

Welcome to the Blacksmithing,Engineering,Jewelcrafting & Mining guide for 8.2. This guide will be for 8.2! Any future or past Blacksmithing,Engineering,Jewelcrafting & Mining pages will be separate. Please refer to Blacksmithing,Engineering,Jewelcrafting & Mining prep 8.2 page for farm results,breakdowns and more. Here we will go over routes,thoughts,materials including and not limiting to 8.1, 8.1.5 and 8.2. This is a 8.2 page so public will only have access to that. All other 8.1.5 and before will be accessed only for [patreons](#).

In this 8.2 guide we will be targeting materials you should be saving or farming.
To max gold making or crafting for weeks to come.

One of the main additions to Mining is [Osmenite Ore](#) this will be farmed exclusively from Nazjatar. This will be a material for: (Please refer to Blacksmithing,Engineering,Jewelcrafting & Mining Prep 8.2 page for rank listing)

(BS = Blacksmithing, E = Engineering, J = Jewelcrafting M = Mining)

Trainers can be found here

Rank 1 (BS) (M) (E)

[Horde Jada](#)

[Alliance Instructor Alikana](#)

Rank 2 and 3 (BS) (E)

[Horde Dazzerian](#)

[Alliance Crafticus Mindbender](#)

(J)

[Horde Narv](#)

[Alliance Instructor Okanu](#)

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Section A (Osmenite Usage)

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Blacksmithing (Check Blacksmithing,Engineering,Jewelcrafting & Mining Prep 8.2 page for #s)

[Osmenite Girdle](#)

[Reinforced Osmenite Girdle](#)

[Banded Osmenite Girdle](#)

[Osmenite Legguards](#)

[Reinforced Osmenite Legguards](#)

[Banded Osmenite Legguards](#)

Notorious Combatant's Recipes 370 Gear

[Notorious Combatant's Shield](#)

[Rank 2](#)

[Rank 3](#)

[Notorious Combatant's Deckpounder](#)

[Rank 2](#)

[Rank 3](#)

[Notorious Combatant's Shanker](#)

[Rank 2](#)

[Rank 3](#)

[Notorious Combatant's Cutlass](#)

[Rank 2](#)

[Rank 3](#)

[Notorious Combatant's Spellblade](#)

[Rank 2](#)

[Rank 3](#)

[Notorious Combatant's Polearm](#)

[Rank 2](#)

[Rank 3](#)

[Notorious Combatant's Plate Armguards](#)

[Rank 2](#)

[Rank 3](#)

[Notorious Combatant's Plate Greaves](#)

[Rank 2](#)

[Rank 3](#)

[Notorious Combatant's Plate Gauntlets](#)

[Rank 2](#)

[Rank 3](#)

[Notorious Combatant's Boots](#)

[Rank 2](#)

[Rank 3](#)

[Notorious Combatant's Waistguard](#)

[Rank 2](#)

[Rank 3](#)

Jewelcrafting (Check Blacksmithing, Engineering, Jewelcrafting & Mining Prep 8.2 page for #s)

Prospecting Osmenite Ore

[Lava Lazuli](#) = [Deadly Lava Lazuli](#)

[Sea Curreant](#) = [Masterful Sea Curreant](#)

[Sand Spinel](#) = [Quick Sand Spinel](#)

[Sage Agate](#) = [Straddling Sage Agate](#) (Rings and Weapons See Below)

[Dark Opal](#) = [Versatile Dark Opal](#)

[Azsharine](#) = (Rings and Weapons See Below)

[Leviathan's Eye](#) = [Of Agility](#) , [Of Intellect](#) , [Of Strength](#) (Rings and Weapons See Below)

[Mass Prospect Osmenite](#)

[Notorious Combatant's Intuitive Staff](#)

[Rank 2](#)

[Rank 3](#)

Engineering

[Abyssal Synthetic Specs](#)

[A5C-3N-D3D Synthetic Specs](#)

[Charged A5C-3N-D3D Synthetic Specs](#)

[Abyssal Orthogonal Optics](#)

[A5C-3N-D3D Orthogonal Optics](#)

[Charged A5C-3N-D3D Orthogonal Optics](#)

[Abyssal Gearspun Goggles](#)

[A5C-3N-D3D Gearspun Goggles](#)

[Charged A5C-3N-D3D Gearspun Goggles](#)

[Abyssal Bionic Bifocals](#)

[A5C-3N-D3D Bionic Bifocals](#)

[Charged A5C-3N-D3D Bionic Bifocals](#)

Notorious Combatant's

[Notorious Combatant's Discombobulator](#)

[Rank 2](#)

[Rank 3](#)

[Notorious Combatant's Stormsteel Destroyer](#)

[Rank 2](#)

[Rank 3](#)

End of Section A

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Start Of Section B (Whats New)

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What's New in Mining!

