

WARNING:

**All of the mods included here were found on [CurseForge](#)
This means that these mods may not be on other modding platforms**

(Disclaimer: I only have used CurseForge, this means I can not guarantee that this warning is accurate)

(**WARNING:** the most recent create update as of 10/27/2025 may not work with Create addons)

Main Addons

Name	Minecraft Version	Small Description
Base Create	1.21.1 and 1.20.1	You all know what this is, Create automates many parts of Minecraft and makes playing the game more fun for builders!
Dreams n' Desires Updated Original	1.20.1	A mod that adds random stuff & that may try to fit within create's theme! (Original does not support Create V6)
Big Cannons	1.20.1	Adds cannons to Create (<u>1.20.1 does NOT support Create V6</u>)
Big Cannons: Advanced Tech	1.20.1	Adds more stuff to Big Cannons
Liquid Fuel	1.21.1 and 1.20.1	Lets you pump lava into things like blaze burners
Unbreakable Tools	1.20.1	Adds a way to make the base minecraft tools unbreakable
Ultimate Factory	1.21.1 and 1.20.1	Ads more ways to automate things in and out of create
Integrated Farming	1.21.1	Adds more automation for the farming process
Escalated	1.21.1 and 1.20.1	Adds escalators to Create
Fuel & Water Information	1.21.1 and 1.20.1	Gives you information on how much fuel and water you have in your backpack

<u>Creating Space</u>	1.20.1	Allows you to go to space and other planets using create mechanics
<u>Sweets & Treats</u>	1.20.1	Adds sweets and treats to the create mod
<u>Bread and Beyond</u>	1.20.1	Adds breads and sandwiches to create
<u>Automated Blaze Cakes</u>	1.20.1	Makes the automation for blaze cakes easier (is not necessary to automate blaze cakes)
<u>Diesel Generators</u>	1.21.1 and 1.20.1	Adds another way of power generation through diesel
<u>Crafts & Additions</u>	1.21.1 and 1.20.1	Adds electricity to the create Mod
<u>Enchantment Industry</u>	1.21.1 and 1.20.1	Automates Enchanting with the create mechanics
<u>Copycats</u>	1.21.1 and 1.20.1	Adds copycat blocks to regular minecraft blocks
<u>Steam n' Rails</u>	1.20.1	Expands the railroading system the base create has
<u>Deco</u>	1.20.1	Adds decoration blocks that are themed around create
<u>Hypertubes</u>	1.21.1 and 1.20.1	Adds hypertubes to make travel around your world easier
<u>Central Kitchen</u>	1.21.1 and 1.20.1	Adds automation for food (I suggest you read what the mod provides to see what other mods pair with it)
<u>Bells & Whistles</u>	1.21.1 and 1.20.1	Expands the building trains feature that is in base create
<u>Rechiseled</u>	1.21.1 and 1.20.1	Adds decoration variants of blocks to create
<u>Stuff N' Additions</u>	1.21.1 and 1.20.1	Adds a ton of features into create (look at features on page, I'm not typing them all)

<u>Connected</u>	1.21.1 and 1.20.1	Adds a whole bunch of moving and redstone parts, also has some new building blocks
<u>New Age</u>	1.21.1 and 1.20.1	Adds electricity functions and even nuclear power!
<u>Interiors</u>	1.20.1	Adds new functional furniture to create
<u>Aquatic Ambitions</u>	1.21.1 and 1.20.1	Adds automation for aquatic blocks like Prismarine and Coral and even Copper!
<u>Trading Floor</u>	1.21.1 and 1.20.1	Lets you automate Villager trading with create
<u>Radars</u>	1.20.1	Adds surveillance technology to create
<u>Ore Excavation</u>	1.21.1 and 1.20.1	Adds hidden infinite ore veins, use the machines in the mod to extract the ores
<u>Encased</u>	1.21.1 and 1.20.1	Allows you to encase a lot of things and adds encasings
<u>Sound of Steam</u>	1.21.1 and 1.20.1	Adds pipe organs to create and has many different organ stops
<u>Oxidized</u>	1.21.1 and 1.20.1	Adds oxidizing recipes to create
<u>Confectionery</u>	1.21.1 and 1.20.1	Allows you to make a chocolate factory using create
<u>Recycle Everything</u>	1.20.1	Allows you to recycle items using crushing wheels
<u>Railways Navigator</u>	1.21.1 and 1.20.1	Get possible train connections in your world from one station to another
<u>The Factory Must Grow</u>	1.21.1 and 1.20.1	Adds heavy engineering and oil to the create mod
<u>Cobblestone</u>	1.21.1 and 1.20.1	Adds a cobble generating block that uses SU

<u>Questing</u>	1.20.1	Adds quests and a skill tree like page for create
<u>Power Loader</u>	1.21.1 and 1.20.1	Adds chunk loaders
<u>Metallurgy</u>	1.20.1	Adds Metallurgy processes to create
<u>Factory Logistics</u>	1.21.1 and 1.20.1	Adds a new way of liquid transportation: Jars
<u>Framed</u>	1.21.1 and 1.20.1	Adds more framed glass variants
<u>Petrol's Parts</u>	1.21.1 and 1.20.1	Adds a whole bunch of gears and systems that will change your create gameplay forever
<u>Design n' Decor</u>	1.21.1 and 1.20.1	Adds a whole bunch of Decoration features to the deco in base create
<u>Easy Structures</u>	1.21.1 and 1.20.1	Adds structures that use create blocks
<u>Ornithopter Glider</u>	1.21.1 and 1.20.1	Adds a glider to create
<u>Tank Defenses</u>	1.20.1	Adds stuff to protect your base like strong blocks and tanks
<u>Fishing Industry</u>	1.21.1 and 1.20.1	Allows for advanced fishing and other fishing things using create mechanics
<u>Fluid</u>	1.21.1 and 1.20.1	Enhances the fluid moving system and adds a feature for helping with mech. arms
<u>Winery</u>	1.21.1 and 1.20.1	Allows you to make your own winery with create mechanics
<u>Sabers</u>	1.20.1	Adds light sabers to create
<u>Teleporters</u>	1.21.1 and 1.20.1	Adds teleporters to create
<u>Crystal Clear</u>	1.20.1	Adds glass casings to create
<u>Missiles</u>	1.20.1	Adds missiles that you can launch at people to create
<u>Salt</u>	1.20.1	Adds Salt

Compatible Mods

Planned to be added in the
future
