Metrics for Team Leader Hub/Dashboard/Tool

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Overview of metrics used to evaluate a proposed tool to help team leaders manage their projects, see their volunteer history, and browse and sign up to lead new projects. This is a living document.

The goal of this tool, framed as a "job to be done":

As a team leader I want to be able to operate seamlessly within the New York Cares-established ecosystem because being a successful team leader is emotionally rewarding.

In order to operate within this ecosystem a team leader needs to be trained, permitted, and assigned by the organization to specific leadership roles. They need to contact volunteers, to make sure the volunteers will show up, contact them to make last minute changes, and potentially contact them to recruit them to other projects. Some of the high volume volunteers will need to carefully track their volunteer credits in order to judge their progress for service awards.

New York Cares controls team leader assignments, permissions (awarded through additional training), volunteer data, the messaging system (although it is often bypassed), and adjudication.

Evaluating the tool with the "useful, usable, and delightful" framework:

This framework centers around evaluating how a product relates to users in terms being 'useful' (it solves a user's problem), 'usable' (it functions well), and 'delightful' (it is pleasurable to use and creates emotional attachment).

Key Flows

- 1. Become a team leader (not currently part of this tool)
- 2. Express interest in leading a project
- 3. Be assigned to a project
- 4. Manage and submit attendance and impact data

Flow 2 potential metrics: Express interest in a project

	Discovery:	Express
	projects that	interest via
	need Team	website:
	Leaders	
	ease of	
Daliadatid	browsing [5	
Delightful	second	
	comprehension	
	test}	
Useful	rate of	
	inquiries	
Usable	inquiries qual interviews	qual
Usable	-	qual interviews for
Usable	qual interviews	•
Usable	qual interviews for usability	interviews for usability
Usable	qual interviews for usability	interviews for
Usable Delightful	qual interviews for usability	interviews for usability
	qual interviews for usability testing	interviews for usability
	qual interviews for usability testing how do you feel	interviews for usability
	qual interviews for usability testing how do you feel survey, ask	interviews for usability
	qual interviews for usability testing how do you feel survey, ask about pain	interviews for usability

Flow 3 potential metrics: Be assigned to a project

	Discovery:	Express	Get assigned	Ease of	
	projects that	interest via		managing	
	need Team	website:		upcoming	
	Leaders			projects	
	ease of		qual		
D. P. Luc I	browsing [5		interviews		
Delightful	second				
	comprehension				
	test}				
116.1					
Useful	rate of				
	inquiries				
Usable	qual interviews	qual			
	for usability	interviews for			
	testing	usability			
		testing			
Delightful	how do you feel				
Deligitiui	survey, ask				
	about pain				
	points in the				
	process				
	•	•	•	•	

Job to be done	Communicate	Communicate	Communicate	Communicate	On site: work	Take
	with volunteers	last minute	with	with new	with new	attendance for
	(follow current	update to	community	volunteers	volunteers	a calendar
	recommended	volunteers	partner about	differently	differently	project

	cadence or new cadence?)	volunteer numbers	than returning volunteer	than returning volunteer	
Possible metrics					
Possible metrics					

Job to be done	Submit	Submit	Edit	Share	Appoint
	attendance for	accurate	attendance	management	another
	a project	evaluation	numbers	tasks	person team
		numbers			leader
Possible					
metrics					
Possible					
metrics					

Job to be done	Recruit	Update public		
	volunteers	profile		
	(from list of past			
	attendees)			
Possible				
metrics				
Possible				
metrics				

Misc notes/working

Signals of success stem from the team leader's usage of these flows:

Become a team leader

1 Project sign up: From initial expression of interest in leading the project interest and

-Manage projects

Confirmation email

project reminder email

additional emails (ie potential and actual cancellation)

communicate successfully with the community partner

registering volunteers ahead of time (?) on the day of, taking attendance, submitting attendance, thank you contact evaluating, communicate with program manager. Mul.

-Project Discovery

Browse projects, sign up, get approved

-Self-Tracking

Synopsis of data about past volunteering (hours, # of projects, breakdown of volunteered or team lead

1. Some specific metrics:

Team Leader stats

Attendance

-Time between project start and attendance taken (usable).

Set up report in salesforce that shows at noon each day projects that have had attendance reported.

-Attendance taking from mobile devices

- -Time spent taking attendance and submitting evaluations -Attendance modification by staff Contacts -Number of volunteers experiencing a contact from TL within 48 hours of project Signup Measure something about the goal of the messages not the fact that there are messages itself??? -Time spent by TL while contacting volunteers • May be able to measure amount of time on page for 'manage' urls. -Time spent by TL in advance of project, during project, post project Diary study with 5 team leaders? Help from Carrie? -Time spent sending a reminder email 48 hours prior to project -Time spent on the "Projects that Need Team Leaders" page from mobile devices (useful and useable) Staff stats -Time spent managing Team Leaders -Messages sent prior to a project start, by volume, and cadence. (usefeul and useable)

 - -Survey post launch to gauge Team Leader's feelings about the tool (delightful)