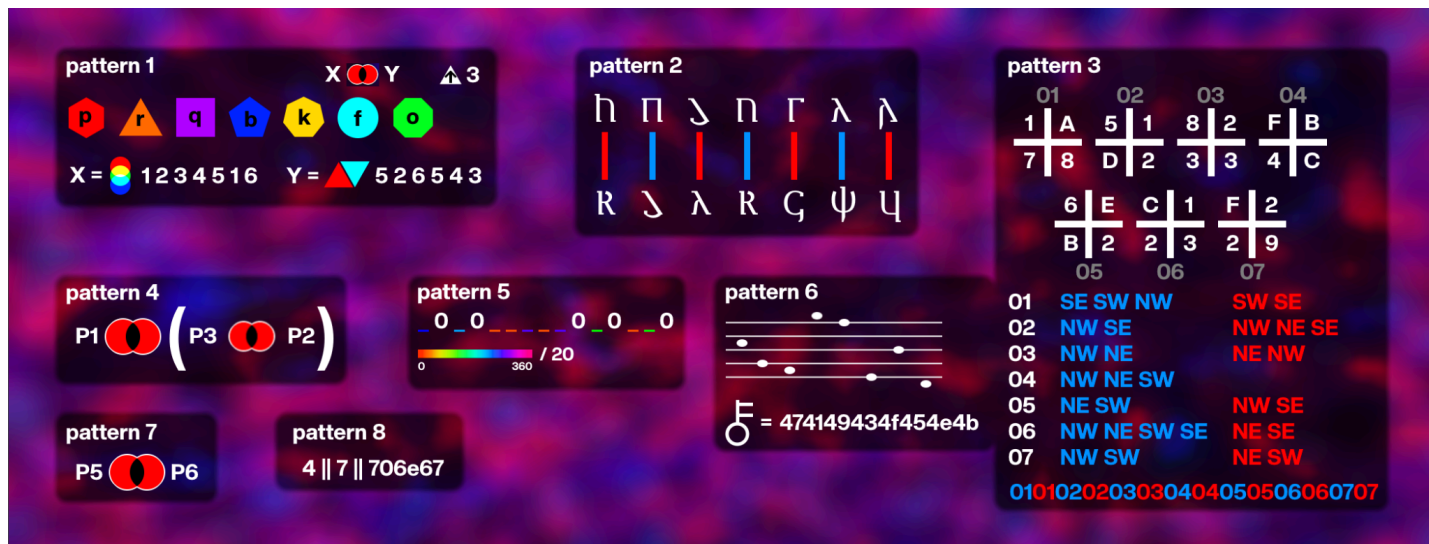


Chapter 1:

At the end of VIVID/STATUS #2, Cheryl announced V/S Version 2.8226 (the number of iterations in Chapter 2's end puzzle), before the screen glitched. Cheryl ended the stream by saying "lock.html", which leads to <https://shrinereport.xyz/lock.html>, and the puzzle below: <https://shrinereport.xyz/lock.html>



Pattern 1: 73061b1c1a1611

[Hey look I solved it :D -Josh] [congrats josh - Lunarix] {Congrats, well done - Piols} (good job josh - phoenix) swag - som1 [congrats josh, amazing work on this puzzle (that I in no way helped with) - hyper]

X = SUNRISE

- Ordering the shapes by colour based on the rgb, the pattern is {red = p = 1, orange = r = 2, yellow = k = 3, green = o = 4, light blue = f = 5, dark blue = b = 6, purple = q = 7}
- That would make X {prkofpb}
- The triangle in the top right means shift the letters up by 3
- Prkofpb + 3 letters = sunrise

Y = SUNSET

- Sort shapes by order of sides {frqbpko}
- Using the numbers for shapes gives {prkpbg}
- Adding three letters to that gives sunset

{Why is X sunrise? I think it's the starting base word that works for both. Oh yeah it has to be ordered, I see now. Well done.}

prkofpb [don't know if this is correct, but for now let's assume it is - hyperhero] {It's not - it's not taking into account the numbers next to X. Also we should be expecting a hex value, since we xor X and Y. - Piols} [Should I remove it? - J (I'm shortening my name now)] {It's part of the solution, we're just lacking steps I believe. Keep it. (I'm just gonna use color to differentiate myself from now on)}

{Ah shit guys i think the up arrow triangle 3 means shifting letters 3 places forward: prkofpb → sunrise} - som1

{Wow I can't believe it was that simple}

Y = sunset

So maybe for Y, we have to find another way of sorting the shape/letter pairs, list them in order 5 2 6 5 4 3, then shift that up by 3 letters? - Lunaris

