How to use a mouse as a Joystick for Free

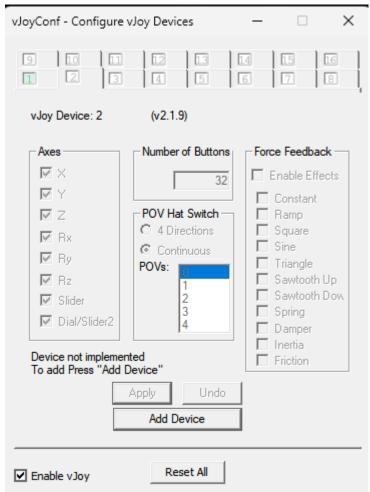
Required:

https://sourceforge.net/projects/vjoystick/

https://github.com/evilC/UCR/releases/ (you need ahk version, the C# version will not work) https://www.x360ce.com/

If you need more help, want to add something or correct me then contact me on Discord : quoidrinex

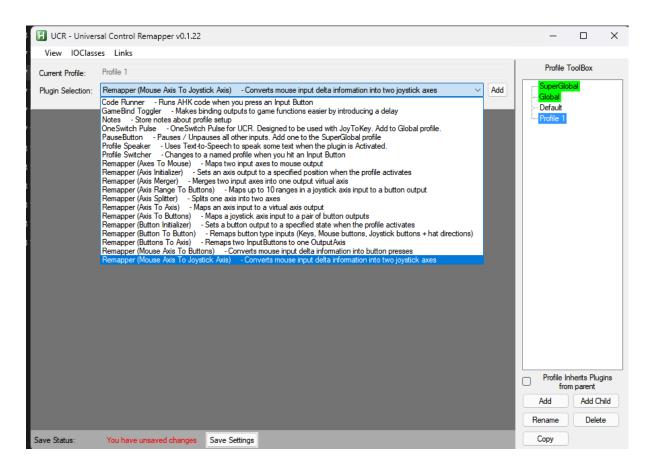
When vjoy is installed you should have "Configure vJoy" in your start menu.



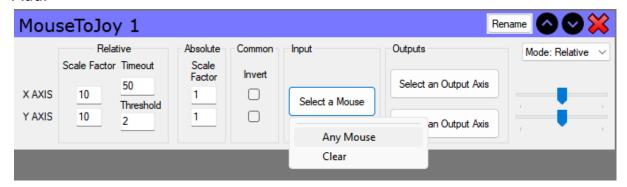
Press "Add Device", select what you need (you only need axis Y) then click "Apply". (You will probably need to restart, maybe even multiple times)

Now start UCR (from the exe).

Check the vJoy log to make sure vJoy loaded OK From the UCR main menu: IOClasses -> vJoy -> Show vJoy log If it didn't then reinstall vJoy

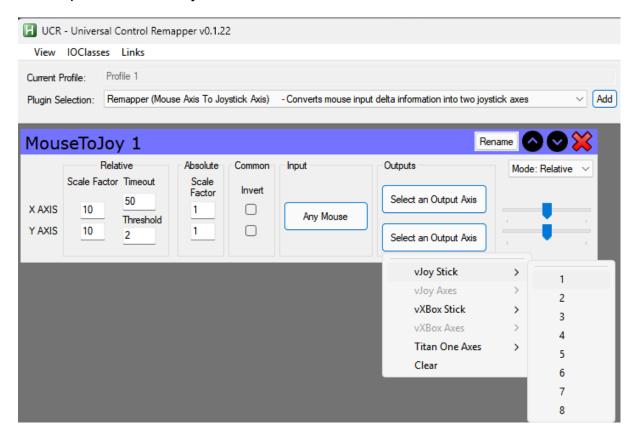


Up Left in Plugin Selection Select "Mouse Axis To Joystick Axis" then click Add.

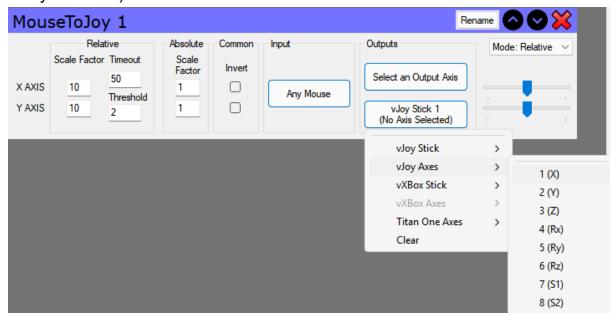


Click Select a Mouse > Any Mouse (normally you will be able to select a specific mouse a little bit later).

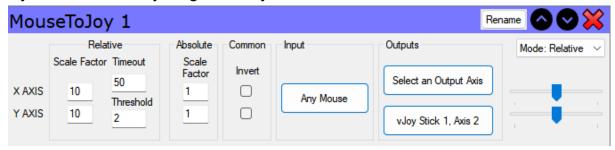
On output 2 select vJoy Stick 1



Then reclick on output 2 and select the Y axis (it doesn't really matter which one you chose)



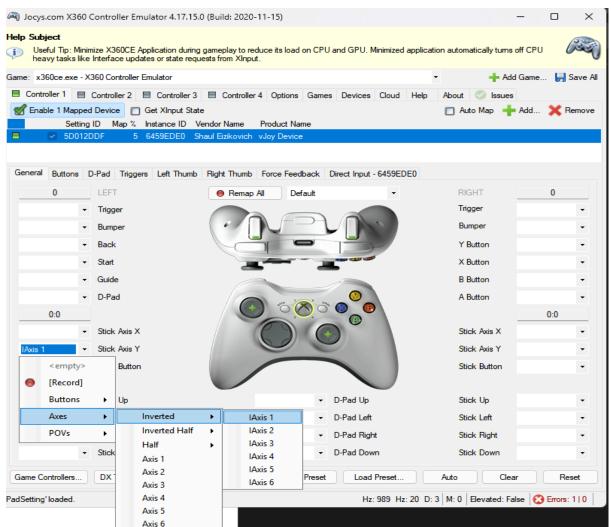
If you've done everything correctly it should look like this



And when you move your mouse it should move the slider.

Now if you want, click the mouse button and select the mouse you're gonna use (there will be a number).

Now Start x360ce



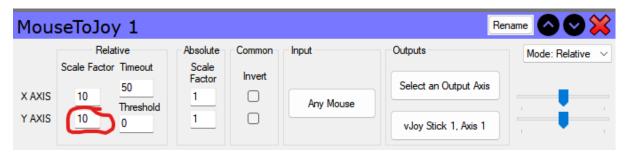
Click "Stick Axis Y" in the left part and select "Axis 1" or "IAxis1" so the joystick goes up when you move your mouse forward.

Disable steam input:

https://youtu.be/EzYy1MZocXU?t=240

Then do the things for steamvr:

https://youtu.be/EzYy1MZocXU?t=871



To change your walking speed change this value, (you probably need to put arround 0.5, 10 is way too fast)

If it doesn't work try restarting your computer and start ucr and x360ce.