Chat Log || Medard Gabel - World Game
10.21.2020

From Me to Everyone: (7:42 AM)
In conjunction with Global Education Motivators, Medard created the Design Science Lab which is a workshop for developing strategies to address the United Nations Millennium Development Goals. The results of the Lab have been published in Designing a World That Works for All. Worked with Bucky on the World Game, Global Solution Lab
From Harlan Emil Gruber to Everyone: (8:01 AM)
Glad to be back, I missed the last 3 classes as I was on a road trip.
From Mark Smith to Everyone: (8:02 AM)
@harlan... hope all is well with you after such an adventure crescendo
From Nicolás Alcalá to Everyone: (8:02 AM)
Awwww, MULBERRIES <3
From Me to Everyone: (8:02 AM)
YES ASH!!!!
From Nicolás Alcalá to Everyone: (8:03 AM)
It's one of my biggest terrors while driving
From Me to Everyone: (8:03 AM)
Today: Tools for Seeing the World: Geoscope & World Game with Medard Gabel
From Nicolás Alcalá to Everyone: (8:04 AM)
MIRO https://miro.com/app/board/o9J_knNaTpg=/GDOCS
https://docs.google.com/document/d/1zj-5Pdp6eELhBPLMZrZrZyjOQScRMw-mYuIgq6rrniY/edit?usp=sharing
From struppi to Everyone: (8:04 AM)
@harlan I'm so glad you weren't harmed@colin: does that hat talk to you?
From Me to Everyone: (8:05 AM)
Go Maxi
From Nicolás Alcalá to Everyone: (8:06 AM)
What's your spy name?
From Adah Parris (she/ her) to Everyone: (8:06 AM)
Awesome mask @Jason
From Roxi Shohadaee to Everyone: (8:06 AM)
JASON YOUR MASK!
From Adah Parris (she/ her) to Everyone: (8:07 AM)
Yes Stuppi!
From Me to Everyone: (8:08 AM)
The Lorax!
From Mojo to Everyone: (8:08 AM)
THIS SONG!!!
From Nicolás Alcalá to Everyone: (8:09 AM)
https://open.spotify.com/track/6YxnMcagIN3tlMSme91KKt?si=jnzDtyYhR5KhrCIuo8hbUgMIRO
https://miro.com/app/board/o9J_knNaTpg=/GDOCS

https://docs.google.com/document/d/1zj-5Pdp6eELhBPLMZrZrZyjOQScRMw-mYuIgq6rrniY/edit?usp=sharing
From LCC to Everyone: (8:13 AM)
Big up Medard
From struppi to Everyone: (8:13 AM)
awesome shelve! this is a very great constant:so many polyops!
From Me to Everyone: (8:16 AM)
More information about Medard and the Global Solutions Lab: http://designsciencelab.com/
https://www.youtube.com/watch?v=zmOOf5uvPBQ&feature=youtu.be

From struppi to Everyone: (8:19 AM)
4D all the way

From rock ridgeway to Everyone: (8:20 AM)
synergistic modeling

From Ben to Everyone: (8:20 AM)
Q: is a 'global perspective' a euphism for a privileged white western world perspective?
From struppi to Everyone: (8:20 AM)
leftangles!

From Ben to Everyone: (8:22 AM)
it's worth noting this map also centers on the global north.
From Me to Everyone: (8:23 AM)
Very true Ben.The Mercator map
From Ganga Devi & Haris to Everyone: (8:24 AM)
Ben, I think that it often is, but needn't be, and that we must be committed to enabling at a whole systems global perspective that is pluralistic and multi centric (centering many different cultural perspectives). In my experience with interfaith gatherings of incredibly diverse populations including many indigenous wisdom keepers, we have arrived at (touched on) this collective view together.
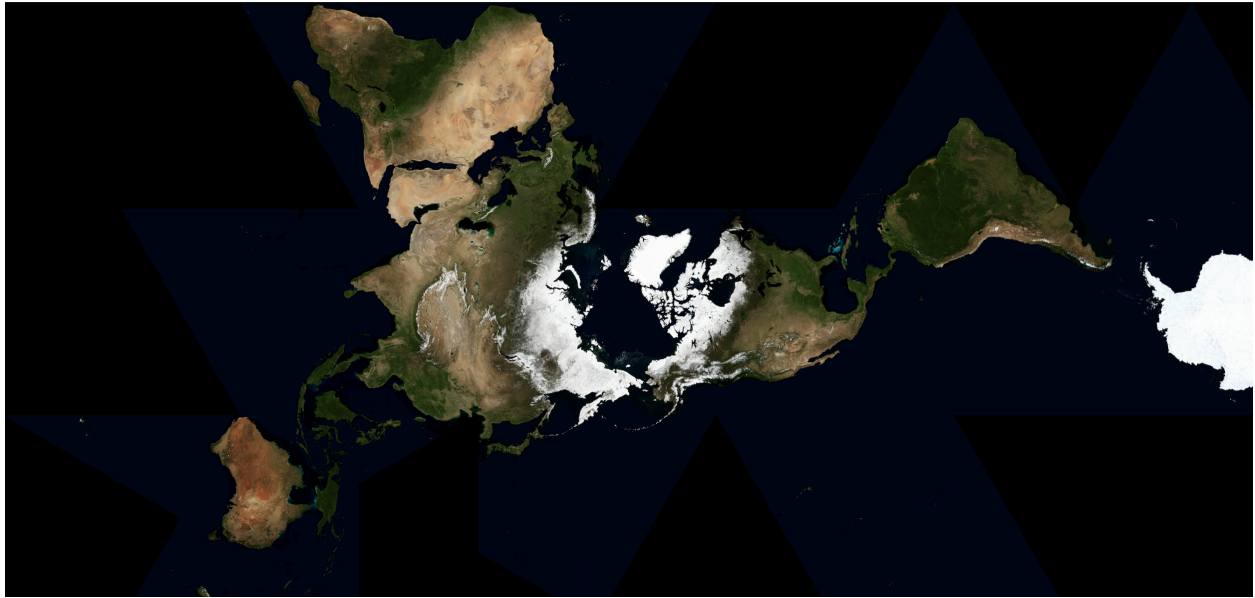From Su-san to Everyone: (8:25 AM)
One Love. One Heart.
From Ben to Everyone: (8:27 AM)
@ganga I agree pluralism is important, but so far this sense of the perspective is not pluralistic...
From Harlan Emil Gruber to Everyone: (8:27 AM)
@Ben - The majority of the worlds population and land mass is in the northern hemisphere, so it makes sense to view the earth from the north pole

From struppi to Everyone: (8:29 AM)

From rock ridgeway to Everyone: (8:29 AM)
look at the diversity of species all playing by the same rules actualizing LIFE...
From Su-san to Everyone: (8:29 AM)
…by the war mongers :)
From Ben to Everyone: (8:30 AM)
@harlen my point is that any representation embeds a value judgement that is often implicit. if we want to talk about a world for everybody, putting the global south on the fringes is by defintion a process of marginalization.

From Colin Vale to Everyone: (8:30 AM)
Ben, I think in the Dymaxion map, centering the north pole may be more of a constraint of keeping Asia-Europe-Africa land mass together and uncut. The southern hemisphere does show up quite prominently, on the left and right at least, and not the "bottom." This points to the main bias, which is important to understand to get the context of the map. The Dymaxion map is intentionally land-biased (keeping them together and uncut), and in so, may inadvertently minimize the oceans. Pacific islanders may hate this map. You can't tell from this map that there's a view of the earth that's all blue. Different biases for different maps. Globes are the best.