Y's got the red up blue down thing - Kel

Sort by sides? -Master9017 FRQBPKO

Up-down maybe most sides to least

SORT - mr. beast

Ok so now, let's convert SUNRISE and SUNSET into hex and them? Where the hell did sunset come from

P1X and P1Y XOR'd = 53061b1c1a1611 (uppercase)

Warning: xor value is different depending on whether you convert the uppercase or lowercase words to hex. Since letters in the image are lowercase we could use that one probably - som1
(sunrise) xor (sunset) = 73061b1c1a1611

Sunset is definitely correct if we sort by sides

{Who is working on part 1? Should people put their progress/ideas here? Or just the solution when it's done? - Piols}[I'm working on P1, just feel like i'm going nowhere fast -Josh]

{Could a circle be interpreted to have 1 side? Did we have 0-side circle interpretation in an earlier puzzle? - Piols} [No. I just guessed it to be 0, no clue why tho - Josh]{I think it's a very reasonable interpretation. I think it's worth noting all numbers are different, there's no way to make 1 or 2 sided shapes though - Piols}

Sides: 6 3 4 5 7 0(or 1) 8 IIRC circle's treated as 1 - Kel

{Any a1z26 letter transcription? - Piols}[Wait that was p1? I thought that was with p2]

{They have a different alphabet. We have "prqbkfo" and it's meaningful in some way, I'd guess for Y - Piols}[The three with the triangle is throwing me off. Maybe it means shift the letter in the triangle (r) by 3, giving u? - Josh]

{Don't know if it's exactly that, but something along the lines I would imagine. Number of sides playing with letter number. We may not forget the numbers next to X and Y, they will also be shifting stuff by some amount. - Piols}

6 p(16) red
3 r(18) orange
4 q(17) purple
5 b(2) blue
7 k(11) yellow
1 f(6) cyan
8 o(15) green

{Most confusing thing for me is that X has 7 additional numbers, matching number of objects, but Y has only 6 - Piols}

X - rgb circles overlapping. Color? - som1sezhi {Yeah, I think this one is about breaking up the colors into RGB, the colors seem set up for that nicely - Piols}[Oooh that makes a lot of sense, let me try that. But what would be done with them? Assume r = x, g = y, and b = z? (Joke pls ignore) - Josh]

{My prediction for this one is that not the exact value will matter, but they will be simplified heavily. Like we have pure red, blue, green; purple that's blue+red etc. - Piols}
[Wait what if its based on hex value- Josh] {We should still note them, that's just a prediction - Piols}

{Y - red/cyan triangles. positive/negative? Maybe indicates some shift of the letter/sides number
There's a triangle with up arrow and 3 → pointing direction/sign derived from some 3 thing?
Maybe derived from pattern 3? there are 7 shapes and 7 sets of things in pattern 3} -som1sezhi

I thought of something else: based on the colors, it seems that we can at least put x in order, with the colors in order going {red = p = 1, orange = r = 2, yellow = k = 3, green = o = 4, light blue = f = 5, dark blue = b = 6, purple = q = 7} - hyperhero
That would make X {prkofpb} [gonna run with this as it makes the most sense, i was probably overthinking it - Josh]{I agree, same - Piols}
{Oh yeah, are colors forming a rainbow? That would just be much simpler. - Piols}\
[So whats the deal with y? Number of sides? - Josh]

[Y cant be number of sides as there is no 2 sided shape. It has to be something else - Josh]
[Nor nine sided shape if you were to do the up down method - phoenix]
Sort by number of sides and take index? - som1 [:0 - Josh]
There's more red and blue in the triangles, so maybe we have to add & subtract again? - Lunaris

[frqbpko are the letters ordered by # of sides - phoenix]
[convert to numbers and add/subtract maybe?]

[Which ones do we add and which ones do we subtract? -J]

[yeah right, there's too many shapes and not enough numbers - phoenix]

[using this (from phoenix, order is frqbpko), if 5 means 5th letter in the order, 2 means 2nd, etc, you get prkpbq, rot3 like som1 said for X and you get Y = **sunset** (which makes sense since X is sunrise)

now just convert to hex and xor probably] - snekk

Pattern 2:0x28763450632191



H-k
P-d
D-l
N-k
G-j
L-th
a- qoppa

[The language was confirmed to be Gothic, so the translations might be right, we just need to do something with the red and blue. Red is + and Blue is - If I remember correctly -J]

pattern 2

8	17	4	16	3	12	1
h	π	∫	π	Γ	λ	λ
█	█	█	█	█	█	█
R	∫	λ	R	G	ψ	υ
11	4	12	11	15	9	18

(8-11) (4-17) (4-12) (11-16) (15-3) (9-12) (18-1)

