 6-8                                              | <u>Grades 9-10</u>                                  |
| Grades 9-12                                             | <u>Grades 11-12</u>                                 |



# 1. <u>Al4All</u>

| Grade Levels                                       | Suggested Activities (1 hour or less)                                                                                                                                                                                                                                                                                                                         |
|----------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 9-12 Lessons can be modified for younger learners. | <ul> <li>Al &amp; Deepfakes (1 hour)</li> <li>Students learn about what deepfakes are, the impact of deepfakes, and ways of verifying/identifying information that they see.</li> <li>Teacher-led, group discussion.</li> <li>Requires no background</li> <li>Focus Skill: Critical Thinking</li> </ul>                                                       |
|                                                    | <ul> <li>Al &amp; Drawing (1 hour)</li> <li>Students learn about how AI models are developed and how human biases are embedded in datasets using Google Quick Draw.</li> <li>Teacher-led</li> <li>Cross-curricular (Social Students, ELA, CS, Art)</li> <li>Focus Skills: Understanding AI, Privacy/Bias Concerns</li> </ul>                                  |
|                                                    | <ul> <li>Al &amp; Facial Recognition (1 hour)</li> <li>Students learn about how facial recognition technology works as well as the biases it has; students will also be introduced to the idea of surveillance and how it's used.</li> <li>Group/Individual</li> <li>The activity requires students to have a webcam.</li> <li>Focus Skill: Ethics</li> </ul> |
|                                                    | Additional AI Activities and Lessons (More than an hour):  AI & The Environment (1-2 hours)  AI & Dance (1-4 hours)  AI & Ethics (10 hours)  How Neural Networks Work (2-4 hours)                                                                                                                                                                             |

Login: None needed; all materials organized in Google Drive folders

Instruction: Includes Slide Deck, Facilitation Guide, Glossary, and Collection Form

**Device:** Chromebooks or Laptops. Some activities use GitHub. Some activities require webcam.

Integrations: N/A



| 2. <u>aiEDU</u> |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
|-----------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Grade Levels    | Suggested Activities (1 hour or less)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| 7-12            | Al Snapshots: 180 warmups for core content classrooms (each content area has 45 warmups); intended for grades 9-12.  • English • Science • Math • Social Studies  Intro to Al: 10 week unit consisting of 35-45 minute lessons including lesson plans, student workbook, editable slides, teacher guide, and supplementary materials; intended for grades 9-12.  Other recommended activities: Al in 5 Minutes: Basic facts about Al to get teachers or students started on their learning journey.  Al Project Dashboard |

Login: No login required; teachers do have to fill out a form to get the materials sent to their email.

Various projects ranging from 1.5 to 5 hours; intended for grades 9-12.

**Instruction:** The products are all available through Google Drive.

**Device:** Web-based

#### Other Links & Resources for Educator Support & Professional Development:

<u>Professional Development</u>: aiEDU provides several engaging topics to support teachers to further their depth of knowledge regarding AI; all events are offered virtually through Zoom.

<u>Al Toolkits</u>: designed to support teachers, parents and other community champions to share the importance of Ale education and support its adoption in your learning spaces. In particular, it will highlight the critical need for Al in schools and its relation to our economic future.

<u>Educator Newsletter</u>: Sign up for the monthly newsletter so that you don't miss a thing and check out the featured educators in the Educator Spotlights.

Al Challenges: Influence how Al works, experiment with Al in your life, and share your findings with your community.



# 3. CodeHS AI

| Grade Levels | Suggested Activities (1 hour or less)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
|--------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 9-12         | Student-paced AI courses Introduction to AI  Students learn important programming concepts that enable the use of AI in computer science and society at large Grades 9-12 75 hours for the full unit Student-paced Lesson 1.1 What is AI? - can be used as a ~1-hour module Focus skill: Understanding AI, coding concepts  One Month of Artificial Intelligence Brief overview of AI and an introduction to programming concepts that enable use of AI (requires background in Python) Grades 9-12 20 hours Student-paced Focus skill: Understanding AI |

**Login:** The teacher needs to create a login to use.

**Instruction:** Once on the site, use the course catalog to search for the AI course and add the course to "My courses". Then you can add a section for your students. Once students enroll in a course, the course is self-paced by students.

