

## **Zeddy's Showdown in the Badlands Achievement Guide**

*Total Achievement Points(AP): 1,240*

*Total XP: 16,900*

### **Death Knight**

#### Questionable Ethics

*Summon 100 Piles of Bones.*

*AP: 20*

*XP: 200*

Unholy Death Knight:

AAECAfHhBASyAXm5AXt/wX/lwYNIrcE8OMEkeQE0/EEh/YEk4EFopkFyoMG0IMG9YwG94wG85EGkZcGAAA=

#### From One Legend to Another

*Take control of a Legendary minion with Reska, the Pit Boss.*

*AP: 20*

*XP: 200*

Rainbow Death Knight:

AAECAfHhBAiX7wSk7wTipAWHqgX8+QXt/wWLkgb/lwYQlrcEgfYEh/YEsvcEmIEFmYEFopkFyoMG0IMG9YwG94wG85EGg5IGIJUGkZcGgJgGAAA=

#### The Minion with No Health

*Deal 20 damage with a single Fistful of Corpses.*

*AP: 40*

*XP: 700*

Rainbow Death Knight:

AAECAfHhBAiX7wSk7wTipAWHqgX8+QXt/wWLkgb/lwYQlrcEgfYEh/YEsvcEmIEFmYEFopkFyoMG0IMG9YwG94wG85EGg5IGIJUGkZcGgJgGAAA=

## **Demon Hunter**

*You Gave Me LOADED Dice?!*

*Roll two 1s with Snake Eyes.*

*AP: 20*

*XP: 200*

Just play Snake Eyes with bouncers, it's pure luck.

*Hammer Spammer*

*Destroy 6 enemies with a single Fan the Hammer.*

*AP: 20*

*XP: 200*

Mad Summoner Demon Hunter:

AAEBAea5AwT96gOHiwSXoASq3QQN1p0D6b4DifcDIrcEr94EsN4EquIEheUEi5IFnaQFsvUF4  
/gFipAGAAA=

*With My Eyes Closed*

*Trigger the effects of Blindeye Sharpshooter 90 times.*

*AP: 40*

*XP: 700*

Quest Naga Demon Hunter:

AAEBAea5AwT96gOHiwSXoASq3QQN1p0D6b4DifcDIrcEr94EsN4EquIEheUEi5IFnaQFsvUF4  
/gFipAGAAA=

## **Druid**

*Itsy Bitsy Spiny Tiny*

*Discover 16 different minions with Cactus Construct.*

*AP: 20*

*XP: 200*

Any deck with Cactus Construct will do, just keep track of what you discover.

*Dragon and On and On*

*End your turn with 7 Dragon Golems in play.*

*AP: 20*

*XP: 200*

Reno Dragon Druid

AAEBAZICHooO7BXDFp7SAr/yAo/2AvX8AsX9AvyjA4yuA5GxA+i6A6+ABImLBM+sBKWtBP  
a9BK7ABMHfBP3EBZ/zBbuVBr2VBr+VBsGVBvmXBtecBtqcBomhBq+oBgAAAQPPrAT9xAX  
2vQT9xAX5lwb9xAUAAA==

*Favorite Bedtime Story*

*Play 75 Dragons created by Dragon Tales.*

AP: 40

XP: 700

Reno Dragon Druid:

AAEBAZICHooOwxae0gK/8gKP9gL1/ALF/QL8owOMrgORsQPougOvgASJiwTPrASlrQT2vQ  
SuwATB3wT9xAWf8wWYgAahkga7lQa/lQbBlQb5lwbXnAbanAaJoQavqAYAAAEDz6wE/cQF  
9r0E/cQF+ZcG/cQFAAA=

**Hunter**

*Death Valley*

*Summon 8 Bovine Skeletons in one game.*

AP: 20

XP: 200

*Beast Hunter:*

AAEBACb8BQAP3gTYwgKczQL/ugPS5ASPPAWqpAXmygXk9QXS+AXLjgbNjgbOjgbfjgbTnA  
YAAA==

*You Can't See Me*

*Mount all 8 Chameleons from Camouflage Mount.*

AP: 20

XP: 200

Reno Hunter:

AAEBAR8e9w36DsoUwxbTzQL8owOmpQP21gOP4wPq6QPm7gOU/APbkQTnuQSwkwWnp  
AWqpAXipAX9xAXo6AXq8gXk9QXI9gXX+QXLjgbOjgbUjgbfjgaungavqAYAAAED5u4D/cQFIP  
wD/cQFzo4G/cQFAAA=

The Day that Deathwing Came

Attack and kill 80 enemies with Theldurin the Lost.