These numbers dont look correct tbh, comparing w/ the wikipedia page for the values of each letter

Or is this index? Oh yeah these numbers are definitely the index of each letter - som1 [\[Dont know. Ask losermanwins -J\]](#)

{To me it looks like it's the value of the latin alphabet indices - Piols}

[\[Confirmed to be index-J\]](#)

Gonna try numeric value according to wiki page - som1

~~{Seems almost uncoincidental that each pair has one value that's in 1-9 range and one that's in 40-90 Nvm there's 70|20 in column 4- Piols}~~



108 76 34 -30 63 21 91

This ones a bit incorrect, ʀ is 20, not 100

8, 20 (+)

80, 4 (-)

4, 30 (+)

70, 20 (-)

3, 60 (+)

30, 9 (-)

1, 90 (+)



{Thanks for the update - Piols}

28 76 34 50 63 21 91 got pinned, so that's probably
what the gothic evaluates to

Its the answer to the above +/-

Pattern 3:

(UNCONFIRMED) 87178525128228FB4EB62C12313F222 incorrect

(UNCONFIRMED) 0F386A0 38D444 incorrect



Picture of the directions drawn out - Lunaris

Each string's exact translation comes out to 87178525128228FB4EB62C12313F222

Also treating each blue line as a subtraction problem and each red line as addition gives us 01538610038-3444

Individually subtracting blues and adding reds give 0F386A0 38D444

^^ blue 06 - (C-1-2-3)=6; blue 07 - (F-2)=D

0F386A003864D4

Pattern 4: THELAST

Pattern 4 is Pattern 1 {73061b1c1a1611} XOR (Pattern 2 XOR Pattern 3)

Pattern 5: 0C0A011D1D060160

color hue of each gap divided by 20 gives 12 0 10 0 1 1 13 1 13 0 6 0 1 6 0

hex instead of decimal gives C0A011D1D060160

0 added at the start for consistency w/ P6 (to be xored for P7)

Pattern 6: IGNITION

Encoding notes in treble clef scale (CGFGFEBD) with key (GAICOENK) [vignere cipher] = IGNITION

Pattern 7: EMOTION.

P5: (0)C0A011D1D060160

P6 in hex: 49474E4954494F4E

XOR P5 and P6: 454d4f54494f4e2e => emotion. when converted to ASCII

Pattern 8: THELASTEMOTION.PNG

Pattern 4 = THELAST

Pattern 7 = EMOTION.

Pattern 8: PNG

- 706e67 = 70 6e 67 (hex) = png

<https://shrinereport.xyz/THELASTEMOTION.png>

Chapter 2:

<https://shrinereport.xyz/THELASTEMOTION.png> leads to the image below

User when translated via A1Z26 is setsukit

File time in Unix Code translates to Saturday, Dec 12 2020

Log Entry Visualizer

User: 19520192111920

File Time: 1607753172

Type: Project4_TypeProgress

RXZlcnl0aGluZyBoYXMgYmVlbiBidWlsZGluZyB1cCB0byB0aGlzLiBUaGU
gZmlyc3QgdGVzdCB3aWxsIGJlZ2luIGluIGFwcHJveC4gMiBob3Vycy4gVG
hlIHRlc3Qgc3ViamVjdCBpcyBteSBvd24gZGF1Z2h0ZXIsIFNhdHVyZGF5L
iBGaW5hbGx5LCBhZnRlciBhbGwgdGhpcyB0aW11Li4uIHNoZSB3aWxsIGJ
lIGZyZWVhLiBHB2Qgc21pbGVzIHVwb24gdGhvc2Ugd2hvIGZpZ2h0IG9uI
HRvZGF5LCBmb3Igd2UgaGF2ZSBiZWVhbnVUgYXMgSGlzlGVxdWFsLgpF
dmVzIHNoYmNlIEkgd2FzIG1hZGUgYXdhcmUgb2YgdGhlIE1ldGFsYXllciB
Db25jZXBOIGFuZCBpdHMgdW5pdmVyc2FsIHRydXRoLCBteSBqb3Vybm
V5IGhhcyBiZWVuIGxIYWRpbmcgbWUgaGVyZS4gVGhlIGNvbmlcHRpb24
gYW5kIHVzYWdlIG9mIHRoZSBTdW5yaXNlIEZvdW5kYXRpb24gNHRoIFB
yb2ply3QuLi4gdGhlIER1c2ticmVha2VyLgpUaGUgYm91bmRhcncgaGFzI
GJlZW4gc2hhdHRlcmVhLiBOb3B5b25nZXIgaXNlIHdldGJvdW5kIGJ5IHRoZ
SBodW1hbiBjb25kaXRpb24uIE91ciBmdXR1cmUgaXMgZmluYWxseSBvdX
JzIHRvIGRIY2lkZS4KTWF5IHdldlIHNoaW5lIGFzIGJyaWdodCBhcyBvdXIgaXNl
Zlci1ldXJuaW5nIHRhcmdldCwgU29sZWlsLg

**Warning: illegitimate data detected at end of payload
data. Visualization file may be compromised.**

Translated from base64 it's

"Everything has been building up to this. The first test will begin in approx. 2 hours. The test subject is my own daughter, Saturday. Finally, after all this time... she will be freed. God smiles upon those who fight on today, for we have become as His equal.

