

Cap-Iron Man Event Mod Expectations

Depending on your event, there may be more specific guidelines available regarding rules/logistics/etc, but in general, please keep the following in mind:

- Event mods are not expected to like (or be familiar with) all Marvel canons that deal with Steve/Tony, but all canons and sub-fandoms may draw participants. Mods are expected to treat all canons equally and without bias. Be open, welcoming, and encouraging to all of your participants and the canon for which they decide to create.
- Please be aware of your participants' feelings, and if you're going to state a negative opinion in public then don't also be an ass about it, pursue it past the point where anyone else is interested, or mock other fans during it - because your participants will see you and judge you for it. (And judge the entire community by extension.)
- Disputes with participants may arise in comments/emails/etc. It's rare and it's unfortunate, but it happens. If/when it does, remain objective, professional, and polite. *Rely on your team.* If a problem is getting to you, take a step back and discuss it with your co-mods; if it's still getting to you, consider having another co-mod deal with it. This also applies to scheduling problems, or other difficulties that may arise if fandom and real life clash.

Potential responsibilities:

- Answering emails, or other questions/comments about an event via tumblr or chat
- Advertising for the event
- Coordinating sign-ups or fic/art claims
- Encouraging participants in their work
- Creating and collating the event's AO3 Collection
- Posting round-ups of submitted fanworks