Device: Web-based

**Integrations:** Google Classroom Integration



## 4. Code.org Al

| Grade Levels | Suggested Activities (1 hour or less)                                                                                                                                                                                                                                                        |
|--------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| K-12         | Students can experience lessons by subtopic (45 mins)  Al for Oceans  Using Al to Address World Problems Grades 3-12 1 hour Student-paced Focus Skills: Machine learning, Problem solving                                                                                                    |
|              | <ul> <li>Our Al Code of Ethics</li> <li>Analyze How Al Can be Used in Society</li> <li>Grades 7-12</li> <li>45 minutes</li> <li>Teacher-led</li> <li>Focus Skills: Ethics, Impacts of computing</li> </ul>                                                                                   |
|              | <ul> <li>Societal Impact of Generative AI</li> <li>Formulate Guidelines for AI Implementation for Different Voices and Perspectives</li> <li>Grades 7-12</li> <li>1 hour</li> <li>Teacher-led</li> <li>Focus Skills: Impacts of computing, Critical thinking</li> </ul>                      |
|              | <ul> <li>Hour of Code - Al</li> <li>Introduce to Computer Science &amp; Al Through Varying Skill Level         Activities During CS Ed Week (Dec. 4-8)</li> <li>Grades K-12</li> <li>1 hour</li> <li>Student-paced or teacher-led</li> <li>Focus Skills: Understanding Al, Coding</li> </ul> |

**Login:** Optional, but helpful to see where students are making progress

Instruction: Some are teacher-led, others can be student-paced

**Device:** Tablets are only compatible with the K-5 courses and Hour of Code Activities; also, Laptop

and Chromebook compatible

Integrations: Google Classroom, Schoology, other LMS

#### Other Links & Resources for Educator Support & Professional Development:

Cross-references to other AI resources: AI4AII, Khanmigo (from Khan Academy)

Al 101 for Teachers - Free, foundational learning series

Al Toolkit - To get started with Al learning in schools

Preparing to Teach AI and Machine Learning - Self-paced professional learning



| 5.         | Common | Sense | Education |
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|-----------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--|
| Grade Levels                      | Suggested Activities (1 hour or less)                                                                                                                                                                                                                                                   |  |
| K-12<br>Students,                 | Lessons and Tools for Teaching About Artificial Intelligence (AI)* *Lesson duration varies.                                                                                                                                                                                             |  |
| Families, and<br>Community        | Feature Lesson: Al Literacy for Grades 6-12      8 Lessons     15-20 minutes in duration     Self-paced or teacher-led     Combination of videos and text/articles                                                                                                                      |  |
|                                   | <ul> <li>Lesson 1: What Is AI</li> <li>What is artificial intelligence and what are its potential benefits and drawbacks?</li> <li>Grades 6-12</li> <li>15 minutes in duration</li> <li>Teacher-led</li> <li>Video, slides, handouts</li> </ul>                                         |  |
|                                   | <ul> <li>Lesson 2: How Is Al Trained</li> <li>How does data determine what artificial intelligence can do?</li> <li>Grades 6-12</li> <li>20 minutes in duration</li> <li>Teacher-led</li> <li>Slides</li> </ul>                                                                         |  |
|                                   | <ul> <li>Lesson 3: Al Chatbots: Who's Behind the Screen</li> <li>Why are Al chatbots designed to sound so human-like, and how can that impact our everyday lives?</li> <li>Grades 6-12</li> <li>15 minutes in duration</li> <li>Teacher-led</li> <li>Video, slides, handouts</li> </ul> |  |
|                                   | Lesson 4: Al Chatbots & Friendship  How can Al chatbots impact our idea of friendship?  Grades 6-12  15 minutes in duration  Teacher-led Slides and Handouts provided                                                                                                                   |  |
|                                   | Lesson 5: <u>Understanding Al Bias</u>                                                                                                                                                                                                                                                  |  |



- 20 minutes in duration
- Teacher-led
- Slides provided

#### **Lesson 6: How Al Bias Impacts Our Lives**

- What are the impacts of AI bias?
- Grades 6-12
- 20 minutes in duration
- Teacher-led
- Video, Slides and handouts provided