New skill level cap of 175 for Zandalari and Kul Tiran Mining

New ore: Osmenite Ore

Whats New in Blacksmithing!

There are several changes coming to Blacksmithing along with many other profession in Patch 8.2.

The maximum skill level of Zandalari and Kul Tiran Blacksmithing is increasing to 175 (Old cap was 150).

Most of the new patterns will require you to level up your skill level to this new cap in order to craft the best gear.

New Recipes for Notorious Combatant gear (370 item level).

New Recipes for The Eternal Palace raid-level gear (410/425/440 item level).

Scraping Eternal Palace raid-level crafted gear only refunds half of the Expulsom spent to craft it.

Raid quality gear no longer requires materials from dungeons and raids, and is instead unlocked by completing the Abyssal Focus quests.

Raid quality gear now always comes with a gem socket.

Whats New In Jewelcrafting!

There are several changes coming to Jewelcrafting along with many other profession in Patch 8.2.

The maximum skill level of Zandalari and Kul Tiran Jewelcrafting is going up to 175 (Old cap was 150).

Most of the new patterns will require you to level up your skill level to this new cap in order to craft the best gear.

New Ore to prospect called Osmenite

Prospecting Osmenite grants Epic Gems.

New Recipes for Epic Gems.

New Recipes for upgraded Rings (410/425/440 item level).

Scrapping Eternal Palace raid-level crafted gear only refunds half of the Expulsom spent to craft it.

New Notorious (370 item level) Staff recipe.

Raid quality gear no longer requires materials from dungeons and raids, and is instead unlocked by completing the Abyssal Focus quests.

Raid quality gear now always comes with a gem socket.

Whats New In Engineering!

There are several changes coming to Engineering along with many other profession in Patch 8.2.

The maximum skill level of Zandalari and Kul Tiran Engineering is increasing to 175 (Old cap was 150).

Most of the new patterns will require you to level up your skill level to this new cap in order to craft the best gear.

New Recipes for Notorious Combatant gear (370 item level).

New Recipes for The Eternal Palace raid-level Azerite Engineering goggles (415/430/445 item level).

Scraping Eternal Palace raid-level crafted gear only refunds half of the Expulsom spent to craft it.

The ability to craft raid quality gear is unlocked by completing the Abyssal Focus quests.

Engineering goggles do not have a socket, but are 5 item levels higher than most equivalent crafting gear.

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End Of Section B

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Start Of Section C (Other Items Not Used For New Ore) Check Spreadsheet For Numbers!

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Mining = None

Blacksmithing

[Inflatable Mount Shoes](#)

[Monelite Reinforced Chassis](#)

Engineering

[Super-Charged Engine](#)

[Blingtron 7000](#)

[Wormhole Generator: Kul Tiras](#)

[Wormhole Generator: Zandalar](#)

[Ub3r-Module: P.O.G.O.](#)

[Ub3r-Module: Scrap Cannon](#)

[Ub3r-Module: Ub3r - Coil](#)

Jewelcrafting

[Leviathan's Eye Loop](#)

[Crushing Leviathan's Eye Loop](#)

[Ascended Leviathan's Eye Loop](#)

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End of Section C

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Section D (Older Items Needed To Make New Items Plus Prices) If profession has same material as other it will not be listed example Storm Silver Ore is needed for Blacksmithing and Engineering. See Blacksmithing in Spreadsheet for priced (saves time)

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Mining = None

Blacksmithing

Storm Silver Ore
Durable Flux
(Expulsom see tailoring)
Platinum Ore
Elemental Flux
Monel - Hardened Hoofplates

