A version of the real Earth exists in an alternate dimension to Mario's World, and it is the main setting of the games Golf: Japan Course, Golf: U.S. Course, Famicom Grand Prix: F1 Race, Mario Open Golf, NES Open Tournament Golf, Mario Golf (Gameboy Color), Mario Tennis (Gameboy Color), Mobile Golf, Mario Golf: Advance Tour, Mario Tennis: Power Tour and Mario Kart Tour, as well as a setting featured in Mario Kart 8 Deluxe.

## 1. Why these titles must be set on a version of the real Earth

All of these games are either explicitly or heavily implied to be set on a version of the real Earth:

- The Famicom Grand Prix: F1 Race features six rival racers from various real countries. This is acknowledged both in-game and in its manual. Michel Rumble is from France, Antonio Zico is from Brazil, George Turbo is from England, Bronco Maccini is from Italy, Howard Axel is from the United States of America and Panther Pedalf is from West Germany. All of the racers speak in accents.



- Golf: Japan Course is, as the name implies, set on a fictional golf course in Japan.
- Golf: U.S. Course is, as the name implies, set on a fictional golf course in the United
   States of America. Mario also dons a golf outfit inspired by the flag of the United States
   of America during this game.
- Mario Open Golf has golf courses set in the real countries of Japan, Australia, France,
   Hawaii and the U.K. Mario and Luigi also don golf outfits inspired by the flag of the
   United States of America during this game.

- *NES Open Tournament Golf* has golf courses set in the real countries of the U.S., Japan and the U.K. Mario and Luigi also don golf outfits inspired by the flag of the United States of America during this game.





Famicom Golf Japan Course

Famicom Golf US Course



**NES Open Tournament Golf** 



Mario Open Golf

The manual and websites for *Mario Golf (Gameboy Color)* state that <u>Putts was raised in Paris. France, Grace was educated in Germany, Tiny grew up in the wilderness of Hawaii and <u>Gene Yuss is from the U.K.</u> Japanese people are also mentioned in <u>Tiny's description</u>. <u>The location the majority of the game takes place in is called "Earth"</u>.</u>



**Putts** 

Affiliation: Marion Club

I'm a golf player who grew up in Paris, France. Recently, I was selected as the club champion, and I think my skills are finally being recognized. People call me a rookie, but I think I'll be a top club champion soon! I play with my head, I call it ID golf, but I wish I had a little more arm strength so I could win more easily.

#### Grace

Affiliation: Palm Club

I was raised as a gifted golfer in Germany, and everyone calls me the "Queen of Women's Golf. My father always asks me if I can do something about my outfit, but it's my favorite brand, so as long as I like it, it's fine. It's amazing how much better you can score when you wear what you like and play golf what you like. If you're going to challenge me, it's imperative that you don't let my charm take over your mind! Oh my!

#### Tiny

**Affiliation: Dunes Club** 

I grew up in the wilderness of Hawaii Island. The blue skies and green earth have given me a powerful body. Everyone seems to be amazed at the trajectory of the ball produced by my muscles. Some Japanese people I see in Hawaii often call me "Killer Khan", but who the hell is "Killer Khan"? Well, it doesn't matter. Challengers, I'm ready to take on you in a power struggle!



**Gene Yuss** 

He is a small player from England.

He is a very good golfer and the "King of Kings" in both name and reality.

The manual and websites for *Mobile Golf* mention that multiple characters featured in the game are originally from real locations. Powert is from Egypt and Bird is from Ireland, with Rozary being of hispanic descent. Bird's description also implies he has no enemies in Japan. A majority of the courses in *Mobile Golf*, namely the Atlantic Course, the Britain Course, the Carribean Course, the Pyramid Course, the Jipangu Course (which is a corruption of Japan), the Pacific Course and the States Course, are either set in or based on the shape of real countries. Various course icons also feature real world landmarks, such as the Leaning Tower of Pisa, the Colosseum, the Champs-Élysées, the Eiffel Tower, the Great Sphinx of Giza, the Pyramids of Giza, Mt. Fuji, the Chureito Pagoda, the Sydney Opera House and the Golden Gate Bridge.



