Onglet 1

Reign Of The Septims - 000 Edition

Welcome to the Oscuro's Edition of ROTS, the infamous guide that no-one wants to download!

Because many people around the place have been wanting something like this for some time, I figured it was about time something was done about it. This is a WIP as far as I'm concerned so feel free to tell us what's wrong with it or what's missing.

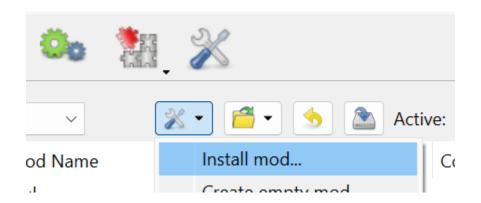
This edit includes most of the work originally made by Yinsolaya and others on discord, so credit goes to them. In order to make the edits stands out from the rest of the guide, I've currently decided to mark thoovedse additions in italics, exactly like what you're reading right now, so you know what's different!

Sections that have **green text** are mandatory to follow. This is to ensure a quality experience in case the user does not wish to use the full mod list. Users with low VRAM are advised to limit their use of high resolution texture packs. Low end PC users in general may wish to avoid generating LOD as well, due to performance concerns.

We also have a Discord server <u>here</u>.

Note: Obscuro's *heavily* changes the gameplay experience and it's highly recommended that you read the mod page if you aren't familiar with it – <u>You Have Been Warned!</u>

Note 2: After you are done with Setup and the Core mods, if a mod mentions being "manually installed" you will want to do it through MO2



Requirements

- A copy of the game with all DLCs from either <u>Steam</u> or <u>GOG</u>.
 - The Microsoft Store version is not supported.
- Approximately 70 GBs of free space.
- Windows 10 or higher (64-bit).
- A text editor (<u>Notepad++</u> is recommended, but the default Windows notepad will work).
- An archiving tool (<u>7-Zip</u> is recommended).
- The latest GPU drivers (either <u>NVIDIA</u>, <u>AMD</u> or <u>Intel</u>).
- An account on Nexus Mods and AFK Mods.

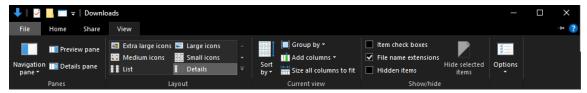
Setup

Enabling File Extensions

By default, the File Explorer will not show visible file extensions (such as .exe,

.ini, .esp). File extensions being visible are necessary when going through the guide.

- 1. Open File Explorer.
- 2. Select the **View** tab at the top. (Windows 11 users will need to go to the **Show** section afterwards).
- 3. Enable **File name extensions**.



Key Terminology

There are two folders that will be referred to in the guide often:

- **Root** folder: Where the game is installed.
 - For Steam: Steam\steamapps\common\Oblivion
 - For GOG: GOG Galaxy\Games\Oblivion (unless you manually changed the installation path).
- **Data** folder: Where all of the game's assets are located.
 - For Steam: Steam\steamapps\common\Oblivion\Data
 - For GOG: GOG Galaxy\Games\Oblivion\Data

Install Location

A clean installation is recommended to make sure the game is installed in a safe location. Here is what must be done:

- 1. **Avoid any default Windows folders:** Examples would be C:\Program Files, C:\Program Files x86, your Desktop, or your Documents folders.
- It is recommended to use an SSD: Having Oblivion on an SSD will decrease stutter and improve loading times.

Uninstalling the Game

Skip this and the following section if you have not installed Oblivion yet.

Steam

- 1. Go to the Steam Library, and find The Elder Scrolls: Oblivion.
- 2. Right-click ->Manage ->Uninstall
- 3. Navigate to **Steam\steamapps\common** and, if present, delete the **Oblivion** folder.
- Navigate to **Documents\My Games\Oblivion** and delete all INI files inside it.

GOG

- 1. Go to the Installed tab, and find **The Elder Scrolls: Oblivion Game Of** the **Year Edition Deluxe**.
- 2. Right-click -> Manage installation -> Uninstall

Installing the Game

After the uninstall is complete, proceed with reinstalling Oblivion.

<u>Steam</u>

- 1. Go to the Steam Library, and find The Elder Scrolls: Oblivion.
- 2. Right-click ->Manage ->Install

GOG

- 1. Go to the Installed tab, and find **The Elder Scrolls: Oblivion Game Of** the **Year Edition Deluxe**.
- 2. Right-click -> Manage installation -> Install

Fresh INI File Generation

Generating INI files is needed to generate registry keys, and to prevent issues from running the game altogether.

- 1. Run the game from Steam, GOG Galaxy, or through OblivionLauncher.exe.
- 2. Click OK to both pop-ups that say **Detecting Video Hardware**.
- 3. If there aren't any pop-ups, navigate to Documents\My Games\Oblivion and delete the **Oblivion.ini**, then try again.

- 4. Select **Options**, then select the **Ultra High** preset.
- 5. Set the Resolution to your monitor's maximum resolution.
- 6. Select **Windowed** mode.
- 7. Click OK.
- 8. Click **Play** to launch Oblivion.
- 9. Immediately exit the game.

Ini Tweaks

The following tweak will be necessary to prevent issues with certain mods in the guide:

- 1. Navigate to the **Documents\My Games\Oblivion** folder.
- Open the **Oblivion.ini** and set the following ini suggestions: [General] bBorderRegionsEnabled=0

Mod Manager

Why Mod Organizer 2:

- User-friendly interface
- known to many modders from Skyrim/FNV/FO4
- more straightforward downloading of mods, as you can use MO2 as a download manager and download mods directly to the manager
- easier to disable mods if needed

Mod Organizer 2

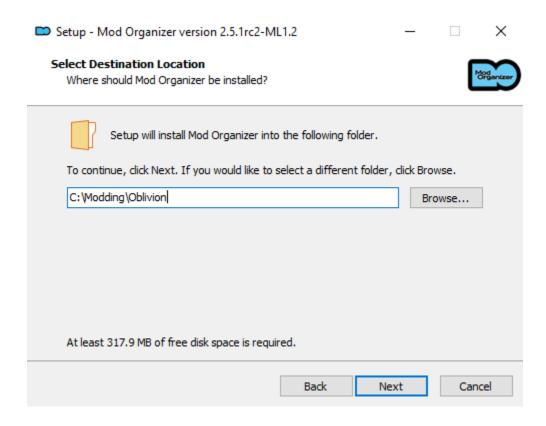
Download MO2 from here.

Installing Mod Organizer 2

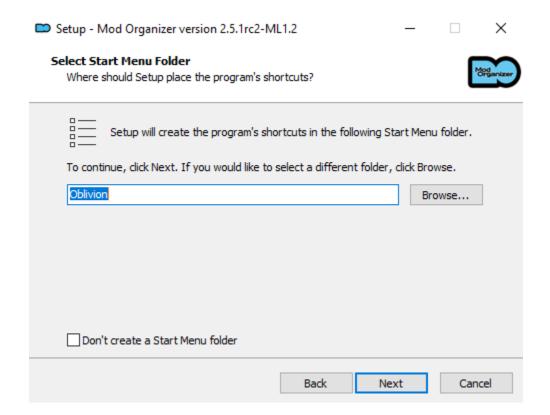
To install Mod Organizer 2:

- 1. Extract the executable from the archive.
- 2. Run the executable to install.
- 3. Accept the license, click Next.

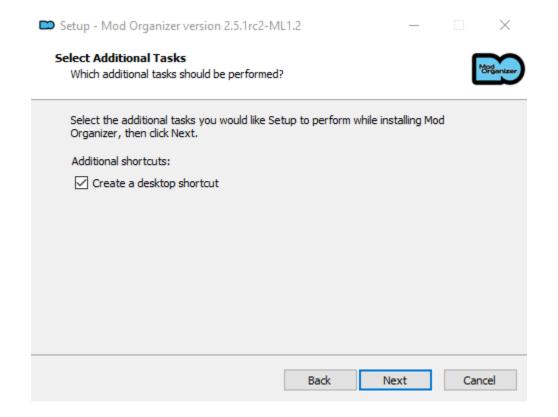
4. When asked about the install location, change **MO2** to **Oblivion** and click Next.



- 5. On the install components page, use defaults.
- 6. When asked about the Start Menu folder, change the name to Oblivion and click Next.



7. Make sure **Create a desktop shortcut** is selected.



8. Launch Mod Organizer 2.

Mod Organizer 2 Setup

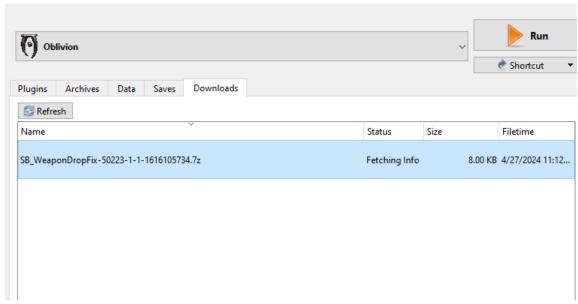
For MO2 to be run optimally for Oblivion, use the following steps:

- 1. Make sure **Create a portable instance** is selected.
- Select Oblivion.
- 3. Make sure both profile-specific options are disabled.
- 4. Keep the default **Location** path.
- 5. When prompted to associate MO2 with your Nexus account, click **Connect to Nexus**.
- 6. When prompted with **Mod Organizer 2 would like to access your Nexus Mods account** through your browser, click on **Authorise**.
- 7. On the last page, select **Finish**.
- 8. When prompted to associate MO2 with nxm links, click **Yes**.

Mod Installation

To install mods with Mod Organizer 2:

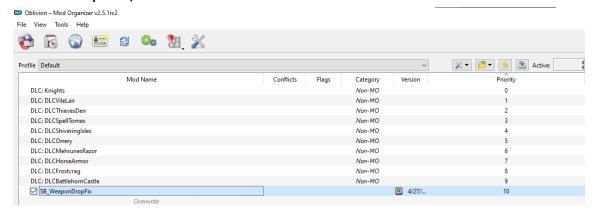
1. In the right pane, double-click on the archive in the **Downloads** tab. This is useful when using the **Mod Manager Download** button on the Nexus.



2. Click the icon with the disc on the upper left window and select your desired archive. This is useful when needing to use the Manual Download button on Nexus or on sites that don't support mod manager downloads.

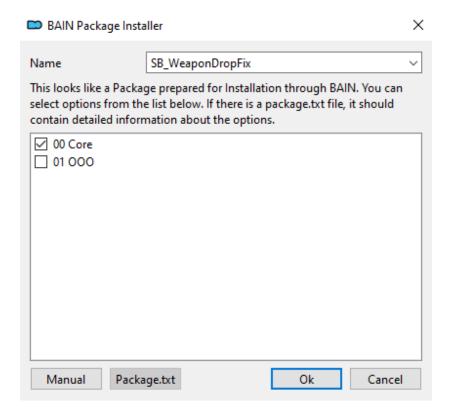


3. In the left pane, make sure the mod is checked.



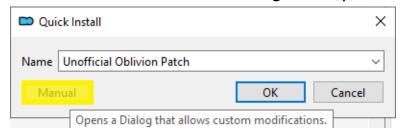
BAIN Installers and MO2

Several Oblivion mods are in BAIN. They will either be in **BAIN Package Installers** or **BAIN Wizard Installers** (with some exceptions due to compatibility issues with BAIN packages). Ignore any requirements warnings that are contained in some **BAIN Wizard Installers**, they are inaccurate.



Manual Button

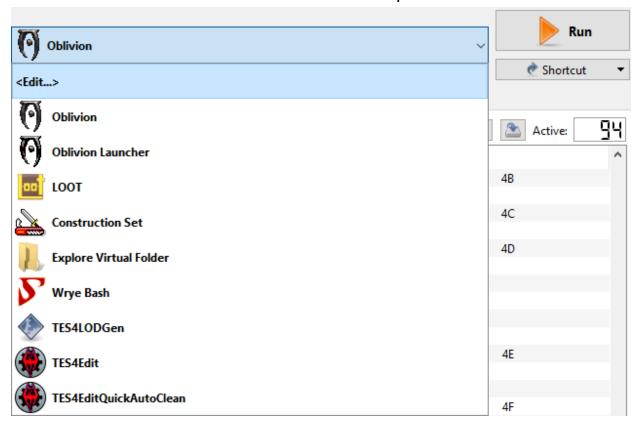
When installing certain mods, you may need to choose the **Manual** option. It grants you control over which files are installed and how they are installed. An **Install Mods** window will then appear when the button is selected. Do not use unless the guide says so.



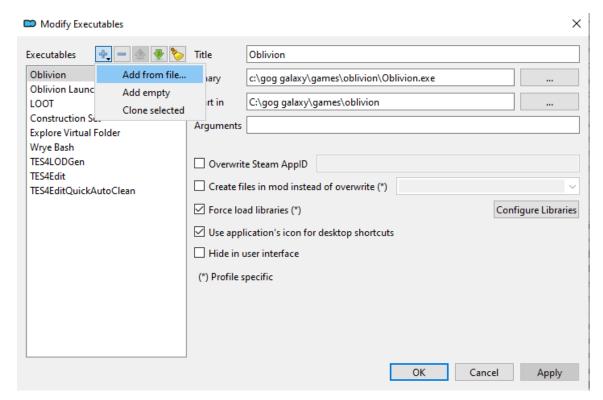
Registering Tools

In order for MO2 to properly detect certain tools, they will need to be added as executables in MO2:

- 1. Open the dropdown box in the upper right, which is just left of the **Run** button.
- 2. Click **<Edit...>** and a new window should open.



3. Add a tool by clicking the + icon.



- 4. Select **Add from file** and find the main executable/launcher of the tool you wish to add.
- 5. Click Apply.

General Installation

Keep these steps in mind when downloading and installing anything from the guide past this point:

- 1. Individual mods in the guide that have no instructions underneath them are straightforward downloads and installs.
- 2. When multiple mod files are in the same mod page (most will be hosted on Nexus), there will be **Download Instructions** that look like this:
 - Files
 - Main Files
 - Update Files
 - Optional Files
 - Miscellaneous Files
- 3. When some setup is needed to get a mod or tool running, they will be referred to as **Installation Instructions**.

- 4. Use the **Mod Manager Download** button when possible.
- 5. Use the **Manual Download** button either when instructed to or when **Mod Manager Download** is not available.

Note:

Sometimes the MO2 download manager may hang. Just right-click, pause and resume. It will fix it.

Tools

Wrye Bash

This multipurpose utility will be primarily used for the purposes of utilizing its Bashed Patch feature at the end of the guide, as well as ini tweaking.

Installation Instructions

- 1. Run the executable to install.
- Make sure that it is installed for Oblivion.
- 3. Add Wrye Bash as an executable (located in the **Oblivion\Mopy** folder).

<u>LOOT - Load Order Optimisation Tool</u>

This tool will provide well sorted mods regardless of how much is installed from the guide, as well as providing the relevant Bash Tags, which ensures that the Bashed Patch works correctly.

Installation Instructions

- 1. Run the executable to install.
- 2. Make sure the install path is set to its default (**C:\Program Files\LOOT** folder).
- Add LOOT.exe as an executable (located in the C:\Program Files\LOOT folder).

TES4Edit

This tool gives the user options to clean mods, create manual patches, sort masters of plugins with incorrect masters order, etc.

Installation Instructions

- Copy the contents of the **Tes4Edit 4.x.x** folder to the Oblivion root folder, so Oblivion.exe, TES4Edit.exe, and TES4EditQuickAutoClean.exe are in the same folder.
- 2. Add TES4Edit.exe and TES4EditQuickAutoClean.exe as an executable (located in the **Oblivion** root folder).

DXVK

Greatly improves Oblivion performance. Due to some hardware not being able to support it, it is optional. It can be safely removed at any time. **This must be manually downloaded.**

Download Instructions

• Download dxvk-gplasync-v2.5.3-1.zip

Installation Instructions

• Extract only **d3d9.dll** from the 7z into the Oblivion root folder. (Same as TES4Edit)

4GB Ram Patcher

Allows the game to use 4GBs of RAM. This significantly increases stability and reduces load times.