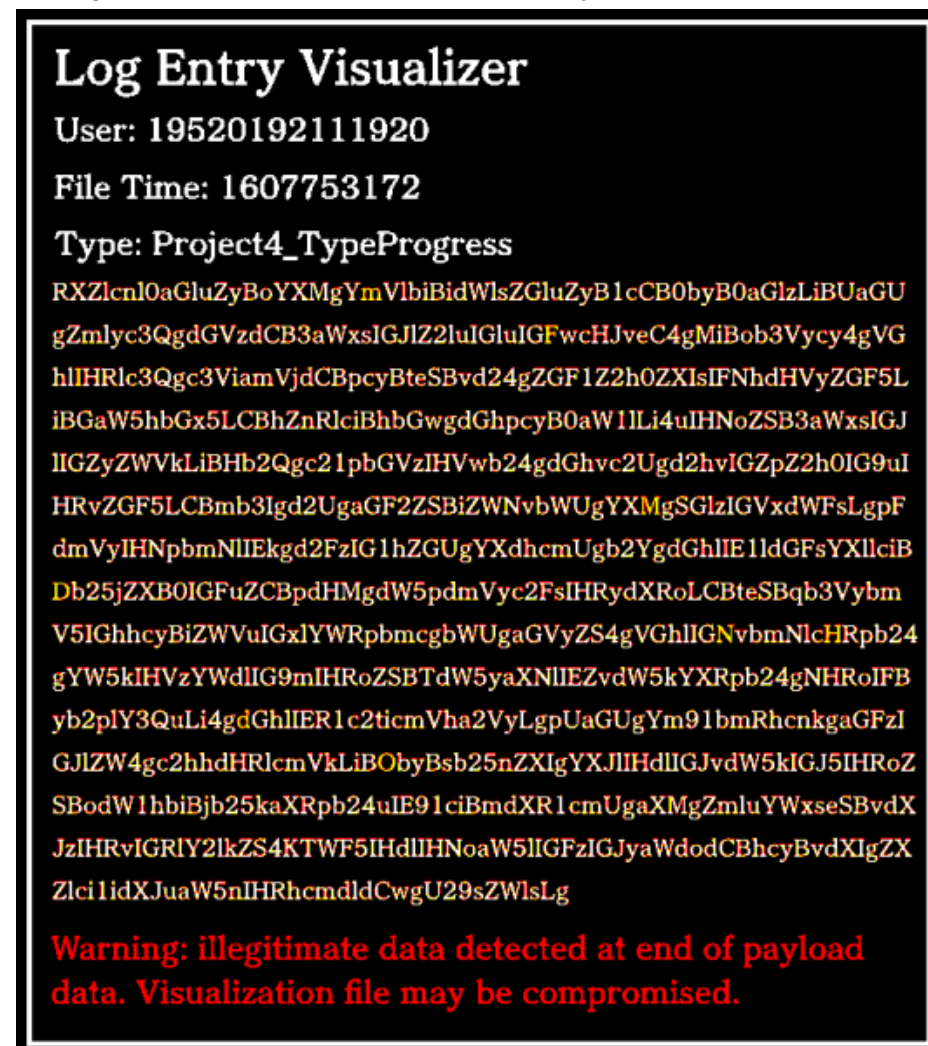
Ever since I was made aware of the Mutalayer Concept and its universal truth, my journey has been leading me here. The conception and usage of the Sunrise Foundation 4th Project... the Duskbreaker.

The boundary has been shattered. No longer are we bound by the human condition. Our future is finally ours to decide.