Engineering

Moonlite Ore
Chemical Blasting Cap
Insulated Wiring
Amberblaze
Laribole

Jewelcrafting
None

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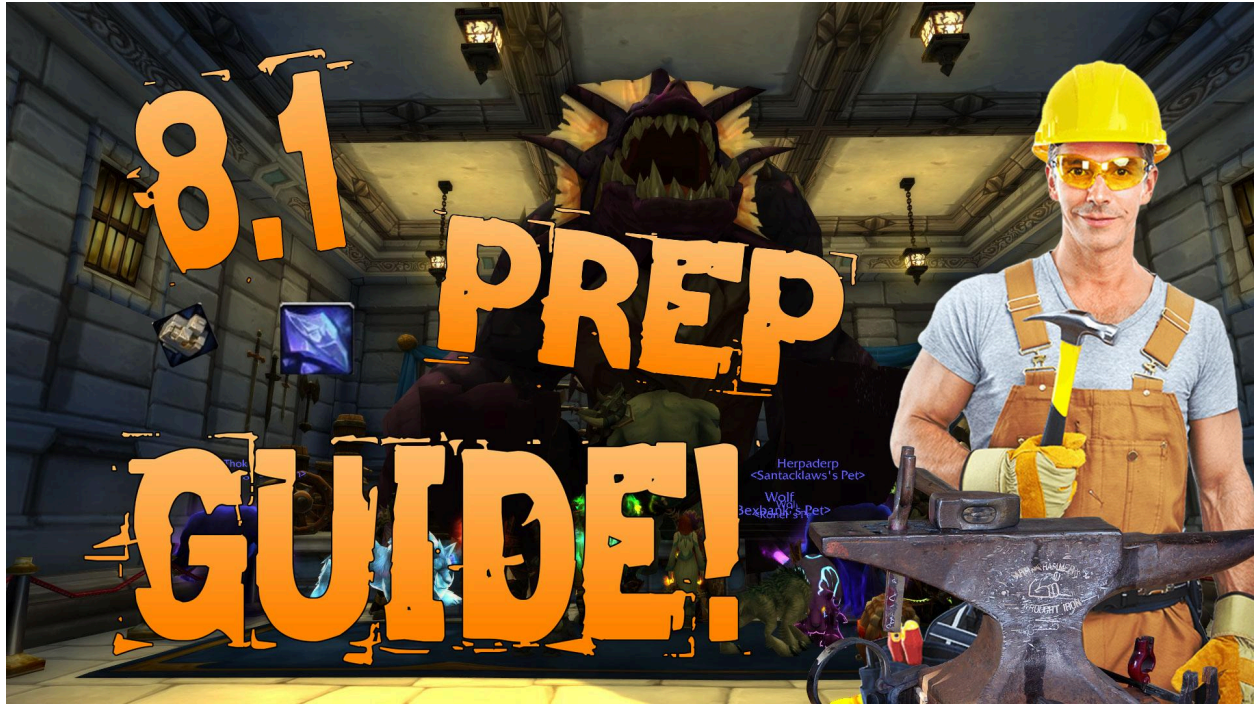
End Of Section D

Start Of Section E Farming Ore (Only The Current Ore Until 8.2 Releases)
Aslo New spots will be posted soon this is for time and the spots show in this video are still top notch!

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Mining Video
(skip to 4:04)

<https://www.youtube.com/watch?v=F8JXPr9LfV8>



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End Of Section E

Start Of Section F

We will be going over what extra items you can use to make life easy see spreadsheet for prices.

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[Monel - Hardened Stirrups](#)

Use: Place stirrups onto your mount, allowing you to interact while mounted in Kul Tiras or Zandalar for 2 hrs.

The effect's duration is quadrupled for blacksmiths.

[Coarse Leather Barding](#)

Use: Prevents the player from being dazed while mounted in Kul Tiras or Zandalar for 2 hrs. Duration is quadrupled for players trained in leatherworking.

[Monel - Hardened Hoofplates](#)

Use: Place hoofplates onto your mount, increasing speed while mounted in Kul Tiras or Zandalar by 20% for 2 hrs.

The effect's duration is quadrupled for blacksmiths.

[Enchant Gloves - Kul Tiran Mining](#) / [Enchant Gloves - Zandalari Mining](#)

Use: Permanently enchants gloves to increase the speed of mining on Kul Tiras and Zandalari.

Speed Gear if you have them (don't downgrade ilv you can still die)

Final Notes For Now!

Blacksmithing, Engineering, Jewelcrafting & Mining Will be profitable but Blacksmithing & Engineering will be bottom tier compared to Jewelcrafting & Mining. If i had to pick i would stick to Jewelcrafting and Mining.