LHUK PROGRESS AWARDS. LEVEL TEN. Feedback Sheet

BIG CIRCLE LITTLE CIRCLE ON BOTH REINS IN CANTER				
	Criteria	Feedback		
Pass	Horse starts off on a small (you decide what size 'small' is comfortable for your horse) liberty circle in canter around handler inside a square of cones. At least one circle is shown			
Fail	Horse does not complete one small circle			
Pass	On cue, horse moves outwards, away from the handler and completes one big circle on the outside of the cones.			
Fail	Horse doesn't complete one whole circle on the outside of the cones			
Pass	On cue, handler asks the horse to come in off the big circle back on to the small circle			
Fail	Horse does not respond to draw cue			
Pass	Horse completes one more small circle			
Fail	Horse does not complete the small circle.			
CANTER A CIRCLE TO RIGHT WITH HORSE AT YOUR OUTSIDE SHOULDER. REPEAT ON THE OTHER REIN You can come to halt and walk to your horse's other side for this				
Pass	Horse remains in a consistent position at the handler's shoulder, ideally with his ears in line with the handler's shoulder.			
Fail	Horse is too far in front of handler, lags behind or drifts away			
INDEPENDENT CIRCLING AT LIBERTY AT TROT ON BOTH REINS				

Pass	Horse trots at least one circle at liberty			
1 000	around the handler whilst they remain in a static position.			
Fail	Horse does not complete the circle or handler has to move to keep the horse going.			
CHANGE THE REIN THROUGH THE CIRCLE AT CANTER AT LIBERTY				
Pass	On cue the horse to steps into the circle towards the handler and then take up the new rein			
Fail	Horse misses the cue and does not turn in.			
Pass	It appears as one continuous flowing movement with min loss of rhythm or impulsion. The movement to be initiated from the front end rather than hind end			
Fail	Horse disengages hindquarters and stops in order to change the rein rather than turning the forehand in. Loses impulsion and rhythm through turn.			
Pass	Horse performs a simple (ie through walk or trot) or flying change			
Fail	Horse does not change leg when it changes direction			
SENDING CIRCLE AROUND CONE IN TROT ON BOTH REINS				
Pass	Horse trots around cone placed in front of the handler. Horse completes at least one circle.			
Fail	Horse goes around handler as well as cone or does not complete one full circle.			

STOP AT A DISTANCE AT LIBERTY IN CANTER			
Pass	Horse stops on cue directly from canter to halt		
Fail	Lag time from cue to stop or comes down through several steps of trot.		
Pass	Horse must be at least 5m from handler		
Fail	Less than 5 m from handler		
Pass	Horse must remain facing in the direction of travel		
Fail	Horse turns in to face handler		
Overall Comment			