From Ben to Everyone: (8:31 AM)
@colin 👍
From Nicolás Alcalá to Everyone: (8:31 AM)
I'm going to challenge all of you: there is no up and down in space ;)
From LCC to Everyone: (8:32 AM)
Nowhaus
From Mark Smith to Everyone: (8:32 AM)

as Bucky said... there is only in and out
From Ganga Devi & Haris to Everyone: (8:32 AM)
Harlan, I'm not sure if that's a solid justification when we have a world that is so dominated by the global north, I think it's important to challenge all views that may uphold inequity. That said, we're in a session catching us up on the ground of the world game / geoscope that has been laid out for us which we can then build on, and we can make the new maps to help shape what comes nextDefinitely agree that globes are the best
From LCC to Everyone: (8:32 AM)
Neuhaus
From Su-san to Everyone: (8:33 AM)
yup, pretty sure that Tyson Yunkenporta would agree as he wrote "directions" in his book Sand Talk..
From yustina to Everyone: (8:33 AM)
I do think its important to note that all maps are political.. all perspectives are political--- pure objectivity is hard and I would argue it doesn't fully exist
From Thea Lagrou to Everyone: (8:33 AM)
https://www.bfi.org/about-fuller/big-ideas/world-game
From Su-san to Everyone: (8:33 AM)
"the map is not the territory"
From Thea Lagrou to Everyone: (8:33 AM)
https://worldgameworkshop.org/brief-history

From LCC to Everyone: (8:33 AM)
Games are to life as maps are to territory.
From Ben to Everyone: (8:33 AM)
@yustina ❤
From rock ridgeway to Everyone: (8:34 AM)
delivering "community in a can" wherever there are human crisis will win the world game for everyone
From Thea Lagrou to Everyone: (8:34 AM)
gamers ofr cities http://gamesforcities.com/database/world-game/

From Nicolás Alcalá to Everyone: (8:35 AM)
I'm sure Fuller meant 100% of life. It must have been a typo… :P
From stefanie Atkinson Schwartz to Everyone: (8:35 AM)
To Make the work Work for 100% of EARTHLINS!!
From stefanie Atkinson Schwartz to Everyone: (8:36 AM)
To Make to world work for 100% of Earthlings
One more time - To make the world work for 100% of Earthlings
From Ben to Everyone: (8:36 AM)
Q: is it too late for this idea of raising the standard of everyone in a world that concentrates wealth to the point of creating those like Bezos?

From LCC to Everyone: (8:37 AM)

A: Unknown
From Doc R to Everyone: (8:37 AM)
definitely not too latemore possible, in many ways
From Luisa Schumacher Resto to Everyone: (8:37 AM)
Not too late :)
From Me to Everyone: (8:37 AM)
Thank you Doc. 🙏
From Doc R to Everyone: (8:38 AM)
<3
From Ben to Everyone: (8:38 AM)
@doc you think we can raise Bezos' standard of living?
?
From Ilaria Forte to Everyone: (8:38 AM)
'The Gilded Age Is Here Again': Billionaire Wealth Has Surged by $931 Billion During Seven Months of Pandemic, Economic Collapse"The juxtaposition between surging billionaire wealth and the imploding livelihoods of ordinary Americans is grotesque and unseemly."
From LCC to Everyone: (8:38 AM)
All the way to the moon ;)
From Adrian Reif to Everyone: (8:38 AM)
Transmission and Distribution losses
From Doc R to Everyone: (8:38 AM)
equitably, yes
From Ilaria Forte to Everyone: (8:38 AM)
https://www.commondreams.org/news/2020/10/20/gilded-age-here-again-billionaire-wealth-has-surged-931-billion-during-seven-months?cd-origin=rss&utm_term=AO&utm_campaign=Daily%20Newsletter&utm_content=email&utm_source=Daily%20Newsletter&utm_medium=Email
From Richard Struppi Pohl to Everyone: (8:38 AM)
i broke my pc...
From Doc R to Everyone: (8:39 AM)
billionaires live with a lot fear, and that, by moving some things around, we can easewhich would increased quality
From Ganga Devi & Haris to Everyone: (8:39 AM)
I strongly recommend reading "And It Came to Pass (Not To Stay)" for a really incredibly treatise on wealth from Bucky. It's been a really supportive cognitive recalibration for me.
From Ben to Everyone: (8:39 AM)
can we talk about 'resources' in the context of working relationally and for 100% of life?
From rock ridgeway to Everyone: (8:40 AM)
grid tie of solar and wind obsoletes the need
From Richard Struppi Pohl to Everyone: (8:40 AM)
wanted to say that the dymaxion map came in at least two variants: one with northpole at center, focus on landmasses, the other focused on southpole, focused on the ocean
From Luisa Schumacher Resto to Everyone: (8:40 AM)
@ganga - Thank you - adding that to my reading list.
From Chris Weir • c.weird art to Everyone: (8:40 AM)

@colin same response here lol
From Ben to Everyone: (8:40 AM)
@doc I wonder if Bezos would agree... would he trade billions for less.fear? would he agree on a definition of a standard of living based on happiness or some other measure?

From Umair Zia to Everyone: (8:41 AM)
@Ben, if you distributed the wealth of the world equally among the entire population of earthlings, within months if not days, you will have the rich and the poor again... and the trend would grow. I think it is more about providing the opportunity to all at all times- so that people can heal and recover at once.
From Ganga Devi & Haris to Everyone: (8:41 AM)
Ooh thank you for that Struppi, I didn't know! We live in Planet Water, I'd love to have that map in my home.
From Doc R to Everyone: (8:41 AM)
i'll check the chat and discuss later
From Ben to Everyone: (8:41 AM)
@struppi thanks! love the idea of a diptych rather than one map.

From LCC to Everyone: (8:42 AM)
there were many versions, with different foci
From Harlan Emil Gruber to Everyone: (8:42 AM)
We are on the cusp of tapping into zero point or free energy which will make high tension power lines obsolete. This made sense back in 1969 looking at the Earth from a mechanistic perspective.

From rock ridgeway to Everyone: (8:42 AM)
locally and internally self sustaining

From LCC to Everyone: (8:43 AM)
See You Belong To The Universe by Jonathan Keats
From Harlan Emil Gruber to Everyone: (8:43 AM)
The reason we haven't been able to utilize zero point or free energy isn't the technology, its the global consensus consciousness, which needs to evolve to accept it and utilize it peacefully.
From Matthias Pedro to Everyone: (8:44 AM)
or certain groups not wanting it to exist...
From Adrian Reif to Everyone: (8:45 AM)
where is the zero point?
From struppi to Everyone: (8:45 AM)
@adrian at the respective center of gravity of a given system
From rock ridgeway to Everyone: (8:45 AM)
a tree does it where she sits ... why not us?
From paul barman to Everyone: (8:46 AM)
What a gangster story — bfi had no fear of being a new target
From Ben to Everyone: (8:46 AM)

@paul ?
From Adrian Reif to Everyone: (8:46 AM)
Nassim Haramein talks about zero point and worm holes on Mind Valley Podcast. Any other good resources to learn more?I'd like one for my house.
From paul barman to Everyone: (8:46 AM)
the one where they said youre incompetent or secretive
From struppi to Everyone: (8:47 AM)
i want a dymaxion based "google earth", badly
From Nicolás Alcalá to Everyone: (8:47 AM)
https://earthdash.org/index.php

From paul barman to Everyone: (8:47 AM)
I would posit many artists are looking for similarities as well but that was a brilliant construct

