NPC Tag-Along in a nutshell

So guys, we've heard the complaints about low level starts; and while we understand the frustration of losing a higher level character, the DM team does not want to have an ever rising level floor. So, in an effort to find some common ground and because we know the biggest complaint is not being able to play with your friends, we've been working on a new system.

In this system, you (being the high level character) have the option of temporarily stepping into the adventuring boots of a town NPC, from a "stable" of NPCs created for this purpose, to tag along with your newly low level friend. You'll be given a character sheet for a character from town, statted to Level 3, with some character personality traits and maybe a surprise or two, and then you can ham it up playing someone new. The benefits of this are that you (being the low level character) no longer have to worry about not having low level players to play with, you get to play with your friends, and you won't be missing out on the high level play (like what killed you), because those players will be helping you get back up to snuff. The NPCs will be selected by the DM and the LFG creator before the game. This will keep players from trying to call dibs on specific NPCs.

In this system, the "real" level 3 player will get the lion's share of the entire amount of experience, allowing them to rejoin their friends faster, without the team having to rebalance entire zones worth of content because the level floor was raised. Now keep in mind that this is an option. Carries still exist, with all the dangers that come with it. Alternatively, the high levels can come protect their Level 3, but all parties involved will most likely find this type of game extremely unsatisfying.

Now what we need from you guys. We want some feedback on what would make this more fun for you. Ideas for player rewards for playing the NPCs. So far we're thinking action points, but do you have more or better suggestions? Let us know.

Loyal Lokemir unfair
Loyal Lokemir in there
Standing at the concession
Plotting his oppression