AP: 40

XP: 700

Reno Hunter:

AAEBAR8e9w36DsoUwxbTzQL8owOmpQP21gOP4wPq6QPm7gOU/APbkQTnuQSwkwWnp  
AWqpAXipAX9xAXo6AXq8gXk9QXI9gXX+QXLjgbOjgbUjgbfjgaungavqAYAAAED5u4D/cQFIP  
wD/cQFqZ8E/cQFAAA=

**Mage**

My Surge Flowweth Over

Try to summon 10 Overflow Surgers that can't fit on the board with its effect.

AP: 20

XP: 200

Elemental Mage

AAEBAf0EAA+swgLIhwPzrwOM4QOt7gOhkgTerwSqmAXyxAWx/gXUIQbxmwaYnQbxnQayn  
gYAAA==

Seeing Stars

Cast 30 spells twice with Stargazing's effect.

AP: 20

XP: 200

Stargazing Mage

AAEBAf0EAoSyBKneBA7AAbQEywS0/AL/nQP0qwPgzaOF5AOKjQTgwwXQ+AXY/gXWmAb  
ymwYAAA==

Reliquary Relic Query

Save 200 Mana on cards with Tae'thalan Bloodwatcher.

AP: 40

XP: 700

Exodia Mage:

AAEBAf0EBLgI0MEC0fgF+JsGDcABqwTLBOYEmMQCtPwCn5sD9KsDwbgDheQD0ewDio0E  
4MMFAAA=

## **Paladin**

### Hi Ho, Hi Ho, On the Board We Go

Summon 7 of the Badlands Bandits at once.

AP: 20

XP: 200

Achievement Paladin:

AAEBAZ8FBJHsA8DiBL2PBrShBg3iEbPBAszrA4v4A+6fBNCsBIDiBL/iBJmOBryPBvWVBpa  
WBuuYBgAA

### Uther Shot First

End your turn with 3 Outlaws from Showdown! while your opponent has none.

AP: 20

XP: 200

Legendary Paladin:

AAEBAZ8FBJHsA8DiBL2PBrShBg3iEbPBAszrA4v4A+6fBNCsBIDiBL/iBJmOBryPBvWVBpa  
WBuuYBgAA

### Refraction Action

Destroy 150 enemies with Prismatic Beam.

AP: 40

XP: 700

Mad Summoner Paladin:

AAEBAZ8FApHsA7ShBg7iEbPBAatadA8zrA4v4A9CsBIDiBL/iBMDiBJmOBryPBvWVBpaWBuu  
YBgAA

## **Priest**

### Off the Rails

Play 40 cards created by Tram Heist.

AP: 20

XP: 200

Bottle Priest:

AAEBAA0GBNTtA4WfBM/GBaSdBg3RwQLwzwKTugPi3gOtigSEnwSktgTt9wWLIQb2lQaGm  
AajnQamnQYAAA==

Elise's Elites

*Summon 24 Mana worth of minions with a single Elise, Badlands Savior.*

AP: 20

XP: 200

Reno Priest:

AAEBAdLJBh7DFoO7ArW7Auq/AtHBAubMAvDPapeHA5mpA5O6A+LeA/rfA62KBISfBIWfBK  
i2BPnbBLrcBLvEBc/GBc/2Be33BYuVBvaVBoaYBuWcBqOdBqadBrieBsmhBgAAAA==

Waste Not, Want Not

*Save 300 excess ingredients in 1-Cost Bottles.*

AP: 40

XP: 700

Bottle Priest:

AAEBAA0GBNTtA4WfBM/GBaSdBg3RwQLwzwKZqQOTugPi3gOtigSEnwSktgTt9wWLIQb2lQ  
ajnQamnQYAAA==

