

May 17th, 2025

Finally removed the old main page changelog leftover and added a link that sends you here to see the changelog. Also included at the bottom a link to a document containing all the previous changes that were in older versions of the changelog.

May 14th, 2025

The Super Striker GP for Ring Racers page is now available in the Ring Racers Zone [which I may see if I overhaul someday] – there's a few pages that may not be completely finished but all the tracks available are listed with their own subpages, and most have development stories available to read for each. For categorization purposes, the old Game Log [maintained August 2024 – February 2025] is also now a subpage accessible through the Memory Card page rather than the main page, otherwise being unchanged from how it was before.

May 3rd, 2025

There's some cleanup being done recently, mainly with the old page intended for Super Striker GP for Ring Racers, as I've been reformatting the contents it had to be easier to maintain...so the original link in the Ring Racers Zone [which I should overhaul too someday] won't work at the moment. Also, the page has hit 25k views :D

April 17th, 2025

Start of preemptive preparations for working on another big cleanup on the website's structure and directories. Whether this will lead to another drastic redesign or not isn't determined yet, but there will be pages that may stop being available as they are targeted for reworks or archiving. I already made a backup of the site before these changes, so anything that goes missing in the meantime could return later adjusted to the rework. At the moment I'll also be trying to see how the site feels with a simple solid color background rather than the pattern it had until now

Currently removed pages

Striker's Score Attack [underused/needs rework]

Striker's Time Attack [may be reworked or superseded to be easier to maintain]

Previous changelog entries (Before April 24th)

The following are the two entries before the changelog was moved to a separate page, and the rest after those two are changelog entries before the April 17th, 2025 rework - most of these being from two or three different HTML files, therefore the creation of this page in order to merge them all into one place as the original pages are deleted.

CHANGELOG IN MAIN.HTML

BEWARE, I LIVE RRRRAHHHHHH [26/04/25]

Took the chance of updating some stuff for showcasing my Ring Racers tracks with a more optimized file layout by taking a page of what I've been doing for the Memory Card page. Speaking of, it is now linked in the main page - there's a few entries that need more stuff than others (plus needing more entries), but you'll have enough to explore for now :) (EDIT: the name is a reference to this update being made on my birthday lol)

WIP Cleanup...and oh hey, 14k views [21/04/25]

The older entries have been archived and should be available sometime later on a different page, but for now...yeah, I'm doing some cleanup here and there, mainly streamlining stuff or deleting unused pages, but if you notice some things changing, that's why.</h4>

21K VIEWS + MEMORY CARD + SSGP PAGE UPDATE [11/03/24]

ESTA VA PA CIRNNNNNOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOO

Long story short, not just another thousand of views happened, but I've also been properly putting work on the site now that I arrived home a few days ago. Soon I will be able to link the Memory Card page on the main index for y'all to visit in its current state - it is essentially my new take on what I wanted to do with the Game Log but allowing for more detail and identity for each game I end up playing, as rather than having a daily diary of sorts, I'd instead fill out whatever thoughts I had about the game if the entry was updated from a recent session, or on the other hand, I'm updating the entry out of thoughts I reminsced of without having actually revisited the game recently [but rather remembering when I played them].

I figured out a way to display icons in grid form, so not only this page index will look like a Memory Card menu, but also I'll be using this grid style to shape the Super Striker GP page that kept needing a facelift on its unfinished index for WEEKS. So yeah...a lot of progress coming soon :]

20K VIEWS and update [07/03/24]

YOOOOOO, thank you all! I decided to try updating the site from the PC where I'm at right now - fixed the dark mode colors not being global (here I realized how wrong it looks if the browser used the light mode theme) and moved the dancing Sonic to the Ring Racers Zone in order to allow more space in the main menu list, as I moved the music button at the moment to the area below the welcome message.

BACK ON THE GRILL [08/02/25]

Working on yet another main index overhaul [will have visual buttons as well as lead to more organized sub-pages rather than trying to stuff everything in just two of them] - a change that I did that should be visible everywhere else after this too is that accented text is now orange instead of a light green.

oh hey, 18,000 views [February? I never put the right date here lol]

Between wanting to celebrate that, wanting to do more adjustments to the site...and feeling like I need to refocus on something fresh, I've updated the site's banner [daytonaaaaaaa] and this page's music [XBand Sega Saturn Menu theme you will be remembered].

2024 GAMING RECAP POST IS OUT [07/01/25]

Yup, you can check that out [CLICKING HERE](#). It was easier to write ALL of that in Wordpress than in Neocities, so it takes you to my blog over there, but that's still me writing a lot of stuff as always :P

NEW STRIKER'S STUFF PAGE [07/01/25]

After having the floating thought of wanting to organize more the Stuff page I previously used, I ended up redoing it with the same template I used for the Game Log [which also now lists the Time/Score Attack pages], so it is now sleeker to navigate and got to save up two buttons for other stuff. Enjoy the music I put in there :]

What the- 17,000 VIEWS?? [06/01/25]

Well, that's quite the surprise. More so when I see that 16k was hit halfway through December. I have to order some of my thoughts to put more progress into this, but I've already started doing some reordering for that purpose after doing a backup. Hopefully there will be more cool stuff to show here for y'all who are arriving here :]

HAPPY NEW YEAR [01/01/25]

Well, there's still stuff to update, but at least the Neocities site made it to 2025 better than it looked when it was out of the oven last year.