#### Lesson 7: AI Algorithms: How Well Do They Know You?

- How does artificial intelligence influence what we see online?
- Grades 6-12
- 20 minutes in duration
- Teacher-led
- Slides and handouts provided

#### **Lesson 8: Facing Off with Facial Recognition**

- What are the benefits and risks of facial recognition?
- Grades 6-12
- 20 minutes in duration
- Teacher-led
- Slides and handouts provided

Login: Free teacher login needed to access lesson plans, slide deck, and activity sheets

Instruction: Teacher-led

**Device:** Laptop, Chromebook, Tablet

Integrations: Google Classroom, Schoology, other LMS



## 6. Day Of Al

| Grade Levels                              | Suggested Activities (1 hour or less)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
|-------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| K-12  See all Day of Al Curriculum (K-12) | <ul> <li>What is AI?</li> <li>Introductory lesson which helps to define artificial intelligence and addresses the difference between what is and is not AI.</li> <li>All Grades, Educator Guides: K-5, 6-8, 9-12</li> <li>Less than an hour - grade band specific</li> <li>Teacher-led, class discussion</li> <li>Focus Skills: Understanding AI</li> </ul>                                                                                                                                                                                                                                                                                |
|                                           | <ul> <li>Students are introduced to the world of AI with hands-on coding projects: students learn the impact AI has in everyday life and uncover the basics of how voice AI works, and students embark on two AI coding missions.</li> <li>Grades 9-12</li> <li>1-2 hours</li> <li>Teacher-led, includes tutorials for learners, &amp; asynchronous training for educators on Alexa Skills Inventor</li> <li>Focus Skills: Understanding AI, Programming</li> </ul>                                                                                                                                                                        |
|                                           | Additional AI Activities and Lessons (More than an hour):  "ChatGPT in School" - All Grades, 3+ Hours, Teacher-Led  "What Can AI Do?" - Grades K-2, 4 Hours, Teacher-Led  "Teachable Machines" - Grades 3-5, 3 Hours, Teacher-Led  "AI Blueprint Bill of Rights" - Grades 3-5, 5 Hours, Teacher-Led  "Can Machines Be Creative?" - Grades 6-8, 3+ Hours, Teacher-Led  "Game AI" - Grades 6-8, 2+ Hours, Teacher-Led  "AI in Social Media" - Grades 9-12, 4 Hours, Teacher-Led  "Data Science and Me" (no coding version) - Grades 9-12, 7+ hours, Teacher-Led  "Data Science and Me" (coding version) - Grades 9-12, 7+ hours, Teacher-Led |

**Login:** Free Registration. A Password will be emailed after registration which can be used to access all content across grade levels. Content is password protected.

Instruction: Includes Slide Deck (Google Slides), Educator Guide, Video Tutorials, Additional Student

Resources

**Device:** Not Device Specific, Projector, Laptops or iPads depending on lesson.

Integrations: N/A

Special Date(s): May 13, 2024 is the "Day of AI"

#### Other Links & Resources for Educator Support & Professional Development:

Day of AI FAQ

Day of Al Curriculum Map



## 7. Minecraft Education

| Grade Levels | Suggested Activities (1 hour or less)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
|--------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 1-12         | <ul> <li>In Minecraft Hour of Code: Generation AI, students venture through time to create AI-powered inventions. They activate problem-solving skills, creativity, and computational thinking to explore Responsible AI principles. Through MakeCode blocks or Python coding, Hour of Code allows anyone to learn the basics of coding and discover ways to build better AI for all.</li> <li>Grades 1-12</li> <li>1 hour</li> <li>Tutorial-based</li> <li>Focus: Understanding AI, Programming (Block or Python)</li> </ul> |
|              | Additional Al Activities and Lessons (More than an hour):  UNIT 9: Al  Grades 6-8  5 Lessons, 45-60 minutes in duration for each lesson  Self-paced & teacher-led                                                                                                                                                                                                                                                                                                                                                             |

#### **Getting Started:**

- 1. First, check here to see if your school account is eligible.
- 2. If you do not have a valid O365 EDU account, you can still download and play for free on Windows, Mac or iPad. (This is for Hour of Code only unit lesson will need educator account)
  - 3. Download Minecraft Education for Windows, Mac or iPad.

**Instruction:** Teacher led and self paced for students.

Device: Laptop, Chromebook, IPad

