I. About SATELLITE

A. About the project

"SATELLITE JVD Project" is a personal, non-profit, one-time Japanese voice drama project, with the scope and aim of creating a voice drama (or also known as "radio drama" or "drama tracks") with a simple video visual of the pilot chapter of the story, SATELLITE. The project's language will be in Japanese, while communications with the cast and staff will be mostly in English, or Japanese if requested. The final product will be in the form of a video, uploaded in Linzz's YouTube channel.

B. About the story

"SATELLITE" (衛星) is set in a far future where science had made it possible for humans and technology to work as one. Technology-aided labor and artificial DNA programming made it possible to give birth to a new generation of talented individuals on the other side of the human civilization called the "New World" (新世界). These children are bearers of a talent called MINUS that differentiates them from the surface civilization called the "True World" (実世界). The pilot story starts years later after the merging of both worlds and follows the adventure of the three trainees in the U-Satellite branch, who were in the middle of discussing the results of their interim evaluation when the emergency alarm blared throughout the base. They find themselves running to find a way to escape the trouble.

C. About the author

<u>Linzz</u> is an amateur writer/screenwriter and visual director. She has written and directed for <u>Crescent</u> <u>Cafe</u> - an amateur Japanese voice drama series. Her other works include her originally scripted quick story: <u>Like a Dream</u>. She has been exposed to various Japanese media and culture, and has great interest in various media projects, as such, became inspired to also create one as a hobby, and use it as a means to cross-experience different cultures in each project.

II. About the Audition

We are looking for additional cast and staff that can help us make this project come to fruition.

A. Roles and Requirements

- 1. General
- a) Must be 18+
- b) Must share past works, or a portfolio related to the role/s, as sample (here are some audition scripts you can use as your voice acting samples, if you don't have any)

- c) Must be responsible and accountable for the roles explained below
- d) Must be willing to collaborate within diverse people
- e) Comfortable with working on a Japanese project

2. Cast (Voice Actors)

- a) Must be able to voice act in the Japanese language
- b) Must be able to read a Japanese script (rough English translations will be provided)
- c) Must have a good recording environment
- d) Must submit a recording of all the sample lines provided for the character of choice in Section III below.
- e) Must be comfortable voice acting for urgent scenes
- f) Must be comfortable joining online read-throughs and live directing sessions if project lead calls for one

3. Staff Roles

- a) Visual Staff
 - (1) Artists helps create visual arts for the characters and backgrounds; design drafts will be presented as references but you're free to improvise
 - (2) Video Editor helps create the final visual presentation of the project
 - (3) Screen Overlay Designer designs and delivers screen overlays that will be used to show messages and other prompts in the final output.
 - (4) Graphics Designer generates graphical information for promotions; can be static image or teaser videos
- b) Audio Staff
 - (1) Audio Editors/Engineers helps edit the tracks to turn the audio quality to its best
 - (2) Audio Assistant helps find background music and sound effects to add into the drama track
 - (3) Soundtrack Composers/Producers ones who create the soundtrack or background music that will be used in the audio drama
 - (4) Audio Direction/Arrange the one who arranges all recordings, soundtrack and sound effects (sfx) to form the final audio drama
- c) Administration Staff
 - (1) Japanese Proofreader help check and correct missed spots in the script
 - (2) English Proofreader help check and correct the English translations of the script
 - (3) Promotional Manager helps manage promotions of the project throughout the whole process; should be able to make promotional graphics
- d) Others (feel free to propose)

B. Audition Flow

1. Profile & Sample Check

We will be checking your profile and works published in your portfolio. If we see you match the image and direction we are aiming for, you will be selected for an interview. We will be sending emails only to those who were selected.

2. Selection Interview

All selected auditioners will be interviewed by a panel of two or more staff. Depending on the role you're auditioning for, there will be times you will only go through more than one interview, or none.

3. Work Agreement Review

You will receive an email with a Work Agreement for your review. You will be asked to review the contents and sign the document. Our representative will sign the document and send you a copy after.