Only needed for the Steam version. This must be manually downloaded.

Installation Instructions

- 1. When the download is completed, extract the 4gb patch.exe into the Oblivion root folder.
- 2. Double-click to run it.
- 3. Select the Oblivion.exe.

Oblivion BSA Decompressor

Improves Oblivion performance.

Download Instructions

• Main Files - Oblivion BSA Decompressor

Installation Instructions

- 1. Extract the contents of the archive anywhere outside of the default Windows folders.
- 2. From the extracted archive, run Oblivion BSA Decompressor.exe.
- 3. Click **Decompress**, wait for the process to finish, then exit the program once finished.

Oblivion Script Extender (xOBSE)

This essential resource greatly increases the modding capabilities of the game, allowing for several engine fixes and other complex mods that would normally not be possible. **This must be manually downloaded.**

Installation Instructions

- 1. Extract the contents to the Oblivion root folder.
- 2. It should look like this:

	Data	4/26/2024 11:59 AM	File folder	
	Edit Scripts	1/19/2024 9:02 PM	File folder	
	lex	1/8/2024 10:02 PM	File folder	
	Мору	4/26/2024 2:19 PM	File folder	
	Themes	11/4/2023 2:09 AM	File folder	
8	atimgpud.dll	7/5/2017 5:53 AM	Application extension	40 KB
<u></u>	Bethesda.TXT	7/5/2017 5:53 AM	TXT File	1 KB
8	binkw32.dll	7/5/2017 5:53 AM	Application extension	331 KB
8	d3d9.dll	9/8/2023 3:02 PM	Application extension	1,878 KB
-	d3d9.pdb	9/8/2023 3:02 PM	PDB File	21,804 KB
8	dbghelp.dll	10/19/2016 4:16 PM	Application extension	1,227 KB
	dxvk.conf	12/21/2023 11:32 AM	CONF File	15 KB
	EULA.txt	1/8/2024 10:02 PM	TXT File	38 KB
8	GlobalInputMonitor.dll	8/22/2021 1:02 PM	Application extension	28 KB
0	gog.ico	1/27/2017 12:32 PM	lcon	68 KB
0	goggame-1458058109.dll	7/5/2017 5:53 AM	Application extension	312 KB
, and	goggame-1458058109.hashdb	7/5/2017 5:54 AM	HASHDB File	5 KB
0	goggame-1458058109.ico	7/5/2017 5:55 AM	lcon	67 KB
T T	goggame-1458058109.info	7/5/2017 5:54 AM	INFO File	2 KB
	goggame-1458058109.script	7/5/2017 5:54 AM	SCRIPT File	2 KB
	goglog.ini	1/8/2024 10:02 PM	INI File	1 KB
8	ICSharpCode.AvalonEdit.dll	7/20/2021 9:58 AM	Application extension	679 KB
and the second	Launch The Elder Scrolls IV - Oblivion	1/8/2024 10:02 PM	Shortcut	2 KB
<u> </u>	LauncherMusic.wav	7/5/2017 5:53 AM	WAV Audio File (VLC)	7,597 KB
	LICENSE.txt	6/11/2018 8:46 PM	TXT File	26 KB
FOE	manual.pdf	7/5/2017 5:53 AM	Firefox PDF Document	2,048 KB
8	<u> </u>	7/20/2021 9:58 AM	Application extension	418 KB
0	Oblivion.exe	7/5/2017 5:53 AM	Application	7,373 KB
	-	7/5/2017 5:53 AM	INI File	13 KB
<u> </u>	OblivionLauncher.exe	7/5/2017 5:53 AM	Application	1,624 KB
_	obse.pdb	6/15/2023 4:47 PM	PDB File	11,236 KB
<u> </u>	obse_1_2_416.dll	6/15/2023 4:47 PM	Application extension	905 KB
	obse_editor.pdb	6/15/2023 4:47 PM	PDB File	5,148 KB
<u>&</u>	obse_editor_1_2.dll	6/15/2023 4:47 PM	Application extension	328 KB
	obse_loader.exe	6/15/2023 4:47 PM	Application	48 KB
<u> </u>	obse_steam_loader.dll	6/15/2023 4:47 PM	Application extension	25 KB
<u></u>	obse_whatsnew.txt	6/15/2023 4:45 PM	TXT File	44 KB
<u> </u>	README.txt	11/10/2021 5:51 AM	TXT File	4 KB
®	ssce5432.dll	7/5/2017 5:54 AM	Application extension	208 KB
-	support.ico	1/27/2017 12:32 PM	lcon	62 KB
-	TES4Edit.exe	11/10/2021 5:12 AM	Application	24,423 KB
(*)	TES4EditQuickAutoClean.exe	11/10/2021 5:12 AM	Application	24,423 KB

Framerate Limiters

Limiting the framerate has benefits such as improvements in frame pacing, as well as improved input latency by preventing the overworking of the GPU. This leads to an overall smoother experience.

Option #1 - RTSS

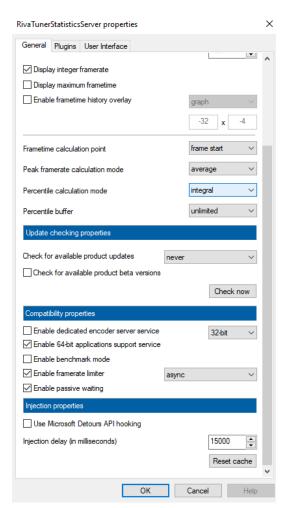
This is the recommended framerate limiter for most users.

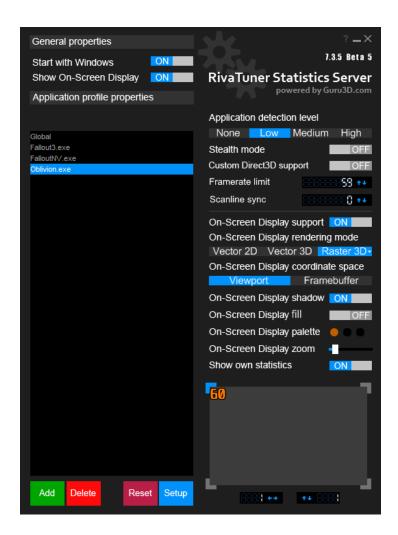
Download RTSS here.

Instructions

- 1. Open your System Tray and click on the RTSS icon to open it.
- 2. When the program window is opened, press the green **Add** button and select Oblivion.exe.
- 3. In **General properties** enable **Start With Windows**.
- 4. Set **Application Detection Level** to **Low**.
- 5. If your monitor supports VRR/FreeSync, set the **Framerate limit** at least to **3 frames below** the monitor's refresh rate. If it doesn't, set it at least **1 frame below** the monitor's refresh rate.
- 6. Enter settings using the **Setup** button and enable **Passive Waiting**.

Your configuration should look similar to this:





Option #2 - NVIDIA Control Panel

This is the recommended framerate limiter for NVIDIA users.

Instructions

- 1. Right-click on the desktop.
- 2. Click NVIDIA Control Panel.
- 3. Go to Manage 3D Settings in the top left.
- 4. Click on the **Program Settings** tab in the right panel.
- 5. Select Oblivion.exe. If it's not present, add it manually.
- Scroll down to Max Frame Rate, click it.
- 7. If your monitor supports VRR/Gsync, set the **Framerate limit** at least to **3 frames below** the monitor's refresh rate. If it doesn't, set it at least **1 frame below** the monitor's refresh rate.
- 8. If you want to use VSync, enable it in the control panel.

Your configuration should look similar to this:

Feature	Setting	
CUDA - GPUs	Use global setting (All)	
Low Latency Mode	Use global setting (Off)	
Max Frame Rate	60 FPS	
Multi-Frame Sampled AA (MFAA)	Use global setting (Off)	_
OpenGL rendering GPU	Use global setting (Auto-select)	_
Power management mode	Use global setting (Optimal power)	
Texture filtering - Anisotropic sample optimi	Use global setting (Off)	
Texture filtering - Negative LOD bias	Use global setting (Clamp)	

Mods



Install everything through Mod Organizer 2 from here on out unless stated otherwise.

Create a separator by right-clicking the empty space in the left pane and hit **Create separator**, then name the separator "Core".

Engine Bug Fixes

Fixes several engine bugs.

Blue's Engine Fixes

Fixes a critical engine bug that resulted in memory corruption and crashes.

AveSithis Engine Fixes

Corrects some more bugs in the game engine.

OBL Mod Limit Fix

Fixes an engine bug that causes game breaking bugs the more esps/esms and BSAs that are in the data folder.

Menu Alt-Tab Crash Fix

Prevents crashes while attempting to alt-tab.

Weapon Drop Fix

Corrects an issue with dropped weapons from enemies being easily lost.

Download Instructions

• Main Files - SB_WeaponDropFix

SkyBSA

Fixes major issues with how the game handles BSAs, forcing its behavior to allow loose files to automatically overwrite files within BSAs, regardless of timestamps.

Let People Speak - Voice Management Overhaul System

Improves the efficiency of the voice management system, as well as a feature that accommodates mods that lack voice files.

MenuQue - OBSE Plugin

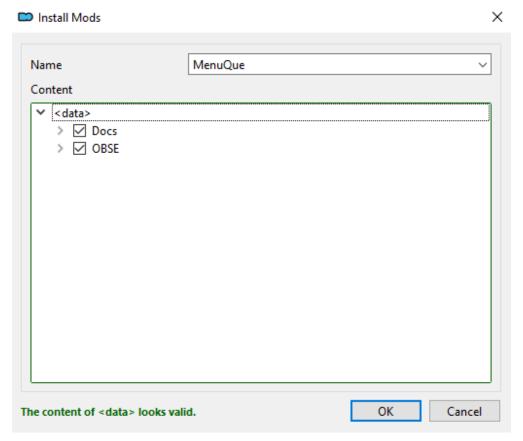
A hard requirement for the majority of UI mods.

Installation Instructions

• Main Files - MenuQue v16b

Installation Instructions

- 1. Select the manual button.
- 2. In the **Install Mods** window, right-click on the **Data** folder.
- 3. Select **Set as <data> directory**.
- 4. The expected result should look like this:



5. Click OK.

AddActorValues

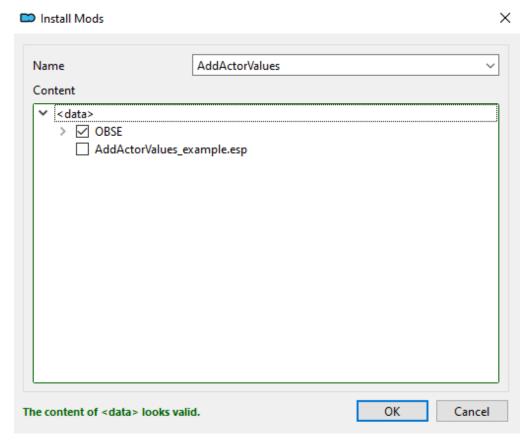
Adds additional script functions.

Download Instructions

• Main Files - AddActorValues

Installation Instructions

- 1. In the **Install Mods** window, double-click on the **Oblivion** folder.
- 2. Right-click on the **Data** folder.
- 3. Select **Set as <data> directory**.
- 4. Uncheck AddActorValues_example.esp
- 5. The expected result should look like this:



6. Click OK.

Blockhead

A powerful OBSE plugin that adds additional functions that allow for more complex changes to characters.

Console Ignores Player

Prevents potential issues when selecting your character while using the in-game console.

Console Numpad Support (OBSE)

Allows the use of numpad keys while using the in-game console.

Download Instructions

• Main Files - Console Numpad Support

Console Paste Support

Adds Ctrl+V as a hotkey to paste into the in-game console, as well as a few other helpful shortcuts.

Faster Sleep Wait (OBSE)

Speeds up the sleep and wait menus.

Download Instructions

• Main Files - Faster Sleep Wait

List Missing Mods On Load

Adds more detail on which mods are missing in a save.

Download Instructions

• Main Files - List Missing Mods On Load

No Inventory On Alt-Tab

Helps make alt-tabbing more seamless.

Download Instructions

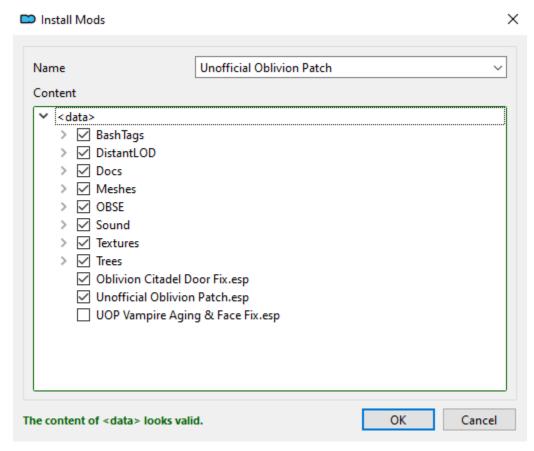
• Main Files - No Inventory On Alt-Tab

Unofficial Oblivion Patch

Fixes over 2,500 bugs (and 70,000 object placement errors).

Installation Instructions

- 1. Select the manual button and uncheck:
 - UOP Vampire Aging & Face Fix.esp (ORC already includes a fix)
- 2. The expected result should look like this:



3. Click OK.

Unofficial Shivering Isles Patch

Fixes a vast amount of bugs currently existing in the Shivering Isles expansion pack.

Unofficial Oblivion DLC Patches

Fixes several bugs in the DLCs.

Migck's Miscellaneous fixes tweaks and additions

Includes minor fixes and quality of life improvements.

MigMaster Script Resources

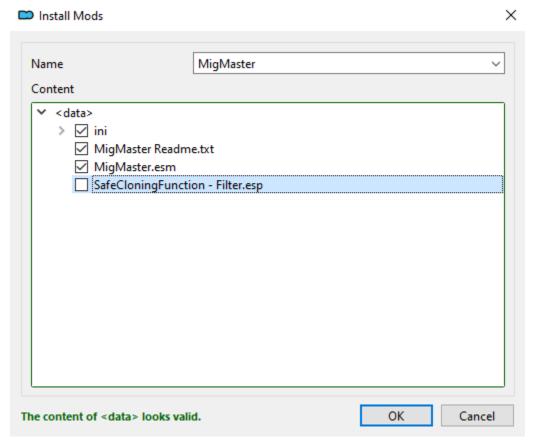
An addon to Migck Miscellaneous.

Download Instructions

• Main Files - MigMaster

Installation Instructions

- 1. Select the manual button and uncheck:
 - SafeCloningFunction Filter.esp
- 2. The expected result should look like this:



3. Click OK.

Simple Saves Plus

Adds incremental saves.

<u>ConsoleCommands</u> - Manual Download and Install Adds additional console and script commands to the game.

<u>RuntimeEditorIDs</u> - Manual Download and Install Allows the use of "player.addItem lockpick 100" in the console.

MessageLogger - Manual Download and Install

A plugin for OBSE which logs error and warning messages from the game engine to help identify crashes.

Crash Logger Improved

Fork of Yvile's fork of Cobb's Crash Logger that provides (hopefully) more useful information such as specific game objects, classes, and forms loaded at the time of the crash.

ConScribe - Manual Download

Includes features such as console logging, and configuration exporting.

Oblivion Display Tweaks

Includes a micro stutter tick fix, as well as a borderless windowed feature.

Oblivion Display Tweaks Ini Preset

Disables a dysfunctional feature and enables borderless windowed mode.

Download Instructions

• Main Files - Oblivion Display Tweaks Custom Configuration

Oblivion Reloaded Combined(ORC)

Greatly improves performance, improves general stability, prevents crashes when running high resolution texture packs, and provides enhanced shaders.

Download Instructions

Main Files - ORC193

Oblivion Reloaded Combined Custom Configuration

Sets Oblivion Reloaded Combined to its most basic settings, ensuring that any intrusive features are disabled. It also improves the general visuals, while remaining faithful to the vanilla look.

