

Texture Overlay

5 Photos uploaded to Flickr

Your choice of textures and other photos to use

1. In Lightroom, find two photos you want to open together in Photoshop
2. Select both by clicking on the first one, holding down Command, and clicking on the second one. (You can let go of Command now)
3. When they're both selected, right-click on either one and pick:

Edit In... > Open As Layers in Photoshop

4. Once you're in Photoshop and both photos are loaded, find the Layers window on the right hand side. Make sure the **Texture layer is "above"** the other layer by clicking on the texture layer and drag it underneath the other layer.

5. Now we'll change the blending option from **Normal** to **Overlay**. (You can also see how **Soft Light** or any of the others look). You find the blending option in the layers window. It's a drop-down menu that defaults to "Normal."

6. Ta-da! If the effect is too much, you can lower the **Opacity** from 100% to anything you want. The opacity slider is right next to the blending mode drop-down menu.

7. **If the texture doesn't line up with your photo** there are different ways to rotate it or stretch it to fit.

One is the **Move tool**. This is at the top of the tool bar. You can also hit the (v) key. Make sure **Show transform controls** is checked (you only see it when the move tool is activated). Now just click and drag one of the corners to resize.

One way to rotate the layer is **Edit > Transform > Rotate 90 (CC or CCW)**

When you're all done..... to save back to Lightroom, just go to File > Save

If you want to save it to a specific location (like the desktop)

1. File > Save As...
2. Switch the format to JPEG
3. Name it whatever you want
4. Double check the destination and click Save
5. When it asks you the quality on the next screen, you can enter 8.