

## Make Ten

2 Players | Levels K+

This game works on students' fluency with identifying number compositions that make 10.

### PREPARING TO PLAY

- Remove the 10's, jacks, queens, and kings from the deck, and shuffle the remaining cards (aces through 9's).
- The suits are not important; only the numbers matter.
- Lay 10 cards faceup in a single row, without overlapping them.

### PLAYING THE GAME

- Players search the row of cards for a pair that combine to make 10. When a player finds such a pair, she says, "I made 10!"
- Play pauses while the player pulls the two cards she found, allows the other player to confirm that she has indeed made 10, and places the two cards in front of her.
- Two new cards are dealt, and play resumes.
- Play continues until all the cards have been dealt and all combinations that make 10 have been found.

### WINNING THE GAME

The player who finds the most pairs that make 10 wins.