## ロザリィ

▼明るく活発で、逆境に 強い性格の彼女。ラテン の血を引く、リズム感あ るプレイが持ち味です。

## Rosary

She is cheerful, active, and strong in adversity. With Latin blood in her veins, she plays with a sense of rhythm.

## パタルト

▶エジプト出身で、人並 みはずれた体力が自慢の パワルト。ドライバーシ ョットの飛距離ならナン バーワン!?



#### **Powert**

Originally from Egypt, Powert is proud of his extraordinary physical strength. He's the number one when it comes to driver shot distance!



## //i=15

▼アイルランド国内では敵なしのスーパープレイヤーです。彼の持ち味はシャープで切れ味の良いプレイです。

#### Bird

He is a super player who is unbeatable in Ireland. He has a sharp and cutting style of play.



In Mario Kart Tour there have been multiple courses set in real locations such as New York Minute, Tokyo Blur, Paris Promenade, London Loop, Vancouver Velocity, Los Angeles Laps, Berlin Byways, Sydney Sprint, Singapore Speedway, Amsterdam Drift, Athens Dash and Rome Avanti. Official tweets and artwork promoting the game further show that Mario and his friends are visiting all of these real cities between races, like

New York, <u>Tokyo</u>, <u>Paris</u>, <u>London</u>, <u>Vancouver</u>, <u>Los Angeles</u>, <u>Berlin</u>, <u>Sydney</u>, <u>Singapore</u>, <u>Amsterdam</u>, <u>Bangkok</u>, <u>Athens</u> and <u>Rome</u>.

Mario and his friends also wear various costumes inspired by the real countries they visit. Mario and Luigi once again don their golf outfits inspired by the United States of America Flag during this game, Luigi wears Lederhosen from Bavaria and has stickers from Singapore on his vacation suitcase, Daisy wears a Yukata from Japan and a Thai Dress inspired by Thailand, Peach wears a Kimono, Yukata and a Happi coat from Japan, Baby Mario wears a Koala inspired backpack and ears from Australia, Yellow Yoshi wears Kangaroo inspired ears, a bandana inspired by the flag of Australia and slouch hat from Australia and Rosalina wears a traditional costume from the town of Volendam. Donkey Kong wears a Gladiator outfit inspired by the Colosseum in Rome. The nearby city of Zaandam is also featured as part of the Amsterdam Drift course, while Santa Monica is featured in Los Angeles Laps.

The Quickshaw kart and its variants are inspired by rickshaws from Japan, the Kabuki Dasher features a paint job inspired by Kabuki face painting from Japan, the Swift Jack features a paint job inspired by the Union Flag from the U.K., the Star Spangled Flyer features a paint job inspired by the flag of the United States of America, the Roaring Racer is inspired by the Merlion statue from Singapore, the Flying Easel features a painting of Paris, the New Year's Kite glider features Kanji for "New Year's Greetings" written by Mario which are inspired by Japan, the Festival Wings glider is made up of two large uchiwa fans with the kanji for "Festival" inspired by Japan, the Safety Glider features the kanji for "Safety First" and a green cross which is a symbol in Japan for health and safety, the Full Flight glider features kanji inspired by Japan, the Soaring Jack glider is inspired by the Union Flag from the U.K., the Le Tricolore glider is inspired by the French tricolour flag, the Star Spangled Glider is inspired by the flag of the United States of America, the Fast Frank is named and designed after a Frankfurter which is in turn named after the city of Frankfurt am Main in Germany, the Flower Kart is inspired by the flowers found in the Zaanse Schans in Amsterdam, the Tuk-Tuk Kart is based on a Tuk-Tuk, a widely used form of urban transport in Bangkok and other Thai cities and the Red and Gold Umbrella is called the Asian Umbrella in Japanese and the Chain Chomp Chariot is inspired by Roman chariots.

Many Sponsors and other brands in Mario Kart Tour are also from real locations, such as Broadway Musical Entertainment, Paris en Kart, Paris met les gaz, Sydney Music Festival, Mario Kart passe à Paris, Los Angeles: Mario Kart Tour, Mario Expo in Los Angeles, Mario Kart in London, Mario Kart in New York, Singapore: Mario Kart Tour, Berlin: Mario Kart Tour, Welcome to Santa Monica and Toad Shopping Plaza Amsterdam.