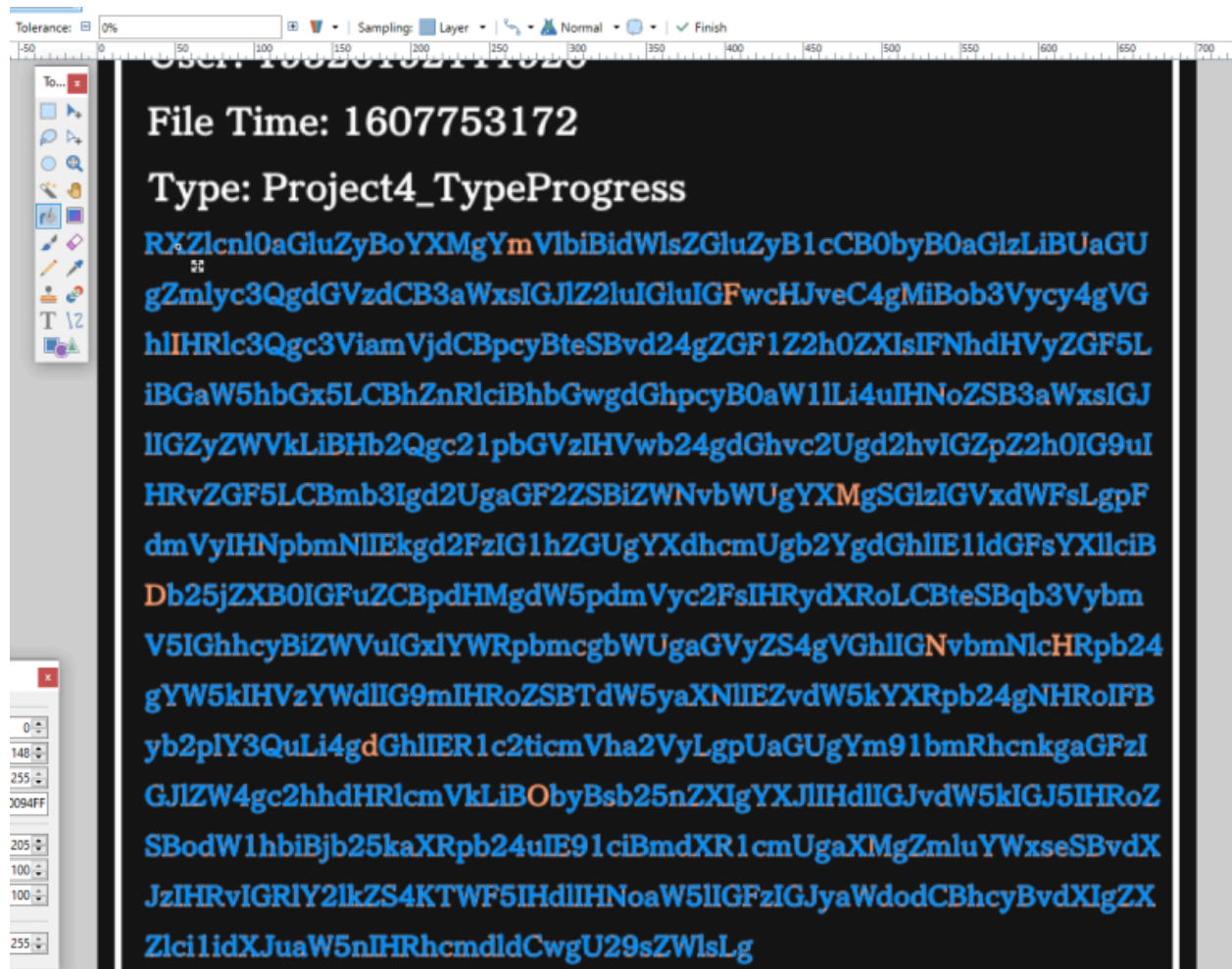
May we shine as bright as our ever-burning target, Soleil."

Garbled pixels at the end of this image spells out: **gqbupnalcz.gizgphpd.otu**

Upping the contrast makes some letter turn yellow:



(easier image to see):

