

## osu!Philippines Nationals Standard 2024 Ruleset

### → Registration

- Only players with the **Philippine** flag on their profile are eligible to play. Players who don't have the **Philippine** flag on their profile can present a proof of their Philippine Citizenship to the staff in order to be eligible to play.
- Staff Members **who are NOT Referees, Mappool Selectors, Hosts, nor are part of any managing role** are permitted to join the tournament. [Read the FAQ](#) about what is considered as "staff" for more details.
- Players must be at least rank **#50,000** and up to join.
- Registrations are done by completing this [Form](#).
- Players are required to join the [Discord server](#).
- All players will undergo screening after the closing of registrations.

### → Tournament Format

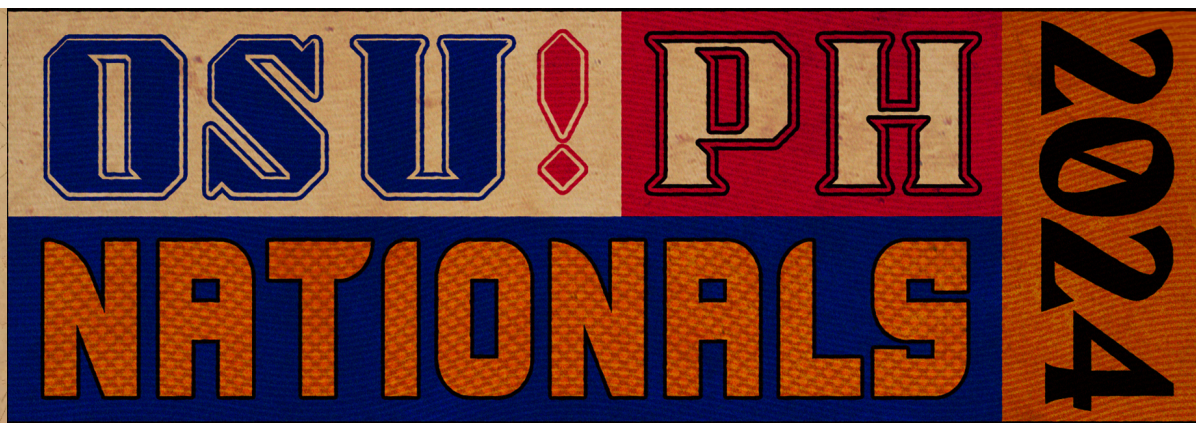
- 1v1, double-elimination tournament.
- Players play through qualifiers → top 32 players proceed to the Round of 32
- Players get **1 ban** on RO32 and RO16 and **2 bans** on quarterfinals onwards.
- All matches are played with **Score v2** and **NF, head-to-head** mode

### → Mappool Format

\*Subject to change upon feedback.

\*The star ratings listed below are the range of star ratings per round.

Round	-	Pool Structure	~SR
Qualifiers	-	4NM   2HD   2HR   2DT	7.0*
Round of 32	BO9	5NM   3HD   3HR   3DT   1TB	6.6*
Round of 16			6.8*



Quarterfinals	BO11	5NM   4HD   4HR   4DT   1TB	7.1*
Semifinals			7.3*
Finals	BO13	6NM   4HD   4HR   4DT   1TB	7.6*
Grand Finals			8.0*

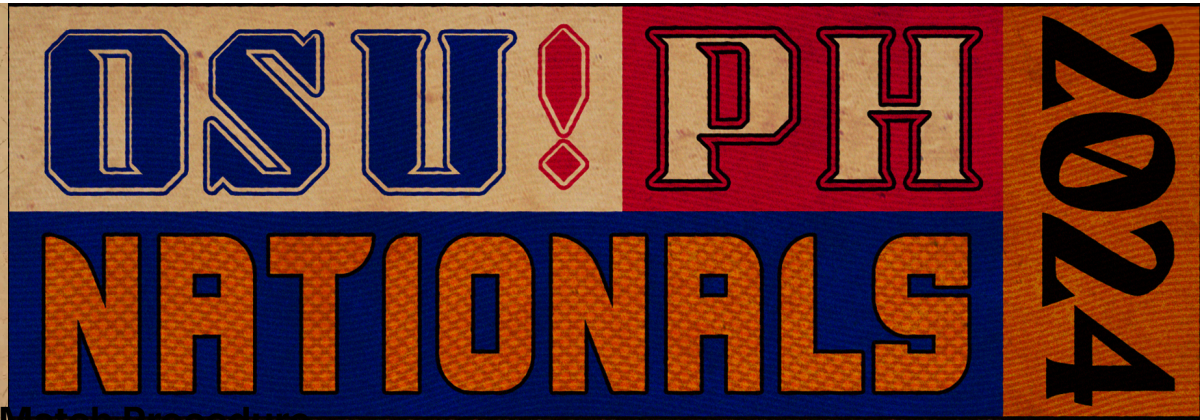
### → Tournament Rules

- All schedules are in **Philippine Standard Time (UTC+8:00)**.
- Reschedules can only be **finalized at least 24 hours before** the match unless there is an emergency.
- A player will be given **10 minutes** of grace period after the match start time to enter the lobby.
  - Failure to join after the grace period ends will result in a **forfeit** and the opposing player will be awarded with a **win by default**.
  - If both players did not show up after the grace period, the **higher seed** will be awarded with a **win by default** and will proceed to the next round.
- Banning from the same mod category is **not allowed**.
- Any player who displays **unsportsmanlike behavior** will receive a warning, or worse, a disqualification.

### → Qualifier Rules

- Qualifiers pool will be released the Sunday prior to the qualifiers weekend.
- Players will have to sign up to a lobby. Ensure you have enough time to play through the pool.
- Maps are played **once** in order (NM, HD, HR, DT).
- A reschedule is forced when the player does not make his lobby on time.
- In case of disconnection (while the map was being played), the player may replay the missed map **one** time later on.
- The top 32 players by **average map rank** will proceed to RO32.





### → Match Procedure

- Referees will notify and invite both players into the lobby before the designated schedule.
- There will be no warmups.
- Players will "!roll" and the winner decides between first pick, second ban or second pick, first ban.
- **This will only apply on Quarterfinals round onwards:** There will be 2 ban phases.
  - Before the match, the players will ban 1 map.
  - Once a player reaches 4 points, a second ban phase will happen. The player with the lesser points gets to ban first. Picking order will not change regardless.
  - Players cannot ban 2 maps in the same mod category. (only applies to HD, HR and DT)
- Players will have **120 seconds** to ban a map. If there is no ban provided, the referee will use the !roll command to ban a map on behalf of the player.
- Players will have **120 seconds** to pick a map. If there is no pick provided, the referee will use the !roll command to pick a map on behalf of the player.
- In case of disconnection **within the first 30 seconds of a map**, an abort may be issued by the referee and the map will be played again..
- In case of disconnection **but a player has submitted a local score**, the player can send the replay/local score to the referee for verification.
- Mods are allowed in Tiebreaker (**HD, HR, FL, EZ only**).



## → Schedule

Phase	Schedule
Registrations	November 27, 2023 - December 17, 2023
Screening	December 18, 2023 - December 31, 2023
Qualifiers	January 05, 2024 - January 07, 2024
Round of 32	January 12, 2024 - January 14, 2024
Round of 16	January 19, 2024 - January 21, 2024
Quarterfinals	January 26, 2024 - January 28, 2024
Semifinals	February 02, 2024 - February 04, 2024
Finals	February 09, 2024 - February 11, 2024
Grand Finals	February 16, 2024 - February 18, 2024

All mappool showcases will be announced in the **Discord server**.