



This is the finished Image I made with the help of Grok, but I put in alot of time myself to photoshop it to my liking and give it an oldscool video game feel, wasn't easy but it was a very creative process.

Below is the creative process, and images I used from online and ones generated by Grok AI. Please read and scroll till the end. Very short and simple.



I first asked Grok for a tank on the moon fighting Alien forces.

(After Reading Keep Scrolling Please)



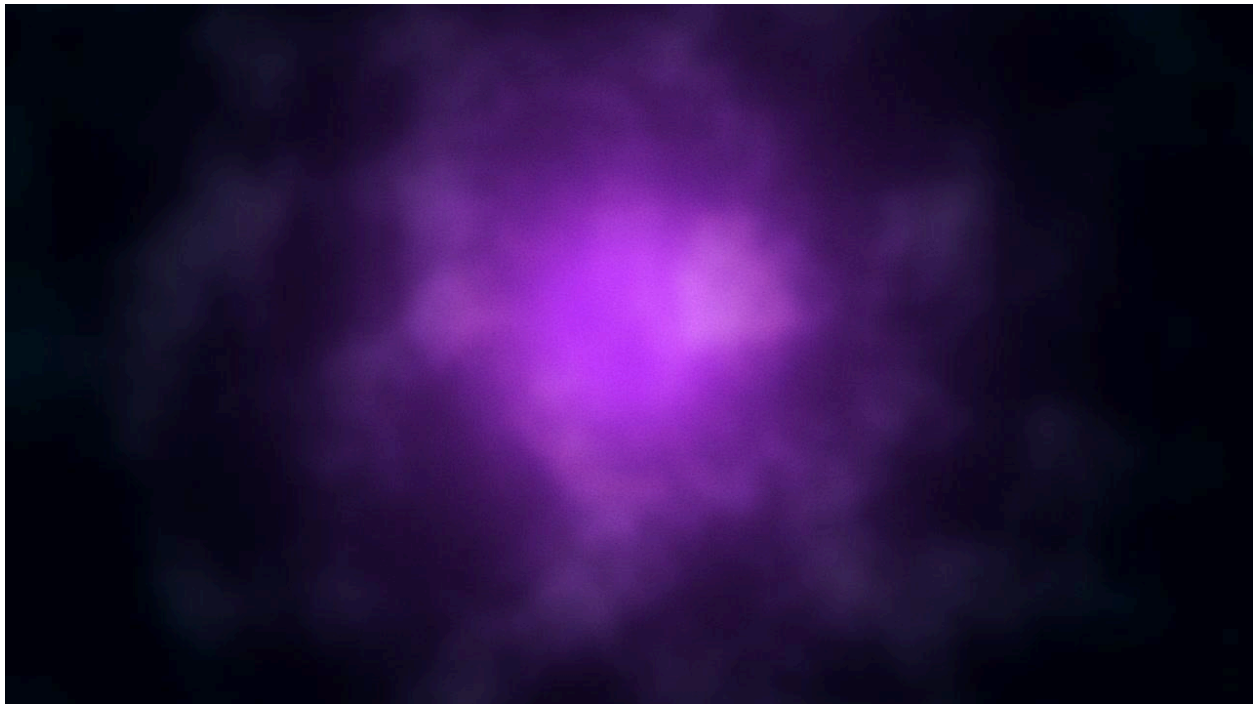
I then asked for Alien Ships shooting green laser beams at said tank.I took this tank and added it to the other image and made it face the other direction.

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I then downloaded this image of stars above off of Google, made the colors and hue a darker less saturated blue with more of a black undertone

(After Reading Keep Scrolling Please)



I download this image of fog off of Google images, made it a dark green, like nuclear green, blended it and made it less visible to simulate smoke and gas. Almost as though the alien ships make an ominous green nuclear radiation gas all around them, that was the idea, I love when I get cool ideas like that. Some is also to make smoke from the battle since I made some white fog too. **(After Reading Keep Scrolling Please)**



Used this image for the cannons and some of the effects and photoshopped them into the final product.

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Started with this image

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Changed the colors and brightness to add some more vibrant and deeper blues and blacks.

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Added and blended in my new modified star textures, after changing the colors and brightness of the star textures, made them blend and fade and made the visibility low.

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Added the alien ships in. And updated them to have a more blue, and green and gray hue so they feel more alien. Also added some HDR Toning and Brightness and Contrast, made the tanks fire more prominent.

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Added another hostile ship from another image, adjusted the colors, made it face the tank.

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Didn't feel one enemy ship attacking was enough so I took more of the ships from Grok's other images and altered the colors, added more green and made them appear overhead, attacking.

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Added even more ships.

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Added another tank, the other one needed backup, and was getting lonely.

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Added original parts from the Battlezone tank concept art and applied the tank cannon over the tank.

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Added an enemy ship getting blown up.

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Added Fog and smoke. A blend of Nuclear green radiation like gas and white smoke.

(After Reading Keep Scrolling Please)



Added more smoke.

(After Reading Keep Scrolling Please)



And WAA LAHH!!!

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Finished image: After I added retro feeling font/text to the image. And there you have it! One awesome looking cover! With the help of Grok AI I can work with it and it helps bring out my creative abilities and potential. AI doesn't have to replace humans or art, it can be worked with together, and can achieve really cool things. AI images are cool and all, but they lack that human touch. Well here it is with that magic it needed, thank you for reading and hope you enjoyed my presentation.

(You did it! YAY)