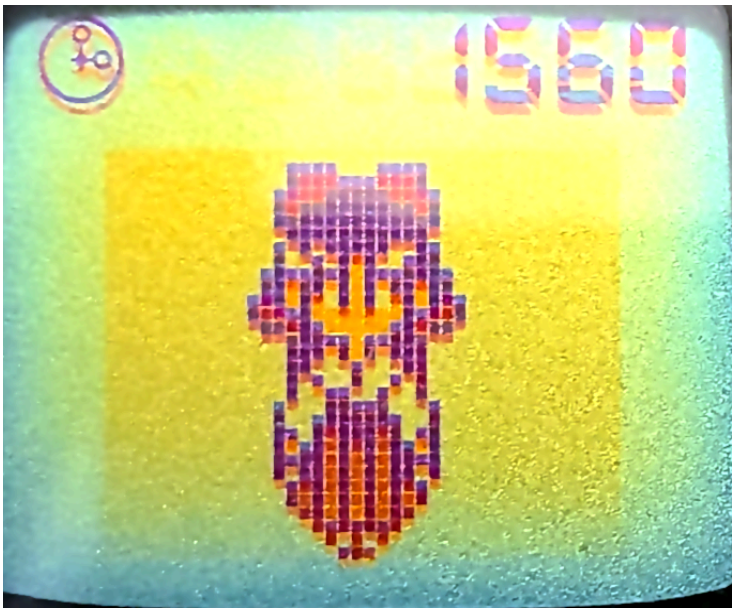
ポケット・サクラ
POCKET•SAKURA

Pocket Sakura Unofficial English Guide!
(By: BOBdotEXE)





(This is how I'll refer to the buttons in this Guide.)

Please Note: This is *NOT* an English translation of the manual, it's an English guide made from scratch, And my terms will often not be a direct translation, and sometimes I'll use a word that's easier to remember, over one that's more accurate.

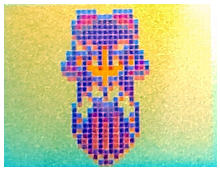
The Pocket Sakura is a pedometer designed by *Jupiter*, much like their other project, the "Pocket Pikachu", This device counts your steps and allows you to unlock content in its companion Gameboy title.
However, The Pocket Sakura offers a bit more complexity, even though you're still mostly just walking, You're actually doing it to explore the town, check out landmarks, and meet people along the way!

For More General info, check out the FAQ!

Gameplay Overview:

While this device is More complex than the Pikachu, it has a very simple gameplay loop.

1.Start Walking→**2**.Reach the Step Goal→ **3**.*Earn Points→**4**.Explore/Continue?→**Repeat**→

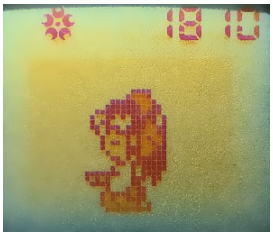





In short, You can think of this as an *idle game*.
The goal is to move from zone to zone, and explore each one to find people and landmarks.
You just walk with the pedometer until you reach the step goal, talk to Sakura, and she'll take a break.
During the break you can play mini-games to earn Points, (**optional*)
When you're ready to move on, talk to Sakura Again. You'll be able to choose to explore the current zone, or move on to the next. And You're back to walking!

The Home Screen:

You can use the D-pad to switch between the three icons:




Clock:
Shows the date and time,
Press 'A' again to See the analogue clock!


Sakura Menu:
Talk to Sakura, rest, or choose where to go next!

