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YEOGYEON DOMABAEM

Giant Green Kaiju CR 17

XP 102,400

Either gender, water mystic

CN Colossal dragon (water)

Init +0; Senses darkvision 80 ft., low-light vision, ultravision 90 ft.;

Perception +29 (Sonar, Psi-Radar)

DEFENSE EAC 30; KAC 31 HP 285 RP 6

Fort +17; Ref +17; Will +22

Immunities paralysis, sleep;

Weaknesses :lasers do 150% damage to it unless it is submerged.
Time based magic has 1.5x the DC versus it.

Vulnerable to genetic poisons, anti-genetic nanites.

Dependent: The gigantic elastic-tailed aquatic monster breathes radioactive water. It was the result of long genetic experimentation (magical, not scientific). It mindlessly seeks someone to give it orders. See Below. The gigantic spine-covered draconium eats metal. It came from the distant past. It protects its mysterious life source.



OFFENSE

Speed 40 ft., swim 45 ft.

Melee severe bone cestus equivalent +26 (8d6+17 P; critical bleed 5d6)

tail reaches up to 50 feet in the rear arc of Yeogyeon.

Ranged psychic beams +28 (4d8+17 E; critical stunning) (one target, or one-third if in a radius)

breath weapon (160-ft. line, 12d8 E, Reflex DC 18 half, usable every 1d4 rounds),

causes radiation sickness, leaves a radiation spill in the are for 4d12 hours.

Roll a D20, and that's the level of Irradiate equivalent that each person got randomly splashed with.

Space 30 ft.; **Reach** 30 ft.

Mystic Spells Known (CL 17th; ranged +28)

6th (3/day) - *terraform*, *inflict pain (mass)* (DC 26)

5th (6/day) - *commune with nature* (DC 25), *crush skull* (DC 25), *resistant aegis* (DC 25), *waves of fatigue*

4th (at will) - *reincarnate* (DC 24), *enervation (Entropic Grasp, see below)*

TACTICS

Once per minute it can launch a psychic assault on all within 240 feet.

STATISTICS

Str +18; Dex +0; Con +8; Int +0; Wis +11; Cha +5

Skills Athletics +34, Intimidate +34 # Life Science +29, Mysticism +34, Sense Motive +34 #, Survival +34

Acrobatics +6; Bluff +5; Culture +4; Diplomacy +5; Disguise +4;

Enginern +7; Medicine +6; Phys. Sci +7; Prof: architect +7; Sit o'Hand +6; Stealth +3;

Languages Aquan, Draconic, Vesk

Other abilities amphibious, animal adaptation, grasping vines [100 ft., 50-ft. radius], mindlink, plant transport, reactive resistance, share resistance, speak with animals, telepathic bond, water breathing

Gear diamond carbon skin equivalent, severe bone cestus equivalent, ring of resistance mk 5, white jade claws

ECOLOGY

Lives in a swamp. Builds dams and earthworks. Makes a lake to rest in. This floods and ruins large areas.

It goes into town once a week to get a car or shuttlecraft to eat.

When it is eating vehicles, equipment, buildings, etc. its chewing is like a slow-motion Entropic Grasp spell, that is in constant effect inside its mouth.

None of Yeogyeon's magical attacks will work against someone who is a Vesk Technomancer Wild-Warden.

Because that was the creator of this thing in the past.

Such a person will be able to use their social skills against the Kaiju, taking their 20,also the kaiju will probably fail,

It will, for example, roll its Sense Motive check twice, and use the worst of the two rolls, and only gets +5 instead of 34.

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