4. Work Timeline

You will start working on the project according to the agreement and resources provided.

5. Compensation

You will receive compensation after you have completed the Work. This is a personal individual project so kindly understand the low end of the compensation rating. Please see Work
Deliverables for a detailed list of tasks and their compensation estimate.

C. How to Audition

- 1. Read the project details and requirements related to your role/s in this document
- 2. Use this form to submit your audition entry (cast audition is currently closed)

III. Characters & Line Samples

Listed here are the basic information of the characters and their sample voice lines.

Recording Instructions

 Please record all the lines listed on the characters that you wish to audition for. You're free to improvise the lines.

- Record at your best recording environment (hardware, software, surrounding, vocal capabilities)
- Name your audition files as "Character Name_Your Name" and save it as mono in .mp3
- Make sure you send **one file per character only**. You can audition for multiple characters.
- Submit your audition using this form (closed), together with other required information

Character List

You can request to linzzchrono@gmail.com for a detailed character profile.

1. Itsuki Uenomiya

上之宮 樹(うえのみや・いつき)

Male / 20 y/o; 37 lines

ENFP / The Campaigner: Extrovert - Intuition - Feeling - Prospecting

Stupid at complicated things, complains a lot, maybe more stupid than how other people think, but he's still a team leader.

Sample Lines:

- (annoyed) それ、何回も聞いてきたんだけどさ、全く疲れない?
- (amused)アハハハ!!うける!!君って、面白いな!
- (angry, picking a fight) 俺、誰だと思ってんのか?は?喧嘩なら、何回も安く売ってやる!

2. Michelle Nightguard (Mimi)

ミシェル・ナイットガード(ミミ)

Female / 21 y/o; 36 lines

ENTJ / The Commander: Extrovert - Intuition - Thinking - Judging

The genius of the team, and the commander most of the time, and she's filthy rich.

Sample Lines:

- (slightly annoyed) 毎回落ちるっていうのは何なのよ、そもそも...
- (sarcastic)はい、言って御覧。お金なら、金額を気にせず
- (factly) いつも評価で落ちてる君に、言われたくはないわ

3. Ritsu Nakayama

中山 律(なかやま・りつ)

Male / 20 y/o; 27 lines

ENTP / The Debater: Extrovert - Intuition - Thinking - Prospecting

He likes girls. A lot. Except Michelle (because he knows he can never win against her)

Sample Lines:

- (playful) ほ〜ら、ゆったでしょう?僕のゆうこと聞かないからなんだよ?
- (urgency)後ろ向いちゃダメだ!走れって言われたら、走るんだよ!!
- (flirty) 正直言って、相手が大丈夫なら、何でもしてあげるよね...ナンデモ。えっへ

4. Nelly

ネリー

Female / 19 y/o; 23 lines

INTJ / The Architect: Introvert - Intuition - Thinking - Judging

Imagine a robot. She will act like so, unless you're Michelle. Granddaughter of a prominent entrepreneur from the true world.

Sample Lines:

- (annoyed) 明日の午前中に提出するから、黙っててくれませんか?
- (factly)流石に、無理は無理っていうことでしょう
- (super annoyed) そう言われても、法律的に駄目なものは、ダメに決まってますが?!

5. Headmaster

ヘッドマスター

Female / 60-ish; 6 lines

ISTP / The Virtuoso: Introvert - Observant - Thinking - Prospecting

Mysterious. Just... mysterious... and strict.

Sample Lines:

- (factly)法に従うかどうかの話ではない。我々は従うんだ。それ以外の選択肢はない
- (wondering) 次ってあるわけでもないし、どうしてそういう風に言えるのかが、今でも不思議に思っている
- (factly)終わりは我々が決めるものではない

6. System / Narration

20/30-ish; 23 lines

Sample Lines:

- (neutral) 明日、また晴れると思われる
- (neutral) 次第に、次の時代が来る時、果たして同じものが見られるだろうか
- (neutral) 失ったものは、一度手を放したら、二度とこないものもある。命はその一つである



IV. Contact

For questions and other inquiries, please reach:

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