

Governance Call Agenda 2023/06/19

Mondays @ 15:00 UTC

Opening and changes to agenda (15:00 - 15:05)

- Newcomers?
- Previous notes
 - https://docs.google.com/document/d/1IKEq-IGdc4ZQxQH_qlhZ5wRzCR_IA2RaGRtdF6huiO0/edit?usp=sharing
- Action points
 - Discuss upcoming proposals on the forums:
<https://forum.scr.t.network/c/governance/47>
 - Cast your votes on the open proposals:
<https://www.mintscan.io/secret/proposals>

State of the Chain (15:05 - 15:20)

- New / Upcoming proposals
 - Forum Migration to Commonwealth Temperature Check (DELAYED) -
<https://forum.scr.t.network/t/forum-migration-to-commonwealth-temperature-check/6952>
 - SCAM (#247 - DID NOT REACH QUORUM)
- Metrics
 - <https://docs.google.com/spreadsheets/d/1zt2E9lrrfR5T35xrlBhYowFCLlffevmtNrDzo8c4H28/edit?usp=sharing>

Main topics: (15:20 - 15:55)

- Open Forum

Closing: (15:55 - 16:00)

- Recap of meeting
- Action points
- Next week's agenda
- Open Floor

Abstract

- Scam proposals have sadly returned, the last two went into the voting period and their deposits were burned. With most front-ends now blocking scam proposals from being viewed it doesn't seem urgent to further increase the deposit.
- Discussions have started about creating pulsar-3 based on a mainnet snapshot. This would bring testnet in line with mainnet thereby reducing overhead for SCRT Labs and ensuring better predictability of upgrades. One of the discussion points is on whether to keep the more relaxed SGX requirements, or bring it up to parity with mainnet. Taariq will keep the community updated in governance calls on how the discussions progress.
- UI/UX remains one of the bigger issues in user retention. It is a hard issue to 'solve' but there are already things available to help at this moment such as query permits. Further improvements are in the pipeline. As more dApps are created it becomes even more important to have standardization related to what we expect from UI/UX.

Action points

- Discuss upcoming proposals on the forums: <https://forum.scrt.network/c/governance/47>
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Notes

22 attendees

Opening and changes to agenda (15:00 - 15:05)

- Newcomers?

Lisa Loud briefly introduced herself, she has taken on the role of Executive Director at SF. She is working hard through all of the changes to make something that serves the community, more on that when she gets more clarity. In the meantime she is very excited to join the team, there is an amazing group of people in the ecosystem and she is very excited to work on the mission to bring SCRT to the larger world.

In the process of getting up to speed she is planning to join the governance calls to listen and learn for now.

- Previous notes
 - https://docs.google.com/document/d/1IKEq-IGdc4ZQxQH_qlhZ5wRzCR_IA2RaGRtdF6huiO0/edit?usp=sharing

Last week's notes were accidentally not publicly shared, they will be distributed together with this week's notes.

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State of the Chain (15:05 - 15:20)

- New / Upcoming proposals
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 - SCAM (#247 - DID NOT REACH QUORUM)

In the last 2 weeks there have been 2 scam proposals that made the full deposit, the deposit of both was burned after not reaching quorum. As front-ends have taken measures to not show scam proposals and often also hide proposals in the deposit period it seems like it's not very urgent at this time to implement an initial minimum deposit parameter and we can wait until it's included in an Cosmos SDK upgrade.

Testnet Committee

There are still a few weeks left until the testnet committee comes back to the forums. So far the first two proposals were able to go over the original estimated funding period because of increases in the SCRT valuation. For the next quarter it seems like the situation may be less favorable and the ask may be getting pretty close to the 100k SCRT mark which typically has seemed to be a ceiling for asks in the past. If we went on-chain now it could be around 80k SCRT. One scenario is that we are optimistic and ask for 2 months instead of 3 months, alternatively we can cut costs and cut down on the number of validators. There wasn't a

strong opinion either way in the governance call so Taariq will likely come to the forums with the regular proposal of 3 months and extend the discussion period for feedback. He would be okay with asking for 2 months, but would prefer not to cause proposal fatigue.

The second thing to bring up is that discussions have started about pulsar-3. There are some differences between mainnet and pulsar-2 which is giving SCRT Labs some more overhead. We're currently talking about a fresh start of pulsar-3 that would be a 'fork' of mainnet to get parity. In the past we've had to apply fixes on mainnet because the bug didn't occur on testnet due to the different environment.

