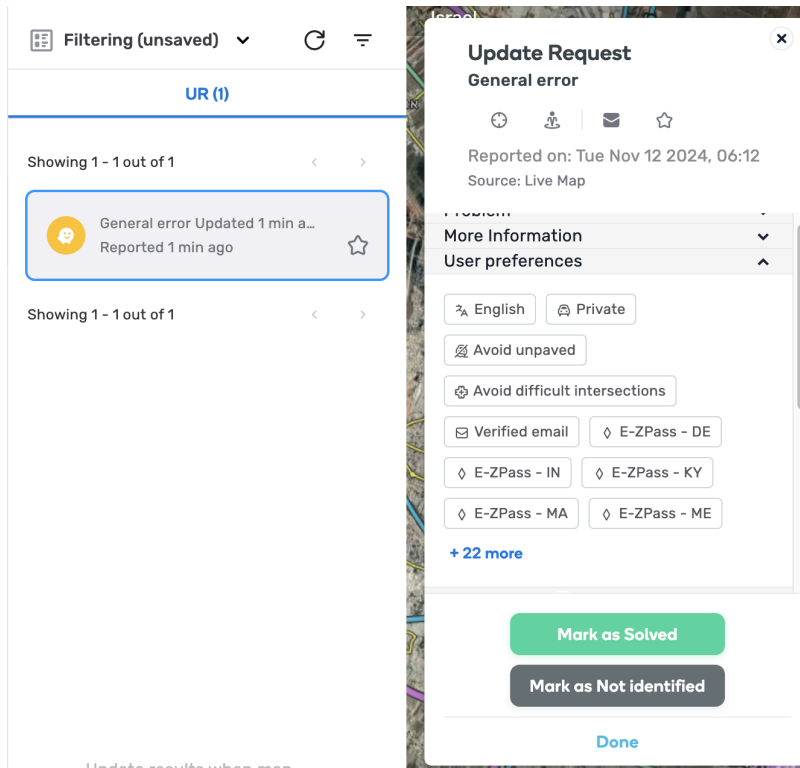




New WME production v2.261

Implemented Community Suggestions

- The **User Preferences** section in **UR** now includes a control for collapsing and expanding. This makes UR more readable, especially when the reporter has a large number of passes or permits added.
 - [Community suggestion](#).
 - Thanks kkervinjones for submitting the suggestion and everyone for voting!



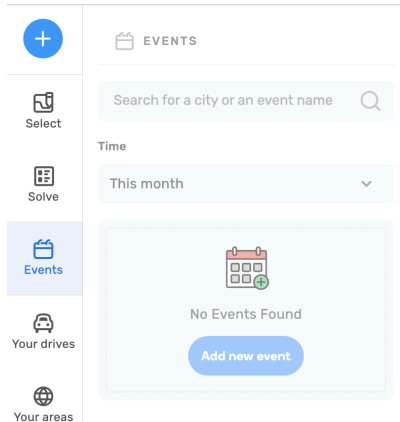
New features/enhancements

We're introducing a bunch of useful features and including some design enhancements:

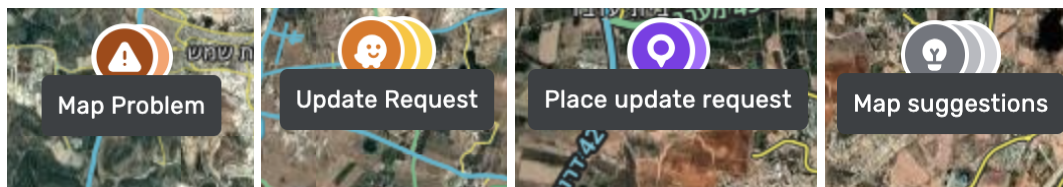
- Unify Action Areas Update - Smoother Transitions & Improved Menu Navigation.

You can find more details [here](#).

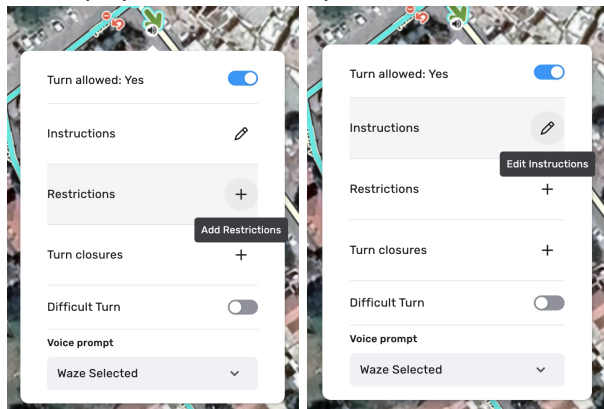
- We've added a background to the Events Sidebar for zoom levels 4–11, clarifying that events cannot be created at these zoom levels.



- Clustered Map Problems, Update Requests, Place Update Requests, and Map Suggestions now feature new icons to enhance clarity. The quantity of chips in the stack now represents ranges of items within the cluster: 2 chips for clusters with 10-29 markers, 3 chips for clusters with 30-99 markers, 4 chips for clusters with 100+ markers.



- In response to community feedback, the tooltip for Turns has received minor design updates (it's now thinner). Additionally, the Instructions, Restrictions, and Turn Closures menu items now displays Add/Edit tooltips when hovered over. And the whole rows are now clickable.



- Now Content Security Policy (CSP) is required to be enabled in your browser in order to access and use WME.

For more details please see this [announcement](#).

Bug Fixes

We released 7 bug fixes:

1. Shortcuts: JB keyboard shortcut locked to L5+ - fixed.
2. Save Stack: Save Stack shows all items with capital letters when editing a place - fixed.
3. Suggest an Edit: Street name updates don't respect upper / lower case as entered - fixed.
4. UI: Segments are blinking when loading WME - fixed.
5. Saved Search for Issue Tracker: With long named saved filters, scrolling down can skip the next in list - fixed.
6. Venues: Places not always show up on the map - fixed.
7. Turn Instructions: Signs/Roadshields multiply in Turn Instructions view - fixed.

Known issues

- Venues: The last category under the venue could be deleted, but the save stack is empty. When you reselect the venue, the category is still there

Thank you for reading!