MERRRRY CHRISTMASSSSSSS [24/12/24]

There are some hours left for that here, but I will guess that the moment you read this, IT IS CHRISTMASSSSSS

16,000 VIEWS [15/12/24]

Thank You for visiting!! I have to pick back up updating the site more frequently due to some stuff I've been cleaning up locally, but don't think I've forgotten to come back to this ;)

About RingNET lives [09/12/24]

Some pages of info about the backstory behind this site...and hey, as of writing this, the site is at 15,787 views :]

15,000 views wahoo [28/11/24]

Well, technically as of writing this, its 15,156 views...but yeah, that's 15k here!!

New Index and Redone Game Log [26/11/24]

The streamlined main page is live!! As you can see, it now feels more compact, as well as how I merged Stuff/Gallery into one link, and Game Log has been redone to use iframes so that its way easier to maintain while still fitting in the theme's style. The other media logs will have to wait for a similar makeover to be listed again.

More progress on the rework [25/11/24]

Redoing the Racing Time Attack page to use collapsibles and merging the old stuff/gallery pages into one. Nice progress.

Reorganizing the Main Page [24/11/24]

Working on streamlining stuff at the moment with a new HTML, but if you are reading this, then it means that you either got this WIP shared to you...or that it is finally ready :]

OLD CHANGELOG.HTML

September 11th, 2024 - Hey, I learned how to do scrollable divs

This will be pretty useful not just for this mini changelog, but also for an alternate media log and stuff that just logs in the date and title of what I played or watched and other ideas. I may actually phase out this version of the changelog or at least stop updating it constantly [unless BIG changes come along] in favor of doing those smaller updates there, but hey, at least new entry here. Play Hydro Thunderrrrrr

Time to OutRun more progress

August 9th, 2024

Been playing a lot of OutRun 2006 thanks to the new OutRun2006Tweaks release with restored online- how did you know? Did you read it on the updated Game Log? Writing this while listening to Bomberman Online Dreamcast music, by the way...and as of writing this, site's at 9.4k visits. Huh.

Anyways, restored the Sega Saturn XBAND music for the frontpage [it was there in the old site, but I hadn't figured out until now how to stick an audio player that didn't look out of place]...with a purple Sonic play button [memory of my first time playing RR] - Credits to Drop n' Spin Dash's website for the code to stick a single button to play/pause :D

It has been pretty surprising, right? Been concentrated five days straight working on this thing. Although right now, it might be technically easier because now I have to swim through Twitter with a VPN as it got blocked on the country [if you wonder why, look up where I live and you'll figure out]...which means I'm going to likely use it less just because going on and off the VPN for every other website makes me feel lazy lol- at least Proton is a good asset for that now.

I AM THE CREA-A-TOR

August 8th, 2024

Thank noodlegum for making me discover the banger referenced.

Taking from the mini update blurb: Striker's Creations lives. Managed to migrate the MUGEN Lifebars page as well from the old theme. Long explanation is that I've now started the equivalent of the old directory page, this time properly giving each category its own page to sort them neatly in boxes- although there's just a few things that I haven't moved over yet. But for now, the Ring Racers and Kart addons, MUGEN lifebars, and F-Zero X custom tracks are all organized neatly in that page [although the Kart and RR addons currently just link to their MB pages].

Stuff like this is what makes it nice to work on this now - it is possible to have each thing in their own drawer instead of everything in one hodgepodge of words to read. Easier to maintain, too.

Also a bit of cleaning under the hood- basically deleting old/unused folders or stuff that I've already migrated to the new site. An additional update to this is that there's now a new guestbook [the old one became read-only] and that I finally stuck website buttons here. Two are to the left side and decorative [SEGA Online and Ring Racers- shoutouts to Wacky Workbench for those] and the three at the bottom go to other websites.

Mini update

August 7th, 2024

Filled out a few more things, SEGA Rally Championship beaten in the Game Log, Record Attack is now visible on the navbar.

Big progressssssssssssss

August 6th, 2024

So this is the first time in a good amount of time. Not just week, but months, since the last time I had got invested enough into working my site into something neat from almost scratch, but it shows with how after starting with the starting template and Vectorman saying hello chat [greet him back], I've managed to expand this with two subsections: Media Log, which I already introduced but is now present with at least one entry for three out of four categories [Games, Series and Movies], while Article Zone, which I will dedicate to be my dumping grounds for stuff I write from long articles and interviews to whatever comes to mind, is just getting wrapped up with a landing page and example through a conversion of SRB2Kart The Documentary Part 1 converted to the new template.

All of this right before...huh. 3AM??? Told you that it had been a while since the last time I had got this invested into something like this :p

...Aight, a mimir.

What is this place?

August 5th, 2024

90s game music helps me with ideas for this. Listening to Bomberman Online DC right now.

Hello there, if you are reading this, it means that you have been given a look into this work-in-progress piece of website. Hopefully I don't forget to continue it later as always