Download Instructions

Main Files - Oblivion Reloaded Combined Custom Configuration

Whiteflame fix

Fixes a bug for Oblivion Reloaded Combined(ORC) users due to changes to the fog system.

FormID Finder

An extremely useful tool to troubleshoot in-game issues. Hold Right-Click+Alt on any object in game (incl. inventory and map markers) to identify the associated mod and access some relevant data.

At this point, it is a good idea to activate all plugins (esps/esms), run LOOT, then launch the game and check if you can start a new game without issues.

LOOT Sorting Instructions

- 1. Launch LOOT by clicking the **Run** button for it.
- 2. Click on the **Update masterlist** button to receive the latest masterlist.
- 3. Click **Sort Plugins** whenever you make changes to your load order.
- 4. Click **Apply Sorted Load Order** after you have finished.

Launching the game

1. Click the **Run** button for Oblivion in MO2.



- 2. Start a new game.
- 3. Exit the game when you're finished.

User Interface

Create a new separator and name it "User Interface".

DarNified UI

Maintains the vanilla aesthetic, while properly porting the UI to the PC platform, and addressing various minor issues.

Download Instructions

- Main Files DarNified UI 132 7z Archive
- Main Files <u>DarNified UI 1.3.2 FOMOD Converter</u>

Installation Instructions

- 1. Extract the **DarNified UI 1.3.2 FOMOD Converter** to a location of your choosing. There will now be a **DarNified UI 132 FOMOD** folder.
- Extract the contents of the DarNified UI 132 7z Archive to the DarNified UI 132 FOMOD folder.
 - Select all of the contents INSIDE the **DarNified UI 132 FOMOD** folder.
 - Right-click.
 - Drag the cursor to **7-Zip**.
 - Drag and click Add To Archive.
 - Press **OK** on the new window.
- 3. Install the newly created **DarNified UI 132 FOMOD** archive as normal.
- 4. In the FOMOD Installer:
 - Introduction: click Next.
 - Select Components: click Next.
 - Font Size: select Large.
 - Font1 Options: select **Default (Kingsthings)**.
 - Click Next.
 - Custom options: select Classic Inventory and Colored Local Map.
 - Click Install.
- 5. Open Wrye Bash through MO2 and go to the INI Edits tab.
- 6. Apply all related **DarNified UI** ini tweaks, EXCEPT **DarNifiedUI UI Restore Vanilla Fonts [Oblivion].ini**.

- ✓ DarNified UI Colored Local Map [Oblivion].ini
- ✓ DarNified UI Default Font1 [Oblivion].ini
- ✓ DarNified UI Fonts Large [Oblivion].ini
- DarNified UI Restore Vanilla Fonts [Oblivion].ini
- ✓ DarNified UI Standard Fonts [Oblivion].ini

UHD Fonts for Darnified UI

Ultra High-Resolution fonts for Darnified UI, rebuilt using the original source TrueType fonts in 4x the resolution provided with Darnified UI.

Download Instructions

• Optional Files - HD Fonts for Darnified UI

DarNifiedUI Config Addon

Allows you to save your in-game DarNified UI configuration settings.

Colored World Map - Correct Cities

Adds color to the Cyrodiil world map.

nONatees colored Shivering Isles map

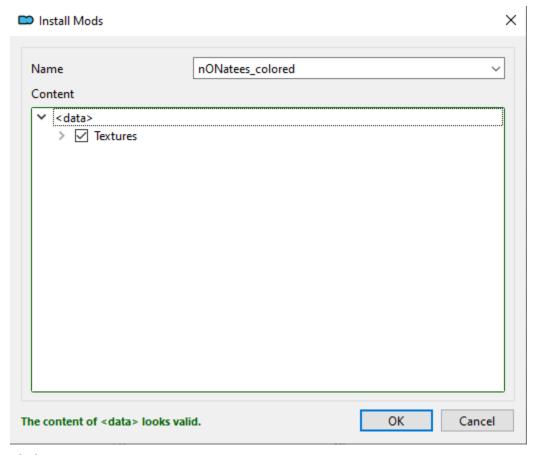
Adds color to the SI world map.

Download Instructions

Main Files - nONatees_colored-SI-map-mod1.1.zip

Installation Instructions

- 1. In the **Install Mods** window, double-click on the **visually_divided** folder.
- 2. Right-click on the **Data** folder.
- 3. Select **Set as <data> directory**.
- 4. The expected result should look like this:



5. Click OK.

Pick Me - lockpicking interface retexture

Makes lockpicking look way better.

Download Instructions

• Optional Files - Pick Me - BAIN

Installation Instructions

- In the BAIN Package Installer select:
 - o 00 Core
 - o 01 Tumblers Vanilla
 - o 02 Wood Slab Darker
 - o 03 DarN UI
- Install the mod.

LINK Plus Plus

The Mod Configuration Menu for Oblivion.

Configuration Items Begone

Removes out of place inventory items added by mods like the UOP.

Installation Instructions

- In the BAIN Wizard Installer:
 - Select both options.
 - Next.
 - o Install.

Note:

If you notice a warning flag after installing this, it is safe to ignore. While "Missing Masters" is usually a problem, it is just the way this mod is set up. It searches for all of its optional mods as "masters" despite none of them being hard requirements.

Full details will be clarified in the Bashed Patch section.

Extended UI

Provides several quality of life improvements to the user interface.

OOO Flavor Text for Extended UI

Adds some descriptions to related OOO items.

Download Instructions

Main Files - OOO Flavor Text for Extended UI 1.1

Menu Controls Modernized

This mod allows to control menus using WASD keys, as well as some other improvements, like auto-map, auto-repair-all hammer, "Take All" key, selecting dialog topics with 1-9 keys, etc.

Map Marker Overhaul

Improves the visuals of the map markers, as well as adds new ones in appropriate locations. **This must be manually downloaded.**

Download Instructions

- 1. Main Files Map Marker Overhaul 3_9_3
- 2. Download the fixed wizard.txt here.

Installation Instructions

- 1. Open the Map Marker Overhaul archive using 7-Zip.
 - Drag and drop the fixed wizard.txt into the Map Marker
 Overhaul archive.
 - Replace.
- 2. Install as normal.
- 3. In the BAIN Wizard Installer:
 - Select Colored Map Icons.
 - Select **Default Settings**.
- 4. Click Install.

World Maps For All Worldspaces

Adds world maps and map markers to places that did not have them before.

Map Marker Extension Framework

An OBSE plugin for adding map marker icons.

Map Marker Extension

Using the above framework, this adds custom high quality icons to over 300 locations, both modded and vanilla.

Quest Log Manager

Allows a means to hide several active quests to reduce clutter in the quest log.

Installation Instructions

- 1. In the BAIN Package Installer select:
 - o 00 Core
 - o Darnified UI
- 2. Install the mod.

Progress Tracker - Quest Completionist's Companion

A quest completion tracker. Never miss a quest again.

Enhanced Hotkeys

Adds additional hotkey slots.

Stats Checker

Adds more information on player stats.

Follower Status

Adds status bars to any NPC followers.

Download Instructions

- Main Files Follower Status
- Optional Files My Universal Fonts

If a warning about the mod being already installed appears, click **Rename**, rename it to "Follower Status - Universal Fonts".

Better Enemy Health

Improves the enemy health UI.

Download Instructions

• Main Files - Better Enemy Health

Horse HUD Bars - Standalone

Add health and fatigue bars for your horse when riding.

Colored Quests - Updated

Adds color to quest icons.

Installation Instructions

- 1. Click Next on every selection.
- 2. Finish.

Evandars Better Book Paper

Improves the visuals of the book paper.

Overhauls

Create a new separator and name it "Overhauls".

Oscuro's Oblivion Overhaul - Updated

There we go! Updated version of the main mod. I recommend you install each zip into its own section, as follows:

Overhauls

✓ 000 - Oscuro's Oblivion Overhaul - Updated - BSAs

✓ 000 - Oscuro's Oblivion Overhaul - Updated - Esps

✓ 000 - Oscuro's Oblivion Overhaul - Updated - Voice Files

Don't forget about the KotN patch!

Download Instructions

- Main Files OOO BSA
- Main Files OOO Esps
- Main Files OOO Voice Files
- Miscellaneous Files OOO Kotn Patch

Oscuro's Oblivion Overhaul - Shivering Isles

Porting changes from OOO to SI.

Download Instructions

- Main Files OOO Shivering Isles
- Optional Files OOO Shivering Isles Archery Patch

Oscuro's Oblivion Overhaul - Enhanced

Let's make OOO even better! Balance patch which adds a lot of content, creatures, items, if you've played OOO before this should make up for a fresh new experience.

Download Instructions

- Main Files OOO Enhanced
- Main Files OOO Enhanced Resources

• Optional Files - Av Latta Magicka Compatibility Patch

Installation Instructions

- In the BAIN Package Installer select for **Main File OOO Enhanced**:
 - 00 Base (No Resources)
 - o 10 DLCs
 - 30 Shivering Isles (REQUIRES OOO SI)
 - 60 Easier Difficulty
- In the BAIN Package Installer select for Main Files OOO Enhanced -Resources:
 - 00 Main
 - 10 Seamless OCOv2 Patch

Auto Update Leveled Items And Spells

Any leveled item or spell obtained as a quest reward or any unused sigil stone will be automatically replaced by better version of itself as player progress through levels.

Auto Update Leveled Items And Spells - Script Patch

Tweaks and fixes that were made for the mod Auto Update Leveled Items And Spells.

Download Instructions

• Main Files - AULIAS - Script Patch

MOBSification of MODS - Weapon Balancing

It makes weapons from patched mods compatible with MOBS, which is included in OOO.

Download Instructions

• Main Files - MOBSification of MODS 1.02

<u>Leveling</u>

Create a new separator and name it "Leveling".

Ultimate Leveling

Changes how the player character levels, removing the need for efficient leveling and making character development more diverse (leveling attributes can be increased at anytime through the character menu).

Download Instructions

- Main Files Ultimate Leveling 1_9_5_2
- Optional Files Patch

Mercantile Experience Fix

Fixes a vanilla issue where you gain no experience selling or buying items.

Download Instructions

• Main Files - Mercantile Experience Fix - Buying and Selling

Practical Training

Makes unused training sessions rollover into the next level, and training costs are now dependent on the trainer's disposition and skill.

<u>Magic</u>

Create a new separator and name it "Magic".

<u>Av Latta Magicka - Oblivion Magic Overhaul</u>

Adds all new spells and makes several improvements to the magic system.

Download Instructions

• Main Files - Av Latta Magicka

Oblivion Magic Extender

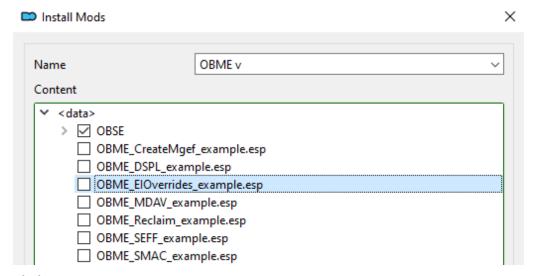
Extends the Oblivion magic system to make it more general and open to mod makers.

Download Instructions

• Main Files - OBME v1_0

Installation Instructions

- 1. In the **Install Mods** window, double-click on the **Oblivion** folder.
- 2. Right-click on the **Data** folder.
- 3. Select **Set as <data> directory**.
- 4. Uncheck everything EXCEPT the **OBSE** folder.
- 5. The expected result should look like this:



6. Click OK.

<u>FractionalMagicDamage</u>

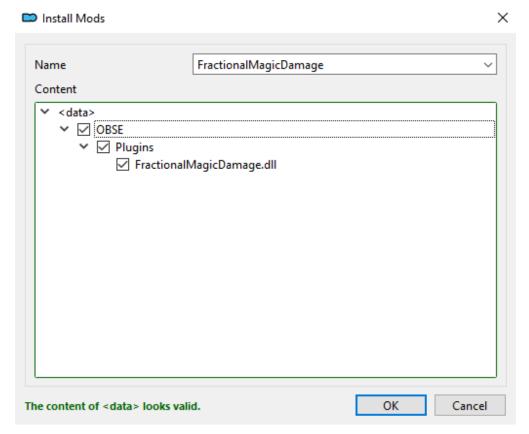
Small obse plugin that prevents resistances & spell effectiveness from rounding magnitudes down to the nearest integer.

Download Instructions

• Main Files - FractionalMagicDamage

- 1. In the **Install Mods** window, right-click on **<data>**.
- Click on Create directory, and call the directory name "Data".
- 3. Within the newly created **Data** folder directory, create a new directory and call it **"OBSE"**.
- 4. Within the newly created **OBSE** folder directory, create a new directory and call it **"Plugins"**.

- 5. Drag FractionalMagicDamage.dll into the Plugins folder.
- 6. Right-click on the Data folder.
- 7. Click set as <data> directory.
- 8. The expected result should look like this:



9. Click OK.

Birthsigns Reshoveled

An overhaul to all birthsigns, featuring unique scripted effects like wild magic and random crits.

De Rerum Dirennis - Alchemy Overhaul

Makes several improvements to Alchemy. It mainly adds more features to alchemy to make it more like how it operates in Skyrim and Morrowind.

Magic and Enchantment Effects Overhaul

Improves and adds diversity to the magic visual effects of the game.

Download Instructions

Main Files - Magic and Enchantment Effects Overhaul V1.4

Magic Visuals Overhaul

Adds particle effects to magic projectiles and enchanted bows/arrows.

Download Instructions

- Main Files Magic Visuals Overhaul
- Main Files Lightning Crash Fix
- Update Files Detect Life Texture Fix

Magic Visuals Overhaul - OBME Patch .

Patch to work with Oblivion Magic Extender.

Magic Visuals Overhaul - Balls Remover (Patch)

Removes a jarring ball effect from healing spells.

Magic Visuals Overhaul - Destruction particle fix

Fix a duplicate effect from Magical Visuals Overhaul when casting a destruction spell.

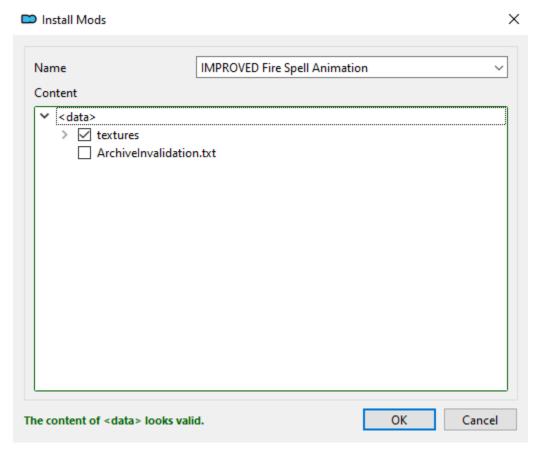
Better Summon Undead Effect

Improved summon undead effects.

IMPROVED Fire Spell Animation

Improves fire spell animations.

- 1. In the **Install Mods** window, right-click on the **Data** folder.
- 2. Select **Set as <data> directory**.
- 3. Uncheck ArchiveInvalidation.txt.
- 4. The expected result should look like this:



5. Click OK.

Convenient Open Spells

Looking at a locked object automatically selects the cheapest viable Open spell and switches back to the previously selected spell.

Enchantment Cost Multiplier

Increases the uses of weapons enchantments.

Combat

Create a new separator and name it "Combat".

Combat Reshoveled

An overhaul of combat, designed to integrate with oblivion's RPG systems, featuring reworked perks, new mechanics, and more.

SB - Arrow Master

Master your Marksman Gameplay. Features: Auto-Equip Arrows, Bound Arrows for Bound Bows, Denock Arrows, and Ability to Tweak Misc. Arrow Based Settings. All Features are Optional, Configurable, and Highly Stable.

Idle Stagger and Recoil

Adds a stagger and recoil animation when the NPC's weapon is sheathed.

