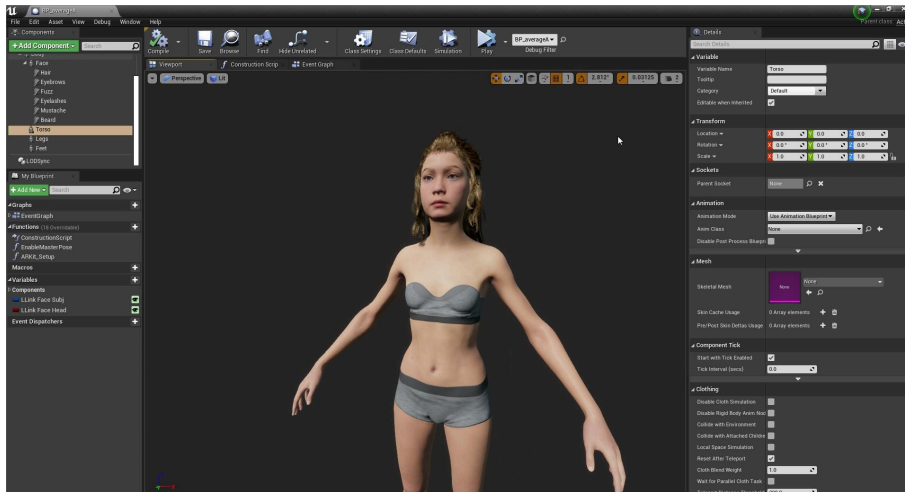
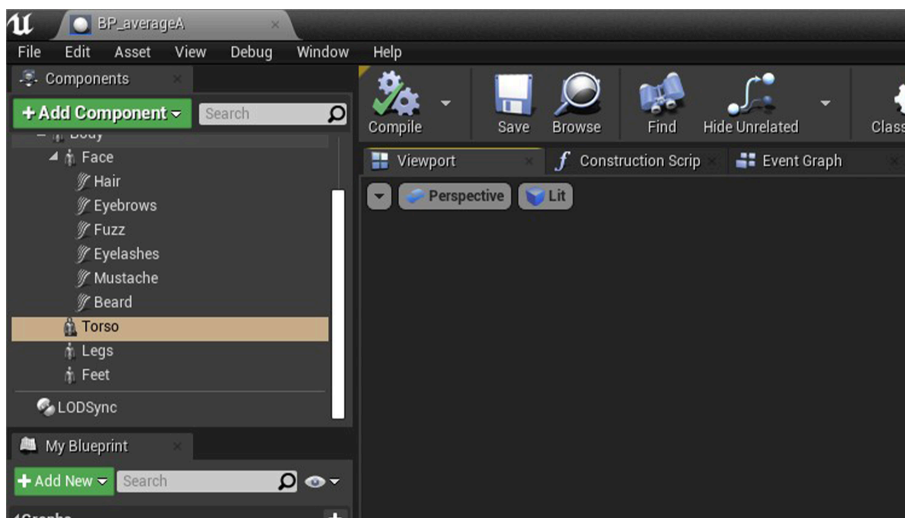


