

Course Name & Description	Type	Course Objectives
Creating a Student-Centered Learning Environment		- Integrate into the learning environment individual, collaborative team, and large group work - Find opportunities for students to work at their own pace and explore their own interests - Generate high degree of student engagement and make learning joyful, challenging, and exciting - Express to students so they understand what they are learning and why
Create a learning environment where each participant feels heard, seen, empowered, courageous, and can make choices and decisions to guide his or her learning.		

Part	Module Name (Core Modules)	Module Objectives	Time (hrs/mins)	Modality (In Person, Virtual, Platform)	Experiences (Assignments, Discussions, Polls, Groups, Teams)	Content / Supporting Resources (General content ideas, Specific Existing, New)
0	Pre-Course Work	- -			- - -	- - -
1	Types of Work	Assure that students work in teams on problems and projects so that there is interdependence and individual accountability	3 hrs. / day 3 hrs. / day	Virtual, small group discussion, Slack channel In person, instructor-led	- lectures - videos - questions - discussions - polls - reflection - assignments	existing, create, and curate 20 / 40 / 40 - problems and projects that are interdependent and have individual accountability - case study - videos

		competency and skill level (Students are working on a similar set of goals but not all on the same activity or task.)				• tailor activities to learning preferences • product examples to look at for ideas and inspiration • eLearning • paperwork
3	Engagement	• Incorporate Project-Based Learning (PBL) activities by identifying real-world problems and developing real-world solutions. Active learning is happening - they are formulating questions, having discussions, explaining, and debating. • Guide students so they are doing the bulk of the work and the talking and create learning that is personalized	3 hrs. / day 3 hrs. / day	Virtual, e-learning, Zoom, Slack channel Instructor-Led, in person, small group discussion, large group discussion	• role-play • lecture • eLearning • video • discussion • questions • presentation • survey • assignments • groups • networking • chat	existing, create, and curate 20 / 40 / 40 • project-based learning activities • real-world problems • videos • lectures • case study • questions • discussion points • networking • assignments • presentations • role-play • surveys • debates • personalized learning activities • groups • chat



4	What and Why	• Encourage students to take ownership of their learning • Address the need for student-material connection so students can find the material useful and meaningful	3 hrs. / day 3 hrs. / day	Virtual, e-learning, Zoom, Slack channel Instructor-Led, in person, small group discussion, large group discussion	• Lectures • Videos • eLearning • articles • presentation • polls • survey • questions • discussion • assignments • groups • networking	existing, create, and curate 20 / 40 / 40 • taking ownership of learning • student-material connection • eLearning • videos • articles • case study • presentation • questions • discussion points • assignments • networking • examples of student-material connection • groups
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