Installation Instructions

- In the BAIN Wizard Installer:
 - Select both Vanilla creature Idle Recoil and Stagger files and Shivering Isles creature idle Recoil and Stagger files.
 - Select **Yes** on the two following options.

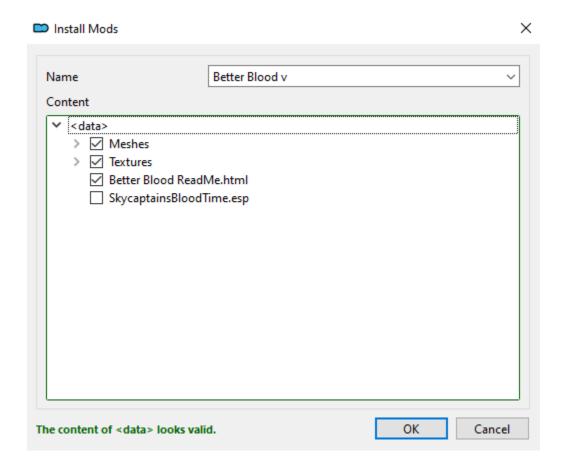
Better Blood

Improves the blood textures.

Download Instructions

• Main Files - Better Blood v11 (ignore the update file)

- 1. Select manual and uncheck:
 - SkycaptainsBloodTime.esp
- 2. The expected result should look like this:



Better Blood skin decal fix

Fixes Blood decals.

Normal Map for Better Blood

Further improves Better Blood with an improved normal map.

Download Instructions

- Main Files Normal Map for Better Blood
- Old Files ORC Better Blood Fix

Darker Blood Splatter

Improves the blood splatter effect.

Download Instructions

• Optional Files - Better Blood mod - Darker Blood Splatter

Lich - Skeleton Hand-To-Hand Animations

Adds unarmed combat animations to liches.

Gameplay

Create a new separator and name it "Gameplay".

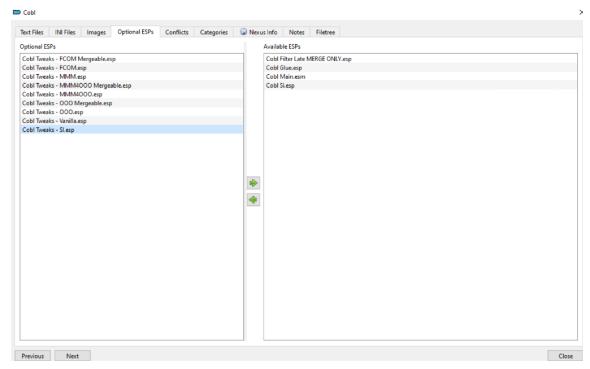
Cobl

A resource and world enrichment mod. It adds ingredients, books, alchemical sorters, grinders, and more.

Download Instructions

Main Files - Cobl

- 1. In the BAIN Wizard Installer:
 - Install anyway.
 - Stable or Development: Select **Stable**.
 - o Options: Select **Tweaks**.
 - Options: Select Cobl Tweaks SI. You will not be using this, it will be replaced at the end of the modlist with an updated Cobl Tweaks -OOO.esp
 - o Miscellaneous: Do not choose anything.
 - Click Finish.
- 2. Double-click **Cobl** in the left pane.
- 3. Go to **Optional ESPs**.
- Move all Cobl Tweaks related esps from Available ESPs to Optional ESPs
- 5. The expected result should look like this:



6. Close

Cobl for DLC Homes

Extends Cobl support to the DLC homes.

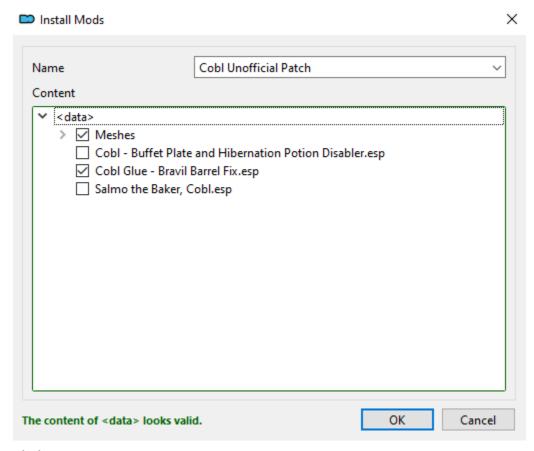
Download Instructions

Main Files - Cobl for DLC Homes

Cobl Unofficial Patch

Fixes bugs from the current version of Cobl.

- 1. Select the manual button and uncheck:
 - Salmo the Baker, Cobl.esp
 - Cobl Buffet Plate and Hibernation Disabler.esp
- 2. The expected result should look like this:



3. Click OK.

KMM Higher-Res Welkynd Textures for Cobl Ayleid Meteoric Weapons Higher quality texture for Cobl Ayleid weapons.

Pek COBL Book Jackets - Stand Alone

Book Jackets replacer for Cobl books.

Pekkas COBL Books Jackets - Mergeable

Bash Mergeable plugin for Cobl Book Jackets.

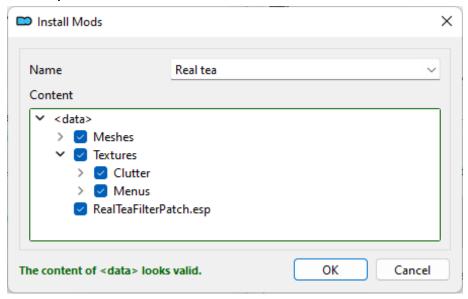
Real tea

Replaces the textures of tea added by Cobl.

Installation Instructions

1. In the **Install Mods** window, double-click the contents of the **RealTeaFilterPatch** folder.

- 2. Double-click **00_Main** and drag its contents to **<data>**.
- 3. Double-click **01_Custom Icons** and drag its contents to **<data>**.
- 4. The expected result should look like this:



5. Click OK.

<u>Crime has witnesses</u>

Improves the crime system of Oblivion by allowing you to clear your bounty if you kill witnesses.

Crime Has Witnesses - Responsibility Tweak

Fixes an issue with companions being witnesses to your crimes.

Sinderion's Serendipity - Nirnroot Quest Reward

Adds a useful perk upon completing Sinderion's Serendipity.

SM DLC Plugin Refurbish

Delays DLCs in an immersive way.

- 1. In the BAIN Package Installer select:
 - o 00 Full Lite Plugin
 - o 02 Compatibility Plugins
- 2. Install the mod.

SM DLC Plugin Refurbish - Voiced Addon BSA

AI voice addon for SM DLC Plugin Refurbish.

No Annoying Conjurer Attack (Spell Tomes DLC fix)

Removes a conjurer always attacking the player on a new game.

More Artifacts For Martin

Gives more artifact options to give to Martin In the Blood of the Daedra quest, such as DLC items and even items considered to be artifacts, like the Brush of Truepaint.

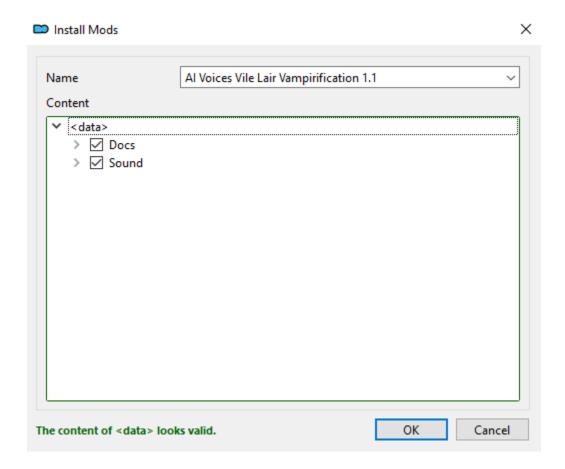
Vile Lair Vampirification - Mergeable

Adds a quick option to become a vampire in The Vile Lair DLC.

AI Voices for Vile Lair Vampirification

AI Voices for Vile Lair Vampirification.

- 1. In the **Install Mods** window, double-click **AI Voices Vile Lair Vampirification 1.1** twice.
- 2. Expand Mergeable Version. Right-click Data.
- 3. Choose **set as <data> directory**.
- 4. The expected result should look like this.



Vile Lair DLC - Tweaks and Fixes

Enriches the Vile Lair DLC, such as changing the merchant inventory and buffing creatures.

Knights of the Nine - Improved Infamy System

Makes the Infamy System of KOTN more forgiving by overhauling how the Pilgrimage works. The Pilgrimage is no longer a reset of infamy, instead it keeps track of your current level of infamy and if it increases you can no longer use the Crusader's Relics.

Download Instructions

• Main Files - Knights Improved Infamy

Knights - Fewer Condescending Comments

Less condescending comments for a Divine Crusader character with infamy.

Guard Infamy Greeting Fix

Fixes a guard greeting issue caused by the UOP.

Quest NPCs Run

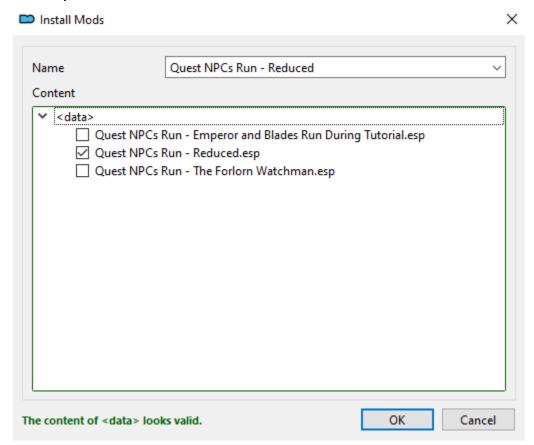
Previously walking quest NPCs now run.

Download Instructions

- Optional Files Quest NPCs Run Reduced
- Optional Files Quest NPCs Run Filter Patch for Mods

Installation Instructions

- 1. Select the manual button.
- 2. Uncheck everything EXCEPT Quest NPCs Run Reduced.esp
- 3. The expected result should look like this:

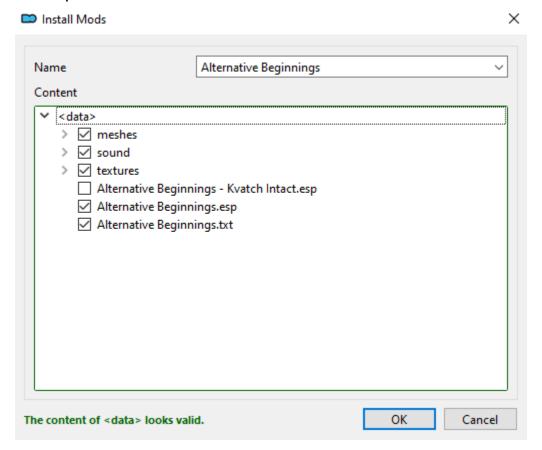


<u>Alternative Beginnings</u>

An alternate start mod with various options to choose from.

Download Instructions

- 1. Select the manual button and uncheck:
 - o Alternative Beginnings Kvatch Intact.esp
- 2. The expected result should look like this:



3. Click OK.

Alternative Beginnings AI Voiced Addon

AI voice addon for Alternative Beginnings.

Oblivion Sprinting

Add sprint and gallop to Oblivion, with animations, sounds and gamepad support.

Download Instructions

• Main Files - OblivionSprinting

Guild Advancement - Streamlined

Adds skill requirements to advancement in the Mages and Fighters Guild. A novice spellcaster can no longer become arch-mage of Cyrodiil, nor can a Master of the Fighters Guild have no prowess in combat skills.

Dialogue Tweaks and Additions

As named, diversifies the game's dialogue.

Download Instructions

Main Files - Dialogue Tweaks Optional Files - Dialogue Additons

Star's Extended Dialogue

A fork of SpiderAkira's extended dialogue mod, adds 1000 new voice lines.

Download Instructions

• Main Files - Star's Extended Dialogue

Star's Extended Dialogue - Roland Jenseric Voice Fix

Adds missing Roland Jenseric voice acting for Star's Extended Dialogue.

<u>Extended Dialogue - SM DLC Plugin Refurbish Patch</u>

Fixes start of the Knights of the Nine DLC with SM DLC Plugin Refurbish.

Disease Dialogue Restored

Restores and enhances disease-related dialogue.

Download Instructions

- Main Files Disease Dialogue Restored
- Optional Files Disease Dig Restored Star's Extended Dig Patch

Reactive Adoring Fan

Adds more reactivity to the Adoring Fan by letting him comment on the player's actions.

Equipment and Loot

Create a new separator and name it "Equipment and Loot".

Weapons Of Morrowind

Faithful recreations of Morrowind weapons added into the leveled lists.

Download Instructions

• Main Files - Weapons Of Morrowind

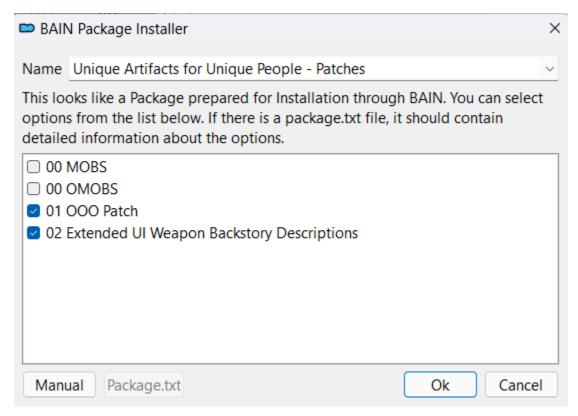
Unique Artifacts for Unique People

Adds unique weapons to the notable characters in Oblivion and the DLC.

Download Instructions

- Main Files Unique Artifacts for Unique People
- Optional Files Unique Artifacts for Unique People Patches

- 1. In the BAIN Package Installer select:
 - o 01 000 Patch
 - o 02 Extended UI Weapon Backstory Descriptions
- 2. The expected result should look like this:



3. Install the mod.

Colorful Clothing - OOO Edition

OOO-Compatible version of Colorful Clothing. Manual Install.

<u>Travelling Equipment - Cloaks and Backpacks</u>

Adds balanced cloaks and backpacks that can be worn together. The feather backpacks have a spell that the player automatically casts instead of a constant effect.

Download Instructions

- Main Files Travelling Equipment
- Optional Travelling Equipment Feather Backpacks

A Rainbow of Treasures - New Gems and Gem Dust

Adds 7 new gems to the game and the ability to grind all 12 gems as well as pearls if you have any mortar & pestle in inventory. Right click on any gem to start grinding.

Download Instructions

Main Files A Rainbow of Treasures - New Gems and Gem Dust

Better Letters

Changes every generic letters, notes, recipes, instructions and the such with unique ones.

Download Instructions

Main Files - Better Letters Version 1_3

Quests

Create a new separator and name it "Quests".

The Lost Spires

Uncover the mysteries of ancient Tamriel as only one can, through the Archeology Guild. Scale the guild's ranks, and explore new, exotic locales to unravel a plot of sinister deceit, betrayal.

The Lost Spires - Cleaned Up Scribe Store Ruins

The ruins aren't as ruined now.

Download Instructions

• Main Files - The Lost Spires - Cleaned Up Scribe

The Lost Spires - Tweaks and Enhancements

Fixes bugs and enhances the overall experience of The Lost Spires.

Download Instructions

Install all of the Main Files.

Lost Spires Archaeology Guild Robe fix

Fixes normals from the Archaeology Guild Robe.

The Lost Spires - OOO Adaptation

Adaptation of The Lost Spires' balance to OOO (or OOO Enhanced).

The Lost Spires Voices (ElevenLabs)

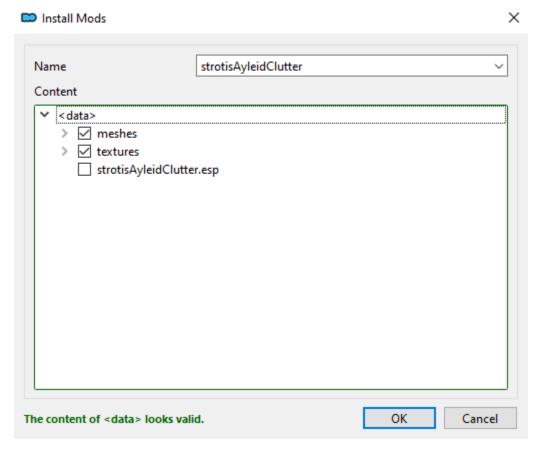
Gives voices to the NPCs in The Lost Spires.

