

GAME UNPICKING

🎬 Whether it is running or collecting, shooting or trading, games are driven by actions, aka **verbs** defining what you **can do** in the game, what you **should do** to win it, and what you simply **can't do**.

CURRENT VERBS

As you play this game, jot down what you **can do**, what you **should do**, and **why**.

NEW VERBS

Imagine what you **cannot do** currently, but you'd like to be an option, and **why**.

MESSAGES

What may be the *moral* of the game? What does it teach you to do? Check out this [article I wrote on the moral of Monopoly](#), if you're looking for some inspiration.

NEW MESSAGES

What are you interested in? What moves you? What are you concerned about? Don't worry if these don't seem to fit with this game (yet).