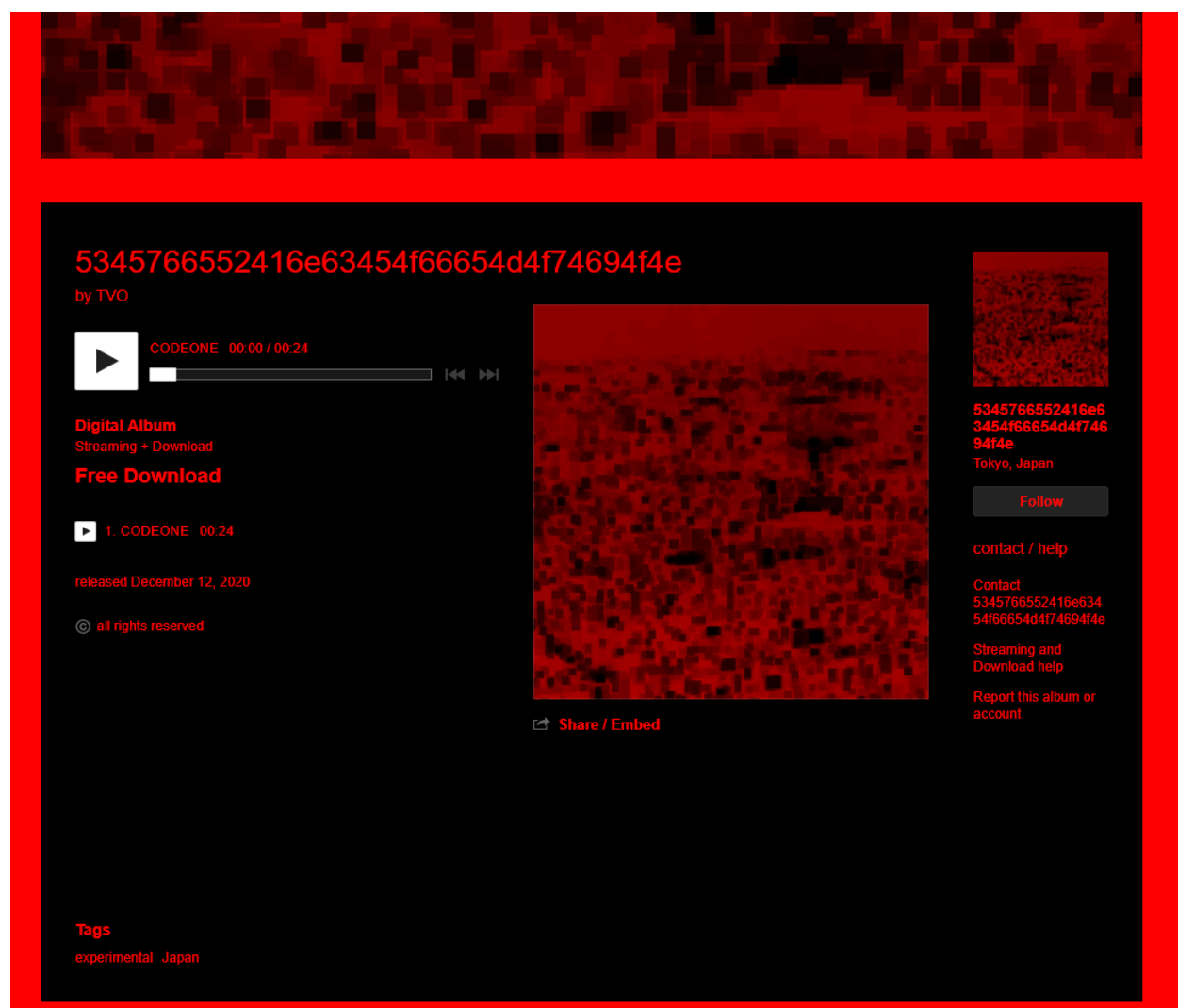


mFIMDNHdO





Decoding gqbupnalcz.gizgphpd.otu as a vignere cipher with the key “MFIMDNHDO” produces ultimatum.bandcamp.com which leads to this:

<https://ultimation.bandcamp.com/album/5345766552416e63454f66654d4f74694f4e>

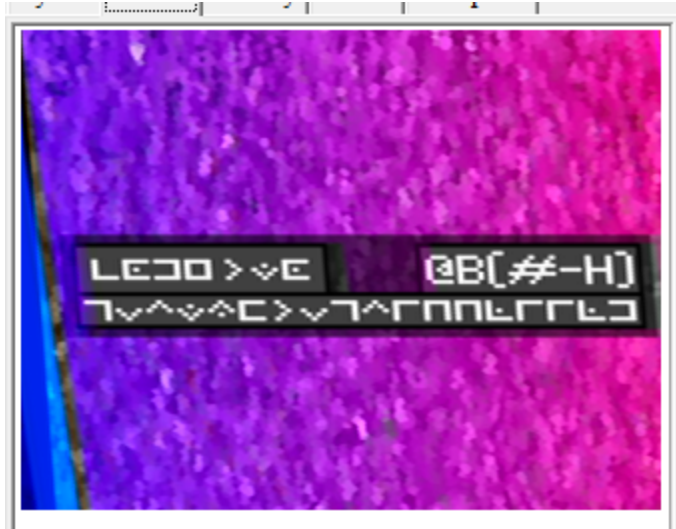
ultimation.bandcamp.com



The album title when translated from hex to ascii reads: SEveRAnCEOfEMOtION
Downloading this album will reveal there are actually two tracks, plus a png.