Strotis Ayleid Clutter

Used as a resource for The Lost Spires - Enhanced Tomb.

Installation Instructions

- 1. Select the manual button and uncheck:
 - strotisAyleidClutter.esp
- 2. The expected result should look like this:



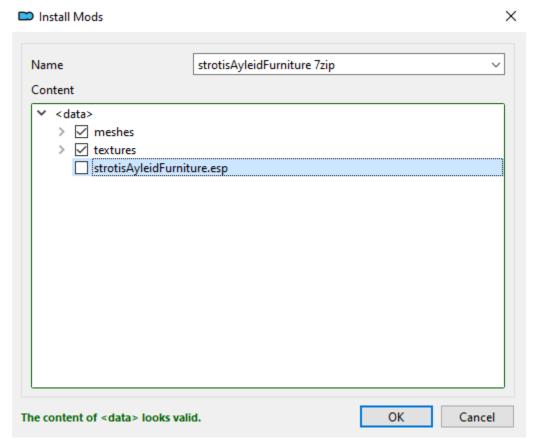
3. Click OK.

Strotis Ayleid Furniture

Used as a resource for The Lost Spires - Enhanced Tomb.

Installation Instructions

- 1. Select the manual button and uncheck:
 - strotisAyleidFurniture.esp
- 2. The expected result should look like this:



3. Click OK.

The Lost Spires - Enhanced Tomb

Enhances a certain tomb found during The Lost Spires' main quest by adding additional artifacts and items.

The Ayleid Steps

Discover the ancient Ayleid teleporting network of Step stones, find out how to activate it, and then use the Steps to discover a new way of traveling around Cyrodiil, and search for new unknown Ayleid sites.

Download Instructions

• Main Files - The Ayleid Steps

The Ayleid Steps - Voiced Addon BSA

AI voice addon using the vanilla voices.

The Ayleid Steps - The Guardian's Atlas

Adds the Guardian's Atlas to Fefandor, reading it gives you quest markers to all the unexplored lost locations.

The Ayleid Steps - Compatibility Patches

AIO compatibility patch for The Ayleid Steps.

Download Instructions

• Main Files - The Ayleid Steps - Compatibility Patches

The Well of Minlorada

Discover the secrets of the long-lost Ayleid city of Minlorada, and of the Great Ayleid Well legends speak of.

AI Voice Addon for The Well of Minlorada

AI voice addon, using vanilla voices.

<u>The Well of Minlorada - Aprodina's Body Fix</u>

Aprodina and other Ayleids now appear normal without clothing.

Minlorada Ayleid Skeleton Fix

Patch fixing skeleton stretching.

Quest INIs for Progress Tracker

Patch for quest mods like The Lost Spires, Heart of the Dead, The Well of Minlorada, Hackdirt: The Deep Ones, Better Forts, and Bounty Quests 3.0.

Download Instructions

• Main Files - Progress Tracker INIs

Progress Tracker Ini Mod Compendium

An additional patch for even more quest mods.

Download Instructions

• Main Files - Ini Mod Compendium MO2

<u>Progress Tracker - Even More Quest INIs</u>

Yet another additional patch for Progress Tracker

Download Instructions

• Main Files - Progress Tracker - Even more Quest INIs

Locations

Create a new separator and name it "Locations".

Location Addons

<u>The Black Mirror - A Necromancer Shop</u>

Adds a Necromancer store underneath the Imperial City.

Download Instructions

• Main Files - The Black Mirror - A Necromancer Shop

The Black Mirror - Voiced Addon Loose

Voices The Black Mirror using AI.

Imperial City Canal Overhaul

Adds an interconnected network of canals around the Imperial City.

Ice's Waterfront Tunnel

Adds a Waterfront tunnel that connects to the Temple District.

Bruma Guild Reconstructed

Adds an option for the Bruma Mages Guild to be rebuilt.

Bruma Guild Reconstructed AI Voiced Addon

AI voice addon for Bruma Guild Reconstructed.

Navigable Niben River

Adds gatehouses with drawbridges at Leyawiin and Fort Redman and connects and deepens the Niben to enable ship travel.

Gweden Farm Repopulated

Repopulates Gweden Farm after completing its quest.

<u>Arthmoor's Villages</u>

Feldscar

A small Nordic village in the lower Jerall Mountains, north of the Frostcrag area.

Feldscar AI Voiced Addon

AI voice addon for Feldscar.

Frostcrag Village

Frostcrag Village is a small Nordic settlement that sits in the shadow of Frostcrag Spire.

Frostcrag Village AI Voiced Addon

AI voice addon for Frostcrag Village.

Gottshaw Village

Gottshaw Village is an expansion on the Gottshaw Inn. Has a quest.

Gottshaw Village AI Voiced Addon

AI voice addon for Gottshaw Village.

Molapi

Molapi is a small village built on the island just north of the city of Leyawiin. Also has a quest.

Molapi AI Voiced Addon

AI voice addon for Molapi.

Reedstand

Reedstand is a small Argonian settlement in Blackwood just to the north of Reedstand Cave.

Reedstand AI Voice Addon

AI voice addon for Reedstand.

Urasek

A mining support town situated alongside Fort Urasek.

Urasek AI Voice Addon

AI voice addon for Urasek.

<u>Vergayun</u>

It's the small fishing village with the funny name!

Vergayun AI Voice addon

AI voice addon for Vergayun.

Location Overhauls

Landmarks Of Cyrodiil

Adds several points of interest and places to explore.

Landmarks of Cyrodiil Compatibility Fix

Patches landscape issues with certain Unique Landscapes modules.

<u>Unique Landscapes - Arrius Creek</u>

Overhaul of north and southeast Cheydinhal that adds a creek type landscape.

<u>Unique Landscapes - Imperial Isle</u>

Overhauls the Imperial Isle.

Unique Landscapes - Jerall Glacier

Overhaul that adds a glacier around the Jerall mountains.

Unique Landscapes - Snowdale

Overhauls the Jerall mountains around Bruma.

<u>Unique Landscapes - The Heath</u>

Overhaul that adds a wetland type landscape to Kvatch County.

Unique Landscapes Compatibility Patches

Download Instructions

Main Files - UL Compatibility Patches Compilation WIZBAIN v14

Installation Instructions

 Check that you have enabled all the installed mods in the left pane before installing.

Graphics

Character Visuals

Create a new separator and name it "Character Visuals".

Oblivion Character Overhaul version 2

Makes characters look much better.

Download Instructions

Main Files - Oblivion Character Overhaul v203

Oblivion Character Overhaul - Advanced Edition

Blends vanilla hair with the new models.

Download Instructions

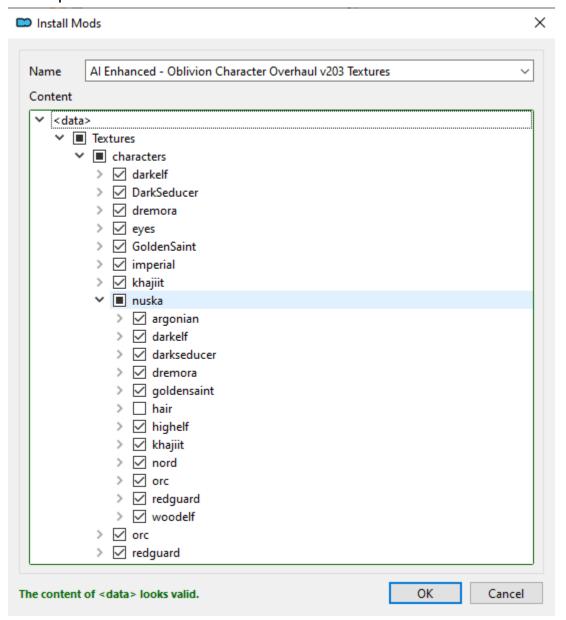
• Main Files - OCOv2 - Advanced Edition (Vanilla Hairstyles)

AI Enhanced - Oblivion Character Overhaul version 2

Makes the faces look even BETTER.

Download Instructions

- 1. Select the manual button and uncheck:
 - o textures\characters\nuska\hair folder.
- 2. The expected result should look like this:



3. Click OK.

Light compatible Skeleton

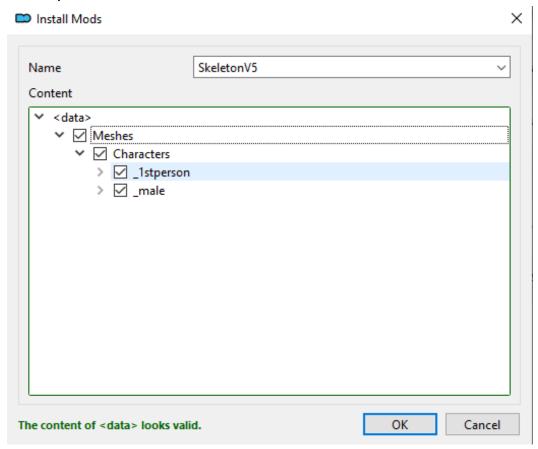
A skeleton used for animations.

Download Instructions

Main Files - SkeletonV5

Installation Instructions

- 1. In the **Install Mods** window, right-click on **<data>**.
- 2. Click on **Create directory**, and call the directory name "**Data**".
- 3. Within the newly created **Data** folder directory, create a new directory and call it **"Meshes"**.
- 4. Within the newly created **Meshes** folder directory, create a new directory and call it **"Characters"**.
- 5. Drag the **_1stperson and _male** folders into the **Characters** folder.
- 6. Right-click on the Data folder.
- 7. Click set as <data> directory.
- 8. The expected result should look like this:



9. Click OK.

Seamless - OCOv2

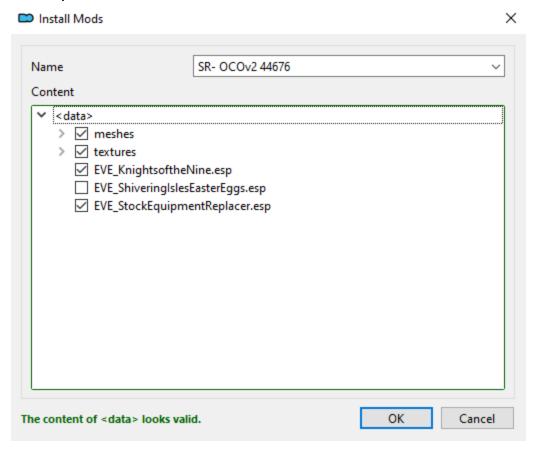
Makes it so that neck seams are nearly invisible.

Download Instructions

• Main Files - SR- OCOv2 44676

Installation Instructions

- 1. Select the manual button and uncheck:
 - EVE_ShiveringIslesEasterEggs.esp
- 2. The expected result should look like this:



3. Click OK.

Hand and arms fixes for clothes from junkacc11 Seamless mods and wtftesnexus" BBB for EVE Stock

Fixes arms and hands.

Download Instructions

Main File - 01 Seamless OCOv2 n HGEC Female clothes fixes

New Brows for OCO v2

Better, detailed brows.

Detailed Mouth for OCOv2

Also overhauls the mouth.

Oblivion Texture Overhaul - Realistic Mouth (Teeth plus)

Enhances teeth.

better teeth

Further enhances teeth. Cyrodiil has a really good dentist!

Download Instructions

• Main Files - better teeth vanilla npc version

New Eyes for OCO v2

Adds in more eyes for races.

Download Instructions

Main Files - New Eyes for OCOv2

Better OCOv2 Agemaps

Makes agemaps less extreme.

Download Instructions

• Main Files - Better OCOv2 Agemaps

OCOv2 Male Beard

Adds badass male beards.

OCOv2 Male Beard Extended

Beards, but even more awesome.

Distinct Nord Stubbles for OCOv2

Gives male nords facial hair even if they don't have a beard.

<u>Lifelike Eye Normalmaps</u>

Enhances the reflection in eyes.

Download Instructions

- Main Files Lifelike Eyes OCOv2
- Optional Files Extra detailed OCOv2 human eyes

Warpaints scars and face markings for OCO2

Adds additional face paint markings for character creation.

Download Instructions

- Main Files Main File
- Main Files Argonian and Khajiit patch
- Optional Files Argonians patch for Seamless mod

VKVII Oblivion Skin Khajiit

Like OCO but for Khajiit bodies.

Download Instructions

Files - VKVII Oblivion Skin Khajiit - No New Hands

Patch for OCOv2 is in the Late Loaders section.

VKVII Oblivion Skin Argonian

Makes lizards look legendary.

Download Instructions

• Files - VKVII Oblivion Skin Argonian - No New Hands

Patch for OCOv2 is in the Late Loaders section.

OCO 2 glowing nostrils fix

Essential fix for nostrils.

Improved NPC Faces for OCOv2

Puts NPC faces more in line with vanilla.

Download Instructions

- Main Files Improved NPC Faces for OCOv2
- Optional Files Install all four

Oblivion Character Overhaul v2 - DLC Addon

Extends OCO to the DLC NPCs.

Download Instructions

Main Files - Oblivion Character Overhaul v2 DLC Addon".

<u>Unused OCOv2 Eyes and DLC Characters Incorporated</u>

Adds the unused eyes to NPCs.

OCOv2 - Filter Patch for Mods

A grand filter patch so that the bashed patch takes OCO into account.

Download Instructions

• Main Files - OCOv2 - Filter Patch for Mods

Base Visuals

Create a new separator and name it "Base Visuals".

Oblivion Upscaled Textures BSA

Uses AI to upscale textures.

Download Instructions

Install all the four Main Files.

Bomret's Texture Pack for Shivering Isles BSA

The only Shivering Isles Texture Pack worth using.

Mesh Improvement Project

Increases detail with meshes.

Download Instructions

• Main Files - Mesh Improvement Project

Installation Instructions

- 1. In the BAIN Package Installer select:
 - o 00 Core
 - o 10 Optional IC Sign Textures
- 2. Install the mod.

Mesh Improvement Project - Tweaks and Fixes

Fix for MIP.

Mesh Improvement Project - Glowing Signs Fixed

Another fix for MIP.

Download Instructions

• Main Files - Mesh Improvement Project - Glow Fixes and UV Edits

Improved Doors and Flora

Makes doors look sweet.

Download Instructions

- Main Files Improved Doors and Flora
- Main Files IDFUpdate

Improved Trees and Flora

Improves flora.

Improved Trees and Flora 2

Makes bark look sweet.

Download Instructions

- Main Files Improved Trees and Flora 2
- Main Files ITF2Update
- Update Files ITFBark2012

Oblivion 2020 Retexture Project

A collection of pre-AI retextures.

Download Instructions

- Main Files 2020 Retexture Project Caves
- Main Files 2020 Retexture Project Farmhouses (AWLS)
- Main Files 2020 Retexture Project Landscapes and Rocks.

Flora and Food Visuals

Create a new separator and name it "Flora and Food Visuals".

<u>Daydream - Grass Texture Atlas</u>

Improves grass atlas, which is the list of textures that makes up the various grass objects.

Download Instructions

• Main Files - Daydream Grass Texture Atlas

<u>Coop's Daydream Grass Texture Edit no red poppys and let there be flowers</u> Tweaks Daydream to work better with the next mod.

Download Instructions

• Main Files - Coop's Daydream Edit Type C

Let there be Flowers

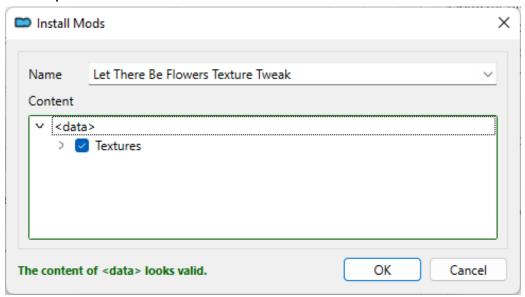
Adds more flowers to grass.

