

PSet4 Improvements

Please let us know if you found any bugs or if anything was confusing. It's most helpful for us if you comment below in the corresponding section but you can also leave a general comment if it does not fit a particular section. Please be respectful when you leave a comment. We spent a lot of time improving the class materials but we are of course also just humans and not perfect. Please use the space below to help us make the class better for next year. You can either make the comment anonymously or add your name in brackets if you'd like us to follow up with you.

General Comments:

- <feedback>

Section Specific Comments:

Section #1: Download Skeleton Code and Install Libraries

- <feedback>

Section #2: Read Multi-Touch Sensing Data into Processing

- <feedback>

Section #3: Reducing Noise in Received Signal

- <feedback>

Section #4: Convert Received Signals into Grayscale Values

- <feedback>

Section #5: Scale Up Image Using Bicubic Interpolation

- <feedback>

Section #6: Blob Detection

- <feedback>

Section #7: Use Your Own Multi-touch Pad Data

- <feedback>

