April 5th, 2024: Paralives Developer Weekly Chat

This weekly chat is held on Discord for Hero and Legend tier patrons. Every week, you can ask a few questions to any developer from Friday 12PM to Monday 12PM ET and they will get back to you with their answers the next Friday. Visit www.patreon.com/alexmasse/ for details.

* Community's choice question This question got 5 votes from the Super Patrons on Discord!

Domon 🧙 🧜 🝄 🐓 🌼 🎃 :

Okay, now that the minimum number of trees for EA is almost done, I gotta ask. What about putting objects on trees? Trees wrapped in fairy lights, swing hanging from the branch, a treehouse maybe? Léa:

Hello Domon! Great idea, as always \bigcirc It's not planned at the moment. All our tree trunks have very different shapes and sizes so we can't really have fairy lights that go on every trunk perfectly and seamlessly, it would take a long time to add them to the game since they would

have to be tailored to each of them. BUT it would be really nice to have a couple of trees with the option for sure, even putting the already existing bistro string lights (from the café) inside the leaves manually could be so fun! I absolutely love the idea of having swings hanging from the branches, might present some technical difficulties and definitely won't be available for every tree, but what a fun details to have in a garden 😍

Treehouses have been a long time favorite from the team, since they won't be in the game for Early Access, I don't have much to say about them. We didn't make any decision about them, we would love to have them in the game someday 🌿

You could find these items in very old visuals Alex made in the early stages of the development, they are still something we would like to have in the game one day, but they don't currently work in the game and we have to make new ones if we decide to add them $\ensuremath{\mathfrak{C}}$

M General questions

Alex: For the initial release of the game, the vegetation will only have a visual impact on the environment. In the future, plan to add seasons so the look of some trees and plants will change

over the seasons. We also want to integrate gardening later on so that you can harvest fruits and vegetables:)

I love the plants. They are realistic. How Will Vegetation affect the environment?

SarahTheSloth:

Domon 🧙 🧜 🝄 🐓 🎃 : Andrei, you said you're planning to add different sounds for walking on different surfaces. Does it apply to different shoes too? Walking on a wooden floor in heels vs in trainers produces two completely different sounds after all Andrei:

Yes it does!! We actually have the tools to make that work too. Just as the different types of surface sounds, different footwear sounds will work with something we called an audio switch

container, which basically choses different sounds depending on the game context (i.e.

surfaces, footwear, game modes, item states, etc). For Early Access, we might just have sports shoes and barefoot sound variations however I will do my best to go the extra mile and try to fit heels, boots, sandals and socks in there. If not, it'll be for later!

Gui

Hei Gui :)

Jérémie:

Chloé:

sleep, ahah!

Devs questions Time for the call roll! Hi Alex! How are you? How was your week?

Hello Gui! I have the most incredible week ever 🤩 The solar eclipse was everything I was hoping for, truly an incredible moment to live with the team 🌞 aaaand I signed a lease for a beautiful apartment 🎉

Hi Anna! How are you? How was your week? Anna: Hi Gui, I'm good thanks! Hi Alice! How are you? How was your week?

Alice: Hello Gui! I'm doing well, thank you. :) The eclipse was incredible, I'm very happy we could watch it together with the team!

Hi Léa! How are you? How was your week?

Hi Gui! I'm doing okay, thank you! Hi Sonia! How are you? How was your week? Sonia:

Heya, I'm good thanks! I had a great week thanks to the eclipse!

Hi Jérémie! How are you? How was your week?

Hi Andrei! How are you? How was your week? Andrei: What's up Gui!! Happy we caught the eclipse yesterday! Besides that, been doing alright!

Hi Chloé! How are you? How was your week?

Hi Richard! How are you? How was your week?

Hi Gabrielle! How are you? How was your week? Gabrielle: It certainly was a week!

Yea! Pretty impressed by the effect of the moon in front of the sun!

Hi Gui! My week has been going fine, a new pup is a lot of work so I can't say I've had much

Hi Alejandro! How are you? How was your week? Alejandro: I had a superb week, I hope yours was just as superb, also the eclipse was just amazing! Hi Charlotte! How are you? How was your week?

WickedBrony: Jérémie! Just wanted to say I hope recovery is going smoothly. Jérémie: Yes, it's going fine! Modern medicine really is something! I was pretty lucky.

I'm wonderful, the eclipse was amaaaazing, and I finally found an apartment!! 🥹

Modern day train bridges or old steam age train bridges? **Charlotte:** I'll go with old steam train bridges!

Alejandro:

Andrei:

Léa:

Poutine Connaisseur Gui:

Charlotte:

Alice: Both!!