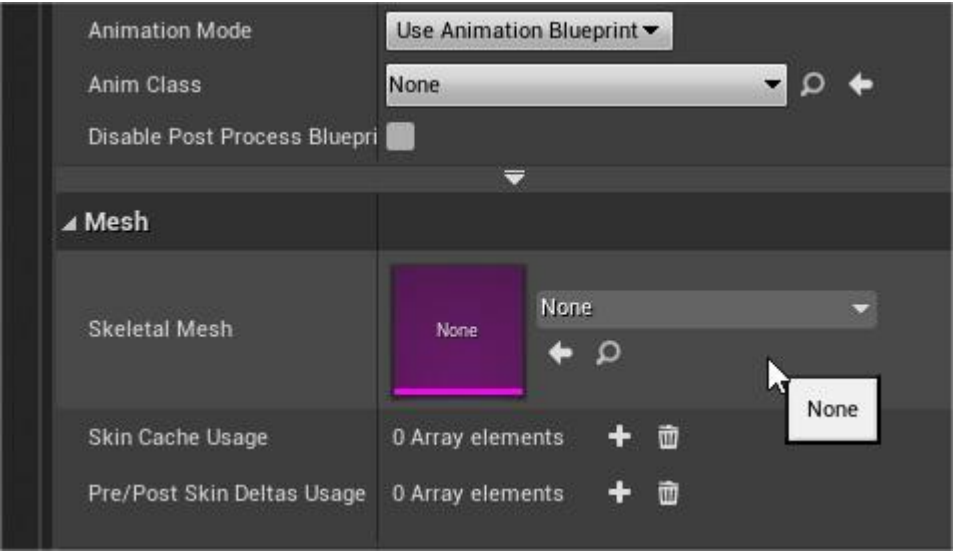
Open you **metahuman** character



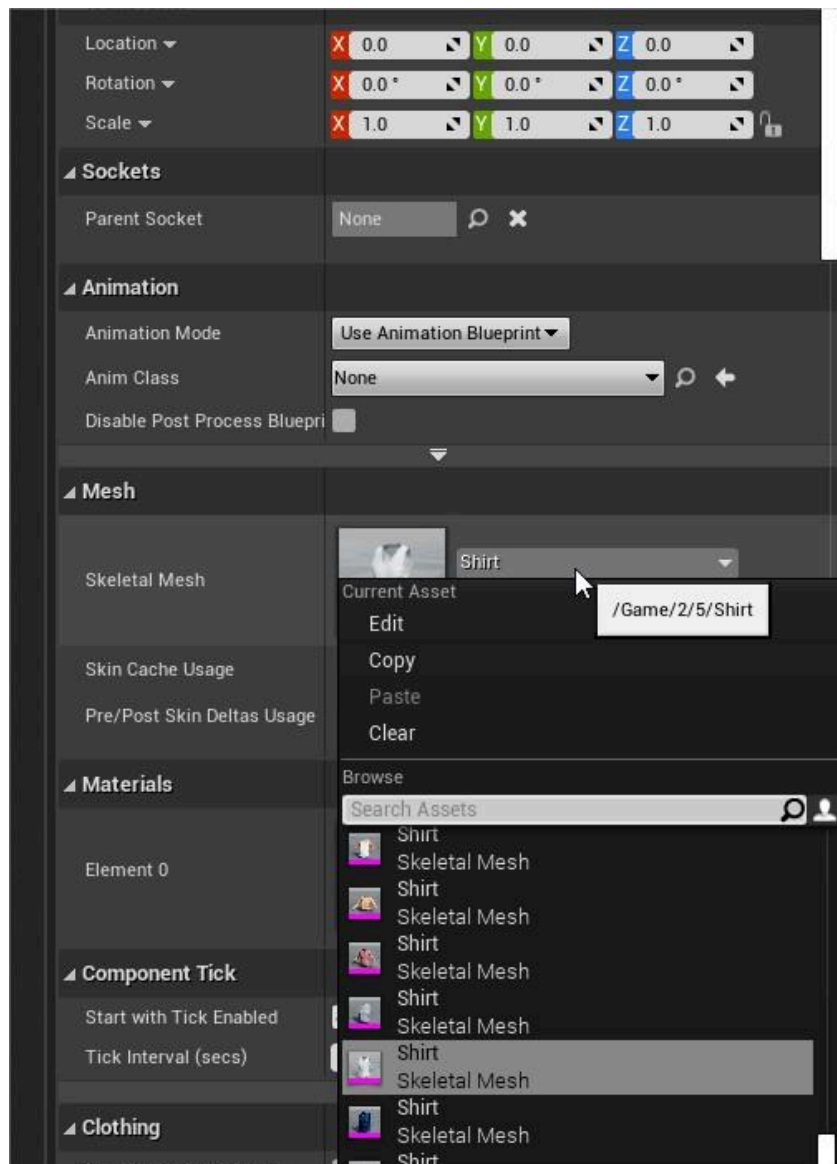
Select **Torso** or **legs**



