

ArbiterOne

SWITCH VIEWS

HELP

MY ACCOUNT

SIGN OUT

Kasey Hulvey (Official)

VFHUA

Group ID: 108929

MAIN

SCHEDULE

BLOCKS

LISTS

MOBILE

REFLOCKER

PROFILE

DATES

TEAMS

TRAVEL LIMITS

SUMMARY

Use these buckets to mass update days by checking all that need to be updated. Put your postal code in the box, and hit apply.

Exit

Postal Code

Distance

Apply

<input checked="" type="checkbox"/>		Day	PostalCode	Distance
<input type="checkbox"/>		Sunday	Winooski, VT 05404	100
<input checked="" type="checkbox"/>		Monday	Colchester, VT 05446	35
<input checked="" type="checkbox"/>		Tuesday	Colchester, VT 05446	35
<input checked="" type="checkbox"/>		Wednesday	Colchester, VT 05446	35
<input checked="" type="checkbox"/>		Thursday	Colchester, VT 05446	35
<input checked="" type="checkbox"/>		Friday	Colchester, VT 05446	35
<input type="checkbox"/>		Saturday	Winooski, VT 05404	100

You can edit individual days by clicking the pencil

Exit

Travel limits are a way to define how far you are willing to go for a game. If you don't care about the miles you put on your car (because you will be getting mileage compensation) then open this up to 100. If during the week, you'd prefer not to travel as far, keep it around 60 (about an hour drive).

If you can't leave the office until 3 PM on Tuesday, then do a partial block on Tuesday. Even if you have your travel limits open to 100 miles from Colchester, Arbiter won't show you as available to do a game in North Country because you wouldn't make it there before 3:45 PM.

If you're riding a bike from Burlington, you might need to limit this radius since it assumes driving time.

EX. During the week, I'd like to stay close to Colchester so I can be home to see my baby before he goes to bed. On the weekend, I have more flexibility to travel long distances since my husband will be home.