

HALE LTC INTRA CLUB WINTER LEAGUE 2021/22

RESULTS

The league will be won by the team which wins most sets in its matches over the course of the season. There are up to 6 sets to be won during each match. Each of the 8 teams will play each other three times during the season; around half of the fixtures will be before Christmas, and the other half after New Year. So each team in its 21 matches will therefore compete for up to 126 sets.

If at the end of the season the number of sets won is equal between two or more teams, then the winner of the league will be the team which has won more of its 21 matches than the other team(s). If that number is again equal, then the result will be decided by the head-to-head record between those teams, and if that is equal by a play-off match.

If any sets are still in play at the end of the allotted time, then the “winners” of those sets will be the team which is ahead in the set at the conclusion of play. If the number of games won in that unfinished set is equal between the 2 teams, then the set is halved. There will be no points allocated for unplayed sets.

Winning Captains are to post the match results on the Hale Intraclub Captain Whatsapp group as soon as possible giving the number of sets won by each team.

MATCHES

Each week there will be 2 early matches which are played 18.30-20:00 (courts 6&7) and 19:00-20:30 (courts 1&2) and 2 late matches played immediately after at 20:00-21:30 (courts 6&7) and 20:30-22:00 (courts 1&2). Each captain should collect £2 from each player and ensure that the lights are switched on ready for play.

Players should be on court on time ready to start competitive play after a 10 minute knock-up.

Mark Furness will leave 8 tubes of match balls behind the bar each Monday night.

The first sets will be one set of mens' doubles and one set of ladies' doubles. The matches will then consist of 2 rounds of mixed doubles during which each player from each team will partner both of the other 2 players in the same team in turn in the two following rounds of matches. If required, the pairs from the teams can spin to decide which pair should play against which pair from the opposing teams.

Each set will be the first to 6 games. If the score is 5-5, then the 11th game will be the deciding game and will be an ordinary game and not a tie-break.

Any deuces will be played as sudden-death deuces. The receiving team will decide into which receiving court the server will serve.

Finish time is determined by the time on the club-house clock. Play should stop at this time. Any games in play at the finish time will not be counted.

TEAMS

The captains will nominate teams for each match from their squads. If the team captain is not playing in any fixture he/she should nominate a captain for that match in his/her place.

If a captain is unable to nominate enough players from a squad to fulfil a fixture due to lack of player availability, he/she should obtain another player(s) from the club membership of comparable standard. The starting point should be players from other teams in this league, though captains should not select players from the squad of the opposing team even though they are not playing in that match, as they would then be playing against their own team. Captains can contact the organiser if in doubt as to how to proceed, as additional players are likely to have become available to use as reserves.

If a team is intending to play a player from outside its squad in a match then the captain of that team should notify the opposing captain in advance with the name of the deputising player.

If a team does not fulfil a fixture then the result will be recorded as a 4-0 win for the opposing team.

BAD WEATHER

The league is being played in Manchester where rain and other bad weather during the winter are not unknown. It is recognised however, that at times fixtures will need to be cancelled and rearranged when the courts are unplayable or when the weather is particularly poor. The decision as to whether or not to play a match or whether to continue a match should be decided at the time between the two teams' captains or their nominated captains for that match before leaving the club. If the captains cannot agree whether or not to play (or whether or not to continue to play), then the match should go ahead, and in the unlikely event of one team not being willing to fulfil the fixture then the result will be recorded as a 4-0 win for the opposing team.

If a match is cancelled, the captains should let the organiser know. Agreements to cancel a match should be understood to give rise to the need to rearrange the fixture on another date. There are only a limited number of alternative slots on Monday evenings to accommodate rearranged matches. If those slots are already taken by other cancelled matches, then other rearranged matches will need to be arranged to take place on a date at the weekend at a time when two courts are expected to be free, as agreed between the captains