



Thanks for taking interest in this casting call! Auditions will be open until April 15th. Casting decisions will be made by April 20th.

Lines may be submitted via email to capitalmva@gmail.com. Please include 2-3 takes per line.

While this casting call is open to VAs of all experience levels, please do your best to ensure you're providing high quality files (no background noise, no echos, preferably recorded on something other than a cell phone).

If you have any questions regarding this call, be it the roles, production, etc, please feel free to reach out to me via email or on social media ([BlueSky](#) or [Tumblr](#)).

The series will be available for free on YouTube. Credit will be given both at the end of each video as well as with links to each cast member's social media/linktree/etc of choice. For VAs who typically charge for their work: while my channel is currently not monetized, I want to respect the time and skill of those involved in the series and therefore am open to negotiating payment. Please include any rates with your audition.

SERIES INFO

"Narrow Escape" is an audio rp miniseries spanning 3-4 episodes. [The first episode is available on YouTube](#). We follow Creo and the listener (her captain, recently converted into an AI) after they are apprehended by the pirates who destroyed their research ship.

The following characters will appear in the final 2-3 episodes:

CAST

As all three characters are alien, please feel free to play around with accents, be they your natural accents or one you have practiced.



HRUM

[H-ruhm]
Gruff, masculine voice

Space pirate, the brawn of the crew. He comes off as a bit of a meathead, but is more intelligent than he appears. He has a shallow fascination with human culture (in the same way an otaku loves Japan) and frequently misuses common idioms. He's respectful of his captain and best friends with Ikul. Could crush your head like an egg.



IKUL

[Ee-kool]
All genders may audition

Space pirate, jack of all trades. Their multiple limbs make them excellent at restraining enemies and multitasking, though their strength is dwarfed by Hrum's. Ikul is the only member of the crew who takes Hrum's comments to heart.



DREXIN

[Drehks-in]

All genders may audition

Space pirate, largely in charge of the tech side of things. Generally unremarkable otherwise and a great “yes man” to the captain. Their technical skill rivals that of their captain. Drexin is happy to stay out of the more violent aspects of their job and stick to computers. Has been over Hrum’s human idioms for a long time.

AUDITION LINES

HRUM and IKUL

Hrum throws Creo into the brig and the door slams and locks with a beep after her.

Hrum: (smug) “There, we let you go.”

Ikul: “Ha! I see what you did there.”

Creo *pushes herself back up and yells at them through the open window*

Creo: “It’s an emergency shuttle! There’s nothing valuable on it!”

Ikul: “Says who? You? (They scoff) Nah, can’t trust you.”

Hrum: “Yeah, your argument is competin’ with your own personal bias.”

Ikul: “Her what?”

Hrum: “*It means* she’s got a stake in the outcome. Everything she says on the matter is tainted and twisted by ‘er own desires to get the result she wants.”

Ikul: “Ooooooh.”

Hrum: ““Sides, what happens to your ship ain’t up to us. It’s up to the captain.”

Ikul: “You won’t wanna be goin’ back in that thing anyway. Not after the beating it took”

Hrum and **Ikul** laugh.

Creo: “What...?”

Hrum: “What? It all happen too fast for ya? Don’t remember the giant hole we put in your tiny little engine?”

Ikul: “Can you really call it a hole when the rest of it was blown away too?”

Hrum: “Eh, tomato potato.”

DREXIN *(additional character lines included for context)*

Drexin: “Never seen a program run so fast on *this* system! Would’ve hopped to the main drive if you hadn’t disconnected it!”

Hrum: “Heh, right in the nick of time!”

Drexin: *(confused)* “...What’s a ‘nick?’”

Hrum: “Oh, uh.. S’a human thing. Refers to one of their... religious figures and their manipulation of time or somethin’ like that.”

Drexin: “...right. I think you need to cut back on watching so many vids.”

Pirate Captain: “Have you finished yet?”

(Drexin startled, they accidentally knock a few items over and jump to their feet.)

Drexin: “Ah! Uh, just finished up, Captain!”

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Drexin: *(mumbling as they scroll through the code.)* “Uh... captain, did you put that command at the start or at the end of their program?”

Pirate Captain: “It shouldn’t matter *where* with that particular phrase.”

Drexin: “Well it’s uh... um... I’ll just put it back towards the top and make sure the priority is set to something more... essential...”