From rock ridgeway to Everyone: (8:47 AM)
in New Mexicio
From Doc R to Everyone: (8:48 AM)
in love with the earth dashboard!
From Harlan Emil Gruber to Everyone: (8:48 AM)
@ Adrian - Zero point refers to the vacuum that fills all of space, which is not empty at all, but actually full of nearly infinite energy. It is the fabric of the universe which all matter and energy arises from. See the work of Nassim Haramein and the Resonance Academy: https://www.resonancescience.org/
From Nicolás Alcalá to Everyone: (8:48 AM)
1,802,275 lightening strikes JUST TODAY!
From Adrian Reif to Everyone: (8:48 AM)
gracias @Harlan
From Doc R to Everyone: (8:49 AM)
whoa!!
From LCC to Everyone: (8:49 AM)
Of Potential Interest: https://uia.org/encyclopedia
From Matthias Pedro to Everyone: (8:49 AM)
@Adrian: Nicolas Tesla worked on this already more than a century ago
From stefanie Atkinson Schwartz to Everyone: (8:49 AM)
I would love data about how many Public schools don't have access to Art, Drama/Music (all art} and some Athletics -
From Nicolás Alcalá to Everyone: (8:49 AM)
"Type of Spacecraft/PlanetLife forms present. Intelligent life under debate." Hahaha way to go earth dashboard
From LCC to Everyone: (8:49 AM)
The Encyclopedia of World Problems and Human Potential

From struppi to Everyone: (8:50 AM)

@adrian the zero point is a given center of the istropic vector matrix. everybody has and is their own center. it's a polycentric understanding of the cosmos

From struppi to Everyone: (8:53 AM)
here's a version of the dymaxion map that uses nasas blue marble satelite pictures. it's a very high resolution, too high for miro:
From rock ridgeway to Everyone: (8:54 AM)
what "We make" is both defines both the crisis and infers the solution...(1st 2 words of Bucky's challengs)

From Ben to Everyone: (8:54 AM)
Q: what are the tools they had then for dealing with complexity? or was the data small enough to make sense of either special methods?
From struppi to Everyone: (8:54 AM)
From Vincent Dumoulin to Everyone: (8:55 AM)
"the evolution of information visualisation" that's goot!

From Matthias Pedro to Everyone: (8:56 AM)
I opine that "make the world work for everyone" is too vague. The more specific the goal, the more effective the (subconscious) minds of the people can work towards the goals. As everybody's idea of a 'world working for everyone' differs (cultural + etc. differences)
From struppi to Everyone: (8:56 AM)
so cute!
From Evo Heyning to Everyone: (8:56 AM)
Love it! I was working on a Wowhaus immersive show just before covid

From Stephen Bau to Everyone: (8:56 AM)
NOWhaus!

From Casey House to Everyone: (8:57 AM)
@stephen, i was thinking of you when i read that!
From struppi to Everyone: (8:57 AM)
those dams for hydro areterrible for ecosystems, alas
From Su-san to Everyone: (8:57 AM)
covidHaus
From Ben to Everyone: (8:58 AM)
all resourse extraction is terrible for some system.
From Stephen Bau to Everyone: (8:58 AM)
Saul Griffith on energy:
https://www.fastcompany.com/3062630/this-very-very-detailed-chart-shows-how-all-the-energy-in-the-us-is-used

From struppi to Everyone: (8:58 AM)
ben not all: photosynthesis is pretty good for all
From Ganga Devi & Haris to Everyone: (8:59 AM)
true, and it's important to note that resource use is not inherently resource extraction
From Ashley phillips Glartique to Everyone: (8:59 AM)
2.9 million now @nicolas x

From Harlan Emil Gruber to Everyone: (8:59 AM)
@Matthias - I don't agree that "make the world work for everyone" is too vague. Its actually quite clear, as it means that everyone should have access to the resources of the world equally, and not the current regime that controls it for the benefit of only some.
From Ben to Everyone: (9:00 AM)
i think we need a different word than 'resourse' for ecocentric material dependency...
From LCC to Everyone: (9:00 AM)
help the whole world play for everyall
From Ganga Devi & Haris to Everyone: (9:00 AM)
Yes, photosynthesis is not extraction, it's resource flow, it's regenerative, it adds more value to the whole system than it takes.
From paul barman to Everyone: (9:00 AM)
this presentation rocks!!!!!

From struppi to Everyone: (9:01 AM)
composting is also a very regenerative system, beneficial for all
From Ben to Everyone: (9:01 AM)

@struppi sun is abundant indeed, arguably not a 'resourse', as 'using' it does not take it away from anyone else.

From LCC to Everyone: (9:01 AM)
re-source
From Chris Weir • c.weird art to Everyone: (9:01 AM)
@paul I agree! Lots of information that is new to me delivered cohesively/in a way I can understand =)

From Nicolás Alcalá to Everyone: (9:01 AM)
Tell that to the Sunbeings. They've been pissed with us for ages
From Ganga Devi & Haris to Everyone: (9:01 AM)
I'm all for creating new language, and I also think resource is a beautiful term, if we can settle into the heart of it. Source. Re. Source again, again, again.
From Ben to Everyone: (9:01 AM)
how about an abundant verb...
From Vincent Dumoulin to Everyone: (9:02 AM)
with respect to @Matthias comment. You can't find out what the infinitely diverse communities need to "make the world work for them" by assuming. Communities must conduct needs assessments in ways that are meaningful to them. That can diverge in a single community...
From paul barman to Everyone: (9:02 AM)
Check the barbed wire
From struppi to Everyone: (9:02 AM)
that should always be the aim: using, not ab-using what we have so that we don't take away from somebody else
From LCC to Everyone: (9:02 AM)
to abound
From stefanie Atkinson Schwartz to Everyone: (9:02 AM)
Yes- Ganga and Haris- all about this too!!!

From Ben to Everyone: (9:02 AM)
@vincent yes, plurality not centrality.
From Luisa Schumacher Resto to Everyone: (9:02 AM)
Old word that is a now word too that came up in World Building: Cornucopia
From Matthias Pedro to Everyone: (9:02 AM)
@Harlan: when e.g. using the Law of Attraction/making use of the mind, the more clear the image, the faster it comes. So I opine breaking the big vision down into smaller steps
From rock ridgeway to Everyone: (9:03 AM)
we are too invested in death
From Jeremy Boxer to Everyone: (9:04 AM)
+1 rock
From stefanie Atkinson Schwartz to Me: (Privately) (9:04 AM)
hi, can you please send the note link.. thank you - can never find it.. I think I am nissing that system understanding.. This is AWESOME!!!TY

From Chris Weir • c.weird art to Everyone: (9:04 AM)
+1 Vincent
From Colin Vale to Everyone: (9:05 AM)
grim subject, and sorry Rock, but when he said they projected weapons import and export on the dymaxion map, it made me think of this website, which is a pretty cool interactive way of doing stuff: https://armsglobe.chromeexperiments.com/
From Ben to Everyone: (9:05 AM)
relating rather then re-soursing? integrating? embedding?
From struppi to Everyone: (9:05 AM)
when we spread an understanding of synergetics, many if not most of our current needs will go obsolete. at the same time it's a redistribution of knowledge that belongs to all, spreading it does not take away from anyone but on the contrary gives everybody the key to unlock their creative potentials
From LCC to Everyone: (9:05 AM)
to sourcesourcery
From Jeremy McKane to Everyone: (9:05 AM)
@colin now thats a rad map
From struppi to Everyone: (9:06 AM)
resourcery?
From Ben to Everyone: (9:06 AM)
@lcc seems very unidirectional...
From stefanie Atkinson Schwartz to Everyone: (9:06 AM)
Yes- Struppi!!!!
From LCC to Everyone: (9:06 AM)
Heal the Fount
From Me to stefanie Atkinson Schwartz: (Privately) (9:06 AM)
Hi Stephanie, here it is: MIRO https://miro.com/app/board/o9J_knNaTpg=/GDOCS https://docs.google.com/document/d/1zj-5Pdp6eELhBPLMZrZrZyjOQScRMw-mYuIgq6rrniY/edit?usp=sharing Screen reader support enabled.
From Harlan Emil Gruber to Everyone: (9:06 AM)
This points out a deeper reason that humanity isn't doing this (spending money on Livingry instead of Weaponry). The proverbial elephant in the room that no one talks about. There is a reason why this isn't happening. There is clearly a vested interest in keeping it this way. I'm not going to say what this is (even though I know, trying to tell people what it is doesn't help, they need to come to see it on their own), but once humanity recognizes it on a global scale and then doesn't consent to it, we will be able to do what Bucky envisioned in this world game.