How does this affect betanet / stagenet? We are discussing having the same requirements of SGX as mainnet. The other option is to run a different testnet at the extra cost and still maintaining exactly the same code in order to prepare for mainnet. If we are forking mainnet with the same data we should probably have the same requirements for SGX to prevent any data leaks. If there are any arguments against this Taariq will mention it in the gov calls.

It's not sure yet if there is going to be a period where both testnets run in parallel, or whether pulsar-2 is shut down when launching pulsar-3. It's still in the early stages of discussion and we will keep the community updated with what will happen. Hoping to have the testnets live in parallel for a while to make sure dApp teams aren't disrupted in their development.

- Metrics
 - <https://docs.google.com/spreadsheets/d/1zt2E9lrffR5T35xrlBhYowFCLlffevmtNrDzo8c4H28/edit?usp=sharing>

Main topics: (15:20 - 15:55)

- Open Forum

Q: When are SCRT Labs delegations complete?

A (Mook): Will check with SCRT Labs for an updated timeline.

Q: What is on the program for advertising? A lot of people don't even bother to take the time to go into the intricate details because we can't give them the soundbites. Do you already have plans to push it in a way that people have more clarity?

A (Lisa): You can build great products but if you don't have the soundbites to explain what it is, it doesn't matter how great the product is, you can't get people to listen. I know the product and technology are great, it's just how we convey that to the people. How do you frame and convey it? We're not changing the technology but how we talk about it. We are in the progress of finding those easy soundbites that could convey the message. You have to speak in different languages, you can't have one message that fits all. We need to start speaking in specifics, what does 'confidential data' mean? How does it impact users? What are the signature use cases where we can really amp up, and we need to build a structure of use case messaging. Lets figure out what messaging works, do some testing with it, and provide a guidebook for dApps building on the ecosystem so they don't need to make everything from scratch.

Q: Is there something that the community can do to ease the process of getting started?

A (Lisa): I have a tonne of resources to go through, I feel like I have everything I need at the moment, except for connections with people in the community. All I need right now is being able to observe and go through the material.

How can we help each other's projects? We are all swimming in the Twitter sea of lack of engagement. To some degree this is a problem that requires us to be a bit more selfless with respect to how we respond to the general ecosystem. We all have projects we are passionate about or even are building ourselves. How do we all continually promote SN on top of what we are doing? We support SN by showing we have a strong ecosystem. It can be stressful or putting yourself out there to go onto social media and share your thoughts. It also seems that the biggest privacy supporters don't want to remove that anon façade and support public discussions.

Wallets and infrastructure providers are easy to collaborate with. When you talk about projects that try to monetize their service or when there is overlap it becomes harder. Looking at ways to support each other may help. Where are the gaps from a user point of view? One project may cover one part of the solution and another project may cover another part. If we can ask people what would make them use our ecosystem, and we find gaps, maybe we can have discussions on how to fill those gaps. Basically we should be aiming to create end-to-end solutions for the users.

One of the main issues is that the UX is more difficult on SN because of additional clicks. We need to find a way to make it so stupid simple that anyone can do it. That's why I think the walletless thing is going to be awesome. One of the main things people need to work on is UI and UX. There are a few notable dApps that have done an incredible job trying to reduce the number of clicks, supporting native wallets, etc. Shade for example has done a lot of things to improve UX, for the most part these improvements are specific to shade application. I'm not sure what the ideal end-goal or end-state is, maybe open sourcing certain UI/UX improvements? Or perhaps some sort of collaborative effort to tackle some of these wider UI/UX problems? Every team may end up running into slightly different issues. SCRT Labs bounties () are aiming at some UX improvements to Keplr, if that works out it may even be expanded to improve more UI/UX aspects.

Query permits were an improvement over viewing keys but we don't see any dApp properly using them. Only Crypto Clerk allows you to remove permits. With VKs you can create a new one to revoke the old one, with permits you really need to be able to revoke it. I get it takes a long time to rework the front-end and smooth out the UI/UX process, but there are things we have already improved and haven't seen being used in production. Should we try to figure out better things or focus on the improvements we already have? There is always going to be something new and shiny, I would hate to see things like query permits being forgotten about while working on those new things. During a bear market teams need to prioritize what they spend their energy on, so I get that some teams may not feel it's worthwhile to work on because you don't directly earn money from it. Would love to see the conversation continue, with more dApps it's going to be even more important to have more standardization related to what is expected with UI/UX.

Closing: (15:55 - 16:00)

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