## **Shelter Building**

**Purpose:** The purpose of this activity is to help students recognize that all animals need shelter and then allow students time to design a shelter for a small plastic figurine.

**Group size:** 2-10 students per adult leader

Activity length: up to 20 minutes

## Procedure:

- In a large group, brainstorm with students what all living things need to survive:
  - Air
  - Water
  - Food
  - Shelter
- Discuss reasons that people and animals need shelter
  - From elements (heat, cold, precipitation)
  - o From danger
  - Protect young
- Students may work alone or in pairs.
- Spread out in designated area, and divide up the shelter building materials and plastic figurines.
- Students will be working to create a shelter for their figurine. This can be a 2D or 3D structure.
- As students build, adult leaders should walk around the groups and ask students questions about their shelters related to the initial discussion.
- At the end of the rotation, give students time to share their shelter design with others if they wish.
- Be sure to gather all materials and put back into carrying boxes

## "Meat and Potatoes" Synopsis

Introduce concept of what living things need to survive and provide discussion as needed.

Work as a group with natural materials to build a structure/shelter, sharing ideas on design and relating back to protection & comfort topics.