From LCC to Everyone: (9:06 AM)
fountations
From tashka to Everyone: (9:07 AM)
Absolutely Struppi!

From Jeremy McKane to Everyone: (9:07 AM)

I'm making a map of all the dumped chemical weapons in the ocean. 1.6m Tons of Chemical weapons since 1918.

From tara baswani to Everyone: (9:07 AM)
+ Jeremy
From Jeremy McKane to Everyone: (9:07 AM)
imagine trying to walk across this map without touching one
From rock ridgeway to Everyone: (9:07 AM)
have a game piece like Monopoly that represents a world wide deliverable self replicating ecovillage community creating workshops
From cohadoconnect@gmail.com to Everyone: (9:07 AM)
Tears are the correct response!

From Matthias Pedro to Everyone: (9:08 AM)
@Vincent: I assume Maslow intended to frame the general needs of everyone. So using this as a foundation for sure would help, no? I mean everybody needs clean air, water etc.
From Ben to Everyone: (9:08 AM)
@harlen consent from everyone is interesting... indeed there are those that benefit from the status quo
From LCC to Everyone: (9:08 AM)
Civilization VII: Regenaissance
From cohadoconnect@gmail.com to Everyone: (9:08 AM)
Can you do that program for Congress again?!!!

From Me to Everyone: (9:08 AM)
+1 Paulo
From Stephen Bau to Everyone: (9:09 AM)
Orbis Lumen – Dymaxion Map https://1001suns.com/category/work/orbis-lumen/
From Doc R to Everyone: (9:09 AM)
+++paulo

From Ben to Everyone: (9:10 AM)
@matthias, how matters too, not everyone would want clean water cleaned by polluting water elseware.
From rock ridgeway to Everyone: (9:10 AM)
we will replace civilization one family at a time.

From Linda Booth Sweeney to Everyone: (9:10 AM)
+1 experiential learning!
From Su-san to Everyone: (9:11 AM)
sounds like the blanket game for Truth and Reconciliation
https://www.kairosblanketexercise.org/blanket-exercise-truth-reconciliation/
From struppi to Everyone: (9:11 AM)
civilization is the boxes in our heads: illogical and obsolete

From Ben to Everyone: (9:11 AM)
@mattias not everyone would want to drinm out of streams, but others would. even the definition of 'clean' needs to be considered...
From Ganga Devi & Haris to Everyone: (9:11 AM)
Non-hierarchal learning communities help us remember that 90% range by bringing everyone into the role of teacher and direct experiencer
From Matthias Pedro to Everyone: (9:11 AM)
@Ben: why polluting somewhere else? I cannot follow your thought!? I mean there is e.g. osmotic filters, desalination etc. where no other water is polluted?
From LCC to Everyone: (9:11 AM)
boxes + unboxes, both/and

From struppi to Everyone: (9:12 AM)
there is no box to think outside of. it's but an abstract idea
From rock ridgeway to Everyone: (9:12 AM)
struppi yes
From LCC to Everyone: (9:12 AM)
abstraction is real

From Ben to Everyone: (9:12 AM)
@matthias my point is processes matter, desalination uses large amounts of power.
From stefanie Atkinson Schwartz to Everyone: (9:12 AM)
Jeremy   Here is a photo of oil still coming from Pearl Harbor decades later.
https://stefaniejatkinson.photoshelter.com/portfolio/G0000qm1KN5bZuns/I0000x1B4geiQA5c

From struppi to Everyone: (9:13 AM)
once you have the idea, it's a real idea, but it doesn't make the idea more relevant to reality
From Linda Booth Sweeney to Everyone: (9:13 AM)
experiential learning also allows us to be students of our own mental models and behaviors
From Matthias Pedro to Everyone: (9:13 AM)
@ben: yes I agree on it being necessary to discuss the definition of 'clean' // what when energy is abundant/infinite? Zero point energy?
From Ben to Everyone: (9:13 AM)
@Struppi. 👍

From rock ridgeway to Everyone: (9:14 AM)
energy is everywhere
From struppi to Everyone: (9:14 AM)
#unboxingreality https://www.youtube.com/watch?v=kHgYsp33mcg&t=21s
From paul barman to Everyone: (9:14 AM)
happy to help!!!!
From Stephen Bau to Everyone: (9:14 AM)
I am ready to go when you are

From Ben to Everyone: (9:15 AM)
@matthias different groups have different ethics that impact how we consider processes and their effects. there is no single definition of 'clean' all have different tradoffs and ethical implications.
From LCC to Everyone: (9:15 AM)
ready to rumble
From Kiki Ogawa to Everyone: (9:15 AM)
I have some web dev skills :)
From Me to Everyone: (9:15 AM)
You can reach out to Medard at his email: Medard Gabel <medard@bigpicturesmallworld.com>
From stefanie Atkinson Schwartz to Everyone: (9:15 AM)
Can we post his email pls.thx
From rock ridgeway to Everyone: (9:15 AM)
i wanna play .

From Kiki Ogawa to Everyone: (9:15 AM)
Thank you!!
From Matthias Pedro to Everyone: (9:16 AM)
@POD 8: is this @Lauras project? ;P
From Su-san to Everyone: (9:16 AM)
Thank Q Medard!
From Doc R to Everyone: (9:16 AM)
shout out to everyone who's drooling rn
From Me to Everyone: (9:16 AM)
Thank you Medard!
From Harlan Emil Gruber to Everyone: (9:16 AM)
I believe doing the world game today will be very different than it was back 50 years ago when it was developed!

From lae to Everyone: (9:16 AM)
@Medard - that was a real treat and immensely helpful. THANK YOY!!!
From tara baswani to Everyone: (9:16 AM)
We could listen and learn forever - thank you Medard
From Luisa Schumacher Resto to Everyone: (9:16 AM)
Thank you! Wonderful.
From Ashley phillips Glartique to Everyone: (9:16 AM)
Thank you Medard, im totally in for WD.2
From lae to Everyone: (9:16 AM)
YOU!
From rock ridgeway to Everyone: (9:16 AM)
great talk...thank you
From Kiki Ogawa to Everyone: (9:16 AM)
Wonderful <3
From Paulo Gregory | COHADO,inc to Everyone: (9:16 AM)

Thank YOU!
From Linda Booth Sweeney to Everyone: (9:16 AM)
Thank you! Epic!
From Umair Zia to Everyone: (9:16 AM)
Thank you!
From paul barman to Everyone: (9:16 AM)
Thank you medard!!!!!!