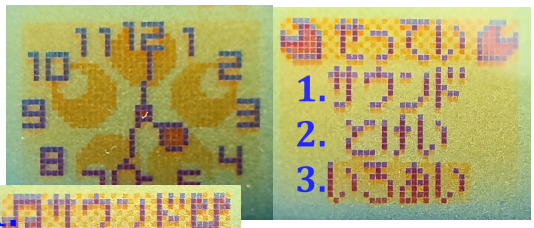

Shop/Travel Menu:
Shop, Change locations, Play Mini Games



Other Menus:

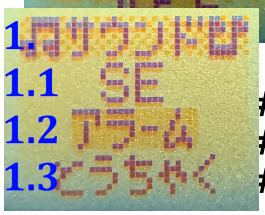
From the main Screen, you can Also press '***Start***' to go to the '*Settings Menu*',
Or you Can press '***Select*** To see your Stats and progress in the '*Stats Menu*'

The Settings Menu: (Listed as “せってい”)[Start]

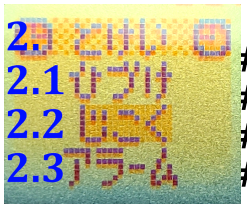


#1 is **Sound** (サウンド)
#2 is **Clock** (とけい)
#3 is **Tint** (Adjust Brightness) (いろあい)

#1 Sound Menu

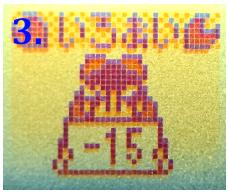


#1.1 Sound Effects (on/off)
#1.2 Alarm (on/off)
#1.3 Alert Sound (‘Step Count Reached’ Alarm [on/off])

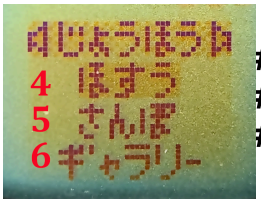


#2 Clock Menu
#2.1 Set Date
#2.2 Set Time
#2.3 Set Alarm

#3Tint(Brightness)
Up=Darker
Down=Brighter



The Stats Menu: (Listed as じようほう) [Select]



#4 -Step Count (**4.1** Total Steps, **4.2** – **4.8** Steps ‘X’ Days Ago**)**
#5 - Goal Progress! (How many steps reaming in current walk)
#6 - Walk Log. (People met/landmarks Visited)

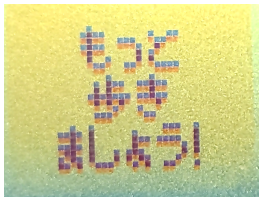
The Sakura Menu:

Talking to Sakura:

You can use this Menu to Talk with Sakura during your walk.



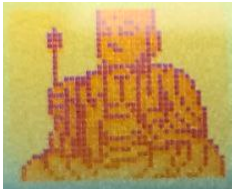
She’ll have a few lines of dialogue,
But there’s no interaction here.
You’ll want to come back here when you’ve
Reached your Step Goal. (Shown in ‘*stats*’ menu)



Taking a Break: (Rest Mode)

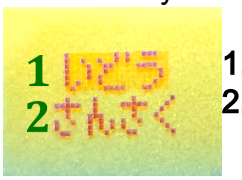


Once you've reached your step goal,
you can talk to Sakura again to take a break.
If you were exploring, this is when you'd see the
Person/landmark Sakura found while exploring.
(Dice mini-game is available at this time!)
Walking while in 'rest mode' will earn points (10 steps=1 point)



Continuing The walk:

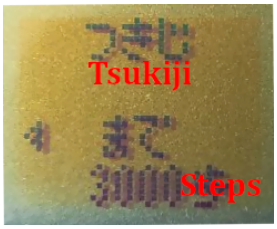
You can Talk to Sakura again during rest mode to continue your walk.
From here you'll have two options:



1. Move on to the next zone
2. Explore the current zone.

1.1 *Move on to the next zone*

This will allow you to move on to the next zone on the map,
you can pick this option if you've thoroughly explored the current zone,
or if you simply just want to move on. (Requires more steps than explore.)



2.1 *Exploring the current zone.*

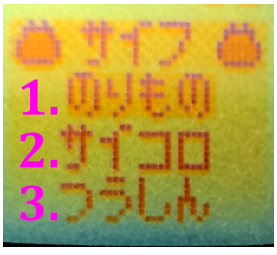
When you chose to Explore the current zone, You'll be Given a list of destinations, Along with a count of how many steps are needed. Simply select where you want to visit.







