

UNDERTALE: VARIK'S ADVENTURE

The write-up by KTD (Knight Time Dolphin)

Sound cloud link: <https://soundcloud.com/ut-variks-adventure>

Note - this will be worked on slowly also this is a undertale halloween hack take

Premise

The story takes place after Varik defeated Dr. Andonuts at the end of the halloween hack. Months later, Locals started disappearing, with the sighting for many of them near Mt. Ebott. Varik, still a bounty hunter, is suffering from an Identity crisis as he's called by his boss to recover a missing prince that was found missing nearby the mountain. However, as Varik climbs down the mountain, his rope snaps as he falls down head-first to the flowerbed. Finding himself trapped in the underground and whatever awaits him.

Themes

Unlike undertale, the story will focus on how masking one's true passions will only hurt you in the long-term, how trying to escape one's issues through burying themselves into fanaticism is not sustainable, and how doubt in your abilities sets you for failure.

Gameplay

The gameplay will play closer to a standard JRPG, but still involve

bullet-hell segments to dodge attacks from enemies. The overall difficulty will be harder than undertale's. There is not a tension point gadge, instead to cast MAGIC, you have to manage cooldown timers.

Tone

The tone for this AU would be similar to underfell. The underground comes off as "Muted" for its humour and kindness. But it would be somber overall. Like it was never like this.

The tone for the underground would change in pacifist, and genocide. The pacifist would start to restore part of undertale's humour and friendliness, while genocide would make the underground even more hostile and decrepit; the humour dying out as well. In a neutral run, nothing of note changes.

Notes from KTD (Me)

Hello! My name is KTD. This is the first time I've publicly released a write-up like this, so any feedback would be nice! I hope that as you read through the write-up that you try to imagine it like it was an actual fangame! It might help add to the amersion. Keyword: Might. That's all for now!

P.S. Music links will be placed throughout this write-up, if you want you can play them, or any track you'd think fits better! The links will be in **GOLD** when they appear.

STORY

PROLOGUE

01. My Prison

[* Ad infinitum, to infinity or forever more. That is my current predicament.]

[* Saying this word to myself, makes me wonder to myself.]

[* Is this truly what I wish to do for the rest of my life?]

[* Since the defeat of the mad doctor, I have pondered this question.]

[* And in truth, I am not pleased, yet what more can be done, then languish.]

[* Will passion truly exist for one as myself?]

[* Or will this be my legacy.]

[* A prison constructed for me, without a key.]

["OI! VARIK!"]

["Get up will ya? It ain't even happy hour!"]

Fade into Varik slumped over a counter.

[* ..Right.]

Varik slightly perks his head off from the counter.

[* I have been giving into the bottle as of late.]

Enter B.H Pirkle from the left of the screen.

["Damn straight you are."]

["Now then. I have a job for you.. the best one you've ever gotten!"]

Pirkle lays down a wanted poster for Prince Archie the 2nd: Wanted alive.

Reward: \$\$\$\$\$

["See this Rik? If you get this done, you'll only get your 'break' you've been whining about!]

["Best of all, It's from the kid's snobby parents! You'll practically be hailed as their savior!"]

Screen fades to Mount. Ebbot under a night-sky

["Last they heard of 'em was near the mountaintop ov'a there."]
[* ...Right. It will be done swiftly.*]
The screen fades out, before it shows Varik walks into the hole of the mountain, before he reveals a set of worn rock-climbing ropes Prickle handed him. Varik would descend a small part of the mountain, before the rope snapped as he'd fall down into the hole. Varik would be on top of the flower patch, passed out with no feasible way back to the surface now. As the camera pans up to the ceiling, as it fades to black.

CHAPTER 1: CATACOMBS

Varik is seen on a flower patch. Many of the flowers on the outer-edge of the flowers have turned a brown color. Only the inside flowers still show signs of life. *Varik* shakes for a few moments before he rises from the patch of flowers. *Varik* would then press one of his hands against his head.

(..Only minor injuries around the cranium.) (The pain will subside momentarily.)

The camera zooms out to show *Varik* in a very decrepit catacombs. Think of it similar to the Catacombs of Paris. *Varik* then began walking downward, as he'd enter the next room over. Many skeletons hang up on the walls by chain.

The Hallway then turns to the right, as then under the moonlight, a flock of crows preach over something. *Varik's* presence disturbed them as they all flew away. Whatever was there had been picked clean now. *Varik* walks into the moonlight, before he looks upward. The camera then begins to pan upward as it fades to black. Before it'd be a beautiful night-sky filled with small stars. 03 - Starlight then begins to sound as *Varik* speaks:

" * Savior from above, tonight I ask you to guide me tonight."

" * Whatever you see fit, I will follow the order exactly. Only for tonight."

" * No matter what will happen here,"

The camera fades to black again, as it'd reveal *Varik* once more.

" * I must push forward."

" * Amen."

[Data saved]

Varik walked forward for a few moments, before he'd quickly grab his chest. A rhythmic heart was then audible. (?? -

Connection) An unknown text box would appear on the screen as the screen faded out.

* (Like a Monkey's paw, his plea was answered.)

* (What do you want to name this miracle?)

DETERMINATION

* (Perfect. Now guide this hero on his mission tonight. By any means.)

* (Before I forget, what should you be called? It is an extension of yourself afterall.)

*

* (Farewell now, _____)

* (Try not to keep me waiting okay?)

Varik would raise again, now being able to be controlled by the player now, just as he wished.

