

COSTUME GUIDE

Club Inferno

Here are the guidelines for the clothing that we want to see at the larp.
We hope it sparks inspiration!

[The Pinterest board for inspiration](#)

[The Pinterest board for Androids](#)

[The Pinterest board for the Privileged](#)



This palette is what we want to use for clothing. We want a faded color palette, with lots of browns, greys and dark colors in general. Things that would not stand out too much in muted lighting and against the color of rainy skies.

In this world, technology isn't cool and flashy. Few notice it, but it is omnipresent. It's there in the everyday things that have been automatized and that you don't think about anymore. It could be implants that stabilize your body temperature and keep you synced with stand-by health services, a camera in your jacket that automatically records your interactions with others or a chip that continuously reports your location to your employer. Now, of course, the more extravagant modifications are only available to the interesting and successful ones. Most just receive what they need to subsist but nothing more. So avoid high end cyberpunk tech like robotic arms and other visible biomechanical implants or abilities.

We want to see futuristic elements represented in clothing primarily based on choice of material and the cutting of the clothes. Classic fashion mixed with futuristic aesthetics (or the 80s' version of the future) and without too contrasting colors. We remind you that gender doesn't matter here so feel free to mix expressions.

This is science fiction noir so go introvert and low key and not shiny techy space opera. If you are richer you can go slightly more fashion show style with asymmetrical and impractical creations.

Avoid traditional uniforms and go for shirts, boleros, ties, matte leather, ponchos, robes, plastic, geometrical shapes or classic suits with modified lapels (or other details).

Known Androids dress appropriately for their occupation but also emphasize a synthetic aesthetic to minimize compassion and sympathy as humans tend to get annoyed and distracted by having those feelings. This is done by applying a makeup mask that joins the eyes over the bridge of the nose. Smooth foundations with a plastic feeling or slightly odd lenses are nice add-ons too. As Androids are almost indistinguishable from humans on a biological level, this is an in-game alteration of looks that Android characters do. Non Android characters are free to use different types of makeup but leave the mask-shape to the androids. More on this further down.

The Majority

Self expression through fashion and design clothing is something the rich do. The majority wears watered down colors without bright colors, black or white. Most of them are people you wouldn't notice because they blend right into the slum crowd.



The privileged

Here we find the wealthy and successful. Brilliant minds and privileged owners. The higher you climb the more eccentric and image aware you get. We see more tasteful matches and delicate fashion effects. Some lean towards a stricter corporate look while others go straight out fashion show. Colors can be a bit brighter but we still prefer maroon over scarlet red and so on. [Here is a Pinterest board for you!](#)



The less fortunate

The slum of the city. Those pitied and feared. A lot like the majority but even more ragged and dirty. Some of them don't have a proper home while others need to fight to survive. Clothes made of scavenged materials or stolen and altered clothing is not uncommon.



The religious

Here we find people who have chosen a simpler or more pious life in search for something greater. It is often seen in how they turn away from fashion in its different shapes. Robes and symbols are common. It is still a grassroots movement so there are no real standardized expressions yet.



Law and order

Here we have everything from the digging office investigator of the CCPD(Central City Police Department) to the private security force of the Company. Going full SWAT is a bit over the top but a ballistic vest or similar works well for the ACU. Feel free to talk within the groups to coordinate aesthetics.



Night life

Here we find those who party away their life or sell themselves to party up someone else's. Try to still focus on the noir base and if you feel like it, add something more. So no full modern rave kits please.



Work specific clothing

If you have a job that you want to reflect in your clothing we suggest you have a way of looking a bit off duty too. A technician in a lab coat might look a bit odd when eating noodles.



Androids

Here we see everything from more or less humanlike aesthetics to shiny effects and robot mimicking details. All depending on what service they are designed for. Industrial Androids might emphasize durability and precision while a secretary Android might want to look service minded and non-threatening. To appear like an Android is something that the Androids choose themselves since they look exactly like humans in themselves. The Androids can be seen as a subculture and some even fetishize them. All Android make up includes a mask that clearly connects the eyes over the bridge of the nose somehow. More examples here: <https://www.pinterest.se/carlnoordblom3/android-larps-androids/>



Yes/No List:

Yes:

- Dystopian sci-fi noir
- Muted and dull colors
- Mixed gender expressions
- Everyday practical
- Odd but discreet cuts of normal pieces of clothing.

No:

- Militaristic(Camouflage, tactical gear, uniforms etc.)
- Flashy gadgets that don't have a real function or purpose
- Bright colors
- Rave-aesthetics
- Large weapons(contact us if in doubt)

Remember

Avoid clothing that looks designed for wielding a katana in the night or do acrobatics on a motorcycle in. You are tears in the rain in a city that does not care.