From Doc R to Everyone: (9:17 AM)
Most Awesome Medardthanks you!!
From Kiki Ogawa to Everyone: (9:17 AM)
:Dexciting
From struppi to Everyone: (9:17 AM)
thank you Medard
From Chris Weir • c.weird art to Everyone: (9:17 AM)
yeah this song!!
From paul barman to Everyone: (9:18 AM)
earth energy and everyone — do we have a pdf perchance?
From Ganga Devi & Haris to Everyone: (9:18 AM)
yay khrungbin!Khruangbin*

From rock ridgeway to Everyone: (9:19 AM)
Bucky predicted a little black box wouls
From Ben to Everyone: (9:21 AM)
@bridgit love your question about allocation! ☺
From LCC to Everyone: (9:22 AM)
DSS World Game Telegram group: https://t.me/joinchat/HPq5Ohhj_wP-YJKSOycH_A
From Faith Flanigan to Everyone: (9:24 AM)
For the Breakout Room: How would you use a tool such as the World Game to develop a
solution, that would get implemented, that would solve the most important problem facing the
world?What do you want the world to look like? What are you passionate about?
From struppi to Everyone: (9:25 AM)
sorry but UNBOXING REALITY!
From Kiki Ogawa to Everyone: (9:25 AM)
Geospatial data to track biodiversity on our lands
From struppi to Everyone: (9:26 AM)
so we dream big?
From Kiki Ogawa to Everyone: (9:27 AM)
I'd use the World Game to account for the logistics of living resources, to display a bank and
wiki of these resources. :)
From Stephen Bau to Everyone: (9:27 AM)
A cooperation manual for Spaceship Earth
From Luisa Schumacher Resto to Everyone: (9:28 AM)
@kiki +1@Stephen +1

From Doc R to Everyone: (9:28 AM)

++1

From Adrian Reif to Everyone: (9:28 AM)

what is the World Game 2.0 link? Google not finding it

From Faith Flanigan to Everyone: (9:28 AM)

For the Breakout Room: How would you use a tool such as the World Game to develop a solution, that would get implemented, that would solve the most important problem facing the world?What do you want the world to look like? What are you passionate about? How do you get to the preferred state?

From Mony Shohadaee to Everyone: (9:28 AM)

Most vital could be Communication! where all learn -mentors/ facilitators & students in the quest of building bridges of understanding, unity & collective quests

From Gray Garmon to Everyone: (9:39 AM)

Well said! Thanks @Doc

From Doc R to Everyone: (9:40 AM)

thanks @gray!

From Chris Weir • c.weird art to Everyone: (9:41 AM)

what a cool question, Luisa!

From Linda Booth Sweeney to Me: (Privately) (9:41 AM)

@Faith I have a question

From Mony Shohadaee to Everyone: (9:41 AM)

Sorry, won't be able to use my voice+ I got in 85 min late☹

From Me to Linda Booth Sweeney: (Privately) (9:41 AM)

Sounds good

From X RAZMA to Everyone: (9:41 AM)

Luisa : phenomenal question : how you dress affects how others interact with you

From Michael Robinson to Everyone: (9:41 AM)

"The Surrealists wore suits". - Dirk Van Doren - Tomato - London - I heard this statement all the time!

From struppi to Everyone: (9:41 AM)

camouflage!

From Me to Everyone: (9:41 AM)

Elias, Carrie Mae, Linda

From Adah Parris (she/ her) to Everyone: (9:42 AM)

I've failed at camouflage! Hahaha

From struppi to Everyone: (9:42 AM)

me too

From paul barman to Everyone: (9:42 AM)

"If you dress like a banker, they will leave you alone"

From Casey House to Everyone: (9:42 AM)

My idea is something like the woman from the movie THE LABYRINTH that had the pile of trash on her back…. so its an app on your phone that you scan every product that you buy that produces trash…. then the app places the trash on your avatar's back and you can see how the trash heap grows over the year.

From Nicolás Alcalá to Everyone: (9:42 AM)

@Adah, same

From tashka to Everyone: (9:42 AM)

Thank you for asking this question Luisa!

From Nicolás Alcalá to Everyone: (9:42 AM)

Big fail

From Linda Booth Sweeney to Me: (Privately) (9:42 AM)

1895 before cars, planes and tea bags!

From gina bria to Everyone: (9:42 AM)

Costuming….very anthropological

From Mony Shohadaee to Everyone: (9:42 AM)

The impact of all that's communicated via visualitations

From gina bria to Everyone: (9:42 AM)

love that it had to do with stealth

From Stephen Bau to Everyone: (9:43 AM)

After watching Kiss the Ground it seemed most important to model the contrast between industrial agriculture leading to desertification and regenerative agroforestry leading to sequestration of carbon and the transformation of food deserts into biodiverse living systems

From Nicolás Alcalá to Everyone: (9:43 AM)

@Elias, add CATS

From Nicolás Alcalá to Everyone: (9:43 AM)

It always works

From LCC to Everyone: (9:43 AM)

Atlas: A Game of Planetary Sovereignty is a Gamified Ecographic Information System that allows players to visualize the regenerative needs and collaboratively organize the regenerative practices necessary to steward the planet from collapse to flourishing.Atlas collates information from open source data sets, citizen science and citizen social science (see the Regenaissance and the Concern) to measure human and ecological flourishing in a holonic playground that spans the local to the global.The aim of the game is to regenerate the playground.

From Adrian Reif to Everyone: (9:43 AM)

https://restofworld.org/2020/rebuilding-gaza-with-minecraft/Using Minecraft to unlock community-led design

From struppi to Everyone: (9:44 AM)

minecraft is all cubes!

From LCC to Everyone: (9:44 AM)

The playground is mapped by Uber's open source h3 and kepler.gl software, which integrate a wide range of visualizations onto a high-resolution hexagonal hierarchical map.Players first concentrate on their local hexagon to cultivate a regenerative score based on the Human Flourishing Index, ecological flourishing indices (e.g. Urban Greenspace Integrity Index) and the SDGs. They then collaborate with their neighbouring hexagons to cultivate communal regeneration until they reach a regenerative score for the hexagon above, which unlocks the next, higher level of play. Players can then coordinate regeneration on higher and higher levels, on larger and larger areas of the playground, until the whole planet is regenerated.The winners

of this 9 year game are the players who facilitate the regeneration and flourishing of the most of the playground.

From paul barman to Everyone: (9:44 AM)

i suggested reel early to use fortnite

From Linda Booth Sweeney to Everyone: (9:44 AM)

This feels like a game of "group chess"… something we're not schooled in.

From Ganga Devi & Haris to Everyone: (9:44 AM)

@casey Rob Greenfield modeled this irl! Love the idea of visualizing this for all, curious how to move through the resultant shame. https://www.robgreenfield.org/trashme/

From paul barman to Everyone: (9:44 AM)

Zillions and zillions of kids are there

if marvel can infiltra

From Me to Everyone: (9:45 AM)

Carrie, Linda, Paulo

From Casey House to Everyone: (9:45 AM)

@ganga, wow!

From LCC to Everyone: (9:45 AM)

The hexagon serves as a cognitive anchor throughout the platform. Individual self-knowledge can be visualized through hexagon scores on the many existing six dimensional personality models, and individual flourishing can be facilitated through sets of six-pointed developmental practices, including meditations, contemplations, mantras, etc.Hexagons of 6 players can also serve as containers for micro-commons, micro-collective intelligences and micro-governance, sending information from below to higher holonic levels, allowing maximum meaning and autonomy below, whilst generating metastability above.Atlas allows users to reclaim agency in the multi-level living systems of which they are a part, from the individual and its social ecology, to the bioregion and the biosphere, and participate in a new game of distributed planetary sovereignty.May the game begin.

From paul barman to Everyone: (9:45 AM)

And they are showing a tiny bit of resistance to apple so maybe they will be amenablealtho they would need zillions of dollars...

From Adrian Reif to Everyone: (9:45 AM)

"how to turn everyday folks into activists" !!

From Me to Everyone: (9:45 AM)

@Ganga, this is incredible.

From struppi to Everyone: (9:45 AM)

hurray for hexagons!

te it then so can peace games

From Adrian Reif to Everyone: (9:46 AM)

or Ender's Game ???

From struppi to Everyone: (9:46 AM)

@lcc where do we find it?

From Me to Everyone: (9:46 AM)

Cohado!