Walking into the next room, there'd be a ruined pale-cyan gate, with a strange symbol onto it. Shaped like a crow. Walking past the gate, 04. Catacombs Began to play as Varik entered a sprawling Labyrinth. There'd be reservoirs that had small puddles of water; being nearly dried out now from disrepair. To the left of the reservoirs would be a pathway, leading to a spiraling stone-staircase. The walls lined with various stones and many different skulls in different states. Varik would now begin to climb the staircase step by step.

Reaching the top of the steps, Varik came across an unbound skeleton. A crow lightly pecking away at small scraps of bread left over nearby it. Interacting with the crow led into a dialogue box.

(* Can't I get some privacy around here?! Always weirdos peeping at me doing my work.) It'd fade away just as quickly as it appeared, before Varik would walk some ways away.

As he did, the camera and him would stop in place as a green eye would appear in

the crow's visible eye. The skeleton then raises shortly after with a green outline present for a short moment. Necromancy magic was used, and clearly this crow is ready to brawl.

03. Prepare for CROW-ble now. The UI had 5 options. SLASH, SPEAK, MAGIC, INVEN, Settle. Varik would open SPEAK, and then use check.

- * Skeleton. HP 120 AP 21 DP 13
- * (Undead servant. Can dispel the link to the caster, or free from earthly grudges.)

- * "Mind Con-crow" HP 50 AP 15 DP 9
- * (Controlled from a remote source. Reanimates undead. Weakening the crow dispels the control. Disruption can be viable as well.)

Varik would then have his turn again, before he'd go to the SLASH menu, then targeted the Crow. A sword-shaped gudge then appeared; filling in with a red. Varik then striked the Gudge half-way filled; being an orange color. The crow was dealt [-40] Damage. The glow of the crows' eyes then faded as it stood in a wounded state, holding its wing.

A box then formed in the middle of the screen, as the skeleton would shake for a few moments, before it fell apart. Releasing a small flurry of bone

projectiles. A pair of wings then formed around the box before they'd flap, realising a few feathers that flew into the box each time. Until the attack was over, and Varik was sent back into the menu. Varik would then hover his soul to the settle menu, before the fight then ended.

* (Subdued. I gained 15 Coins. No XP.)
Now in the overworld, there was a pile of bones, and a wounded crow. It would stay there, having a small swacking animation. Varik went to inspect it. * (What should I do with this crow?) [Leave it] [Help it] * (It'll be better this way.)

In the next room, there'd be a sigil of a crow on one of the walls now. Varik inspected it. * (A sigil. Must be related to the crow from before.) (...I need more info before coming to conclusions.) A small distance away from that, was a ruined stone pillar with a crow on top of it. Right above it was a hole in the ceiling.

Varik began to walk on a dilapidated stone bridge; below it was a very weak waterfall and a small stream leading to another part of the catacombs. Toward the middle of the room, there'd be another crow sigil on the floor now. With two skeletons next to it this time. A passer-by crow would then stumble on to it, activating the sigil as it'd glow a bright green color as magic-binding surrounded the crow. In a few moments they'd release as the crow's eye glowed green; both skeletons then rose as well.

Varik opened the SPEAK menu before selecting one of the skeletons and then INTERACTing. [* Will Ana be okay? Please.. I don't want to see my baby-girl cry..] [Console] [Berate] [Nothing] [* She is safe and sound sir. Do not worry anymore.] [* Thank you so much...]

The skeleton looked calm now. The second skeleton and the crow would begin attacking; The skeleton throwing bones into the box that bounced from the bottom slightly; and the crow firing a small flurry of feathers. Varik lost 28 HP total from the attacks.

Varik then interacted with the second skeleton. [* I need to get revenge on Him... He can't get away with this!] [Agree] [Question] [Scold] [* Nothing more than a dirty traitor. I will capture him.] [* Perfect! Now everyone will see him for who he truly is..] The skeleton is calm now. The crow would attack this time with a second green wing as it'd fire feathers into the box, the green wing would make the feathers split.

It would be Varik's turn again before he'd visit his MAGIC menu. There'd be a sub-menu with 3 Options. Offensive, Support, Other. He'd pick the Other menu, as he'd find Disruption. He'd choose the option. There'd be a Bright-flash that dimmed quickly as the control on the crow disappeared. Varik would then go to subdue the trio. Just as quickly as the fight started, the trio disbanded.

Varik walked right into the next room. In the next room, there were multiple run-down bird-cages hanging about the walls. There'd be bones placed about the floor. Before then, another crow-sigil suddenly appeared on the floor. A booming voice then sounded from it. **04. Menacing CROW-Scene then played it spoke:**

[* So you've been the one invading my domain? How interesting.] [* Out of any others to come down here, you've been one of few to make it this far.] [* Haha.. and you are the first to come properly prepared to face danger!] [* How VERY interesting..] [* Well then, There'd be no need to throw simple machinations at

you any longer!]

[* Let's see if you can handle.. *This!*]

[* Then perhaps.. I'll face you myself, if you survive the great CROW-Menace!]

(..The crow jokes are getting on my nerves-) There'd now be a MASS amount of bones rattling now, the camera and Varik looked behind, as now a sudden hulking MASS of bones and feathers was forming.. And beginning to barrel toward him. [* I would take this time to Run, if i were you. Too bad I'm NOT! Ahahahah!]

05.

Sudden CROW-tastrophe played now as Varik quickly darted out from the room, into an extremely long hallway. While Varik was running, the player regains control over Varik as the screen slightly dims as a yellow-heart appears where He was, as !'s mark appeared on-screen. Before Bone and Feather projectiles fired on screen. Varik finds a loose alleyway near the end of the corridor as he'd take cover in it as the mass of bone and feathers whizzed past now.