Category	10	8	6	4	2	0
Creativity/ Originality (1 to 10)	Project is very creative and is based on an original idea.	Project is quite creative and original.	Project is creative and somewhat original.	Project may lack some creativity but is original.	Project is lacking a significant amount of originality or creativity.	Project is not original or creative.
Social Impact (1 to 10)	Project is extremely impactful to society or local communities.	Project is useful to society or local communities.	Project has some impact on local communities or society at large.	Project has potential to help local or global communities.	Project does not demonstrate significant use for local communities or society.	Project does not help local communities or society.
Technical Impressiveness (1 to 4)	Max is 4 points	Max is 4 points	Max is 4 points	Project shows great technical ability or planning.	Project shows some technical ability or planning.	Project is not significantly technical or does not show good planning.
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Guide for attendees:

1. Look for issues regarding social good in the Charlotte area. This is issues like education, environmental consciousness, and projects that focus on Charlotte. You can look for data surrounding this issue and compile it and interpret the data for your project to use if you would like to do so.
2. Figure out the platform(s) you want to use to make your project. This is where you will code, make websites, present your data, etc. Some recommendations include GitHub to do version control or Replit.
3. Divide the work among group members. If you find it is best to do so, work together and tackle each problem one at a time. Ask the organizers for help as this hackathon is supposed to be a learning experience.
4. If you are making a program, test along the way to check for mistakes. If you are making a presentation or website, or you are compiling your data, make sure it looks nice and neat, and things run smoothly.
5. Make finishing touches, and make it presentable and easy for someone to read.
6. Lastly, time is limited. If you find that you don't know what to do or aren't doing anything at all, give yourself something to do up until you submit your project. You can always make data look neater, make presentation smoother, keep things organized, etc.