- In *Mario Kart 8 Deluxe*'s *Booster Course Pass* there are multiple courses in real locations that return from *Mario Kart Tour* such as Tokyo Blur and Paris Promenade.



# 2. Why these games must be canon

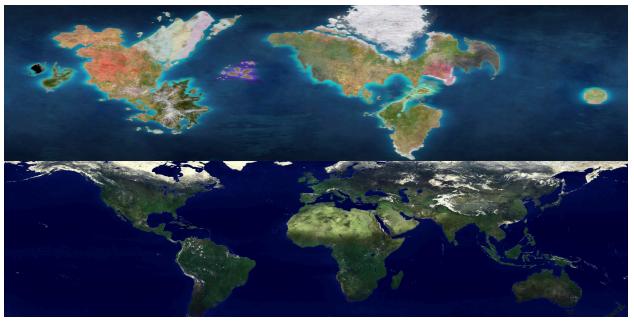
These games have been acknowledged in later canon titles, meaning they aren't considered non-canon by Nintendo. Here are some examples:

- The Formula One racing outfit that Mario wears in *Famicom Grand Prix: F1 Race* and *Mario Kart Tour* returns as an outfit in *Super Mario Odyssey*.
- The golf outfit inspired by the flag of the United States of America that Mario wears in Golf: U.S. Course, Mario Open Golf, NES Open Tournament Golf and Mario Kart Tour returns as an outfit in Super Mario Odyssey.
- Mario & Luigi's golf outfits inspired by the flag of the United States of America that they wore in *Mario Open Golf*, *NES Open Tournament Golf* and *Mario Kart Tour* return as outfits in *Mario Golf*: Super Rush.
- Kid, Joe, Sherry and Azalea from *Mario Golf (Gameboy Color)* and *Mobile Golf* reappear in *Mario Golf (Nintendo 64)*, which takes place in the Mushroom Kingdom.
- Alex, Nina, Harry and Kate from *Mario Tennis (Gameboy Color)* reappear in *Mario Tennis (Nintendo 64*), which takes place in the Mushroom Kingdom.



3. How we know this is a separate dimension from Mario's

Mario's Planet, also called Earth, is seen in great detail in *Super Mario Odyssey*. We know that the planet has wildly different cultures, countries and landmasses to the real Earth. It's impossible for these to be the same Earths from the same universe.



In Mario Golf (Gameboy Color), Mario Tennis (Gameboy Color), Mario Golf: Advance Tour and Mario Tennis: Power Tour, Mario is depicted as a somewhat legendary character from the perspective of the students at the sports schools:

- The Marion Club in *Mario Golf (Gameboy Color)* and Mario Golf: Advance Tour is seemingly named after Mario, with a <u>picture of Mario hanging in the Director's Office of the Marion Clubhouse</u>.
- In Mario Golf (Gameboy Color), Mario is legendary. He's described as "the golf master" and is stated to be "the idol of all golfers". It's the dream of many golfers just to play a round with Mario. He's known for his superb golfing abilities. Only the Grand Champions in the Club Tournament are invited to Peach's Castle to play golf with Mario and Company. If you want to be the best golfer, Mario is the man to beat. Before Kid, nobody had been successful. When Kid does beat Mario, the Marion Club's staff decide to cover it up and instead leak it out to the golfing world slowly, out of worry that it could ruin the appeal of golf and cause mass shock.
- In Mario Tennis (Gameboy Color), Mario is described as the greatest tennis player ever. A true legend, all Tennis players have heard his name at least once. Mario is said to be so good that nobody can match him. Receiving an invitation to play with Mario is one of the highest honours a Tennis player can have, a once in a lifetime opportunity, only given to the champion of the Island Open.
- In Mario Golf: Advance Tour, Mario is still the man to beat. Students at the Marion Club are trained until they reach Mario's level. The Director's Office still has a portrait of Mario, but now it also has a golf club with Mario's name engraved in it and the Marion Clubhouse also has a stained glass window in the shape of Mario's head.