Name	Type	Compressed size	Password ...	Size
 cover	PNG File	82 KB	No	
 TVO - 5345766552416e63454f66654...	MP3 Audio File (VLC)	1,027 KB	No	
 TVO - 5345766552416e63454f66654...	MP3 Audio File (VLC)	3,116 KB	No	
 TVO - 5345766552416e63454f66654...	PNG File	88 KB	No	

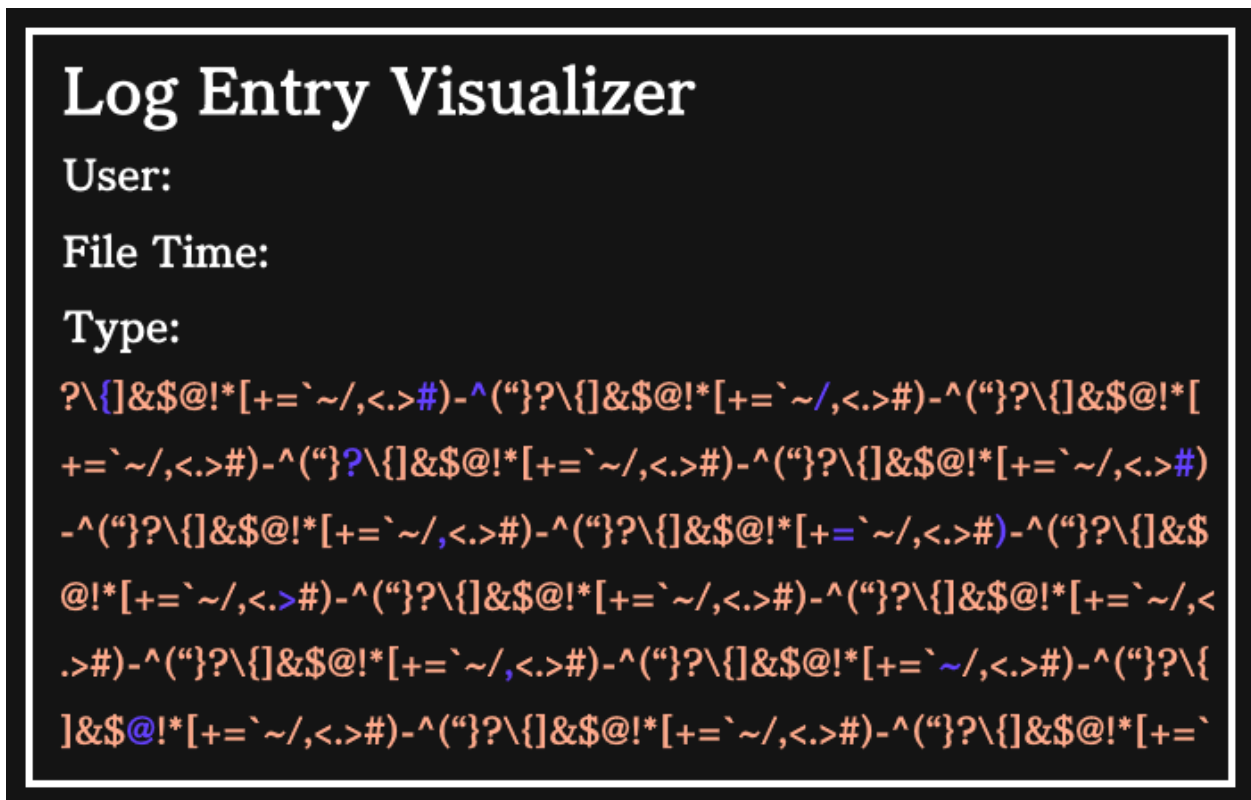
Track 1 is morse code, which when translated, reads THEFATHERSCREATION
Track 2 is a SSTV signal, which when processed, reveals this image:



This is pigpen code, which when translated, reads CODETWO (top left), AtBashTag (top right, @ = at, #-H = ashtag) GSVWZFTSGVIHHLIILD (bottom row).

AtBashing the bottom row creates THEDAUGHTERSORROW

The png is called “thirdgate”, and when opened, looks like this:



The blue characters can be translated using the code found from Chapter 2's ARG, which make:
CTWOATPLUSPNG

