

# **Minors & Majors Divisions Main Rules**

**\*\*\* For a complete list of rules, please download the Little League App\*\*\***

**Umpire Warnings:** the Umpire will give ONE, and ONLY ONE warning to parents, fans, coaches, and players before being removed from the game. **\*\*What the Umpire says GOES!!\*\***

**Time Limit:** Minors and Major divisions will have a time limit of 1 hour and 30 minutes. No new inning will start with under 5 minutes remaining. If a game is tied and time has expired, the next inning will be played. If there is still a tie after an extra inning, the game will end in a tie. No new inning can start after 10 pm.

**5 Run Rule: MINORS ONLY!** No more than 5 runs can be scored in each team's half of the inning. If your team scores 5 runs in half of the inning, that half is automatically over. Teams will switch fielding and batting positions regardless of the number of outs.

**Bats:** ALL bats MUST have the USA stamp on the bat. USSSA and BPF1.15 bats are not legal. Wood bats are legal and do not have to have the USA stamp unless it is a wood composite or bamboo.

**Batting:** ALL batters MUST wear a helmet while batting and while running bases.

**Substitutions:** EVERY player MUST get a minimum of 1 at bat and 6 consecutive outs in the field

## **Books/Scoreboard/Field Prep/Clean Up:**

- Home team (3rd base side)--Will run the scoreboard and keep official books and pitch counts in the press box. **\*\*People keeping the books and pitch count are the official records for the game, so please do your best. These people and both managers will sign the books after each game and will leave them in the crates in the press box each night!\*\***
- Visiting team (1st base side)--Will be in charge of field prep including raking and watering the infield and chalking the baselines and batter's boxes. Please make sure trash is picked up after the game.

## **Pitch Counts:**

**Minors**--75 pitches

**Majors**--85 pitches

## **Days Rest for Pitching:**

- 1 - 20 Pitches = 0 days rest
- 21 - 35 Pitches = 1 days rest
- 36 - 50 Pitches = 2 days rest
- 51 - 65 Pitches = 3 days rest
- 66 - 75 Pitches ( Minors ) = 4 days rest
- 66 - 85 Pitches ( Majors ) = 4 days rest

\*A pitcher may finish at the batter and be "held or frozen" at his pitch count when reaching his limit. The pitcher will be allowed to finish the at-bat before being pulled. The manager is responsible for making the umpire and pitch counter aware BEFORE the pitcher reaches the limit. (For example: If the batter comes

to bat and the pitcher has 18 pitches, the manager may freeze the pitch count at 20 pitches and the pitcher will be allowed to finish the at-bat and still be eligible to pitch the next day.)

\*A pitcher CAN NOT catch if they have thrown over 40 pitches in the game

\*A catcher CAN NOT pitch if they have caught 3 consecutive innings and started a 4th.

**Borrowing a Player:** You can only borrow a player in order to have 9 players. The player must be borrowed from the division below yours.

- 1 borrowed player—must bat 9th and play right field
- 2 borrowed players—must bat 8th and 9th and play left and right field