The Shop Menu (サイフ / Purse)

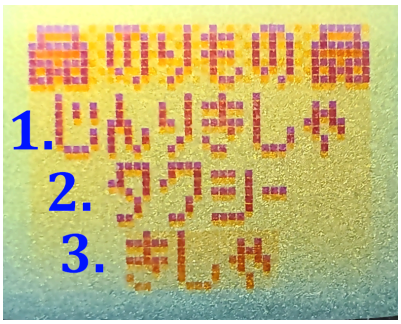


The *'Shop Menu'* as I call it, is where you can make and spend points.

#1 - Transport menu (Get to destination faster)
#2 - Dice (Mini game to earn points)
#3 - Connect (Transfer points)

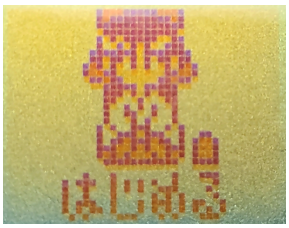
1- Transport Menu:

Pay points to get steps toward goal!



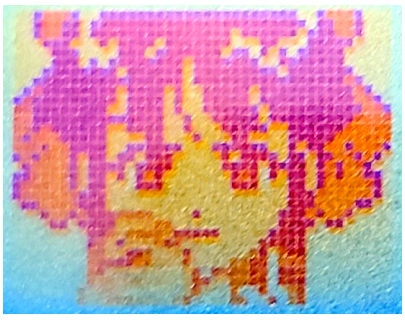
#1. Rickshaw Cart (Jinrikisha)
+1,000 steps, cost 200pt
#2 Taxi
+4,000 steps cost 700pt
#3 Train ('Kisha' seizo*?*)
+8,000 steps, costs 1,200

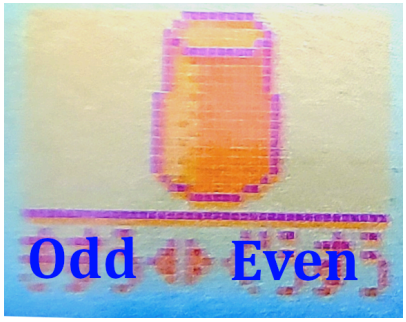


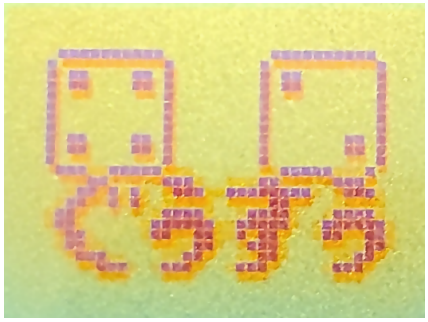


2- Dice (Mini-Game)

A very simple mini-game, *Only available during the 'rest phase'* in between walks.
You place a bet, Sakura rolls a pair of dice, And you try to guess if the result will be odd or even. If you win, you earn the amount you bet, if you lose, you lose your bet points.

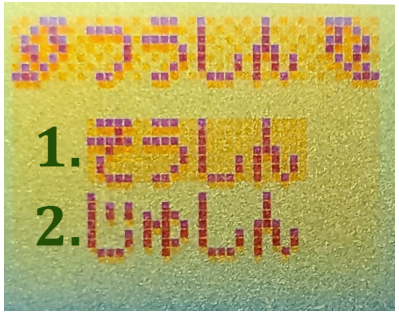






3-Connect (Transfer Points)

Connect to a Pocket Sakura or Gameboy, to transfer points.



1.***Send.***
Transfer Points to another Pocket Sakura.
When connected to a copy of Sakura Wars GB, it will also unlock extra content.

2.***Receive***
Receive points from another pocket Sakura.
(Points can't be transferred *from* Sakura GB)



1.1 'Send menu'

Here you can enter how many points you want to transfer,
You enter each digit one at a time, and press 'A' to advance,
Once you enter the last digit, the Pocket Sakura will begin transmitting, so make sure the other device is ready to receive!