In Mario Tennis: Power Tour, Mario is a celebrity. Mario and his friends all head to the Royal Tennis Academy to challenge the students and get revenge on Alex for beating them previously. They all wear masks so that they aren't recognised by the students, as they feared panic would break out if the students knew their identities. Their presence at the school is hidden from the students by Alex and the school headmaster. During their time there they never take off their masks, and they aren't found in the school's database. When Kevin gets upset after losing to them, Alex telling Kevin who the players were calms him down immediately. Alex believed he'd never see Mario again, and was very happy he had come to visit him. Mario is once again considered to be a legendary, amazing tennis player, along with his friends. It's believed by the Headmaster that they're so famous they should've been recognisable to the students, even with their masks on, or even by watching them play. They say that they'll come again if the Royal Tennis Academy students win the Island Open. Alex has training machines built to allow the students at the academy to perform Power Shots like Mario and his friends do, but those involved with the project are sworn to secrecy on who the masked players were. After leading Clay and Ace to the secret airstrip, Alex checks to make sure nobody else is around. Clay and Ace recognise Mario from his "It's-a me!".

Travel between Mario's Earth and the main Earth setting of *Mario Golf (Gameboy Color)*, *Mario Tennis (Gameboy Color)*, *Mario Golf: Advance Tour* and *Mario Tennis: Power Tour* appears to be limited and exclusive:

- In *Mario Golf (Gameboy Color)* it's stated that not many people have been to Peach's Castle. People seem to have only heard rumors about what it's like. Peach's Castle itself is known to be accessed through a rainbow portal in the clouds.
- In Mario Golf (Gameboy Color) The invitations from Peach's Castle are stated to be unexpected and mysterious. After clearing all four clubs on the island, Kid receives a letter from Princess Peach that falls from the sky, inviting him to play with Mario at her castle in the Mushroom Kingdom as top player. The letter appears to have been sent using the same magic that is used to transport Kid to Mario's World, as indicated by the flashing rainbow lights.
- In Mario Golf (Gameboy Color), Mario's World is accessed through a rainbow portal leading to a cloud area. One must use a cannon to shoot through another portal in the clouds to get to Peach's Castle from there. The rainbow portal entrance to Mario's World seems to have been opened with Star Magic. The greater location of Peach's Castle is described as "Mario World" to the golfers, indicating that their familiarity with it only pertains to Mario himself. The sign next to the portal from Mario's World back to the golf clubs refers to it as leading "Down to Earth". A Toad refers to it as "down there".
- In Mario Tennis (Gameboy Color), Mario's World and Peach's Castle are accessed through a rainbow portal in the sky, which is flown through by plane. The rainbow portal entrance to Mario's World seems to have been opened with Star Magic. The greater location of Peach's Castle is described as "Mario World" to the tennis players, indicating

- that their familiarity with it only pertains to Mario himself. A Bob-omb Buddy calls the greater location of the Academy "the world below".
- In Mario Golf: Advance Tour, Neil receives a curious letter inviting him to Princess
  Peach's Golf Tourney. The letter appears to be magical, as it sparkles and levitates, and
  likely appeared the same way Kid's did in Mario Golf (Gameboy Color).
- In Mario Golf: Advance Tour, The Mushroom Kingdom and Peach's Castle are accessed through a stained glass portrait of Mario found in the Marion Clubhouse, which becomes a portal of light once Neil receives an invitation from Princess Peach. The portal entrance to the Mushroom Kingdom seems to have been opened with Star Magic. The portal back to the Marion Club from the Mushroom Kingdom has a rainbow effect and is described as a "sparkling hole".
- In *Mario Golf: Advance Tour*, the trophy Neil won from the Mushroom Tourney can't be seen by anyone from his "land", aside from those who have gone to the Mushroom Kingdom previously, such as Kid.
- In *Mario Tennis: Power Tour*, there are strict rules on who can go to the Mushroom Kingdom from the world of the Royal Tennis Academy. Only the top player can go. Mario also isn't supposed to interact with other players while at the Royal Tennis Academy. Toadsworth implies this rule was put in place by Princess Peach.
- In Mario Tennis: Power Tour, there's a Power Star statue in the Royal Tennis Academy that seems to be magical. It serves as the entrance to the secret airstrip that Mario and his friends use to travel to the school from the Mushroom Kingdom. Mario's World and Peach's Castle are accessed through a rainbow portal in the sky, which is flown through by plane. The rainbow portal entrance to Mario's World seems to have been opened with Star Magic. The greater location of Peach's Castle is described as "Mario World" by Ace and Alex, indicating that their familiarity with it only pertains to Mario himself. Toadsworth says the idea of going to Mario's World from the Royal Tennis Academy by foot is silly. A Noki describes the people from the Tennis Schools as "landfolk", and explains that the people of Mario's World went to teach them how to do Power Shots. "Landfolk" are also mentioned by a second Noki. A Pianta also mentions these "landfolk" and even refers to their world as "landside" when talking about how Mario and the others went to the Royal Tennis Academy in masks to teach them how to do Power Shots.

