

Explorations in VR/MR for HigherEd

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Disclaimer: The following list of off-the-shelf applications that may be of interest to educators who want to explore VR/MR for student learning. It is not a complete list and is not intended as a ranking system. The following list does not reflect the views of the author or of Georgian College.

VR applications for experiential learning

1. Acupuncture: [MAI AcuMap](#)
2. Agriculture: [Farming Simulator](#)
3. Anatomy: [AlensiaXR](#)
4. Anatomy: [Biodigital](#)
5. Anatomy: [BodyMap](#) for Quest or Vive
6. Anatomy: [Brahmersive](#) - cadaver dissection, POCUS
7. Anatomy: [3D Organon](#) [YouTube channel](#)
8. Anatomy: [Corpus](#)
9. Anatomy: [EducationXR](#)
10. Anatomy: [Enatom](#)
11. Anatomy: [HRA Organ Gallery](#)
12. Anatomy: [Human Anatomy VR](#) by [Virtual Medicine](#)
13. Anatomy: [ImmersiveView](#)
14. Anatomy: [Medicalholodeck](#)
15. Anatomy: [Medip Box](#)
16. Anatomy: [Perspectus](#) Vive PCVR
17. Anatomy: [Physiology of the Eye](#)
18. Anatomy: [syGlass](#)
19. Anatomy: [Virtual Medicine](#)
20. Anatomy: [Voka](#)
21. Anatomy: XR Heart Anatomy [Meta app](#)
22. Aquatic: [Ballast](#) (underwater VR)
23. Architecture: [EyeCAD](#)
24. Architecture: [Geopogo](#) (PC?)
25. Architecture: [IrisVR](#)
26. Architecture: [Origami](#)
27. Architecture: [Resolve](#) (Meta)
28. Architecture: [Revit](#) + [Enscape](#) + [Iris](#)
29. Architecture: [Sentio VR](#)
30. Architecture: [Space Elevator](#)

31. Architecture: [The Wild](#) / [Autodesk](#) - collaborative space
32. Architecture: [VR-EP](#)
33. Art: [A-Painter](#) WebXR
34. Art: [Artgate](#) ([Meta](#)) is both an art gallery and spatial network
35. Art: [Art Studio VR](#)
36. Art: [Blockworks VR](#)
37. Art: [BrushWork](#) WebXR
38. Art: [Contour](#)
39. Art: [Figmin XR](#)
40. Art: [Gesture VR](#) draw on real paper with VR, or in VR
41. Art: [Gravity Sketch](#)
42. Art: [Kingspray](#) graffiti
43. Art: [Open Brush](#)
44. Art: [Open Blocks](#)
45. Art: [PaintingVR](#)
46. Art: [Pencil](#) - learn to draw
47. Art: [Pottery VR](#)
48. Art: [Quill VR](#) for artists and animators
49. Art: [ShapeLab](#) PCVR
50. Art: [The Museum of Other Realities](#) (PCVR)
51. Art: [Tilt Brush](#) [copyright video](#), [Math in TB](#), [fashion](#)
52. Art: [MasterpieceVR](#) - Animation on PC for VR
53. Art: [Vermillion](#)
54. Astronomy: [Cosmic XR](#)
55. Astronomy: [Buzz Aldrin: Cycling Pathways to Mars](#)
56. Astronomy: [HOME](#)
57. Astronomy: [VR Spacewalk](#)
58. Aviation: [Flight Unlimited](#)
59. Aviation: [FSTC](#)
60. Aviation: [Loft Dynamics](#)
61. Aviation: [Visionary Training Resources](#)
62. Bartending: [Bartender VR Simulator video](#)
63. Biology: [Nanome article](#), [video](#),
64. Business: [AMP Creative](#)
65. Business: [Bodyswap](#)
66. Business: [InStage](#) soft skills
67. Business: [Mursion](#) soft skills
68. Business: [OvationVR](#) public speaking [video](#)
69. Business: [Portico](#) soft skills
70. Business: [pwc](#) soft skills
71. Business: [Quytech](#)
72. Business: [Serious Factory VTS](#) - soft skills
73. Business: [STRIVR](#) business training solutions

74. Business: [Talespin](#) soft skills, [article](#)
75. Business: [Talk to Me](#) (sidequest)
76. Business: [The Glimpse Group](#)
77. Business: [Vectre Perspectives](#)
78. Business: [Virsabi](#)
79. Business: [Virtual Bodyworks](#)
80. Business: [Virtual Speech](#)
81. Career: [CareerLabsVR](#)
82. Career: [TRANSFR VR](#)
83. Child Care: [Childcare Safety](#)
84. Child & Youth Care: [Accenture video](#)
85. Communications: [911 Operator](#)
86. Communications: [Keep Talking and Nobody Explodes](#).
87. Communications: [Star Trek: Bridge Crew](#) for team building
88. Correction Services: [GTL](#) prisoner rehab and training. [Article](#), [video](#), [video](#), [article](#),
89. Culinary: [Lost Recipes](#)
90. Culinary: [Pizza Master VR](#)
91. Data Analytics: [Virtualitics](#)
92. Data Analytics: [BadVR](#)
93. Data Analytics: [versabi](#)
94. Data Analytics: [3data](#) Also called Virtual Command
95. Dental: [Dental VR Academy](#)
96. Dental: [FundamentalVR](#)
97. Dental: [Gleechi Technology](#) Dental Nurse Training
98. Dental: [Virteasy](#)
99. Dental: [Voxel-Man](#) 2D simulator
100. Design: [Arkio](#)
101. Design: [Caddy](#), [Quest app](#)
102. Design: [Campfire](#), [website](#) CAD in 3D (in-app annual subscriptions)
103. Design: [Gravity Sketch](#)
104. Design: [Mindesk](#) for CAD collaboration
105. Design: [Playbook XR](#), gaming, interior design, etc
106. Design: [shapesXR](#) ([YouTube](#))
107. Design: [Adobe's Substance 3D Modeler](#) ([Meta](#))
108. Design (Interior): [Chief Architect](#) - [app](#)
109. Design (Interior): [IrisVR](#)
110. Design (Interior): [Joyverse Quest](#)
111. Design (Interior) [MIXEAL Apartment](#)
112. Design (Interior): [Oneiros](#)
113. Design (Interior): [ShapesXR](#)
114. Design (Interior): [Spacecard](#) - cardboard solution
115. Design (Interior): [Space Elevator](#)
116. Design (Interior): [Studios](#)

117. Disaster Management: [Adv Disaster Management](#)
118. Disaster Management: [Environmental Tectonics Corporation](#) Simulation Training Sys
119. Driving: [VRmotion](#)
120. Emergency Preparedness: [GTI](#)
121. Emergency Services [Fire Safety Lab](#)
122. Emergency Services Fire [FLAIM Trainer site](#), [FLAIM Training video](#),
123. Emergency Services Fire: [One Bonsai](#) fire extinguisher training.
124. Emergency Services Fire: [NEXTGEN Interactions](#)
125. Emergency Services Fire: [RelyOn Nutech](#) (XVR uses the Teslasuit)
126. Emergency Services Fire: [RiVR](#) Arson investigation, [video](#),
127. Emergency Services Fire: [SmartFireFighter](#)
128. Emergency Services Fire: [Vobling](#)
129. Emergency Services Fire: [XpertVR](#)
130. Emergency Services Fire & Police [XVR](#) (incident command)
131. Emergency Services Police: [AVERT](#)
132. Emergency Services Police: [Axon VR](#)
133. Emergency Services Police: [Black Marble Ltd article](#)
134. Emergency Services Police: [Combatica](#)
135. Emergency Services Police: [CSI VR](#) (team)
136. Emergency Services Police: [Operator XR](#)
137. Emergency Services Police: [Fight training](#)
138. Emergency Services Police: [Hologate](#)
139. Emergency Services Police: [Jigsaw](#) deescalation training. [article](#)
140. Emergency Services Police: Crime scene investigation - [article](#)
141. Emergency Services Police: [Milo Range](#) (cave style simulation)
142. Emergency Services Police: [OperatorXR](#)
143. Emergency Services Police: [Police Enforcement](#)
144. Emergency Services Police: [RAMROD XR](#)
145. Emergency Services Police: [Refense](#)
146. Emergency Services Police: [Street Smarts VR](#)
147. Emergency Services Police: [surviVR](#)
148. Emergency Services Police: [Tactical AR](#)
149. Emergency Services Police: [V-Armed article/video](#)
150. Emergency Services Police: [VictoryXR Crime Scene Forensics](#)
151. Emergency Services Police: [Virtual Forensics](#)
152. Emergency Services Police: [XR Group](#)
153. Engineering: [iXR](#)
154. Environmental: [Beyond the Diorama: Caribou World](#) PCVR on Steam
155. Environmental: [Ocean Acidification](#) Stanford University
156. Environmental: [Pollinator Park](#) (website with link to webxr)
157. Environmental: [The Crystal Reef](#)
158. Environmental: [The Stanford Ocean Acidification Experiment](#)
159. Environmental: [Being Coral and climate change](#)

160. Environmental: [Tree](#)
161. Fitness: [Beat Saber](#)
162. Fitness: [Creed: Rise to Glory](#) boxing
163. Fitness: [Dance Central](#)
164. Fitness: [Fight Back](#)
165. Fitness: [Fit](#)
166. Fitness: [Ohshape](#)
167. Fitness: [RenderFit](#)
168. Fitness: [Sense Arena](#) fitness and sports [Quest2](#)
169. Fitness: [Supernatural](#)
170. Fitness: [Synth Riders](#)
171. Fitness: [Third Dimension Fitness](#) mixed reality
172. Fitness: [Thrill of the fight](#)
173. Flight Services: [Airline flight attendant Simulation](#) on Steam
174. Flight Services: [AVIAR](#)
175. Flight Services: [Avietra video](#), [video](#)
176. Flight Services: [TF](#) cabin crew training
177. Flight Services: Flight Attendant [Training using Engage](#)
178. General: [3lbXR](#). Trades, medical...
179. General: [Motive](#) Medical, First Responder, Trades
180. General: [The Glimpse Group](#)
181. General: [XRdigitech](#)
182. General: [Universe](#) for Gear VR, Oculus and Vive - [video](#)
183. General: [VEATIVE](#)
184. General: [VictoryXR](#)
185. Health & Safety: [Digital Engineering and Magic video](#),
186. Health & Safety: [3M](#)
187. History: Hiroshima - [article](#)
188. History: [Lithodomos](#) VR & AR
189. History: [Titanic VR](#)
190. Hospitality: [Passport To Success Myanmar](#) (360 video hotel training)
191. Human Resources: [One Bonsai fire extinguisher training](#).
192. Indigenous: [Crow, the Legend](#)
193. Indigenous: [Cut Off](#) 360 degree video
194. Indigenous: [IM4 Media Lab](#)
195. Indigenous: [Ogoki VR Museum](#). Language Learning apps. [Native America App](#) (VR)
196. Indigenous: [Never Alone](#) - "an atmospheric puzzle platformer [Video](#)
197. Language: [Dynamic Languages](#) ([Meta](#))
198. Language: [Gaeltech](#) Irish
199. Language: [Handy English](#)
200. Language: [Immerse](#)
201. Language: [ImmerseME](#) (browser based)
202. Language: [LanguageLab](#)

203. Language: [mimir VR](#) (Japan, Korea, China), [video](#)
204. Language: [Mondly Languages](#)
205. Language: [Wonda VR Spaces](#)
206. Law: [Virtual Courtroom](#)
207. Liberal Arts: [Within](#) 360 video collection
208. Liberal Arts: [Allumette](#) (storytelling)
209. Liberal Arts: [Collose](#) (storytelling)
210. Liberal Arts: [Emblematic](#) - storytelling in VR
211. Liberal Arts: Public Speaking - [Ovation](#), [video](#)
212. Liberal Arts: Public Speaking - [Virtual Orator](#)
213. Liberal Arts: Public Speaking [VirtualSpeech](#)
214. Library: [Virtual Community Library](#)
215. Marine: [CTRL Reality video](#)
216. Marine: [Kilo](#)
217. Marine: [Marine Pilots](#)
218. Marine: [Morild Navigator](#) PCVR (multiplayer)
219. Marine: [SQLearn](#)
220. Marine: [SwimVR](#)
221. Marine: [Waartsila Voyage](#), [simulators](#)
222. Marine: [Virtual Marine study](#)
223. Medical: [BioFlight VR](#)
224. Medical: [Catheter Care Simulator](#)
225. Medical: [EasyAnatomy](#)
226. Medical: [Empathy platform](#)
227. Medical: [ER VR](#) by Immersive VR (the makers of Engage)
228. Medical: [Fetal Heart VR](#) (App Lab) fetal ultrasound training. [Article](#)
229. Medical: [Fundamental Surgery](#)
230. Medical: [Lifelique VR Museum](#) (free) - have some anatomy applications
231. Medical: [Luxonic](#)
232. Medical: [Mini Infusion Pump](#)
233. Medical: [Nurse's Escape](#) (Sepsis game from UNMC - on Sidequest)
234. Medical: [Real Systems](#) OTAPTA training for physio [article](#)
235. Medical: [The Physiology of the Eye](#)
236. Medical: [Ultrasound Medical Trainer](#)
237. Medical: [HVR Medical](#)
238. Medical: [Virtual Medicine](#)
239. Medical: [VR X-Ray Simulator](#)
240. Medical: [XVR](#) triage - this might be PC based
241. Med Patient Sim: [3lbXR](#) (also for trades and other VR training)
242. Med Patient Sim: [Acadicus](#)
243. Med Patient Sim: [Augmented Training Systems](#). 1st responder training, [MCI](#), [Talk](#)
244. Med Patient Sim: [Avietra](#) First Responder training (triage)
245. Med Patient Sim: [Axon Park](#)

246. Med Patient Sim: [BioFlight VR](#)
247. Med Patient Sim: [Chemotherapy VR](#)
248. Med Patient Sim: [ClinVR](#)
249. Med Patient Sim: [Collaborative Human Immersive Interaction Lab](#)
250. Med Patient Sim: [ConquerExperience](#) Nursing operating room training
251. Med Patient Sim: [Drager](#), respiratory, anesthesia
252. Med Patient Sim: [DualGood](#) ACLS, Pediatrics, auscultation trainer
253. Med Patient Sim: [Hands Only CPR](#) by the American Heart Association
254. Med Patient Sim: [EmergeNYC](#)
255. Med Patient Sim: [Emergisim](#) EMS
256. Med Patient Sim: [Exonicus Trauma Simulator](#)
257. Med Patient Sim: [FundamentalVR](#)
258. Med Patient Sim: [GoggleMinds](#) e.g, Trachosim
259. Med Patient Sim: [Health Scholars](#)
260. Med Patient Sim: [ICOM Productions](#)
261. Med Patient Sim: [i3 Simulation VR](#)
262. Med Patient Sim: [insiteVR](#) for Nurse Practitioner
263. Med Patient Sim: [Intulect](#) for nursing
264. Med Patient Sim: [Lifeguard VR](#)
265. Med Patient Sim: [Lucid Reality Labs](#)
266. Med Patient Sim: [Lumeto](#)
267. Med Patient Sim: [Marion surgical](#)
268. Med Patient Sim: [Medic Rescue](#) - triage from [Live Motion Games](#)
269. Med Patient Sim: [MediSim VR](#)
270. Med Patient Sim: [MedVR Education](#), adult, neonatal
271. Med Patient Sim: [Mirno](#) pediatric simulation
272. Med Patient Sim: [Nurse's Escape](#)
273. Med Patient Sim: [Osso VR](#) - surgery
274. Med Patient Sim: [Oxford Medical Simulation](#)
275. Med Patient Sim: [PeriopSim](#) - surgical nursing
276. Med Patient Sim: [Real Response](#) triage app
277. Med Patient Sim: [Ractive](#) (CPR)
278. Med Patient Sim: [RCSI Medical Training](#)
279. Med Patient Sim: [REACT-XR](#)
280. Med Patient Sim: [Reanimation](#)
281. Med Patient Sim: [Simtrix](#)
282. Med Patient Sim: [Simvana](#) anaesthesia
283. Med Patient Sim: [Surgical Theater](#)
284. Med Patient Sim: Triage by [Dr Brennen Mills](#)
285. Med Patient Sim: [simvana](#) Anaesthesiology simulation
286. Med Patient Sim: [SimX](#)
287. Med Patient Sim: [Shift](#)
288. Med Patient Sim: [SkillUp](#)

289. Med Patient Sim: [TacMed](#) Emergesim VR MCI Triage [video](#),
290. Med Patient Sim: [UbiSim](#) Nursing simulation
291. Med Patient Sim: [Vantari VR](#) surgery, emergency, cardiology
292. Med Patient Sim: [Virtual Life Support](#) CPR
293. Med Patient Sim: [VR CPR](#)
294. Med Patient Sim: [vrClinicals for Nursing](#)
295. Med Patient Sim: [VR-EP](#) prehospital childbirth, dementia
296. Med Patient Sim: [VRKure](#)
297. Med Patient Sim: [VR Lab](#) CPR
298. Med Patient Sim: [VRPatients](#)
299. Med Patient Sim: [Xennial Digital](#)
300. Med Patient Sim: [XVR Simulation](#) Triage
301. Mental Health Crisis: [Axon VR](#) - crisis intervention
302. Mental Health Crisis: [Lumeto](#)
303. Mental Health: [Beautiful Journey](#)
304. Mental Health: [Cozy Worlds](#)
305. Mental health: [Guided Meditation](#)
306. Mental Health: [Higher Prana](#)
307. Mental Health: [Innerworld app](#)
308. Mental Health: [Luminal](#) (Quest)
309. Mental Health: [Nature Treks](#)
310. Mental Health: [Relax VR](#) (Oculus)
311. Mental Health: [Remind VR](#)
312. Mental Health: [Reulay](#)
313. Mental Health: [Solara One](#), [Quest](#), [trailer](#)
314. Mental Health: [Tripp VR](#)
315. Mental Health: [VR Pottery](#)
316. Mental Health: Mindfulness: [WiseMind](#)
317. Mental Health: [Zenctuary VR](#)
318. Museums & Galleries: [7 VR Wonders](#)
319. Museums & Galleries: [AGO Bristol 1775](#) PCVR on Steam
320. Museums & Galleries: [Artgate](#) ([Meta](#)) is both an art gallery and spatial network
321. Museums & Galleries: [ArtPlunge](#)
322. Museums & Galleries: [Dreams of Dali](#) (Steam)
323. Museums & Galleries: [\(Hi\)Story of a Painting](#)
324. Museums & Galleries: [Masterworks: Journey Through History](#)
325. Museums & Galleries: [MUVA Virtual Museum of Art](#)
326. Museums & Galleries: [Musee d'Orsay. Paris](#) (WebXR)
327. Museums & Galleries: [Museum of Other Realities](#) [website](#)
328. Museums & Galleries: [Native American App](#)
329. Museums & Galleries: [Nefertari](#), [Steam](#)
330. Museums & Galleries: [Pompeii](#)
331. Museums & Galleries: [Rome Reborn: The Pantheon](#)

332. Museums & Galleries: [The Grand Museum VR](#)
333. Museums & Galleries: [The Kremer Museum VR Museum](#)
334. Museums & Galleries: [The Rougeau Gallery](#)
335. Museums & Galleries: [The OmniGallery](#)
336. Museums & Galleries: [Virtual Antiquities Museum](#)
337. Museums & Galleries: [VR Museum: Art Through Time](#)
338. Music: [Maestro](#)
339. Music: [Magic Keys](#)
340. Music: [PianoVision](#) learn to play piano [website](#)
341. Music: [Symphoni](#)
342. Nuclear: [Tecknotrove Systems](#)
343. Opticianry: [Physiology of the Eye](#)
344. Personal Protective Equipment: [PPE](#) (TAFE, NSW)
345. Pharmacology:
346. Physio/Occupational Therapy: [Neuro Rehab VR](#) (therapy)
347. Robotics:
348. Simulation: [SixSense](#) - health, trades, etc
349. Simulation: [Tecknotrove](#) Nuclear plant, Air, driving, mining, defense
350. Social Studies: [Becoming Homeless app article Meta](#) - Stanford University
351. Social Studies: [A 1.000 Cut Journey](#) - [article](#), [article](#),
352. Social Studies: [The Enemy](#)
353. Sound Engineering: [Virtual Studio XR](#)
354. Sports: [StriVR](#)
355. STEM: [Bridge Constructor](#) - physics
356. STEM: [CalcVR](#) calculus
357. STEM: [Curio XR](#)
358. STEM: [Edda Knowledge](#)
359. STEM: [Futureclass](#)
360. STEM: [Gadgeteer](#) (Physics)
361. STEM: [Hold The World](#)
362. STEM: [Immerse](#)
363. STEM: [Inspirit VR](#)
364. STEM: [Lume VR](#) cell microscopy
365. STEM: [maroon](#) Web based
366. STEM: [Mimbus](#) chemistry lab
367. STEM: [Nano Symbox iMD](#)
368. STEM: [Nanome](#)
369. STEM: [Neotrie](#) - math-geometry
370. STEM: [Newton's Room](#) physics
371. STEM: [Pandemic](#)
372. STEM: [PC Virtual Lab](#) - assembling a PC
373. STEM: [PNX Labs](#)
374. STEM: [Prismsvr](#) ([App Lab](#) Oculus) - math

- 375. STEM: [Proteus](#) - advanced cell & gene therapies
- 376. STEM: [ScienceVR](#)
- 377. STEM: [VictoryXR](#)
- 378. STEM: [VIRTUE](#) for electron ion collider
- 379. STEM: [VRlabacademy](#)
- 380. STEM-chemistry: [Hololab Champions](#) (Vive, Rift) [Video](#)
- 381. STEM-chemistry: [Qualium Systems video](#),
- 382. STEM-chemistry: [MEL Chemistry VR](#), [Website](#)
- 383. STEM-chemistry: [Molecule Builder](#)
- 384. STEM-chemistry: [Labster](#) - [VR Lab simulation](#), [VR introduction to the lab](#), [TED](#)
- 385. STEM-chemistry: [Chemistry Lab VR](#)
- 386. STEM-chemistry: [Chemistry for VR](#) (Oculus)
- 387. STEM - engineering: [PNX Labs](#)
- 388. STEM-physics: Physics games: [Gadgeteer](#) by Metanaut
- 389. Teacher Training: VRsatility, [article](#)
- 390. Training General: [Strivr](#)
- 391. Trades: [3M](#) working at heights. [video](#)
- 392. Trades: [AugmentedArc](#) for welding
- 393. Trades: [Autodesk](#), construction
- 394. Trades: [Avatar Partners](#) Mechanics
- 395. Trades: [Brightline Interactive](#) construction VR apps
- 396. Trades: [Builder Simulator VR](#)
- 397. Trades: [Construction Career Exploration](#)
- 398. Trades: [Cythero WeldVR](#)
- 399. Trades: [Digital Engineering and Magic](#) - Electrical Power Stations, Helicopter landing
- 400. Trades: [Drill Press](#) training
- 401. Trades: [Electrical VR Training](#)
- 402. Trades: [Electrician Simulator](#)
- 403. Trades: [Flint](#) mixed reality training e.g. cranes
- 404. Trades: [Elevate](#) Training in Fall Protection, Confined Spaces, & Lockout Tagout.
- 405. Trades: [Forklift simulator](#)
- 406. Trades: [FreerangeR](#)
- 407. Trades: [Gleechi Technology](#)
- 408. Trades: [High voltage substation training](#)
- 409. Trades: [Hinton Scaffold Solutions video](#)
- 410. Trades: [HQsoftware](#) aircraft maintenance
- 411. Trades: [immerse](#)
- 412. Trades: Immersivelearn [Plumbing Technician](#)
- 413. Trades: [Interplay Learning](#)
- 414. Trades: [ITI VR](#) (Interplay Learning) VR & MR training on various cranes
- 415. Trades: [Gove Jones electrical](#)
- 416. Trades: [Lincoln Electric VRTEX](#)
- 417. Trades: [Ludus](#)

418. Trades: [Make Real](#)
419. Trades: [Metaenga](#) energy sector
420. Trades: [Mimbus](#)
421. Trades: [Modest Tree Xplorer](#)
422. Trades: [Norcat](#) mining
423. Trades: [One Bonsai](#)
424. Trades: [Pixaera](#)
425. Trades: [PixoVR Video](#)
426. Trades: [Plumber](#) (game)
427. Trades: [Plumbing Repair VR](#)
428. Trades: [Plumbing Safety](#)
429. Trades: [Power Tool Safety](#) (TAFE, NSW)
430. Trades: [Propel VR](#)
431. Trades: [RealityWorks](#) Welding mixed reality training (no HMD)
432. Trades: [Serious Labs](#) MR experience. Crane operation, fork lift, [article](#), [article](#)
433. Trades: [Shinybox](#)
434. Trades: [Short Circuit VR](#), [Steam](#) (free) Electronics
435. Trades: [Sprayverse](#) spray painting
436. Trades: StrataTech [OcuWeld](#) - welding in VR [video](#)
437. Trades: [Swiss Safety VR: Building Construction](#)
438. Trades: [transfer aircraft maintenance](#)
439. Trades: [UP360](#)
440. Trades: [Vinci](#) - wind turbine training
441. Trades: [Virtualware](#) - nuclear plant training
442. Trades: [VR Construction Lab](#)
443. Trades: [VRKshop](#) carpentry
444. Trades: [VRSafety](#) (360 video)
445. Trades: [VRTEX](#)
446. Trades: [WeldVR website](#)
447. Trades: [Wrench](#)” [video](#) Mechanic
448. Trades: [Wrench Engine Building Demo](#) (Rift/Vive) [Steam](#) (\$22.79) [Oculus video](#)
449. Training General: [Job Simulator](#)
450. Travel & Tourism: [Alcove](#)
451. Travel & Tourism: [Amazon Odyssey app](#)
452. Travel & Tourism: [AnyWR](#) single player
453. Travel & Tourism: [Atlas Obscura](#)
454. Travel & Tourism: [Brink Traveler](#)
455. Travel & Tourism: [EarthQuest VR](#)
456. Travel & Tourism: [Ecosphere](#)
457. Travel & Tourism: [Eternal Notre-Dame](#)
458. Travel & Tourism: [FLY](#) (like Google Earth for stand alone VR)
459. Travel & Tourism: [Hoppin'](#) multi player viewing of 360 videos
460. Travel & Tourism: [JerusalemCardoVR](#)

461. Travel & Tourism: [Lithodomos](#) Ancient sites
462. Travel & Tourism: [Manasija Monastery VR](#) Serbian Orthodox Church
463. Travel & Tourism: [National Geographic](#)
464. Travel & Tourism: [Nature Experience in Germany](#)
465. Travel & Tourism: [Nefertari: Journey to Eternity](#) - [Video](#)
466. Travel & Tourism: [Oneiric Masterpieces Paris](#)
467. Travel & Tourism: [Palace Of Versailles](#)
468. Travel & Tourism: [SITEnetwork](#)
469. Travel & Tourism: [The Climb](#)
470. Travel & Tourism: [The Kremer Museum](#)
471. Travel & Tourism: [The Virtual Traveller](#)
472. Travel & Tourism: [UNESCO World Heritage Sites in Germany](#)
473. Travel & Tourism: [VR Museum of Fine Arts](#) - Steam
474. Travel & Tourism: [VR Travel Expo](#)
475. Travel & Tourism: [Wander](#)
476. Travel & Tourism: [Woorld](#)
477. Veterinary: [Animal Anatomy Explorer](#) (TAFE, NSW)
478. Veterinary: [Giant Lazer](#)
479. Veterinary: Immersive Learning Factory [website](#), [Meta](#)
480. Veterinary: Llama Zoo [JetsonVR](#)
481. Veterinary: [Think Digital article](#), [video](#), [Dr. Mani Carr](#), University of Adelaide
482. Veterinary: [VictoryXR](#) - e.g. [Pig Dissection](#)
483. Veterinary: [Virginia Tech](#), [Video](#) [APK file to sideload to Quest](#)
484. Veterinary: [VET VR](#)
485. Veterinary: [VetVR](#) on Steam
486. Veterinary: [Xennial Digital](#) (high school level) [video](#)

Empathy/Perspective Taking

1. [1,000 Cut Journey](#), [Quest2](#)
2. [3-Fold Games](#) Elderly: "Before I Forget"
3. [After Life](#) - "tragic death of a loved one - family struggles to mend their frayed bonds"
4. A Mile In My Shoes [article](#),
5. [An Autistic Journey](#) \$5.69 PCVR (Vive)
6. [A walk through dementia](#):
7. [Axon](#) Policing and empathy, mental health. [Article](#),
8. [Bodyswaps](#)
9. [Becoming Homeless: A Human Experience](#) - [video research presentation](#)
10. [Coral Compass: Fighting Climate Change](#) environment

11. [DebiasVR](#) (evidence-based testing and inclusion behavior training)
12. [Dementia](#) Free. Rift
13. [Embodied Labs](#) being elderly, interviews, [article](#)
14. [Embodied Labs](#) Palliative care
15. [Emperor](#): Journey inside the brain is a man with aphasia after a stroke
16. [Equal Equality](#) VR Diversity and Inclusion Training
17. [Goliath: Playing with Reality](#)
18. [How to create empathy in VR](#) by Jeremy Bailenson
19. [IAm A Man](#) African- American Civil Rights Movement
20. [Impulse](#) - ADHD
21. [MLK: Now is the Time](#)
22. [Mursion](#) "soft skills"
23. [Perspectives](#) Diversity & inclusion [article](#)
24. [Play an Aspie Life](#) autism free PCVR (Vive)
25. [Praxis Labs](#)
26. [Project Empathy](#)
27. [Regatta VR](#), [article](#) Sexual Harassment
28. [reHASHED VR](#): Marijuana and Vaping Prevention - XR Pediatrics
29. [Shift Bias](#)
30. [SIMA](#) "soft skills"
31. [Social Workers Learn About Child Abuse Through A Child's Eyes](#) - article
32. Stanford VHIL: [Downloadable apps](#) (requires PCVR)
33. [The Autism Simulator](#) [article](#)
34. [The Book of Distance](#) Canada's racism toward the Japanese ([article](#))
35. [The Choice](#) Kristen, a young Indigenous woman
36. [The Crystal Reef](#)
37. [The Displaced](#) - Syrian refugee camp, 360 video
38. [The Last Goodbye](#) - A Holocaust story, available via WebVR browser
39. [The March 360](#) (search Quest TV)
40. [The Party: A Virtual Experience of Autism](#)
41. [The Stanford Ocean Acidification Experiment](#)
42. [This is Not a Ceremony](#)
43. [Thunder](#) - Blackfoot Language

44. [Traveling while Black](#)
45. [UNVR](#) Syrian refugee crisis
46. [UTURN VR](#)
47. [Virtual Bodyworks](#)
48. [We are Alfred](#) - [Embodied Labs](#) (learning empathy for the elderly)
49. [We Live Here](#) - unhoused encampment life
50. [Virtual Bodyworks](#) domestic violence, self conversation
51. [Why practicing empathy is important and how VR can help](#)

Spatial Networks / All in one

1. [AfterNow](#)
2. [Anywhere Academy](#) Web based
3. [Arrival Space](#)
4. [Artgate](#) ([Meta](#)) is both an art gallery and spatial network
5. [Arthur](#)
6. [BigScreen Cinema](#)
7. [Campfire](#) share CAD files
8. [ClassVR](#)
9. [Connected Labs](#)
10. [Club Room](#)
11. [Curio XR Meta](#)
12. [DecentraLand](#)
13. [FrameVR](#)
14. [Enduvo](#)
15. [Engage](#)
16. [Foretell Reality](#) specializes in soft skills/role play and therapy/support
17. [Holonet](#)
18. [Hoppin'](#) multi player viewing of 360 videos ([Meta](#))
19. [iBentos](#) 2D or 3D
20. [iSee](#)
21. [LearnBrite](#)
22. [Lobaki](#)
23. [LuminaVR](#)
24. MeetingRoom ([Meta](#))
25. [MeetinVR](#)
26. [Meta Horizon Worlds](#)
27. [Microsoft Mesh](#) ([Meta](#))
28. [Mindshow](#) or on [Steam](#)
29. [mootup](#) (same as Learnbrite?)

30. [Neos VR](#)
31. [Pagoni VR Chimera](#)
32. [RAUM](#)
33. [REMIO](#)
34. [Sansar](#) version of Second Life for VR
35. [Sinespace](#)
36. [Somnium Space](#)
37. [Spatial](#)
38. [Tivoli Cloud VR](#)
39. [VirBELA](#)
40. [Virtway](#)
41. [VRChat](#) [Steam](#)
42. [vTime](#)
43. [Tivoli Cloud VR](#), [video](#),
44. [UtopiaVR](#) (British Columbia)
45. [VictoryXR](#)
46. [Whiteboard VR](#) [App](#) WebVR
47. [WondaVR](#)
48. [XRspace](#)

360 Videos

1. [WITHIN](#) - source for great 360 video content
2. Agriculture: [Farm Food 360](#)
3. Art: Reuben Margolin - [Waves](#) Available via VR app Quill Theater (free)
4. Conservation: “[As it is](#)” the Grand Canyon
5. Cosmology: [The day the Asteroid Struck](#)
6. Covid: [Inside Covid19](#), regular [video](#)
7. Cuisine: [Behind the Dish](#)
8. Documentary: [The Sun Ladies](#) - “The Sun Ladies VR takes the viewer on an intimate journey to the lives of a group of Yazidi women fighting ISIS in Iraq” Available via VR app Quill Theater (free)
9. Documentary: [The wings of Mosul](#) Available via VR app Quill Theater (free)
10. Emergency: [Car crash](#)
11. Emergency: [VR Flood](#)
12. Empathy: Space/Climate: [The overview effect](#) Available via VR app Quill Theater (free)

13. Empathy: [Clouds Over Sidra](#)

14. Tourism: [Cave paintings](#) in Spain. Available via VR app Quill Theater (free)