From X RAZMA to Everyone: (9:47 AM)
@ganga and @haris I can speak from a somatic psychology perspective on to some techniques for how to move through the resultant shame
From LCC to Everyone: (9:47 AM)
@struppi let's build it :)

From tashka to Everyone: (9:47 AM)
X Razma I want to hear it!
From Casey House to Everyone: (9:47 AM)
@ganga, you move through the resultant shame by choosing differently
From struppi to Everyone: (9:48 AM)
@lcc h3 is fun as is shows how distorted the google maps are
From gina bria to Everyone: (9:48 AM)
Shame considered a liminal state of rite of passage in anthropology
From yustina to Everyone: (9:48 AM)
yess @xrazma embodiment is huge part of this~ if anyone has done any treesisters workshops those are super good embodiment practices

From gina bria to Everyone: (9:48 AM)
necessary to pass through

From Ganga Devi & Haris to Everyone: (9:49 AM)
Yes, absolutely, that needs to be designed for within an app development- not sure how many somatic psychology informed space holders with ritual expertise are in app development rooms (we need to be)
From X RAZMA to Everyone: (9:50 AM)
@ganga : shall we start a consultant coven ?
From Vincent Dumoulin to Everyone: (9:50 AM)
aka mycelium
From Ganga Devi & Haris to Everyone: (9:50 AM)
YES
From rock ridgeway to Everyone: (9:50 AM)
life is the rarest and most precious aspect of existence

From Amanda Sage to Everyone: (9:52 AM)
It's the Peace Train… it carries the worlds fair, burning man, circus, schools for all ages with the experts, visionaries and passionate inspired souls who have been living in the future to travel and where is goes it lands and builds projects that the local town has helped design and decide upon…. Leaving a wake of flourishing remembrance… It carries the sacred fire and reconciliation first above all… people would come from everywhere and they could through participating online and in person… it wouldn't just be on one track it would be meta… happening in different places at the same time… it would be broadcast live and a massive

distraction maneuver because it would just be more interesting… 💫 And the Train has left the station and in my eyes you ALL are on it… we've heard the call to contribute our puzzle pieces and link our carts into a self manifesting vision of the most inspiring future🚂❤️🥳💫
From Me to Everyone: (9:53 AM)
Question Line: Carrie, Paulo, Struppi, Brigit, Michael Saup

From Su-san to Everyone: (9:53 AM)
Nice. Amanda! Saw your note on Sparkleverse…how can we connect about that
From Linda Booth Sweeney to Me: (Privately) (9:53 AM)
Design Science Studio] Editable profile link
From Mony Shohadaee to Everyone: (9:53 AM)
Is there any game where if an individual starts to play in the quest of building any project, could help such an indivual to realize he/she can't get it done w/out reaching out to others & draw them to collaborate in order to be successful??
From Chris Weir • c.weird art to Everyone: (9:54 AM)
Some of my favorite quotes from my notes today:"In order to make sense of the world, we need to see it."
From tashka to Everyone: (9:54 AM)
Please share celeste's email to find easier please
From Nicolás Alcalá to Everyone: (9:54 AM)
Title of the email was: [Design Science Studio] Editable profile link

From tashka to Everyone: (9:54 AM)
great thanks
From Chris Weir • c.weird art to Everyone: (9:54 AM)
"Some data exists through the shadows it casts"
From Chris Weir • c.weird art to Everyone: (9:55 AM)
"The fact that I'm trespassing on everyone else by going on and on…bugs me."=)))
From paul barman to Everyone: (9:55 AM)
When is this due
From Mark Smith to Everyone: (9:55 AM)
either the subject line or the particular email this info came from will be very helpful to find
From Serena Treppiedi to Everyone: (9:55 AM)
I never received the link, I didn't wrote you because I was fine about my profile and dind't wanted to bother you but I will email you for it
From Claudia Brenner to Everyone: (9:56 AM)
maybe add a data cell for a PUBLIC BIO - a concise version … :-)
From Nicolás Alcalá to Everyone: (9:56 AM)
@Serena, of course! ANY OF YOU WHO DON'T HAVE IT OR DIDN'T RECEIVE IT, email us and we will resend :)
THE TITLE OF THE EMAIL COMING FROM designsciencestudio@bfi.org was [Design Science Studio] Editable profile link

From Melissa Lockwood to Everyone: (9:57 AM)

Were do we find collaborators?   I did for Trim Tab but not for this group.
From Claudia Brenner to Everyone: (9:57 AM)
Can you give SYNOPSIS a more specific label? thx
From Nicolás Alcalá to Everyone: (9:57 AM)
@Paul, whenever you want. When you upload it and agree to share it, then it will go live. Make it at your own time. The form will also help you understand what's missing in your project and we will work with it next week in our HANDS ON PROJECT WORK sessions, so it's awesome if you do it before next Monday, but it's not mandatory

From Serena Treppiedi to Everyone: (9:58 AM)
Thank you! ^^ I'm just sure because I got an empty email first and then I reaserch it a few times.. I'll write you!
From paul barman to Everyone: (9:59 AM)
thank you @nicolas
From Mark Smith to Everyone: (9:59 AM)
found it... thanks Nico

From Nicolás Alcalá to Everyone: (9:59 AM)
@Melissa, we will post on the Directory (on the portal) soon the list of skills, etc that you submitted if you allowed us to share it. We will let you know. In the meantime, you can check the projects in the directory and reach out directly to people or post on Hylo or the HELP CIRCLE document :)
From Claudia Brenner to Everyone: (10:00 AM)
Design Science Studio Team - you are AMAZING!!!
From paul barman to Everyone: (10:00 AM)
Thanks roxi
From Mojo to Everyone: (10:00 AM)
Thank you for all of your incredible work!
From gina bria to Everyone: (10:00 AM)
Design Science Team….thank you!

From Roxi Shohadaee to Everyone: (10:00 AM)
<3 <3 <3 <3
From Roxi Shohadaee to Everyone: (10:00 AM)
Will continue to refine what that looks like to make it as clear as possible. THANK YOU ALL!!
From Adah Parris (she/ her) to Everyone: (10:01 AM)
Thank you Medar. Loads of rabbit holes opened up. ;-)

From struppi to Everyone: (10:01 AM)
you too Adah!Rock, you rock too
From Chris Weir • c.weird art to Everyone: (10:02 AM)
+1 Adah!
From Umair Zia to Everyone: (10:02 AM)
Thank you.~

From Mony Shohadaee to Everyone: (10:03 AM)

Thank you DSS team!!

From tara baswani to Me: (Privately) (10:03 AM)

Faith, i have a question as well -raise hands or follow your cue?

From Melissa Lockwood to Everyone: (10:03 AM)

Thank you Medard, the DSS team, These meetings are so fulfilling and informative. Appreciate all that you do.

From Claudia Brenner to Everyone: (10:04 AM)

Augmented Reality on top of excellent data systems with rich media, unstructured information

From Nicolás Alcalá to Everyone: (10:04 AM)

@Laura Anne Edwards is working on it!

From Su-san to Everyone: (10:04 AM)

plenty $$$ for that solution :)

From gina bria to Everyone: (10:05 AM)

Laura Anne Edwards

From Me to Everyone: (10:05 AM)

Struppi, Brigit, Michael S, Tara

From Roxi Shohadaee to Everyone: (10:06 AM)

Question from Many: Is there any game where if an individual starts to play in the quest of building any project, could help such an indivual to realize he/she can't get it done w/out reaching out to others & draw them to collaborate in order to be successful??From Mony**

From Claudia Brenner to Everyone: (10:06 AM)

Yes, human emotional fitness is lagging behind our exponentially accelerating technical innovation

From struppi to Everyone: (10:07 AM)

could we get used to a Placenet?placenet eairth?the game is older than humanimals

From Su-san to Everyone: (10:08 AM)

dumbing us down

From Ganga Devi & Haris to Everyone: (10:08 AM)

numbing us down

From Su-san to Everyone: (10:09 AM)

likewise and otherwise.

