

GAME – *Blindfolded Directions*

Divide the class into two teams. One member of each team will be blindfolded. Place two objects at different locations in the room at a distance for these students to find. The teams must direct their blindfolded members to find the objects, one instruction at a time. Teams should take turns deciding on and giving instructions. If students give an incorrect instruction, it should be followed. Teams can help by moving furniture out of the way.

The team that reaches their object the fastest (in the fewest number of directions, because they're taking turns) wins the round! Repeat the next round with new students and fresh blindfolds.

Vocabulary to use:

- **Turn/Go left**
- **Turn/Go right**
- **Go straight**
- **Keep going**
- **Turn around**
- **Bend down**
- **Bend over**
- **Go backwards**
- **Stop**
- **Take a big/small step**
- **Watch your step**
- **Reach over**