The main Earth setting of *Mario Golf (Gameboy Color)*, *Mario Tennis (Gameboy Color)*, *Mario Golf: Advance Tour* and *Mario Tennis: Power Tour* must run at a speed significantly faster than that of Mario's World:

In Famicom Grand Prix: F1 Race, Panther Pedalf is stated to be from West Germany. This sets the events of Famicom Grand Prix: F1 Race before the reformation of Germany in October 1990, but after the first Formula One event in May 1950. Mario Kart Tour explicitly takes place in the years 2019-2023, and Berlin is clearly depicted as whole in the Berlin Byways course, indicating a rather long gap between the events of Famicom Grand Prix: F1 Race and Mario Kart Tour. Despite this, Mario has not aged, indicating time moves slower in his home world.

- In Mario Golf: Advance Tour, the game's events are set 5 years after the events of Mario Golf (Gameboy Color). It's stated that Kid received injuries after the events of Mario Golf (Gameboy Color), with him having a lengthy five year recovery. This is reflected by the fact that Kid and all of the other characters from Mario Golf (Gameboy Color) have visibly aged. It's also mentioned that Kid's invite to the Mushroom Kingdom was received "so long ago", Despite this supposed 5 year gap, Mario and the others from Mario World haven't aged by much at all, indicating time moves slower in Mario World.
- In Mario Tennis: Power Tour, the game's events are set a few years after the events of Mario Tennis (Gameboy Color), according to Alex's description. This is reflected by the fact that Alex and all of the other characters from Mario Tennis (Gameboy Color) have visibly aged. It's implied that Alex's winning of the Island Open was multiple years ago at many points, such as when the period referred to as the Royal Tennis Academy's "golden days", when we see that enough time has passed for a suspension bridge to have been built connecting the island to the mainland and when we're told that Elroy's Team and Dweezil competed in last year's Island Open, with Dweezil winning, proving definitively that Alex's win in Mario Tennis (Gameboy Color) wasn't the previous Island Open. Despite this supposed gap, Mario and the others from Mario World haven't aged by much at all, indicating time moves slower in Mario World.
- In *Mario Kart Tour* there are also Tours celebrating New Years 2020, 2021, 2022 and 2023 along with Karts and Gliders depicting the years. However, on courses that take place in Mario's World, it's shown that the "Toad Polar Expedition 2014-2015" is underway. This shows a dissonance between the years in both worlds, with more years seemingly passing on the real Earth in the same amount of time.
- It's highly unlikely the Mario cast spent three full years of their lives on a Mario Kart tournament, however if time moves slower in their world in comparison to the real Earth they wouldn't have spent that amount of time on the tournament at all due to them constantly moving between Mario's World and the real Earth.



キッド

ニールたちの先生にして、5年前には最強と言われた天才ゴルファー。当時はジョー、シェリー、アゼリアとともにマリオン四天王として活躍した。最強ゴルファーはマリオから彼の国のゴルフコースに招待されるという伝説の通り、キッドはマリオに招待されたらしいが・・・。

One of the two protagonists of the previous game, is considered the strongest player in the history of the Royal Academy School. After fulfilling his dream of becoming the best player a few years ago, Alex's next goal is to find and train the best players to follow in his footsteps.

