

Name:	Velvet Urbina	Size:	Medium	Align.:	NG	Eyes:	Blue
Player:	Joce OuO	Age:	71	Deity:		Hair:	Blue
Gender:	Female	Height:	5'7	HP:	9/9	Type:	Outsider [Native]
Race:	Undine	Weight:	169	Spd:	30 ft (Swim-30)	Init.:	+5

Class	Shadow Dancer		Total
Level	1		

Level	BAB	Fort	Ref	Will	Special
1st	+0	+0	+2	+0	Sneak Attack +1d6, Shadowdweller, Finesse Training
2nd	+1	+0	+3	+0	Shadow Talent, Umbral Reservoir
3rd	+2	+1	+3	+1	Sneak Attack +2d6, Finesse Training
4th	+3	+1	+4	+1	Shadow Talent, Uncanny Dodge, No Trace +1
5th	+3	+1	+4	+1	Sneak Attack +3d6
6th	+4	+2	+5	+2	Shadow Talent, Light Steps
7th	+5	+2	+5	+2	Sneak Attack +4d6, No Trace +2
8th	+6/+1	+2	+6	+2	Shadow Talent, Improved Uncanny Dodge
9th	+6/+1	+3	+6	+3	Sneak Attack +5d6
10th	+7/+2	+3	+7	+3	Shadow Talent, Advanced Shadow Talents, No Trace +3
11th	+8/+3	+3	+7	+3	Sneak Attack +6d6
12th	+9/+4	+4	+8	+4	Shadow Talent
13th	+9/+4	+4	+8	+4	Sneak Attack +7d6, No Trace +4
14th	+10/+5	+4	+9	+4	Shadow Talent
15th	+11/+6/+1	+5	+9	+5	Sneak Attack +8d6
16th	+12/+7/+2	+5	+10	+5	Shadow Talent, No Trace +5
17th	+12/+7/+2	+5	+10	+5	Sneak Attack +9d6
18th	+13/+8/+3	+6	+11	+6	Shadow Talent
19th	+14/+9/+4	+6	+11	+6	Sneak Attack +10d6, No Trace +6
20th	+15/+10/+5	+6	+12	+6	Shadow Talent, Master of Shadows

AC	Base	Armor	Shield	Dex	Size	Misc	Penalty
17	10	3		4			

	Score	Mod	Temp.	Temp. Mod
Strength	9	-1		
Dexterity	19	+4		
Constitution	10	+0		

Intelligence	11	+0		
Wisdom	15	+2		
Charisma	11	+0		

	Total	Base	Abl Mod	Mag Mod	Misc	Temp Mod
Fortitude	0	0	+0			
Reflex	6	2	+4			
Will	2	0	+2			

	Total	Base	Stat Mod	Size	Misc	Temp
Melee	+4	+0	+4			
Ranged	+4	+0	+4			

Languages: Common, Aquan

Gold: 95GP

Weapon	Total	Damage	Crit	Range	Weight	Size	Type	Special
Rapier		1 d6	18-20/*2		2 lbs	Medium	P	Finesse

Armor	Type	Bonus	Penalty	Max DEX	Spell Failure	Speed	Weight	Special
Studded Leather	Light	+3	-1	+5	15%	30 ft	20 lbs	Oh god I look like a biker mommy

	Total	Base	Str/Dex	Size
CMB	+4	0	4	
CMD	13	10	+4 -1	

+7 Every Lvl

Skill	Total	Ability	Ranks	Misc.
Acrobatics		+4	1	+3
Appraise		+0		
Bluff		+0		
Climb		-1		
Craft (+0		
Diplomacy		+0	1	
Disguise		+0		
Escape Artist		+4	1	+3
Fly		+4		

Handle Animal		+0		
Heal		+2		
Intimidate		+0		
Knowledge (Dungeoneering)		+0		
Knowledge (+0		
Knowledge (+0		
Linguistics		+0		
Perception		+2	1	+3
Perform		+0		
Profession (+2		
Ride		+4		
Sense Motive		+2	1	
Sleight of Hand		+4	1	+3
Spellcraft		+0		
Stealth		+4	1	+3
Survival		+2		
Swim		-1		
Use Magic Device		+0		

Gear:

- Studded Leather(Equipped)
- Rapier(Equipped)

Abilities:

- Traits/Drawbacks:
 - +1 to Stealth: Herr time preparing for joining the Silver Ravenshas also honed her skill at remaining unseen
 - +1 to Initiative
- Class
 - Sneak Attack: 1d6 vs flatfooted/flanking
 - Dimdweller: The shadowdancer gains darkvision 60. If she already has darkvision, its range is extended by 30 feet.
 - Finesse Training: At 1st level, a shadowdancer gains Weapon Finesse as a bonus feat. In addition, starting at 3rd level, when making an attack with a weapon that she can apply the effects of Weapon Finesse to, she can add her Dexterity modifier instead of her Strength modifier to the damage roll. If any effect would prevent her from adding her Strength modifier to the damage roll, she does not add her Dexterity modifier.
 -
- Feats
 - Lightning Reflexes
- Race
 - Cold resistance 5
 - Hydraulic push Spell-like ability 1/day
 - Darkvision 60(90) feet

Backstory:

Velvet was a very curious girl and wanted to know about the world around her. Especially curious about the Silver Ravens. She had constantly read about them and trained herself to be just like them. As the years gone by, information about the Ravens dwindled more and more until only the name was known and none of the history behind them. Her curiosity didn't stop her from finding more information on them. Velvet had trained herself to be as quiet as a mouse but be quick as a jaguar. One day while she was swimming about through the water. An idea had struck her. She immediately had packed her bags thinking to herself that the only way she would get more information would be to go the city she had read about countless times during her readings. Kintargo.