Let There Be Flowers Texture Tweak

Makes those flowers look better.

Installation Instructions

- 1. In the **Install Mods** window, double-click **LTBF Texture Tweak Update**.
- 2. Right-click on **Standard** and choose **Set as <data> directory**.
- 3. The expected result should look like this:



4. Click OK.

Tree Bark HD Reduced

A downscale (yes you read that right) of an extremely bloated bark texture.

Improved Fruits Vegetables and Meats

We got the meats.

Download Instructions

- Main Files Improved Fruits Vegetables and Meats
- Update Files IFVMUpdate

TD_Premium Meat

The first mod from a Russian modding site.

- 1. In the BAIN Package Installer select:
 - o 00 Core

Harvest Flora

Makes the model of plants reflect if they've been harvested or not, like in Fallout 3/NV, Skyrim, etc.

Download Instructions

• Main Files - Harvest Flora v3_0_1

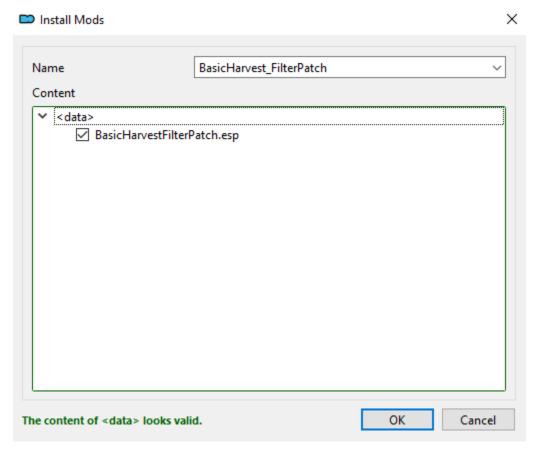
Basic harvest

Enhances harvest functions for mod-added plants.

Download Instructions

• Main Files - BasicHarvest_FilterPatch_v1.4

- 1. In the **Install Mods** window, double-click **BasicHarvest_FilterPatch_v1.4**.
- 2. Right-click on **00_CoreFilterPatch**.
- 3. Choose **Set as <data> directory**.
- 4. The expected result should look like this:



5. Click OK.

Unofficial Oblivion Tree Patch

Patches trees for performance.

Unofficial Shivering Isles Tree Patch

Patches trees for SI.

TreeOPT

Optimizes the mushroom trees.

TD_Beautiful garden - flora replacer for TES IV: Oblivion

Greatly increases the detail of flora.

- 1. In the BAIN Package Installer select:
 - o 00 Core

TD Beautiful Garden - Harvest Flora Add-On

Patches BG to work with HF.

TD Mushroom High-poly Replacer

The Mushroom Kingdom.

<u>Little Baron Flower Pot Makeover - patched and adjusted</u>

Don't worry, it's legal in Cyrodiil.

Download Instructions

• Main Files - Little Baron Flower Pot Makeover - patched and adjusted

EGO - Nirnroot Retexture

Makes nirnroots easier to spot.

Garlic - A Garlic Replacer

Most noticeable in Skingrad.

Sweet Rolls - A Sweet Roll Replacer

It's pretty sweet.

Weather and Atmosphere Visuals

Create a new separator and name it "Weather and Atmosphere Visuals".

Aurora in Motion Everywhere

Adds the Northern Lights to certain weathers.

Download Instructions

• Main Files - Aurora in Motion Everywhere - Original Version

Better Rainbows

Not double.

Falling Leaves

Adds falling leaves like in the Rift in Skyrim.

Download Instructions

Main Files - Falling Leaves V1_0 BAIN

Installation Instructions

- 1. In the BAIN Package Installer select:
 - o 00 Core Files
- 2. Install the mod.

High Quality Snowflakes

Makes the snowflakes more detailed.

moonreplacer

A beautiful replacer for the moon.

Improved Sky Textures

Some truly gorgeous sky textures.

Oblivion NightSkies Overhaul

The night skies are breathtaking with this.

Download Instructions

Main Files - Oblivion NightSkies Overhaul

- 1. In the BAIN Package Installer select:
 - o 01 MESHES Nebula 1 & 2 + Overlay
 - o 02 TEXTURES Stars 2k
 - o 03 TEXTURES Nebula 1 Version 1 2k
 - o 04 TEXTURES Nebula 2 Version 1 (Vanilla 1k)
 - o 05 OVERLAY Aurora 2k
- 2. Install the mod.

Realistic HD Night Sky

Makes the night sky look closer to ours.

Improved LightBeam

Makes dungeon godrays better.

Download Instructions

• Main Files - Improved LightBeam

Installation Instructions

- 1. Select the manual button and uncheck:
 - meshes
- 2. Click OK.

Atmos4096

Adds 4k textures for various effects like fog and dust.

Download Instructions

- Main Files Atmos4096
- Main Files DustCloud01-4096
- Main Files GasClouds4096

Architecture and Landscape Visuals

Create a new separator and name it "Architecture and Landscape Visuals".

Arena Of Awe - Retexture

Awwww yiss.

Statues HD

Not PSBoss but it'll do.

VKVII Oblivion Imperial City

The most detailed IC Texture Pack worth using.

Download Instructions

• Files - VKVII Oblivion Imperial City (Medium Size)

Gecko's Fort Interior Textures

Overhauls the textures of forts.

Gecko's Imperial Dungeon Textures - 2K Parallax

Makes the imperial dungeon tile set have detailed parallax textures.

Gecko's Ayleid Ruins Textures V2 - Parallax

The only Ayleid Ruins textures worth using.

Ayleid Ruins Fixed - Mesh Replacer and Modder Resource

Adds further detail to Ayleid meshes.

Download Instructions

• Main Files - Ayleid Ruins Fixed - Mesh Replacer and Modder Resource

Ayleid Ruin Meshes Fixed for Gecko's Parallax Ayleid Ruins

Patches the two to work together.

Ayleid and some Glow Maps Minor Fix

Adds a minor fix related to glow maps.

Download Instructions

- Main Files Ayleid Glow Fix
- Main Files Improved glow maps for Oblivion Realm

Farm fence retexture and UV maps

Ram Ranch.

Farm Fence Retexture Alternative Texture Options

Really rocks.

- In the FOMOD Installer:
 - Select Grey
 - Select GreyNoHoles
 - o Finish.

Cheery Cheydinhal - Retexture

Makes Cheydinhal less bleak.

Bruma retexture

Bruma... that's where men are women.

Download Instructions

• Main Files - Bruma Retexture 1.5 - 2K

<u>Leyawiin Woodland</u>

Gives Leyawiin a more high fantasy vibe.

Download Instructions

• Main Files - Leyawiin Woodland 2k

Improved Chorrol

Adds more detail in a very vanilla friendly way.

Download Instructions

- Main Files Improved Chorrol
- Main Files ChorrolUpdate
- Optional Files Chorrol2011

Leyawiin Woodland floor fix

Fixes a floor.

Download Instructions

• Main Files - Leyawiin Woodland floor fix

<u>Leyawiin Woodland 2k - Better Columns</u>

It was an inside job.

TD aesthetics of garbage

Not a garbage mod.

Installation Instructions

- In the BAIN Package Installer select:
 - o 00 Core

TD_Unique_Skingrad

Makes Skingrad look gothic.

Installation Instructions

- In the BAIN Package Installer select:
 - o 00 Core

VKVII Oblivion Anvil

Makes Anvil look like a rustic, washed out coastal town.

Download Instructions

• Files - VKVII Oblivion Anvil (Medium Low Size)

Nice Ice a.k.a. The Hills Have Ice

I have no ice and I must scream.

better snow 2k

Snow. Snow! Can't have enough of it.

Oblivion Realm HD

Changes all exterior textures in the Oblivion Realms.

Oblivion Caves retexture

Retextures the caves.

Download Instructions

Main Files - Oblivion Caves retexture 2K

Oblivion Caves retexture 2K Enhanced

ENHANCE.

Strange Caves - A 2K Cave Retexture

Cave Johnson here.

Download Instructions

- Main Files StrangeCaves2K
- Update Files StrangeCaves_DirtNormalMap

<u>Daedric Statues Improved - 2k Upscaled and Fixed Textures</u>

Adds further detail to shrines.

Ruined Ruins

The best fort ruin pack there is.

Download Instructions

- Main Files Completely Ruined Ruins v03
- Main Files Completely Ruined Ruins v03 skirting

AI Enhanced - Ruined Ruins

Actually this one is the best.

VKVII Oblivion Cathedrals

Enhances the detail of Cyrodiilic cathedrals - not ones from the planes of Oblivion.

Download Instructions

• Files - VKVII Oblivion Cathedrals (Medium Size)

<u>Animated Window Lighting System and Chimneys - AWLS</u>

Adds dynamic lights to windows and smoke to chimneys.

Installation Instructions

• In the FOMOD Installer:

Plugin: select Advanced Smoking Chimneys

QTP3: SkipRAEVWD: Skip

BormetSI: select Install Files

Options: select Install all default window typeS

Snowy Roofs in Bruma for AWLS

Makes the new roof mesh have snow.

Download Instructions

• Main Files - 2020 Retexture Project - Snowy Roofs in Bruma for AWLS

Kvatch HD

Heroic.

Download Instructions

- Main Files Kvatch HD
- Update Files Kvatch HD 1.1

If a warning about the mod being already installed appears, click **Rename**, rename it to "Kvatch HD 1.1".

Khettienna's Mini-Mods

A bunch of retextures for tiny clutter items.

Download Instructions

• Main Files - Khettienna's Mini Mods Complete Bundle

- 1. In the BAIN Package Installer select:
 - o KMM Chorrol Mages Guild UV Tweaks v1.0
 - o KMM Crucible Sewage Retex v2.0
 - KMM Garridan's Tears Retex v1.0
 - KMM Hourglass Sand Retex v1.0
 - KMM Leyawiin Woodland Stonewall Normalmap Fix v1.0

- KMM Mist Ground Effect Reduced v1.0
- KMM Paint Palette Retex v1.0
- KMM SE Beds Improved UV v1.0 Stone
- KMM Skingrad Modular Door UV Fix for Mikal33's Improved Doors & Flora v1.0
- KMM Yarn Retex v1.0
- 2. Install the mod.

Improved Skulls and Bones and Ironwork

Bad to the Bone.

Download Instructions

Main Files - Improved Skulls and Bones and ironwork

VKVII Oblivion Sidewalk Stonewall

Improves the sidewalk.

Download Instructions

VKVII Oblivion Sidewalks Stonewalls (Medium Size)

VKVII Oblivion Castles

Makes the castles baller.

Download Instructions

• VKVII Oblivion Castles (Medium Size)

Improved Signs

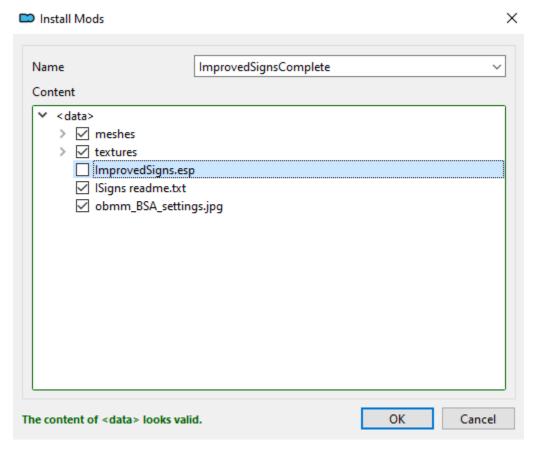
This is a sign.

Download Instructions

• Main Files - ImprovedSignsComplete

- 1. Select the manual button and uncheck:
 - ImprovedSigns.esp

2. The expected result should look like this:



3. Click OK.

Retextured Inn Signs

Makes the Inn signs look better.

Retextured Road Signs

Makes the road signs clearer.

Download Instructions

Main Files - Retextured Road Signs

Creature Visuals

Create a new separator and name it "Creature Visuals".

Beautiful Creatures - Spriggan

Better Spriggans.

Beautiful Creatures - Spider Daedra

Better Spider Daedra.

Download Instructions

• Main File - Spider Daedra Replacer

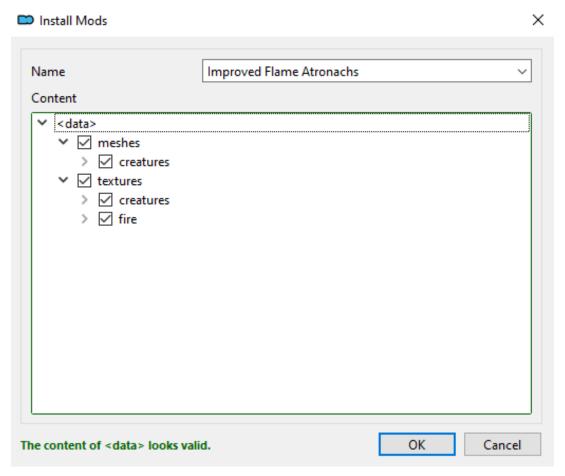
Improved Flame Atronach

Flame on.

Download Instructions

Main Files - Improved Flame Atronachs

- 1. In the **Install Mods** window, double-click on the **flame atronach** replacer and optional flame replacer folders.
- 2. Drag the **Data** folder from the **optional flame replacer** folder into the **flame atronach replacer folder**.
- 3. Right-click on the **Data** folder from the **flame atronach replacer** folder.
- 4. Select **Set as <data> directory**.
- 5. The expected result should look like this:



6. Click OK.

Improved Frost Atronachs

Makes the frost atronachs cooler.

Improved Storm Atronachs

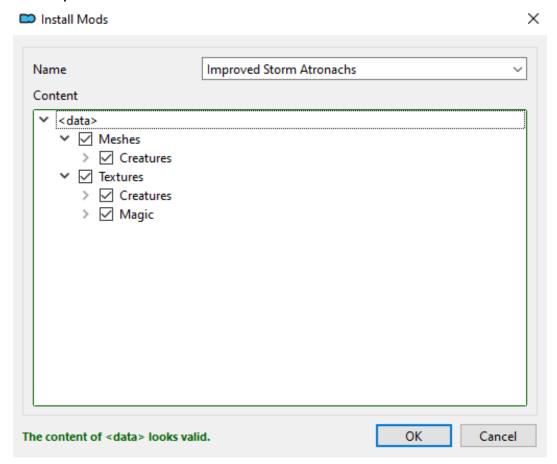
It is the storm that is approaching.

Download Instructions

• Main Files - Improved Storm Atronachs

- 1. In the **Install Mods** window, double-click on the **improved storm** atronachs folder.
- 2. Double-click the **optional SharperShock texture**.

- 3. Drag the **Data** folder from the **Optional SharperShock texture** folder into the **improved storm atronachs** folder.
- 4. Right-click on the **Data** folder from the **improved storm atronachs** folder.
- 5. Select **Set as <data> directory**.
- 6. The expected result should like this:



7. Click OK.

Better minotaurs

Minos would be proud.

Better Lorgren Benirus

Improves the visuals for the Lich.

Download Instructions

• Better Lorgren Benirus - No Staff Edit

<u>Diverse Liches (Modders Resource)</u>

Gives more variants to liches.

Unique Liches

Adds a few unique models for unique liches.

Download Instructions

- Main Files Unique Liches
- Optional Files Battlehorn Lich

Coop's TW3 Horse Replacer with Animated Ears

Brings Roach into Cyrodiil.

Installation Instructions

- In the FOMOD Installer:
 - Misc: select Armored Legion Horses.
 - ArmoredManeFix: select Mergeable Patch.
 - KlenPatch: select **None**.
 - Bodies: select None.
 - o Horns: Don't select anything.
 - o Finish.

Coop's MOO and Vanilla Wolf Remesh

Enhances wolves.

Download Instructions

Main Files - Coop's Vanilla Wolf Revamp 2K

Coop's MOO and Vanilla Crab Revamp

Filthy creatures.