The teacher of Neil and his friends, and a genius golfer who was said to be the strongest five years ago. At the time, he was one of the Four Heavenly Kings of Marion, along with Joe, Shelly, and Azalea. As the legend goes, the best golfer is invited by Mario to his country's golf course, and Kid seems to have been invited by Mario, but...



# 4. How these games work with them being set in another dimension

Golf: Japan Course, Golf: U.S. Course, NES Open Tournament Golf and Mario Open Golf serve as explanations for Mario's fame and legendary status as a golf player on Earth in Mario Golf (Gameboy Color) and Mario Golf: Advance Tour:

- Mario is clearly depicted as a legendary golfer in *Mario Golf (Gameboy Color)* and *Mario Golf: Advance Tour*, despite them taking place in a completely separate world to Mario's

own. This makes sense when considering the <u>story of NES Open Tournament Golf</u>, in which Mario was surprised by an invitation to participate in the NES Open Golf Tournament in different countries around the world. Despite being the least experienced player there, Mario beat Steve, Mark, Tony and Billy became a million-dollar tournament player. This would certainly justify his fame and legendary status in *Mario Golf (Gameboy Color)* and *Mario Golf: Advance Tour*.

Star Magic and Rainbow Portals are shown in other games to allow for inter-dimensional travel:

- In Super Mario Galaxy, Rosalina tells Mario that if he collects 120 Power Stars that the Comet Observatory will gain the power to travel to "another world". They do not get to do this as Bowser's Galaxy Reactor collapses, resulting in the destruction of the universe, but this does show that 120 Power Stars is enough to gain access to another dimension. Peach's Castle is shown in Super Mario 64 DS to have 150 Power Stars, which would allow for Princess Peach and Mario to open portals to Earth in Peach's Castle from Mario's World, as we see them do throughout Mario Golf (Gameboy Color), Mario Tennis (Gameboy Color), Mario Golf: Advance Tour and Mario Tennis: Power Tour.
- In Mario Kart Arcade GP/Mario Kart Arcade GP 2, it's established that the Rainbow Coaster is "a warp hole to another world". The Rainbow Coaster features Power Star imagery throughout, once again implying a connection between the Power Stars and interdimensional travel. Every portal between Peach's Castle and the Earth in Mario Golf (Gameboy Color), Mario Tennis (Gameboy Color), Mario Golf: Advance Tour and Mario Tennis: Power Tour has either the appearance or color scheme of a rainbow, with striking similarity to the Rainbow Coaster.

Inter-dimensional travel has precedent in other Mario Kart and Mario Golf events:

- Inter-dimensional travel is implied to be at play during *Mario Golf: Toadstool Tour* and *Mario Golf: Advance Tour* with the names of various characters from the *Legend of Zelda* and *Animal Crossing* franchises appearing on the in-game scoreboards:
- In *Mario Kart Arcade GP/Mario Kart Arcade GP 2*, Mario's friends meet and race with Pac-Man, Ms. Pac-Man, Blinky and Mametchi, from the *Pac-Man* and *Tamagotchi* franchises, with Jr. Pac-Man also making a cameo. Pac-Man also gets the "Pac-Man Cup" Grand Prix, with two tracks set in his home universe, Pac Mountain and the Pac Labyrinth.
- In *Mario Kart 8/Mario Kart 8 Deluxe*, Mario's friends meet and race with Link, Isabelle, Villager and Inklings, from the *Legend of Zelda*, *Animal Crossing* and *Splatoon* franchises. Link also gets the "Triforce Cup" Grand Prix, featuring the track Hyrule Circuit which is set in his home universe, Isabelle and Villager get the "Crossing Cup" Grand Prix, featuring the track Animal Crossing which is set in their home universe, the Inklings get the battle course Urchin Underpass which is set in their home universe and the Mute City and Big Blue tracks from the *F-Zero* franchise are raced through as well in the "Egg Cup" Grand Prix and "Bell Cup" Grand Prix, respectively.