FAQ / General Info:

Q. *How do you earn points with Pocket Sakura?*

A. There are two ways to earn points,
First, If you take steps while Sakura is in 'rest mode' you'll earn 1 point for every 10 steps.
Second, Also while in 'rest mode', you can play the dice mini-game, to earn additional points. (minimum 1 point required to play)
There is no way to earn points in 'walking' mode.
A *third* way to 'get' points, would be to find another Pocket Sakura owner, and have them send you points. (but the odds of that are kinda low)

Q. *Why can't I access the mini-game?*

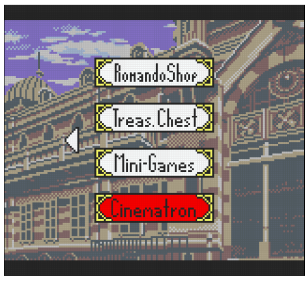
A. The dice mini-game is only available during 'rest mode', and requires at least 1 point.
If both qualifications are met, it's available in the 'shop menu'.

Q. *How do I connect to Sakura Wars GB? (Transfer points)*

A. To connect the Pocket Sakura to Sakura Wars GB, You'll need a copy of the game,
And a Gameboy color. (This **won't** on the GBA, emulators,or many clone consoles)
From the Main Menu, Press Right once to access the second menu,

From here, chose the bottom option to open the 'Cinematon',(Pic 1)
Then pick the top option to connect to the Pocket Sakura (Pic 2)

And as soon as you pick 'Yes' the Gameboy will start receiving,

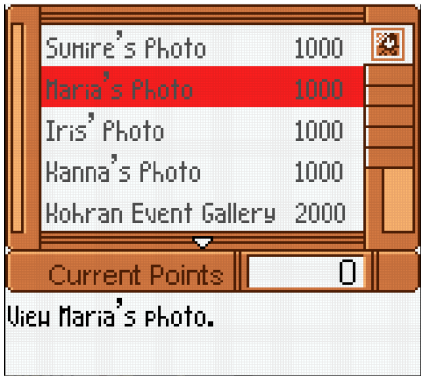






You'll only have a few seconds before the connection times out,
So you may want to already have your Pocket Sakura in the connect menu, with your points total entered, and ready to send.

Q. *What can I unlock in Sakura Wars GB, using the Pocket Sakura?*



A. The main thing you'll be transferring is points, these can be Spent at the Romando Shop (First icon on the right side menu) for various in-game items/unlocks.

But even without sending points, (choose 'send' then, '000) Just connecting a Pocket Sakura, will unlock the ability to buy the 'Sakura Petal Cursor' for 2,000 points.

Additionally, if you have over 200,000 steps, when you connect to Sakura GB, you'll unlock the purchase of 'Ring of Revelation' for 3,000 points. This item will boost your Intellect stats growth while training!

Q. *Where am I supposed to go? I don't have the map!*

A. There's no single fixed path to take, once in 'rest mode' you'll have the option to move on, or explore the current area.

You can find a high resolution scan of the map here. (scanned by 'ShinVicBoss' of sakurawars.fandom.com)
I plan to do my own scan down the line, possibly with English text, But I can't at the moment, And I don't know kanji well enough to translate the whole thing.
But stay tuned, it may happen in the future, and I'll add it here.

Q. *Do I need to use the 'transport' menu to reach certain spots? If not, what's it for?*

A. No, The 'transport menu' is just a time saver,
It allows you to get to your destination faster, by basically adding to your step count.

For example, If you just started walking to Tsukiji, and you only had **1,000**/3,000 steps, and needed an extra 2,000 to complete your walk,
You could simply take the rickshaw cart to add +1,000 steps (*at the cost of 200 points*)
Then your new progress would be **2,000**/3,000steps!

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Special thanks to "MattoBii' from the '*Sakura Wars Fan Review*' discord for helping me understand the 'points' system!

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Glossary: