



SEC Ice Hockey Game Sheet

RED DIVISION

Bedford
Huron
Pioneer
Saline
Skyline

WHITE DIVISION

Chelsea
Dexter
Jackson United
Lenawee United

SEC RULES AND REGULATIONS

Part 1 - Competition Regulations

- All schools must honor the approved master schedule for start times and dates. Deviations from the master schedule must be made with the approval of both schools and under all guidelines determined by the SEC Constitution.
- All-SEC contests must be completed under all NFHS guidelines for competition. Any deviation from NFHS rules must be approved by the league Board of Directors and by written approval of the MHSAA.
- Starting Times – No league games may be scheduled to start after 8:00 p.m.
- The home team must provide:
 - 20 pucks
 - Standardized Scoring Sheet
 - Supervisor for the duration of the contest
 - Visiting school must provide a supervisor if requested by the home school.
- Overtime procedures - one sudden victory overtime period of a maximum of 8 minutes in length. Teams shall change ends after regulation. If no goals are scored in the OT period, the game ends in a tie.

Part 2 - Conference Meet Rules & Format

- No conference tournament

Part 3 - Final Conference Standings & League Championships

- Standings will be determined by the win/loss record of games established by the conference schedule.
(Two points for a win, one point for a tie, and zero for a loss.)
- Tie-breakers for regular-season standings will be determined by the following:
 1. Head-to-head record
 2. Points from intra-divisional gamesIn the event of a tie after the criteria above, that division will have co-champions.

Part 4 - All-Conference Selection & Honors

- The Conference will recognize All-Conference and Honorable Mention.

- The Conference will have an All-Conference Team of 7 members and Honorable Mention.
- All-Conference team members will receive a medal and a certificate.
Honorable Mention athletes will receive a certificate.
- All Conference teams shall be selected by the following methods:
 - Coaches may nominate the following number of candidates based on their league standing:
 - 1st and 2nd place 6 each
 - 3rd and 4th place 4 each
 - 5th place 3 nominations
- Nominees shall receive recognition as either SEC All-Conference or Honorable Mention. A nominee must receive at least one (1) vote to be honored as Honorable Mention. In addition, each school's coach may designate one of his/her players to the honorable mention list.
- Coaches will rank the top 7 opponents' players, with the top player receiving 7 points. One or more of the 7 players selected to the All-Conference team must be a goalie.
- Ties for the last position on the team shall be broken by each school not involved in the tie casting one vote.
- The All-Conference selections shall not be announced nor made available to the media at least until the Athletic Director's chairperson ensures that all regulations for selection have been followed. The All-Conference selections shall become available to the Conference recorder and the news media through the designee only.
- Coaches are to meet within one week of the end of the season, as set at the pre-season coaches meeting.
- Sportsmanship Award
In each sport, Sportsmanship awards may be presented. Recipients will be selected by head coaches identifying up to one athlete from each varsity team who meets the following criteria: (Amended October 20, 2004)
 - A. Demonstrates respect for opponents.
 - B. Respects officials and decisions made by officials during the contest.
 - C. Maintains self-control in the face of difficulties that athletes face.
 - D. Encourages others to be good sports.
 - E. Recognizes and acknowledges good performances by opponents.
 - F. Treats others as they would like to be treated.
 - G. Qualities of behavior are characterized by generosity and genuine concern for others
- Coach of the Year
In each sport and each division, one coach will be awarded a League "Coach of the Year" voted on by each division's coaches. Coaches only vote for their own division. In the event of a tie, co-coaches may be awarded.

MHSAA ICE HOCKEY RULES

The following are MHSAA rules for ice hockey. These rules do not cover all policies intended for ice hockey. For a complete list of rules that pertain to ice hockey, please refer to the 2025-26 MHSAA Handbook.

Goal-Differential Rule

- A. The 8-goal differential rule is in effect for both the regular season and MHSAA Tournament: A running clock shall be used when a team leads by 8 or more goals during the first and second periods. After two periods of play or anytime during the third period, the game will be terminated when a team leads by 8 goals. During the first or second period when the score differential drops beneath 8 goals, regular time shall be reinstated until an 8-goal margin is reached. The rule is not optional, nor shall it be modified.

Length of Periods

- A. As allowed by National Federation Rule 9-12, leagues and conferences may, by prior mutual agreement, permit schools to play 17-minute periods during regular-season games. If there is no prior mutual agreement, periods shall be a maximum of 15 minutes in length. In MHSAA Tournament games, periods will be 17 minutes in length.

Regular-Season Overtime Procedures

For a regular-season single game, one sudden victory overtime period of a maximum of 8 minutes in length. Teams shall change ends after regulation. If no goals are scored in the OT period, the game ends in a tie. By prior mutual agreement, a league or conference may elect not to play OT. If there is no prior league/conference agreement to not play OT, a game tied at the end of regulation shall have one sudden victory OT period, maximum 8 minutes in length. This is the MHSAA default rule for all regular-season single games – one 8-minute OT period. If there is no league or conference agreement (or in non-conference games a prior agreement) to not play OT, then one 8-minute OT period shall be played.

Regular-season tournaments involving four or more teams played on days not followed by a school day (weekend tournament/holiday tournament), may use any number of overtime periods up to 8 minutes in length to determine a winner. Teams shall change ends after regulation, as well as each subsequent overtime period. MHSAA Tournament games will use 8-minute sudden victory overtime periods to determine a winner in all games.

A shootout may be conducted at the end of the regulation time in conference games by prior league/conference adoption or by pregame mutual consent of both teams in non-conference games as follows:

- At the end of regulation, the head official will instruct the timekeeper to put two minutes on the clock and immediately start the clock.
- The other two officials will request a list of three shooters from each coach.
- The head official will meet at center ice with the captains to explain the protocol during the two-minute period.
- The goalkeepers remain at the same ends as the third period.
- The home team has the option of shooting first or defending first in Round 1, with the order reversed in Round 2. Teams will have their three shooters alternate shots in each round. The shootout ends if a team scores more times in its round than the opponent does in its round (1-0, 2-1, 3-2). Each team has an equal number of chances to shoot before a winner is declared.
- If the shootout remains tied at the end of two rounds, each coach will select a different shooter, this time in a sudden-death situation. Neither team may use a repeat shooter until each skater on the smallest team's roster has shot. For example, if Team A has 17 skaters but Team B has only 12 skaters, both may use repeat shooters on the 13th penalty shot but not before.

By prior written MHSAA approval, MHSAA shootout procedures can be used to break a tie at the end of a two-game series if the total goals are tied after two regulation games.

By prior league or conference adoption or by pregame mutual consent in non-conference games, after one scoreless overtime period of a maximum 8 minutes in length, the MHSAA Tournament OT procedure of 4 on 4 periods may be used to break a tie. Teams shall change ends after regulation and each subsequent overtime period.

Only the above options are allowed for regular-season contests that end tied in regulation.

MHSAA Tournament Overtime Procedures

- A. During MHSAA Tournament contests, four sudden-victory overtime periods not to exceed eight minutes in length, followed by unlimited 4-on-4 periods will be used to determine a winner. Procedures for resurfacing are stated in the MHSAA hockey Participating School Tournament Information and Tournament Managers Manual.

Tournament Netting Requirements

- A. All MHSAA ice hockey tournament facilities shall have protective netting behind the goal area or restrict seating behind the goals.

Neck Guards

- A. The MHSAA has approved mandatory use of neck guards for all MHSAA member school players, including goalies in both MHSAA regular-season games and MHSAA tournament games. Neck guards are to be worn properly during the game, and also during pregame and between period warm-up time.

Sportsmanship - Next Game Disqualifications

- A. The MHSAA penalty for player or coach game disqualifications in the same season is as follows: first game disqualification – two-game suspension; second game disqualification – four-game suspension, and may not coach in the MHSAA tournament; third game disqualification – the coach or player is suspended for the remainder of the season.