From Asya Abdrahman to Everyone: (10:09 AM)

Living Systems +++++++

From Stephen Bau to Everyone: (10:09 AM)

Technology is a living metabolic system

From Roxi Shohadaee to Everyone: (10:09 AM)

Goes without saying but experiential Learning is at the heart of all I do <3 and what the studio aims to cultivate in all the creators, greater capacity to help others learn through experiencing their creative translation / art/ design / technology /concepts/ visions / etc <3

From Su-san to Everyone: (10:09 AM)

Mcluhan — Laws of Media

From tara baswani to Everyone: (10:10 AM)
+++++ Roxi
From Stephen Bau to Everyone: (10:10 AM)
Extensions of Man
From struppi to Everyone: (10:10 AM)
what's a man?
From Su-san to Everyone: (10:10 AM)
https://themcluhangalaxy.wordpress.com/tag/media-as-an-extension-of-the-human-nervous-syst
em/
From Casey House to Everyone: (10:10 AM)
I love this
From struppi to Everyone: (10:10 AM)
tiny part of a HUmanIMAL?
From tara baswani to Everyone: (10:11 AM)
technology in service of regeneration
From Su-san to Everyone: (10:11 AM)
https://www.hannemyr.com/links_mcluhan/um.html
From Paulo Gregory | COHADO,inc to Everyone: (10:12 AM)
Brilliant observation - the baby as a toxic element that spawns life…
From Stephen Bau to Everyone: (10:12 AM)
Marshall McLuhan was being patriarchal with his subtitle for Understanding Media: The
Extensions of Man, published 1964
From Claudia Brenner to Everyone: (10:12 AM)
pesticides, other industrial waste, etc. are huge to poisoning the planet
From Casey House to Everyone: (10:12 AM)
I love how sweetly considerate Medard is
From Chris Weir • c.weird art to Everyone: (10:12 AM)
Thank you for the detail, Medard.@Casey me too!!
From Asya Abdrahman to Everyone: (10:12 AM)
Please don't apologize, you are magnificent Medard!
From Roxi Shohadaee to Everyone: (10:12 AM)
++ Casey and Chris
From Su-san to Everyone: (10:13 AM)
"After three thousand years of explosion, by means of fragmentary and mechanical
technologies, the Western world is imploding. During the mechanical ages we had extended our
bodies in space. Today, after more than a century of electric technology, we have extended our
central nervous system itself in a global embrace, abolishing both space and time as far as our
planet is concerned." - Mcluhan
From Ganga Devi & Haris to Everyone: (10:13 AM)
Never stop Struppi, we are learning!
From Roxi Shohadaee to Everyone: (10:13 AM)
Its so good to see so many of your videos on!! Everyone so engaged and excited <3
From Me to Everyone: (10:14 AM)
Brigit, Michael S, Tara, Doc

From Roxi Shohadaee to Everyone: (10:14 AM)
love seeing everyone together — we got this together team!

From Claudia Brenner to Everyone: (10:16 AM)
all the world games can be connected, ultimately
From Su-san to Everyone: (10:16 AM)
make your model!
From Casey House to Everyone: (10:16 AM)
I feel that the 31 great circles of the Icosahedron plays a vital role in our utilizing the economic
flow of energy on the surface of the spherical earth.
From Me to Mony Shohadaee: (Privately) (10:16 AM)
Okay, I will ask that question after these other questions. Thank you Mony.
From rock ridgeway to Everyone: (10:17 AM)
instead of fixing civilization use world game to rapidly deliver the new paradigm to the folks
displaced by climate change
From Casey House to Everyone: (10:17 AM)
https://www.casey-house.com/artdesign?lightbox=dataItem-jhzpy66i
From Su-san to Everyone: (10:17 AM)
"make things that no one asks you to make" - Richard Saul Wurman
From Claudia Brenner to Everyone: (10:18 AM)
love your paradigm change … yes, we need new values to build to! @Rock - thank you!!
From Ashley phillips Glartique to Everyone: (10:18 AM)
gotta go and prep for coal face activism thurs 9am at parliament, telling MPs that WE SPEAK
FOR THE TREES, #Unless xx
From Roxi Shohadaee to Everyone: (10:19 AM)
the essence of art is this! Remix it!Go ash!
From Chris Weir • c.weird art to Everyone: (10:20 AM)
Medard is hella #goals for me 😅
From gina bria to Everyone: (10:20 AM)
outward bound games come to mind
From Me to Everyone: (10:20 AM)
Michael s, Doc, Tara
From Matthias Pedro to Everyone: (10:22 AM)
asking Bill Gates :p
From stefanie Atkinson Schwartz to Everyone: (10:23 AM)
THANK YOU ALL - Love This!! Have to go
From Roxi Shohadaee to Everyone: (10:23 AM)
thanks Stefanie!
From Claudia Brenner to Everyone: (10:23 AM)
Yes, using a "game" to address blended investment capital folks to pursue health innovation
would be excellent!
From Su-san to Everyone: (10:23 AM)
CSR

From Serena Treppiedi to Everyone: (10:24 AM)
Thanks so much Medard! Thanks DSS for today!! I got to go!!!
From Roxi Shohadaee to Everyone: (10:24 AM)
I invite you all to take some time and reflect on HOW this session relates to your work, what has this awakened in you? Is there anything that this has sparked? Share that out in Hylo or elsewhere :)
From Forest Stearns to Me: (Privately) (10:25 AM)
I have a question for Medard please
From Me to Forest Stearns: (Privately) (10:25 AM)
Yes.
From Roxi Shohadaee to Everyone: (10:25 AM)
For INTEGRATION

From Ilaria Forte to Everyone: (10:26 AM)
we are all the victims and the perpetrators of this system.
From rock ridgeway to Everyone: (10:26 AM)
paradise will be the bargain of the millennia... it will cost to establish... but will be self regenerating
From Ilaria Forte to Everyone: (10:26 AM)
one world. one story. the story of separation is the story of destruction.
From Casey House to Everyone: (10:26 AM)
Gotta go, Thanks y'all this was fun. Medard is epic, gonna reach out to him for sure. For anyone who missed his email: medard@bigpicturesmallworld.com
From Claudia Brenner to Everyone: (10:26 AM)
@Birgit - let's talk finance, corporate, viz, etc.
From gina bria to Everyone: (10:26 AM)
This session definitely shaped our project on the traveling water museum…on two points…using maps and using games
From elias cattan to Everyone: (10:26 AM)
https://decolonialatlas.wordpress.com/2019/04/27/names-and-locations-of-the-top-100-people-killing-the-planet/this one is interesting
From tashka to Everyone: (10:26 AM)
+ 1 Ilaria

From Vincent Dumoulin to Everyone: (10:28 AM)
This sculpture called "Hot Spot" from Mona Hatoum comes to mind.
https://www.youtube.com/watch?v=bVyT8_0woj0&ab_channel=NykytaiteenmuseoKiasma
From Chris Weir • c.weird art to Everyone: (10:28 AM)
I love this question, Doc. Thank you.
From Paulo Gregory | COHADO,inc to Everyone: (10:28 AM)
Great Question Doc!
From Casey House to Everyone: (10:28 AM)
I was leaving and docs questions looped me back in haha

From rock ridgeway to Everyone: (10:30 AM)
the new paradigm will arrive from a direction unexpected... it will arrive under their radar
From Birgit Vallmüür to Everyone: (10:30 AM)
@Claudia - yes! let us connect and do that bv@bvc.ee
From Mel Andringa to Everyone: (10:30 AM)
I have a large collection of board games that I study to social dynamics. Many include role playing on a some level. Theater on a small scale. Players have to have a shared sense of time and space to participate. Virtual global games would require the players to acknowledge disparities in time zones, seasons, biorhythms and the game would have to have some equalization of the players similar to the barometric decompression that deep sea divers undertake to rejoin a common atmosphere. (Sorry if my word definitions are muddy.)
From Stephen Bau to Everyone: (10:30 AM)
Under McCarythism many BMC alumni and faculty were investigated as communists or communist sympathizers. https://www.blackmountaincollege.org/politicsdigitalportal/
From Forest Stearns to Me: (Privately) (10:31 AM)
my question can be: can we ask you further questions via email? if so, what is the best email to connect?
From Amanda Gregory to Everyone: (10:31 AM)
EPIC. On all accounts.