Download Instructions

Main Files - Coop's Vanilla Crab Revamp

Installation Instructions

• In the FOMOD Installer:

o Pattern: select VanillaLike.

Shine: select Muted.

Misc: don't select anything.

o Finish.

Coop's Akatosh Retexture No More Melted Cheese

Vastly improves Akatosh's textures

Download Instructions

• Main Files - Coop's Akatosh Retexture 2K

Faster Horse Dismount

Significantly faster.

Smoother Horse Animations

A much needed set of new animations.

Equipment Visuals

Create a new separator and name it "Equipment Visuals".

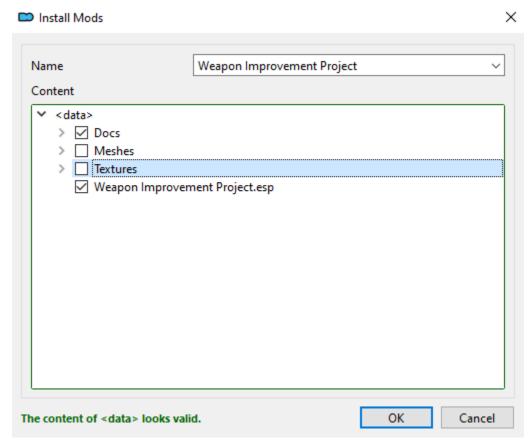
Weapon Improvement Project

Makes weapons more detailed.

Download Instructions

• Main Files - Weapon Improvement Project

- 1. Select the manual button and uncheck:
 - meshes
 - textures
- 2. The expected result should look like this:



3. Click OK.

Weapon Improvement Project - fixes (NO ESP) v2 .7z

Fixes the meshes.

If a warning about the mod being already installed appears, click **Rename**, rename it to "Weapon Improvement Project - fixes (NO ESP) v2".

Knights of the Nine Weapon Improvement Project Patch Improves the KotN weapons.

Download Instructions

• Main Files - Knights of the Nine Weapon Improvement Project Patch (**V2**).

Ava - Adjusted Vanilla Armor

Fixes some of the more misshapen armor pieces in the game, making them look a bit more sensible.

Artifacts Redone

Gives artifacts a much more detailed model.

Download Instructions

- Main Files Artifacts Redone
- Optional Files Artifacts Redone Calming Pants Replacer

Installation Instructions

- In the BAIN Package Installer for Calming Pants Replacer select:
 - 00 Core (Required)
 - o 01 HGEC
 - o 02 Robert Male
 - Seamless OCOv2

Artifacts Redone - HGEC Roberts Conversion

Converts the new models to HGEC/Roberts

Download Instructions

• Install **both** main files - Robert's Artifacts v1.1, and HGEC Artifacts v1.2

Visually Improved Staffs

Improves the staffs in a manner most visually.

Installation Instructions

- 1. In the BAIN Package Installer select:
 - o 00 Core
 - o 01 Optional glowing
 - o 02 Hrormirs Ice Staff
 - o 03 Staff of Indarys
- 2. Install the mod.

Visually Improved Staffs for OOO

High resolution staff texture replacer for OOO.

HiRes Iron Armor

Ever wanted Hi-Res armor? Here you go.

HiRes Iron Weapons

Irony not included.

Golden Elven Armor and Weapons

Gives a more regal feel to them.

Download Instructions

- Main Files Golden Elven Armor and Weapons
- Optional Files Lindai and Nenalata Crowns

<u>Dwemer Metal - Armor and Weapons</u>

Metal for the metal god.

Ebony Armor Extended

Makes ebony armor look slightly more practical.

Download Instructions

• Main Files - Dark Ebony Gold

Golden Dagger for Weapon Improvement Project - Fix

Fixes an issue with the golden dagger.

Darker and Bloody Daedric Equipment

Makes it look pretty cool.

Darker Glass Armor

Just like Morrowind.

<u>Imperial Armors - Visual Edits</u>

Makes the armor more similar to ones from Skyrim.

Installation Instructions

Download all of the Main Files

Mythic Amber Armor

Makes it worthy of an armor found in a daedric realm.

Installation Instructions

• Main Files - Mythic Amber Armor Final

Townguards armor retexture

Retextures the guard armor to be more detailed.

Installation Instructions

- 1. In the BAIN Package Installer select:
 - Imperial Guard Armor Retexture 4K-2K (56MB)
 - Townguard Armor Retexture 2K (32MB)
- 2. Install the mod.

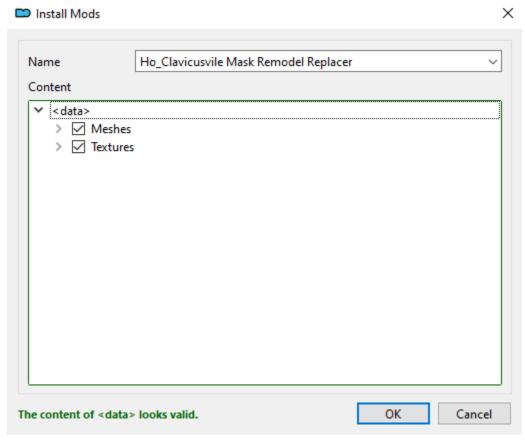
Half-off Clavicusvile Mask remodel replacer

Remodels the Masque.

Download Instructions

Main Files - Ho_Clavicusvile Mask Remodel Replacer

- 1. In the **Install Mods** window, right-click on the **Data** folder.
- 2. Select **Set as <data> directory**.
- 3. The expected result should look like this:



4. Click OK.

SI Mania Clothing Fix

Minor fix for an old SI bug.

Cutlass Retexture

Are you a pirate?

Insanitys Umbra Sword Replacer

It's insane not to get this.

Magical Arrows

Adds a really nice effect to arrows.

Miscellaneous Visuals

Create a new separator and name it "Miscellaneous Visuals".

Improved Fires and Flames

Improves the god awful vanilla flames.

Download Instructions

- Main Files Improved Fires and Flames
- Optional Files Optional torch

Book Jackets Oblivion High Res BAIN

Adds much more detail to the book jackets.

Download Instructions

• Main Files - Book Jackets Oblivion High Res BAIN - Cleaned and Bash Tags

Installation Instructions

- 1. In the BAIN Package Installer select:
 - 00 Core Assets
 - 01c Core Book Jackets ESP Filter Version (Maximum Compatibility with Knights and UOP
- 2. Install the mod.

Grimbots DLC Book Jackets

Adds more detailed book jackets to DLC books.

Download Instructions

• Main Files - Shivering Book Jackets

EGO - Spell Tomes Replacer

Makes the spell tomes into more beautiful books.

Book Jackets KOTN

Adds more detailed book jackets to the Knights of the Nine DLC books.

Book Jackets KOTN HD update

Now in HD.

Book Jackets for Misc DLC

Adds more detailed book jackets to the house DLC books.

TD Alternative Books Cover

Makes the book covers more varied.

Installation Instructions

- 2. In the BAIN Package Installer select:
 - o 00 Core

Glowing Fractured Soulgems

Makes the soul gems look way cooler.

Download Instructions

Main Files - Glowing Fractured Soulgems - All Colours with 1024 Textures

Installation Instructions

- 1. In the BAIN Package Installer select:
 - o 00 Core Files
 - o 01 Textures Skyrim Inspired Colours
 - o 02 Glow map Fractured Glow
 - o 03 Meshes Pulsing
- 2. Install the mod.

Icon Patch for Glowing Fractured Soulgems

Fixes the icons.

Download Instructions

• Main Files - Icon Patch for Glowing Fractured Soulgems

HiRes Silver and Gold Clutter

Keeps the clutter in the same vanilla sliver tone.

Download Instructions

- Main Files HiRes Silver Clutter
- Optional Files HiRes Gold Clutter

HiRes Pewter

More detail.

Vanilla Amulets fix for HGEC

Helps hide seams.

Retextured Amulets

Improves the textures of amulets.

Retextured Rings

To rule them all.

EGO - Beverages and Bottles Replacer

Makes the bottles of beverages look way cooler.

Retextured Potions

Also makes potions really cool.

Download Instructions

- 1. In the BAIN Package Installer select:
 - Core
 - Optional Slimy
- 2. Install the mod.

Retextured Potions - OOO Patch

Patch for OOO and Retextured Potions!

Download Instructions

Main Files - Retextured Potions - OOO Patch

Paintings Variation

Changes paintings.

Download Instructions

- Main Files Paintings Variation 2.0
- Optional Files Paintings Variation SI

Faster Dungeon Doors

Open dungeon doors faster.

High-Res Varla and Welkynd Texture Replacer

Gives beauty to these ancient artifacts.

Installation Instructions

- 1. In the BAIN Package Installer select:
 - o 01 Fixed UV Meshes w. 2x UV Scaling
 - o 02 More Meshes w. New Iron Tex && 2x UV Scaling
- 2. Install the mod.

HD Cobwebs

Cobbing time.

TD Lower Clutter

Retextures the clutter for lower class items.

TD_Middleclass_Replacer v 3.0

Replaces the models of some middleclass items.

TD_Middleclass v 3.1

Retextures them.

If a warning about the mod being already installed appears, click **Rename**, rename it to "TD_Upperclass v 3.1".

TD Upperclass v 3.0

Makes the upperclass look more detailed.

TD Upperclass v 3.1

Update file.

Darooz Upperclass clutter

Classy.

Colovian Carpets - A rug and mat retexture

I can show you the world...

VKVII Oblivion Mages Guild Clutter

Hi-Res retexture of magical related clutter.

HiRes Hay Bail Textures

Not a bail out.

Better Window Reflections

Replaces the vanilla god awful reflections.

Kinda Actually Decent Enviroment Map

Very decent.

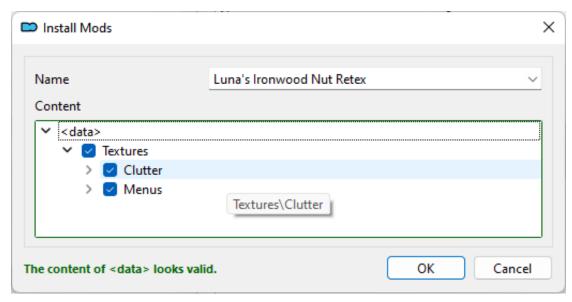
Retextured Caves and Mines Doors

Compliments strange caves.

<u>Luna's Ironwood Nut Retex</u>

NUT.

- 1. In the Install Mods window, double-click on LunasIronoodNutRetex.
- Double-click on **Data** and **OPTIONAL**.
- 3. Drag and drop **Textures** from both expanded folders to **<data>**.
- 4. The expected result should look like this:



5. Click OK.

Azuras Star retexture

By Azura!

Azuras Star Glow

Now glowing!

Darooz artsupplies

No more palette stacking!

Kaizits Animated Ingredients

Makes the ingredients animated.

Download Instructions

- Main Files Kaizits Animated Ingredients
- Update Files Kaizits Animated ingredients v1.1

If a warning about the mod being already installed appears, click **Rename**, rename it to "Kaizits Animated ingredients v1.1".

Kaizits Animated Ingredients - No Shadows

Removes shadows for increased performance.

<u>Icons for Alchemy Apparatus</u>

Improves UI.

Download Instructions

- Main Files Icons for Alchemy Apparatus
- Optional Files Icons for novice Alembic and Retort

Clickable Magic Gate

You can now click it!

VAs Better Gold with No Menu Icon - Loose

Improves the detail of the actual gold items.

Luxury Ayleid Chests

Makes the chests more detailed.

Luxury Ayleid Chests - Small Chest Glow

Makes the chests glow.

Improved Chests

Adds several new chest models.

Download Instructions

- Main Files Improved Chests
 - When in the BAIN installer, do not tick OLDChests, you only need the Improved Chests (OOO Compatible)

Savilla's Stone Enhanced

Makes the stone more detailed.

- 1. In the BAIN Package Installer select:
 - o 01 Iced Style (.esp FREE)
- 2. Install the mod.

Sounds

Create a new separator and name it "Sounds".

GOSH

Massively overhauls the sounds of Oblivion.

Download Instructions

• Main Files - GOSH v2-1

Varied Spell Sounds

Improves the sound variety of spells.

Download Instructions

• Main Files - AgarVariedSpellSounds

Symphony of Violence - Combat Sound Enhancement

Improves the general combat sound effects.

Consistent Beggar Voices

Fixes the inconsistencies with beggar voices.

<u>Music</u>

Create a new separator and name it "Music".

Oblivion Music Overdose 2

Includes some great music.

Download Instructions

• Optional Files - Oblivion Music Overdose 2 - Title Music NOT Replaced

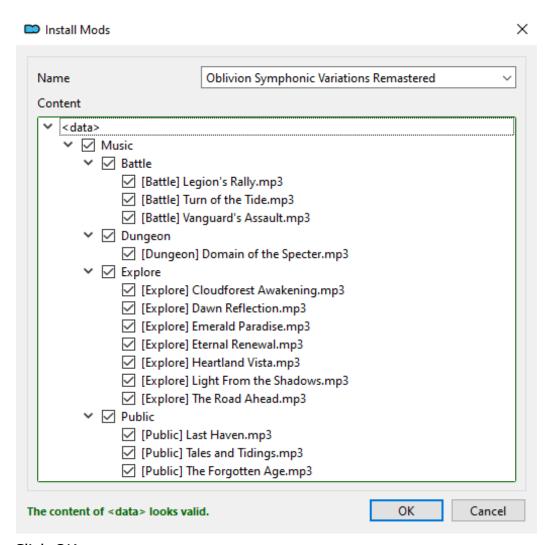
Oblivion Symphonic Variations Music Suite

Adds some music in the style of Jeremy Soule.

Download Instructions

• Main Files - Oblivion Symphonic Variations Remastered

- 1. In the **Install Mods** window, right-click on **<data>**.
- 2. Click on **Create directory**, and call the directory name "**Data**".
- 3. Within the newly created **Data** folder directory, create a new directory and call it **"Music"**.
- 4. Within the newly created **Music** folder directory, create new directories and call them, "**Battle**", "**Dungeon**", "**Explore**" "**Public**".
- 5. Drag the mp3 files into the related folders.
- 6. Right-click on the Data folder.
- 7. Click set as <data> directory.
- 8. The expected result should look like this:



9. Click OK.

Late Loaders

Create a new separator and name it "Late Loaders".

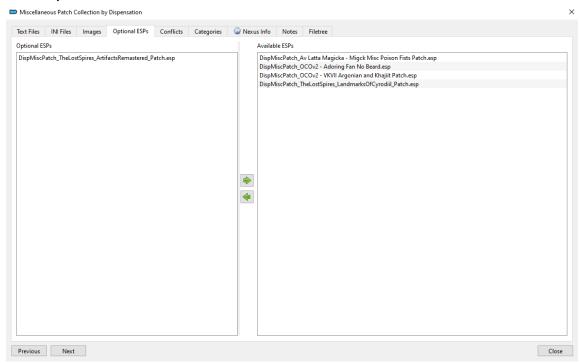
Miscellaneous Patch Collection by Dispensation

A huge patch collection for several mods.

Download Instructions

• Main Files - Miscellaneous Patch Collection by Dispensation

- 1. In the BAIN Package Installer select:
 - Av Latta Magicka Migck's Misc Elemental Fists Poison Patch
 - o Oblivion Character Overhaul 2 Patches
 - The Lost Spires Compatibility Patches
- 2. Double-click on **Miscellaneous Patch Collection By Dispensation** in the left pane.
- 3. Set the following as **Optional ESPs**:
 - DispMiscPatch_TheLostSpires_ArtifactsRemastered_Patch.esp
- 4. The expected result should look like this:



5. Close.

OOO SI - OCOv2 Patch

Patch for OOO SI and OcOv2

Download Instructions

Optional Files - OOO Shivering Isles - OCOv2 Restoration Patch

000 - Cobl Patches

Patches for OOO and Cobl

Download Instructions

- Main Files COBL Tweaks MOFAM Patch this contains your "Cobl Tweaks - OOO.esp"
- Main Files OOO CoblTweaks Fix this is an additional .esp to the file above.
- Main Files OOO Spectral Fix

Do not enable "Cobl Tweaks - SI.esp" or any other non-OOO CoblTweaks package, only use "Cobl Tweaks - OOO.esp"

EVE HGEC bodies types for OOO

Makes the females npcs armors match the HGEC body type - includes the OOO patch for it.