**Rogue**

Well, Well, Well

*Throw 5 Coins into a single Wishing Well.*

AP: 20

XP: 200

Wishing Well Rogue

AAEBAAIHAsygbdCUBg71uwLr9gPO+QO9gAT2nwT3nwTBoQXfwwWQgwa5hgbJIAbKlAbOl  
AaNlgYAAA==

Never Unlucky

*Win 30 Dart Throws.*

AP: 20

XP: 200

Quickdraw Rogue:

AAEBAAIHAsygbesYBg6qywPn3QO9gAT2nwT3nwT03QT13QTfwwXKgwbRgwa5hgbIIAaNl  
gbrmAYAAA==

Antique Flinging Slasher

Destroy 40 enemies with Antique Flinger.

AP: 40

XP: 700

Excavate Rogue:

AAEBAaIHAsygBdCUBg6qywPn3QO9gAT2nwT3nwT03QT13QTfwwXKgwa5hgbIIAbJIAbKIA  
brmAYAAA==

**Shaman**

Here Comes Holli'dat Boi

Summon the 9th Frog from Witchdoctor Holli'dae's Staff.

AP: 20

XP: 200

Reno Shaman:

AAEBAaolHvoOvBT2vQKLzGKr5wLz5wLv9wK1mAP8owOo7gPj7gOG+gPTgAS5kQSVkgT9n  
wTIsATHsgTgtQTp2QTpowXipAX9xAWt6QWN9QX5jAbqmAbRngbmngavqAYAAAED6aMF/c  
QF6pgG/cQF054G/cQFAAA=

Murlocs of a Feather

Cast Trusty Companion on minions of 8 different minion types.

AP: 20

XP: 200

Tribal Shaman:

AAEBAaolApG8ApegBA7IB/S7A5boA5jqA+PuA4iyBOq5BLn+BbONBpGOBsOPBuqYBuuYBt  
GcBgAA

Take a Hike

Attack with Walking Mountains 80 times.

AP: 40

XP: 700

Big Shaman:

AAEBAaolBqirAsORB0m2BL/OBlahBfajBgyUA84PvBT2vQLz5wKf/QKPIAPW9QO8tgTqmAb  
mngbGpgYAAA==

## **Warlock**

### **Multi-Track Drifting**

*Attack with Tram Cars 120 times.*

*AP: 20*

*XP: 200*

Excavate Warlock:

AAEBAf0GBMIG/+EEgJ4Gp6gGDaWSBcjrBcqDBpWXBpaXBpeXBpiXBtiYBoSeBvahBvejBvijB  
qaoBgAA

### **All Aboard!**

*Draw 60 cards with Furnace Fuel without playing it.*

*AP: 20*

*XP: 200*

Discard Warlock:

AAEBAf0GAo+CA/X4BQ68tgLy0AL9pAOYkgWlkgXl6wWVlwaXlwaYlwbYmAaEngbxoQb2oQ  
b3owYAAA==

### **Literally Removal**

*Play, discard, or destroy 150 Barrels of Sludge.*

*AP: 40*

*XP: 700*

Sludge Warlock:

AAEBAf0GBMIG/+EEgJ4Gp6gGDaWSBcjrBcqDBpWXBpaXBpeXBpiXBtiYBoSeBvahBvejBvijB  
qaoBgAA



## Warrior

### Three Diamonds + Two Sticks

Attack 6 times with the same Battlepickaxe.

AP: 20

XP: 200

Taunt Warrior:

AAEBAQcCpPsF1Z4GDpnHAsC5A/fUA+/OBO39BbmRBruRBpCXBtaeBoSiBpCiBr+iBsqmBu  
G/BgAA

### Bad Lands, Good Brawl

Have Badlands Brawler win 25 of her own Brawls.

AP: 20

XP: 200

Brawler Warrior:

AAEBAQcC9tYD95cGDvmMBPqMBlagBJygBI7UBKT6BZD7BaH7BaT7BYWCBsqDBtCDBpK  
OBsKRBgAA

### Tick, Tick, Boom!

Blow up 150 cards with Boomboss Tho'grun's T.N.T.

