

Varsity 16-Team Format:

The preliminary session will utilize the Swiss card system as seen at State Governor's Cup. A draw will be held during the coaches meeting to determine the first-round of matchups. The winner of each match will take the lower numbered card, while the loser will take the higher numbered card. At the end of four rounds, the teams with cards 1-5 will automatically move to the championship bracket, while teams with cards 12-16 will automatically move to the consolation bracket. Teams with cards 6-11 will use tiebreakers to determine which 3 teams move to the championship bracket and which move to the consolation bracket. Tiebreakers will be utilized among teams with the same record to determine seeding for both brackets. The tiebreakers (in order) are as follows:

1. Head-to-head record
2. Highest total points scored
3. Highest scored game
4. Highest total points scored against

If still tied after tiebreaker #2, tiebreakers #3 and #4 will be applied to successive games/halves until a tie is broken. Each team will be guaranteed 7 games (4 in the preliminary session, 3 in the afternoon rounds).

JV 8-Team Format:

JV teams will compete against each other playing a round-robin schedule. The team with the best record will be the champion. The same tiebreakers as described above will be used to break any ties for standings. Each team will be guaranteed 7 games.

*Note: Formats may be adjusted due to the number of teams in each division.

Rules:

Games will use Governor's Cup quick recall rules with the following adaptations: Preliminary varsity rounds will be played with a 12-minute half, while championship rounds will revert to standard 15-minute rounds. All JV matches will be played with 12-minute halves. Inquiries will be sent straight to the contest manager. Any overtime periods will be sudden death with all toss-up questions. Teams without a coach in the room may call timeout via the captain ONLY.

Tentative Schedule:

8:00 – 8:30 – Registration

8:40 – 9:00 – Coaches/Officials Meeting

9:10 – 9:40 – Round 1

9:45 – 10:15 – Round 2

10:20 – 10:50 – Round 3

10:55 – 11:25 – Round 4

11:30 – 12:30 – Lunch

Varsity Championship Rounds:

12:30 – 1:10 – Round 5

1:15 – 1:55 – Round 6

2:00 – 2:40 – Round 7

JV Afternoon Rounds:

12:30 – 1:00 – Round 5

1:10 – 1:40 – Round 6

1:50 – 2:20 – Round 7

Awards to follow the last round of quick recall

Other Information:

-There are two divisions: varsity and JV. Any high school player can play in the varsity division, while students in grades 8-10 can participate in the JV division. 9th and 10th grade students must stay in the same division for the duration of the tournament (i.e., if he/she starts in the varsity division, they must stay in the varsity division). Students in 8th grade are more than welcome to compete, but we will be using questions comparable to JV Challenge.

-Each team should have no more than 8 players.

-Registration fee for the first team is \$100, and each additional team is \$50. Each school will need to provide a buzzer system and an official (judge or moderator - may be a coach). There is a \$25 discount for providing an additional official (not a coach). If a school brings multiple teams, they only need to provide the one official and buzzer system.

-Lunch will be provided (likely pizza, but more info to follow). A hospitality room will be available for coaches and officials. A small breakfast will also be provided.

-More information will be added as it comes available...

-To register, submit the following Google Form: <https://forms.gle/4qVPNLYF9s5zTuCD8>