

Update Log: 0.5 - "Hollowed Eclipse"

Description: Welcome to Update 0.5 of Universal Tower Defense! This update introduces several new units, tons of QOL additions and systems, and a new endgame mode: Raids.

NEW! 2 New Gamemodes:

- **Raids:** Dive into our new endgame mode and fight through challenging bosses to reach the top of Hueco Fortress and triumph over the spirits for massive rewards! Spend the currency you obtain in the new **Raid Shop** for Rerolls, 1 new Exclusive Unit, and more!
 - **1 new Raid map:**
 - **Top of Hueco Castle:** A dark, barren night at the ruins of a once glorious castle. A chilling scream from the spirits can be heard. Defeat the strongest spirits and reap massive rewards!
- **Boss Rush:** Are you ready to take the fight to the next level? Challenge several hard bosses in an all in one incredibly hard stage for massive rewards!

NEW! 6 New Systems/QOL:

- Shiny Transfer!
- Shiny Normalization (Convert excess shinies to rerolls!)
- Relic Merchant and Relic Dust!
- Etherealization Shards!
- Stat Transfer!
- Music Sets!
- Global Matchmaking!

NEW! 6 New Units!

Normal:

- New **Mythic** Unit: **Koyote**
- New **Mythic** Unit: **Ultiorra**
- New **Mythic** Unit: **Tierabel**
- New **Mythic** Unit: **Nellee**
- New **Exclusive** Unit: **Grommjaw**
- New **Secret** Unit: **Ichiko**

★Shiny★:

- New Shiny **Mythic** Unit: **Koyote**
- New Shiny **Mythic** Unit: **Ultiorra**
- New Shiny **Mythic** Unit: **Tierabel**
- New Shiny **Mythic** Unit: **Nellee**
- New Shiny **Exclusive** Unit: **Grommjaw**
- New Shiny **Secret** Unit: **Jinoo**
- New Shiny **Secret** Unit: **Dragon Guy**

- New Shiny **Secret** Unit: **Ichiko**

Evolved:

- New **Mythic** Evolved Unit: **Koyote (Number One)**
- New **Mythic** Evolved Unit: **Ultiorra (Oblivion)**
- New **Mythic** Evolved Unit: **Tierabel (Hydro)**
- New **Mythic** Evolved Unit: **Nellel (Primal)**
- New **Exclusive** Evolved Unit: **Grommjaw (Panther)**
- New **Secret** Evolved Unit: **Ichiko (Rage)**

NEW! Relics:

For new relic sets, we are introducing two new sets with a new mechanic, **Tag Perks**. Units with the tags specified in the relics description will receive the buff listed! If your unit has all the tags listed in the perks section, then it will receive all the buffs! These relics will be obtainable in the new **Raids** gamemode. Relics obtained from **Raids** will randomly be assigned a star rating. This star rating will buff your relics stats and substats above the **normal mythic values!**

- **NEW!!** Shadow Reaper Relic Set:
 - **[FULL SET BONUS]** +7.5% Cooldown, 15% Range
 - **[FULL SET TAG PERKS (NEW!!)]**
 - **[Tag: Peroxide]** +10% Armor Penetration, +15% Hyper Armor Damage, -10% Cooldown
 - **[Tag: Reaper]** +30% Elemental Damage, -12.5% Cooldown, -5% Damage
 - **[Tag: Rage]** +15% Elemental Damage, -8.5% Cooldown, +10% Buff Potency
 - **[Tag: Hollow]** +20% Crit Rate, +12.5% Crit Damage, +5% Hyper Armor Damage
- **NEW!!** Reaper Relic Set:
 - **[FULL SET BONUS]** 2.5% Damage, 10% Range, 5% Crit Rate, 5% Crit Damage (no idea if all of these are +'s)
 - **[FULL SET TAG PERKS (NEW!!)]**
 - **[Tag: Peroxide]** +10% Damage, +5% Buff Potency, +8.5% Crit Damage
 - **[Tag: Reaper]** +20% Hyper Armor Damage, +12.5% Armor Penetration, +15% Range
 - **[Tag: Rage]** +25% Crit Damage, +10% Crit Rate, +10% Range
 - **[Tag: Hollow]** +12.5 Damage, -7.5% Cooldown, +15% Range

NEW! Traits Rebalance:

- **Eternal (buffed)**: -20% Cooldown; +5% Damage and +2.5% Range per wave (20 wave cap, 100% Damage and 50% Range)

- **Astral (reworked)**: +20% Affliction Duration; - 20% Cooldown, +15% Range; Dot can now stack; Removed the 1 placement limit; Dot will now affect 1 time per attack instead of per hit

- **Astrals** nerf was needed due to it being overtuned massively
Now this change makes the trait more beneficial for other units, not just Kriatu and Spade.

NEW!! Etherealization Shards:

A much needed QOL feature being introduced is **Etherealization Shards**. This will allow you to etherealize your units without needing to pull the exact same unit multiple times! In order to obtain these shards, you must sacrifice one unit of the same rarity and pay a hefty fortune. The shards include:

- **Mythic** Etherealization Shard
- **Secret** Etherealization Shard
- **Exclusive** Etherealization Shard

NEW!! 4 New Shop Bundles!

All previous bundles will be rotated out after this update.

- **79 Robux – Urohoro Shop Bundle** (*redeemable twice*)
 - 10 Stat Locks
 - 20 Stat Reroll
 - 5,000 Gold
 - 2x all Legendary Fragments
 - 1x Universal Fragments
- **999 Robux – Substitute Reaper Bundle** (*redeemable once*)
 - 6,000 Gems
 - 10,000 Gold
 - 25 Rerolls
- **4,999 Robux – Hollow Bundle** (*redeemable once*)
 - **NEW!!** Cero Player Emote
 - 15 Stat Locks
 - 30 Stat Rerolls
 - 35,000 Gems
 - 30,000 Gold
 - 200 Trait Rerolls
- **9,999 Robux – Soul Captain Bundle** (*redeemable once*)

- **NEW!!** Grimmjow Spin Player Emote
- **NEW!!** Lobby Music: Anime
- 30 Stat Locks
- 50 Stat Rerolls
- 50,000 Gems
- 100,000 Gold
- 500 Trait Rerolls
- 5 Super Lucky Potions
- 3 Ultra Lucky Potions

Misc:

- Relic Dust (obtained from selling Relics)
- 6 new evo items!
- Spirit Tokens