AP: 40

XP: 700

TNT Warrior:

AAEBAQcC9tYD95cGDvmMBPqMBlagBJygBly3BI7UBOrQBevQBezQBAT6BZD7BaH7BaT7B  
YWCBgAA

## Neutral

### Ready... Aim...

Play 200 Quickdraw cards the turn you get them.

AP: 40

XP: 700

Quickdraw Rogue:

AAEBAaIHAsygBeSYBg71uwKqywPf3QPn3QO9gAT2nwT3nwT13QTBoQXfwwWNgwbRgwb  
IIAaNlgYAAA==

Diggy Diggy Hole

Excavate 300 treasures.

AP: 40

XP: 700

Will get done over time.

Yeeshawrglgrlg!

Play 80 Murlocs created by Howdyfin.

AP: 40

XP: 700

Howdyfin Rogue:

AAEBAalHAs/RA8ygBQ6zAY0Q9bsCqssDvYAEkZ8E9p8E958Et7ME9d0EwaEFi+wFv/cFkY4  
GAAA=

The Good, The Bad, and The Ogre

Attack 120 times with Ogre-Gang minions.

AP: 40

XP: 700

Ogre Rogue:

AAEBAalHAsygBbOZBg6qywPn3Q09gAT2nwT3nwT03QT13QTfwwW5hgbIIAbrmAatmQau  
mQavmQYAAA==

Two of a Kind

Trigger the Battlecry effects of 60 Partner minions.

AP: 30

XP: 300

Wishing Well Rogue:

AAEBAalHAsygBdCUBg71uwLr9gPO+Q09gAT2nwT3nwTBoQXfwwWQgwa5hgbJIAbKIAbOI  
AaNlgYAAA==

Legends of Bloodrock

Play 5 different Legendary Azerite Beasts found from Excavating.

AP: 20

XP: 200

Fully excavate with Death Knight, Mage, Rogue, Warlock, and Warrior

Do Not Pass Go

Send 40 minions to Sheriff Barrelbrim's Jail.

AP: 20

XP: 200

Reno Druid:

AAEBAZICHooOwxae0gK/8gKP9gL1/ALF/QL8owOMrgORsQPougOvgASJiwTPrASlrQT2vQ  
SuwATB3wT9xAWf8wWYgAahkga7lQa/lQbBlQb5lwbXnAbanAaJoQavqAYAAAEDz6wE/cQF  
9r0E/cQF+ZcG/cQFAAA=

Reno Saves the Day

Win 100 games with decks that have no duplicates.

AP: 20

XP: 200

Play Reno decks! Deck must **START** with no duplicates.

It's Twelve O'Clock

Destroy 12 of your opponent's cards with High Noon Duelist.

AP: 20

XP: 200

No specific deck, just run High Noon Duelist in a top heavy deck.

Ails What Cures Ya

Destroy the enemy hero with Snake Oil.

AP: 20

XP: 200

Sif Mage:

AAECAf0EBNiyBOv0BdD4BdH4BQ3b3gSqmAWrmAWAwgXs9gXe+AW//gXY/gWk/wXxgAaF  
jgaDIQayngYAAA==

Wanted: Dead or Alive

Play an Excavate, Quickdraw, Tradeable, and Legendary card with a Bounty Board in play.

AP: 20

XP: 200

Bounty Board Rogue:

AAEBAaIHBSPhA6H0A8ygBd/DBdCUBuSYBgyqywPn3QO9gAT2nWT3nWT03QT13QTKgwbR  
gwa5hgbIIAbrmAYAAA==

Gold Rush

Strike gold with Gold Panner.

AP: 20

XP: 200

Any deck with Gold Panner will do. There's a 1 in 5 chance to turn the card golden. **DO NOT RUN GOLDEN CARDS**

Consecutive Calamity

Play Elementals for 10 turns in a row.

AP: 20

XP: 200

Elemental Mage

AAEBAf0EAA+swgLIhwPzrwOM4QOt7gOhkgTerwSqmAXyxAWx/gXUIQbxmwaYnQbxnQayn  
gYAAA==