Name(s)\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Period \_\_\_\_\_\_ Date \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

|  | **Project - Make a Library** |  |
| --- | --- | --- |

## Project Description

Libraries let you build functions that you and others can use to help build more powerful apps in lots of situations. As the designer of a library you not only need to know how to program, you also need to think about the many different kinds of programs other people might build.

For this project you will design and build a library of functions around any topic you want. You will have an opportunity to exchange feedback with another group about how you might use their library to design an app. Finally you will answer a few questions about the library you designed.

**You will submit**

* A link to your library of functions
* This completed project guide

**Library Requirements**

* Your library must contain two or more functions
* At least one function must include
	+ A loop
	+ An if-statement
	+ One or more parameters
	+ Return

## Step 1 - Brainstorm

Your library can be about any topic. If you need some ideas try the list below

* **Strings**
	+ Capitalize: Capitalize first letter of each word in a sentence (long string)
	+ Trim: Remove spaces from beginning and end of a string
	+ Remove Letter: removes a given letter from a string
	+ Anything else you'd want to do with a string
* **Lists**
	+ Maximum: Find the maximum value in a list
	+ Minimum: Find the minimum value in a list
	+ Average: Find the average value in a list
	+ Count: Count how many times a given value appears in a list
	+ Combine: Join two lists together in one longer, larger list
	+ Filter Numbers: Keep numbers in a list greater than or less than a provided value
	+ Filter Letters: Keep strings in a list that begin with a given letter
	+ Numbered List: Turn a list into a string with each item numbered and appearing on a different line
	+ Top 3: Return the three biggest numbers in a list, in sorted order (This can be a little tricky)
	+ Unique: Return a list of each unique item that appears in (This can be a little tricky)
	+ Sort: Return the list in sorted order (This can be a little tricky)
	+ Anything else you'd want to do with a list
* **Dataset**
	+ Choose a dataset and build a function that will help a user access or summarize specific information within that dataset
* **Something else**
	+ As long as your library does something interesting and valuable

## Step 2 - Design

After you've brainstormed the focus of your library, fill in the table below with the list of functions you intend to build.

| **Function Name***Write the name of each function* | **Description, Parameters, Return***Write the comments for this function* | **Loop, If-statement, Param, Return?***At least one function must include all 4 features listed above* |
| --- | --- | --- |
| *maximum(list)* | *// Takes a list and returns the largest value that appears in the list**// list {list} - the list of items**// return {number} - the largest number in the list* | *Yes this function should include all of these features.* |
|  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

##

## Step 3 - Build

Program your library. Make sure you do the following.

* Start by building the function that will include all four required features (param, return, if-statement, loop)
* Debug your code as you write it
* Start testing your code early with sample inputs

##

## Step 4 - Test

Write test cases for each of the functions in your library to make sure they return the expected values. Remember that you should include.

* Inputs (arguments) that will result in your functions behaving differently or returning different values
* Inputs (arguments) just before, at, and after cut offs if your conditionals. For example if your code includes the statement (value < 2) then try inputs where value is 1, 2, and 3 to see if the algorithm always behaves as you expect.

##

## Note: Once you are done testing your functions, make sure to comment out any tests you have written into your code to test your library functions before sending your library to a classmate in Step 5.

## Step 5 - Share and Feedback

Send your library to a classmate and have them send it to you. You shouldn't need to explain anything about how your library works or what it is for. The documentation should be good enough.

**Your reviewer should fill in the information below.**

**Reviewer Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

|  | **Yes** | **Kind Of** | **No** |
| --- | --- | --- | --- |
| **Clear:** I can easily understand the overall purpose of the library and each function within it. |  |  |  |
| **Error-Free:** Each function in the library works as expected. |  |  |  |
| **Useful:** I can think of situations where I would want to use this library  |  |  |  |

**I like:** Give feedback on at least one thing you like in the library

**I wish:** Give one problem or limitation of the library

**What if:** Give one idea for how to improve the library

## Step 6 - Improve

Based on the feedback above make final improvements to your library.

## Step 7 - Acknowledge Collaborators / Sources

It is important to acknowledge any code you write that was developed collaboratively or that you received from another source. In the table below list work you completed with a collaborative partner or got from another source

| Name / Source | Lines of Code / Portions of Program Contributed |
| --- | --- |
|  |  |
|  |  |
|  |  |

##

## Step 8 - Free Response - Practice Personalized Project Reference Sheet

**Procedure**: Capture and paste two program code segments you developed during this project that contain a student-developed function that implements an algorithm used in your program and a call to that function.

1. Copy and paste a function definition from your library that:
	1. Defines the procedure’s name and return type (if necessary)
	2. Contains and uses one or more parameters that have an effect on the functionality of the procedure
	3. Implements an algorithm that includes sequencing, selection, and iteration

| *Paste the code of your procedure here* |
| --- |

1. Copy and paste an example call to the function definition above.

| *Paste the call to your procedure here* |
| --- |

##

## Step 9 - Free Response - Create Performance Task Writing Practice

1. Refer to a code segment from your project that performs a specific task.

(a) Write documentation that describes the purpose of this code segment. Your documentation should explain what the code does, its inputs, and its expected outputs.

(b) Explain how this code segment would contribute to the overall functionality of a program.

| *Write your response here* |
| --- |

2a. Consider an algorithm in your program that performs a specific task.

(i) Describe this algorithm and its intended result.

(ii) Write a new algorithm that could perform the same task. Compare how the two algorithms function and explain whether or not they yield the same result or side effect. If it is not possible to write a new algorithm that produces the same result, explain why.

| *Write your response here* |
| --- |

2b. Refer to a function or algorithm in your program that processes input data.

(a) Identify at least two different sets of inputs that you would use to test this algorithm.

(b) Describe the expected output or behavior for each input, and explain how this helps verify that the algorithm works correctly.

| *Write your response here* |
| --- |

2c. Refer to a procedure in your program that performs a specific task.

(a) Explain how this procedure manages complexity in your program by breaking down a larger problem into smaller tasks.

(b) Describe how using this procedure improves the organization of your program and makes it easier to maintain or modify.

| *Write your response here* |
| --- |

##

## Scoring Guidelines

| **Written Responses (individual) -** In the Written Response the student... |
| --- |
| **Responses** | **Point** |
| (Question 1) Explains the purpose of the code segment, including what it does and its inputs and outputs. | **/1** |
| (Question 1) Explains how the code segment contributes to the overall functionality of the program. | **/1** |
| (Question 2a) Describes the algorithm and its intended result. | **/1** |
| (Question 2a) Writes a new algorithm to perform the same task, or explains why writing a new algorithm is not possible. | **/1** |
| (Question 2a) Compares whether or not the two algorithms produce the same result. | **/1** |
| (Question 2b) Describes two sets of inputs that can be used to test the algorithm | **/1** |
| (Question 2b) Describes the output of each input and explains how this helps verify the algorithm works correctly. | **/1** |
| (Question 2c) Explains how the function manages complexity in the program | **/1** |
| (Question 2c) Explains how the function improves organization and makes the program easier to maintain or modify | **/1** |
| **Program Code** |
| Library includes two or more functions that accomplish related tasks | **/2** |
| All functions include comments that explain the purpose of the function and the parameters | **/2** |
| All functions include tests that demonstrate the code working as expected | **/2** |
| Library code runs without errors | **/1** |
| **Project Guide** |
| Project guide is complete | **/1** |
| Student provided clear and actionable feedback to a classmate on their project guide | **/1** |
| **Total** | **/18** |