- 1. Play a diamond on any card.
- 2. Play a spade on any card.
- 3. Always add one to the number in any color.
- 4. Always add 3 to the number in any color.
- 5. Always add four to the number in any color.
- 6. Always play a red card on a red card. Always play a black card on a black card. Play the first odd card in your deck on what ever the scientist plays.
- 7. Play the first odd card in your deck that is less than the card the scientist plays.
- 8. Play a card that when added to the scientist's card will result in an odd number.