Old steam train bridges because it's magical 🔆

we're talking metro station then I'm not sure haha)

Are we talking about train bridges, or bridges for trains, or trains that are bridges? Either way

I'll go with old steam trains just cause I've never been in one and they look so fancy!

Poutine Connaisseur Gui: What is your favorite train station?

Charlotte:

Union Station!

Alejandro:

I really like Montreal's Bonaventure train station, but also the one in New York is pretty nice too. But those are the only ones I've been to.

Are we speaking about metro stations? •• If so, I like the layout and design of Préfontaine, or the glass windows in Charlevoix. Otherwise, for regular old train stations, I did like the Toronto

I loved going to London's St Pancras International railway station, such an incredible building! (if

Andrei: I have so many fond memories of the Vendome train station here in Montreal. I used to spend so much time there waiting to get back home while meeting strangers, listening to music and

sleeping!

Jérémie:

Gabrielle:

Shin-Fuji is pretty cool!

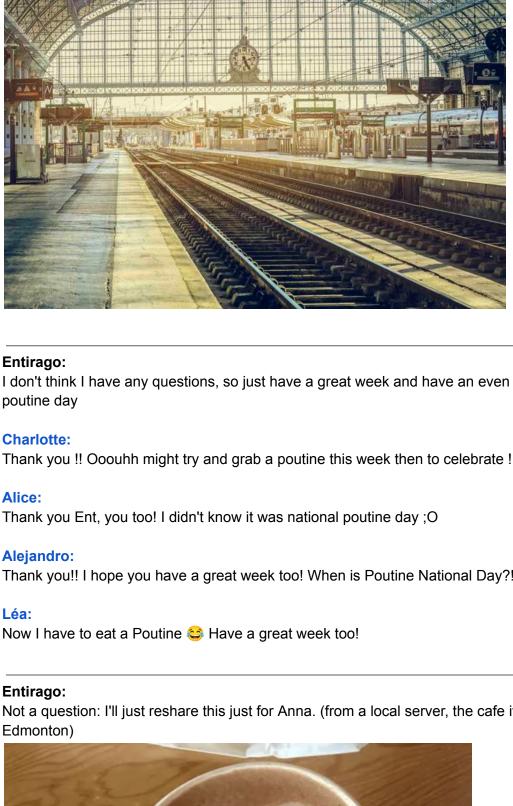
Alice:

I was taking the train a lot growing up and I really love some of the Parisian train stations 🥹

Léa:

industrial structure inside 🥹

Bordeaux Saint Jean in France \(\bar{\circ} \) I love the vintage stone look on the outside, and the



know you said that jobs are all rabbitholes, so does this mean you're not able to visit a lot if a playable is working there at the moment? Anna: No, the plan is that it might be possible to see paras work at their real place. It would still be a non active job (you can't control your Para when they're working at the coffee shop, they're in

full autonomous mode), but it would not be hidden inside an invisible lot! It's all still a work in

I noticed in the playthrough vid that Anisa was able to visit the coffee shop after her workday. I

It's still a work in progress so I don't have details to share on that subject yet, sorry!

Ooh, nice! I'd love to learn to do that one day haha

How are you planning the chemistry/attraction system to work?

Will Paras be able to choose who they feel attracted to on their own?

Y Live mode

SailorMuffin | Syndia:

Anna:

WickedBrony:

&Build mode

Léa:

🗱 Art

Moistest:

Léa:

Domon 🧙 🧜 🝄 🐓 🎃 :

Wisteria vines some day in Paralives!

What about vined plants?

I don't think I have any questions, so just have a great week and have an even better national Thank you!! I hope you have a great week too! When is Poutine National Day?!?!?!?! Not a question: I'll just reshare this just for Anna. (from a local server, the cafe itself is in

progress though. WickedBrony: Will Para's find it easier to build relationships based off of certain personality traits, like if a Para has the same vibe or is also a vegetarian? Anna:

It's in the plans to have special ways of connecting depending on personality traits yes!

Will the little herb pots be useable? Will we be able to have a cute indoor garden?

would certainly be a great addition to have for green houses and small spaces $\stackrel{ ext{ iny }}{\circ}$

For now they are not usable but that would be adorable to be able to harvest them and have to put them near the window 🥹 It's a great idea! Gardening outside is definitely something that's coming in the game, I can't confirmed that you will be able to plant and harvest in pots, but it

I love the plants!! Y'all did a fantastic job! Do we have any plans for aquatic plants and animals?

Hello Moistest! Thank you so much, I love them a lot too! For now aquatic plants and animals are not planned, we're focusing on what's needed for the launch \bigcirc For the vines, we already have the Boston Ivy in the game but more will be added in the future 🌿 I would love to have a