

Nashville by Night

Bloody Bluegrass



Pitch

Game: VtM 20th edition
Era: Modern Era
Game Year: March 7th, 2016
Player Sect: Camarilla

"I was Cleopatra, taller than the rafters/But that's all in the past, love, gone with the wind"

The Lumineers

It's Music City. Do you hear the trill of the piano in the rain swept night, the jazz bar open for perusal where the corners turn inwards and make you all confused in the downtown. Come on in, rest your head, we're cold because we've been out all night.
Take a seat, have a drink.

What brought you to Nashville? Was it the music, the promise of a career if you make it to the right producer? Was it the sheer number of people who can be fleeced? Or are you here because it's the Conservative's California?

Why? Because it matters, my friend.

This is the border of the deep South but no less feral than the wild nations below the belt. We were the hold outs in the Confederacy, last to join and first to leave. We are in the night with pride in our heart and a rebel yell building in our chest. Our world has changed with the times, a conglomeration of people in the racist South trying to pass their lives as best they can.

Then there's me. Oh, me? I'm special, you see. I'm dead but that don't bother me much. It may bother you a bit later on.

Cause this is Nashville, a city with a thirst. So are you going to fill yours or quench someone else's?

Game Idea

Hello there, I'm Danny aka Ferret! I'll be running Bloody Bluegrass, a Nashville by Night game of V20. You'll be playing Camarilla neonates in Music City.

To sell this a bit better: Think of Vampire the Masquerade: Bloodlines. No, don't be cute, think of the good one. This is much like that. You're a young neonate in the big city of the South just as Trump has taken his first term in Presidency. The better part for you is you're dead, a Vampire in this mess.

You're 6 months to a year undead and your sire is about ready to present you to society as a whole. You're going to be cut free from the apron strings and let loose in Nashville.

You just have to go to Elysium with the others like you and present yourself to the Prince one more time and you'll be formally accepted.

That's where the game begins. It'll go in different directions depending on what happens, what Clan or Bloodline you play, what directions and characters you are pulled towards, and which plot threads you pull on.

Unlike VtMB(1), I am tying your backstory and Flaws into this story while also keeping your merits involved. Come to a nepotistic little major city in the South where the Vampires all know each other and the familial lines are strong. You will choose a sire from the available NPCs I have made and use that to generate the vampire side of your character.

We will be using custom character creation rules to represent this and a small boost to help with the strictness of this system to tie you more readily to the city.

The character creation document is [\[HERE\]](#)!

The available sires are (mostly) [\[HERE\]](#)!

The form for applying to the game is [\[HERE\]](#)!