From rock ridgeway to Everyone: (10:32 AM)
Bucky talked about the patents.

From Chris Weir • c.weird art to Everyone: (10:33 AM)
Another wonderful question. Thank you, Michael.
From Amanda Sage to Everyone: (10:33 AM)
Love that Mel! Would love to learn more about these games…
From Vincent Dumoulin to Everyone: (10:33 AM)
not sure if bucky's estate would defend those patents in court..."A patent is only good as its ability to defend itself"
From struppi to Everyone: (10:33 AM)
the patent put his ideas into a big archive
From Su-san to Everyone: (10:33 AM)
true. patents are so old school in the tech community these days as things move so fast….

From rock ridgeway to Everyone: (10:34 AM)
patents were a public record of his development...
From rock ridgeway to Everyone: (10:35 AM)
open source nowgotta open it up
From Roxi Shohadaee to Me: (Privately) (10:35 AM)
Who have the next questions?
From Me to Roxi Shohadaee: (Privately) (10:35 AM)
Tara, then Forest then I think you should close.
From Roxi Shohadaee to Me: (Privately) (10:36 AM)

ok!<3
From Me to Everyone: (10:36 AM)
Great question Tara!
From struppi to Everyone: (10:36 AM)
there's a great resource on Fuller's patents in the book: pattern thinking by Daniel Lopez (a MARVELLOUS book!)

From rock ridgeway to Everyone: (10:37 AM)
a competition to see who can be the most collaborative
From struppi to Everyone: (10:38 AM)
https://www.target.com/p/r-buckminster-fuller-pattern-thinking-by-r-buckminster-fuller-daniel-l-pe z-p-rez-paperback/-/A-76538624Daniel Lopez-Perez
From rock ridgeway to Everyone: (10:39 AM)
invest in the genius of each individual
From gina bria to Everyone: (10:39 AM)
Sense of humor is a form of capital and attracts spontaneous collaboration
From X RAZMA to Everyone: (10:40 AM)
strong somatic experiences
From Su-san to Everyone: (10:41 AM)
Nice peel Mel!
From Roxi Shohadaee to Everyone: (10:41 AM)
Yes Raz!
From rock ridgeway to Everyone: (10:41 AM)
once basic life support needs are solved...all thats left nurturing the individual's artistic passion
From struppi to Everyone: (10:42 AM)
BAM!
From struppi to Everyone: (10:43 AM)
everything's a game. and what capoeira teaches us: a game can be serious or not.
From gina bria to Everyone: (10:43 AM)
Tara! Great question
From michael@saup.de | Germany to Everyone: (10:43 AM)
RE world game/3d engine on Dymaxion: the minecraft people have created their map from the Dymax:
https://www.vice.com/en/article/n7jykw/thousands-of-people-are-building-a-11-recreation-of-eart h-in-minecraft
From tara baswani to Everyone: (10:44 AM)
so grateful for Medard's wisdom :)
From michael@saup.de | Germany to Everyone: (10:44 AM)
Medard
 is very experienced and humble.
From gina bria to Everyone: (10:44 AM)
fellowship!

From Amanda Gregory to Everyone: (10:44 AM)

yes, another Zoom call would be terrific
From michael@saup.de | Germany to Everyone: (10:44 AM)
ja
From Birgit Vallmüür to Everyone: (10:44 AM)
Medard, thank you!
From Chris Weir • c.weird art to Everyone: (10:45 AM)
+2 Amanda Gregory
From Faith Flanigan to Everyone: (10:45 AM)
great question forest.
From tara baswani to Everyone: (10:45 AM)
great q, Forest
From Claudia Brenner to Everyone: (10:46 AM)
Yes! Corporations have the ability to globally mobilize to do wonderful things!!
From rock ridgeway to Everyone: (10:46 AM)
manifest public...build abetter mousetrap...they will come .
From Su-san to Everyone: (10:46 AM)
if only they were not so focused on money on money returns
From gina bria to Everyone: (10:46 AM)
Claudia thank you for that…let's recover corporations and their amazing resources
From Ilaria Forte to Everyone: (10:46 AM)
yes. this is why i worked 20 years with corporations to push forward a radical future
From Me to Everyone: (10:46 AM)
we're working with forest and Building 180 to create artist in residency programs for the design science studio <3
From struppi to Everyone: (10:46 AM)
I'd need some serious camouflage to get into a corporation
From Ilaria Forte to Everyone: (10:46 AM)
strappi, i bring you in
From Mony Shohadaee to Everyone: (10:46 AM)
Thanks so much Medard! Could you share your email?/Social Media info?
From Ilaria Forte to Everyone: (10:46 AM)
strappi ;)
From struppi to Everyone: (10:47 AM)
HA!let's do it!
From X RAZMA to Everyone: (10:47 AM)
invisibility cloaks with a lot of inside pockets for geometric tools
From tara baswani to Everyone: (10:47 AM)
+++++ Roxi - and yes please to those templates!

From struppi to Everyone: (10:47 AM)
I think my outfit is so alien, people never even wonder about it
From Ilaria Forte to Everyone: (10:47 AM)
http://radicalfuturenetwork.com/ you gotta be 100% yourself
From Me to Doc R: (Privately) (10:47 AM)

No worries your pace is perfect so glad you're here!

From Ilaria Forte to Everyone: (10:48 AM)
the original struppi! only
From Claudia Brenner to Everyone: (10:48 AM)
Yes. futures visioning connected to scenario planning / strategy connected to offerings / product management and DESIGN ...
From Asya Abdrahman to Everyone: (10:48 AM)
Thank you Mr. Medard Gabel.If it looks like I was paying attention. My attention looks like distraction but you have impacted me to my soul. With deep appreciation & gratitude. Thousands of thank you
From struppi to Everyone: (10:49 AM)
@ilaria nice!
From elias cattan to Everyone: (10:49 AM)
muchas muchas gracias!!!!
From Paulo Gregory | COHADO,inc to Everyone: (10:49 AM)
Thank You Mr Gable! And thank you to this brilliant collection of beings!
From Me to Everyone: (10:49 AM)
https://www.designscience.studio/directory
From Su-san to Everyone: (10:49 AM)
Canada is a corporation, we are trying to get them to honour their 150 yr Plus contractual agreements (Treaties) with First Peoples…
From tashka to Everyone: (10:50 AM)
Thank you so so so much Medard !!
From Chris Weir • c.weird art to Everyone: (10:51 AM)
Thank you so much, Medard!
From struppi to Everyone: (10:51 AM)
thanks Medard!
From tara baswani to Everyone: (10:51 AM)
thank you Medard and incredible DS team - so grateful.
From tashka to Everyone: (10:51 AM)
Thank you all!
From Mark Smith to Everyone: (10:51 AM)
what a fulfilling gathering today... thanks Medard and all
From struppi to Everyone: (10:51 AM)
bon appetite!
From Chris Weir • c.weird art to Everyone: (10:51 AM)
Illustrator and graphic designer and musician here! cweird.com
From Claudia Brenner to Everyone: (10:51 AM)
thank you Medard
From Chris Weir • c.weird art to Everyone: (10:52 AM)
Thank you!
From Mony Shohadaee to Everyone: (10:52 AM)
Thank you!!

From michael@saup.de | Germany to Everyone: (10:52 AM)
thank you Medard, your are so experienced and humble. A role model you are!