Download Instructions

• Optional Files - EVE for Oscuro Oblivion Overhaul 1_3 BAIN

Installation Instructions

- In the BAIN Package Installer:
 - o 00 Core
 - o 10 Equipment Replacer Upperbody Normal C-Cup
 - o 15 Equipment Replacer Lowerbody Normal.
 - Do not enable "EVE_StockEquipmentReplacer.esp", instead use "EVE_StockEquipmentReplacer for OOO.esp".

Robert Male Muscular OOO Armor

Same thing but for male npcs and its respective body type - Robert Males.

Download Instructions

Main Files - Robert Muscular OOO Armor

000 - Seamless Patch

Patch for OOO and Seamless/HGEC

Download Instructions

Optional Files - SE- HGEC 000 24078

Installation Instructions

- In the BAIN Package Installer:
 - o 00 Core
 - 10 Equipment Replacer Upperbody Normal C-Cup
 - o 15 Equipment Replacer Lowerbody Normal

000 Improved Chests - Harvest Containers removed

Removes a critical and save-bloating feature from OOO. Manual Installation.

Finishing Line

INI Presets

Create a new separator and name it "INI Presets".

ROTS Preset Compilation

Every preset that is required for this guide to play as intended is included here.

[spoiler]List of Mods:

Blockhead

Disables a clunky change to the race menu controls.

Migck Miscellaneous

Disables the more intrusive settings.

MigMaster

Removes a pointless notification.

Extended UI

Enables additional QoL tweaks such as quick selling and buying shop items. Disables spell descriptions.

Map Marker Overhaul

Removes intrusive features such as changes to the compass range

Av Latta Magicka

Tunes the configuration more appropriately.

Ultimate Leveling

Disables out of place features like horseshoes and enables the vanilla based skill usage leveling.

Crime Has Witnesses

Sets the witness notifications to the least intrusive setting. [/spoiler]

Mod Cleaning

Mod cleaning is really simple:

- 1. Make sure TES4EditQuickAutoClean is selected.
- 2. Click the **Run** button.
- 3. When the process starts, select a plugin.
- 4. Click OK.
- 5. Exit the window.
- 6. Repeat the previous steps for all plugins requiring cleaning.

LOOT will show you what plugins need cleaning, but for your convenience we also provide a list of esps here:

<u>List of Mods:</u>

- DLCHorseArmor.esp
- DLCVileLair.esp
- DLCOrrery.esp
- DLCMehrunesRazor.esp
- DLCSpellTomes.esp
- DLCThievesDen.esp
- DLCBattlehornCastle.esp

- DLCFrostcrag.esp
- Knights.esp
- The Lost Spires.esp
- The Lost Spires Cleaned Up Scribe.esp
- GOSH Region Ambiance.esp
- Cliff_BetterLetters.esp
- IC Circular Canal.esp
- Extended Dialogue.esp
- INewGems.esp
- Harvest [Flora] Shivering Isles.esp
- Harvest [Flora] DLCFrostcrag.esp
- Better Rainbows.esp
- MinimalMagicEffects.esp

Bashed Patch

The Bashed Patch is primarily used for conflict resolution between your entire load order and merging leveled lists. Additionally, it allows you to save esp slots by merging those esps into the Bashed Patch.

This section will show the user how to apply this utility to their load order for the purposes of this guide.

Before building your Bashed Patch, make sure to run LOOT to sort your load order.

Instructions:

- 1. Open Wrye Bash in MO2.
- **2.** Go to the top-left of the **Mods** tab.
- 3. Go to Edit.
- 4. Go to Active Plugins.
- 5. Select **Deactivate All,** then in the same menu **Activate non-mergeable**.
- **6.** Right-click on **Bashed Patch**, **0.esp** -> **Rebuild Patch**.
- **7.** Make sure that you have these categories enabled:

Alias Plugin Names
✓ Merge Patches
Replace Form IDs
✓ Import Actors
✓ Import Actors: Al Packages
✓ Import Actors: Faces
✓ Import Actors: Factions
✓ Import Actors: Spells
✓ Import Cells
✓ Import Effect Stats
✓ Import Enchantment Stats
✓ Import Enchantments
✓ Import Graphics
✓ Import Inventory
✓ Import Names
✓ Import Races
☐ Import Races: Relations
☐ Import Races: Spells
✓ Import Relations
☐ Import Roads
✓ Import Scripts
✓ Import Sounds
✓ Import Spell Stats
✓ Import Stats
✓ Import Text
✓ Tweak Actors
✓ Tweak Assorted
✓ Tweak Clothes
☐ Tweak Names
☐ Tweak Races
✓ Tweak Settings
Cobl Catalogs
Cobl Exhaustion
Contents Checker
Leveled Lists
Morph Factions
☑ NPC Checker
Race Checker
SEWorld Tests
☑ Timescale Checker

- **8.** Go to the **Leveled Lists** category and untick **Remove Empty Sublists**.
- **9.** Go to **Tweak Actors/Assorted/Clothes/** setting and make changes to your preferences (recommended settings below).
- **10.** Click **Build Bashed Patch** on the bottom of the Update Bashed Patch, 0.esp window.

Recommended Tweaks

The Bashed Patch is useful beyond simply conflict resolution. It even has tweaks packaged in that can be enabled.

Tweak Actors:

• Enable "Irresponsible Creatures [All Creatures]".

Tweaks Assorted:

- Enable "Armor Shows Amulets".
- Enable "Armor Shows Rings".
- Enable "Clothing Shows Amulets".
- Enable "Clothing Shows Rings".
- Enable "Magic: Script Effect Silencer".
- Enable "Nvidia fog fix". (enable for Nvidia GPUs)
- Enable "Bow reach fix".
- Disable "Default Icons" (requirement for Av Latta Magicka).
- Enable "No Light Flicker" (FPS boost).

Tweaks Clothes:

- Enable "Gloves Show Rings".
- Enable "Robes show amulets".

Tweak Settings:

- Enable "Arrow: Speed".
 - Right-click and select x2.0.
- Enable "Camera: Chase Tightness"
 - Right-click and select ChaseCameraMod (x24.75)
- Enable "Player: Horse Turning Speed".
 - o Right-click on the option and set values to custom.
 - o iHorseTurnDegreesPerSecond value to 80.
 - iHorseTurnDegreesRampUpPerSecond to 360.
- Disable "UOP Vampire Aging And Face Fix" (ORC already includes a fix).
- Enable "Warning: Exterior Distance To Hostiles".
 - o Right-click on the option and set it to 1000.
- Enable "Warning:Interior Distance To Hostiles".
 - Right-click on the option and set it to 1000.

Note #1:

Filter Patches are patches with Filter Bash tags that import records based on your current load order. Missing masters are normal, as the relevant records are merged into the Bashed Patch. **Filter Patches must be deactivated at all times.**

Note #2:

It is recommended to rebuild your Bashed Patch whenever you make changes to your plugin load order.

Note #3:

Depending on your load order, this process might take awhile.

LOD

Create a new separator and name it "LOD".

In order for a proper display of distant objects and terrain, custom LOD generation will be needed. It is NOT required, especially if your system cannot handle it.

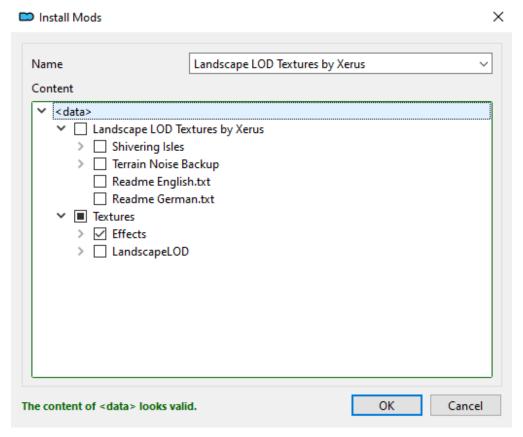
For additional information, check out this.

LOD Resources

Landscape Terrain Noise by Xerus

Improves the look of distance LOD.

- 1. Double-click on the **Cyrodiil** folder.
- 2. Drag the **Textures** folder from the **Cyrodiil** folder into **<data>**.
- 3. In the **Textures** folder, uncheck **LandscapeLOD**.
- 4. Uncheck Landscape LOD Textures by Xerus.
- 5. The expected result should look like this:



6. Click OK.

TES4LL - Missing textures for Landscape LOD generation

Adds missing textures necessary for LOD generation.

Download Instructions

Main Files - TES4LL - Oblivion Vanilla - Missing Textures

SI HM fix for TES4LL and MPGUI

Fixes the Height Map for Shivering Isles.

Evenstars Colourwheel LOD Update

Improves LOD models.

Download Instructions

Main Files - Evenstar CW LOD

- 1. In the BAIN Package Installer select:
 - o 00 Textures
 - 04 Statues and shrines
- 2. Install the mod.

Optimized VWD

Less resource intensive VWD models.

Download Instructions

• Main Files - Optimized VWD

VWD for Leyawiin

Adds VWD models to Leyawiin LOD.

Download Instructions

• Main Files - VWD for Leyawiin

VWD for Town Houses

Adds VWD models for town houses.

Download Instructions

Main Files - VWD for Town Houses

<u>Imperial City LOD - Performance Edition</u>

Full Imperial City LOD.

Download Instructions

Main Files - Imperial City LOD - Performance Edition

City LOD - Performance Edition

Detailed city LOD

Download Instructions

Main Files - Anvil Chorrol LOD

J3 Atlassed VWD 2

Adds several atlassed VWD models.

Download Instructions

- Main Files J3 Atlassed VWD 2 Cyrodiil BAIN installer
- Main Files J3 Atlassed VWD 2 Shivering Isles BAIN installer
- Optional Files J3 Atlassed VWD 2 Cyrodiil Ruins ALL Ruined Ruins (texture mod)
- Optional Files J3 Atlassed VWD 2 Shivering Isles Bomret's Texture Pack for Shivering Isles

Installation Instructions

- 1. In the BAIN Wizard Installer for Cyrodiil:
 - Select Performance (No Rocks)
 - o Finish.
- 2. In the BAIN Wizard Installer for Shivering Isles:
 - Select Select All
 - o Finish.

Bruma Frostcrag Spire LOD

Adds LOD to Frostcrag Spire from Bruma.

<u>Landscape LOD generator tes4II-v5</u>

Used to generated landscape textures.

Download Instructions

• Main Files - Landscape LOD generator 5_15c

Installation Instructions

- 1. Install **Landscape LOD generator 5_15c** as a mod in MO2.
- Click OK.
- 3. Ignore the warning message.

LOD Generation Tools

Sort through LOOT and rebuild your Bashed Patch before you use the following tools.

Multi Purpose GUI

This tool is for generating terrain LOD.

Download Instructions

Main Files - mpgui_2_00

Installation Instructions

- 1. Extract the contents of the setup.exe at a location of your choosing.
- 2. Run setup.exe and install in the following path:
 - C:\MPGUI

MPGUI Batch Files

Batch files that automatically configures settings for you.

Installation Instructions

- 1. Extract into the same location where the MPGUI files were installed (C:\MPGUI).
- 2. Select all files in the MPGUI folder.
 - Right-click and drag the cursor to 7-Zip.
 - Click on Add to Archive
 - Press **OK** on the new window.
- 3. Install the newly created MPGUI archive as a mod in MO2.
- 4. Click OK and ignore the warning message.

LOD Instructions

- 1. Create a new empty mod by right-clicking on the empty space in the left pane, and call it "Original Game Data".
- 2. Right-click on **Original Game Data** and select **Open In Explorer**.
- 3. Copy the **Oblivion.esm** and **DLC esps(including Knights)** from the Oblivion root folder into the **Original Game Data** empty mod.
- 4. Create a new empty mod called **Landscape LOD**.
- 5. Within that new empty mod create the following directory structures:

- Meshes\Landscape\LOD
- Textures\LandscapeLOD\Generated
- 6. In the right pane, open the dropdown box in the upper right window, which is just left of the **Run** button.
- 7. Click **<Edit...>**
- 8. In C:\Modding\MO2\mods\MPGUI add **mpgui.exe** as an executable.
- 9. Click on **mpgui** in the Modify Executables menu.
- 10. Check **Create files in mod instead of Overwrite (*)**.
- 11. In the drop down menu, select **Landscape LOD**.
- 12. Click Apply.
- 13. Make sure **Landscape LOD Generator TES4LL-v5** and **Original Game Data** are enabled in MO2.
- 14. Run **mpgui** in MO2.
- 15. In MPGUI click on File.
- 16. Click on **Open batch**.
- 17. Double-click on **DispensationBatchTamriel.mpb**.
- 18. Click on the **Plugins** tab.
- 19. Click on the **Plugins.txt** button.
- 20. Go to the **Worldspace** tab and click on **Read Worldspaces**.
- 21. It might crash during the scanning process, if it does, just try again until it works.
- 22. Click on the **Start Process** tab.
- 23. Click on the **Click me if you are ready** button to generate the Tamriel landscape LOD.
- 24. When **Background reader finished** is displayed in the console log, it is done.
- 25. Close.
- 26. From step 14 repeat the steps for

DispensationBatchShiveringIsles.mbp.

SlowLODGen

This tool is for generating object LOD.

Installation Instructions

1. When the download has finished, install SlowLODGen in MO2. When asked if it is BAIN, select no.

- 2. Click Ok then ignore.
- 3. Add Launch SlowLODGen.bat as an executable.

LOD Instructions

- 1. Double-click on the SlowLODGen mod.
- 2. Open LODGen_config.yaml with any text editor (e.g. Notepad) and set write_bsa to True (note that SkyBSA is required).
- 3. Run the bat through MO2 (select "Launch slowLODGen" in the list in the right pane and press the giant "Run" button)
- 4. Wait for the tool to finish (this can take 5–15 minutes depending on your setup).
- 5. Check that the load order position of MergedLOD.esm in the right pane ("Mod Index" column) matches the position stated in the esm description (shown when you hover over the plugin) and that the file is active.
- 6. Check that MergedLOD.esp is active and that it is placed late in the load order.

FAQ and troubleshooting

My game doesn't load/I CTD on clicking "New Game"

Before coming to the comments or our Discord server, try this:

- 1. Check for missing masters. Check that you don't have esps with missing masters enabled.
- 2. Regenerate the **Oblivion.ini**.

Delete **Oblivion.ini** in My Documents\My Games\Oblivion**Oblivion.ini** then launch the **Oblivion Launcher** (either via GOG, Steam, or directly clicking on the OblivionLauncher.exe) to regenerate the file. If the game launches (don't pay attention to wrong resolution/fonts) reapply font tweaks for Darnified UI (see Installation Instructions for Darnified UI) and reapply bBorderRegionsEnabled=0 in the Oblivion.ini.

- 3. Restart your computer. Yes, we know, it sounds too obvious, but may help in certain cases and is pretty fast to do.
- 4. Check for bugged esps. Try to launch Oblivion with only Oblivion.esm active. If it works, enable esps by groups, until you find the culprit.
- 5. Check if ORC is the issue. Disable Oblivion Reloaded Combined to see if it solves the issue. If it is indeed the case, some configuration for your particular setup might be required to achieve ultimate happiness.
- 6. If you use DXVK, try removing d3d9.dll from the Oblivion root folder to see if the problem still persists.
- 7. Check for bugged mods for MO2 users. Try to disable all mods (**except for Darnified UI**) if you use MO2, if it works, try to find the source of problems by re-enabling mods in groups/one-by-one.

Thanks to Skarn for making the guide

Shoutout to Lolcos for helping clean up messy details

Ciggyman_ wuz here