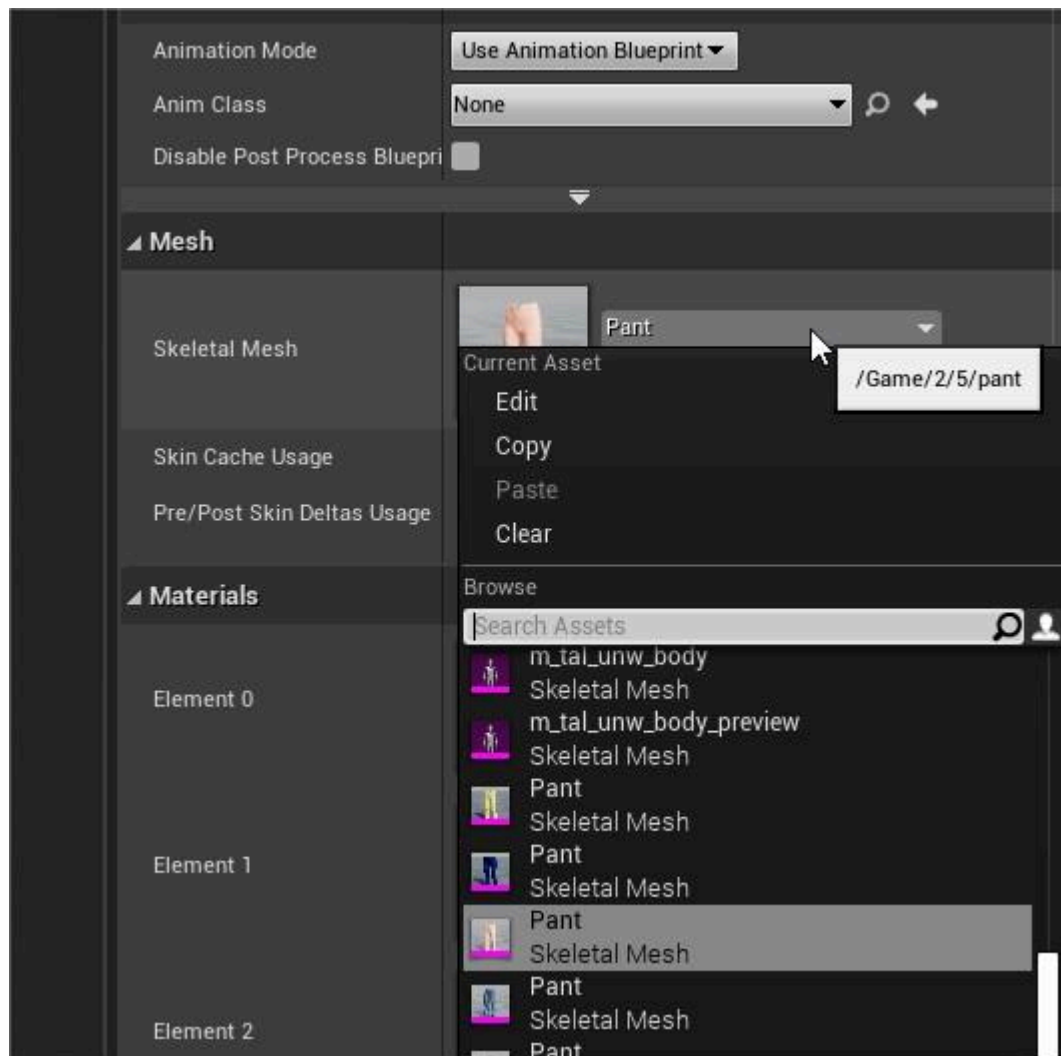
On Mesh, select the shirt you want (**for torso**)



Select it



Click on **LEGS**, **MESH**, then select the pants you want.



It's done.