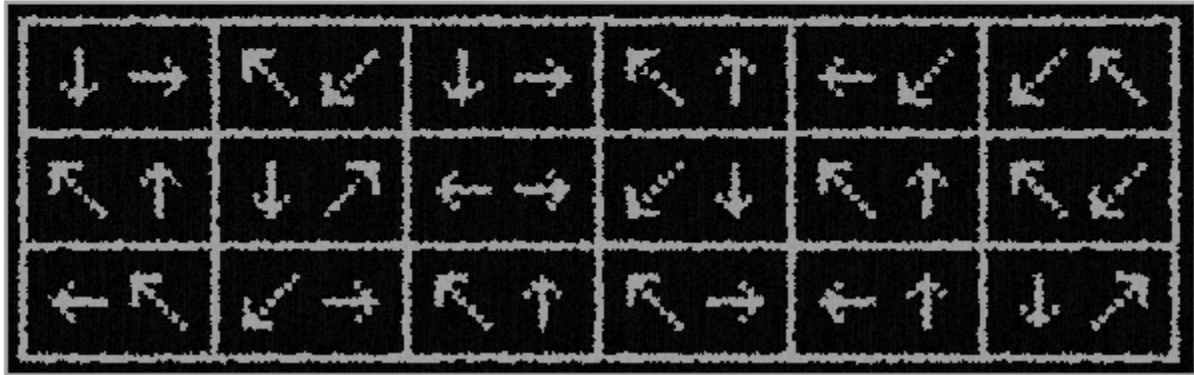
AtBashing "CodeTwo" creates XLWVGDL, which when .PNG is added (case sensitive), leads to another image (image contrast changed to show text):

<https://shrinereport.xyz/XLWVGDL.PNG>

Duskbreaker Signal Reception Process Log

Reception Time: 1695930802

Signal Recieved:

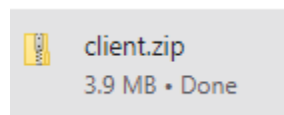


This is semaphore code which translates to FIFTHITERATIONTYPE

Using these codes on LOCK.HTML:

THEFATHERSCREATION	THEDAUGHTERSSORROW	FIFTHITERATIONTYPE
<input type="button" value="Submit"/>		

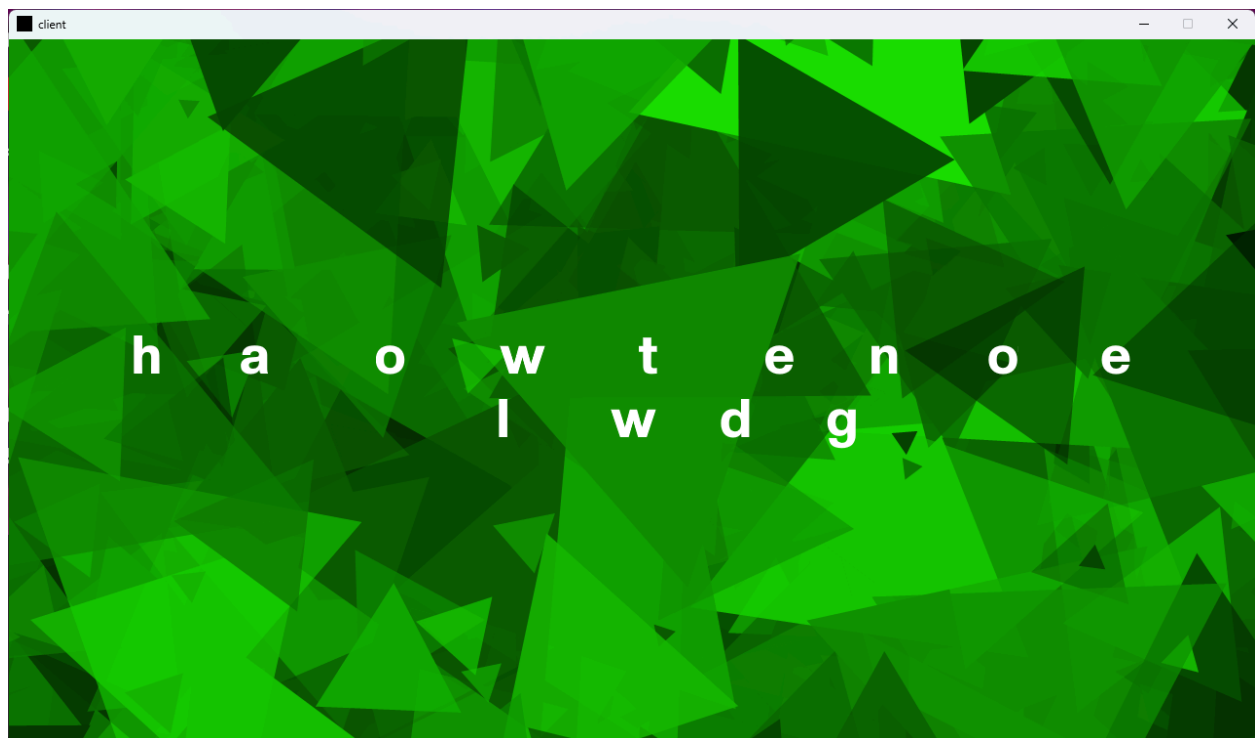
Downloads a zip file containing an exe file.



Running the exe loads a blank screen except for the following message:

LOAD ITERATION PROFILE

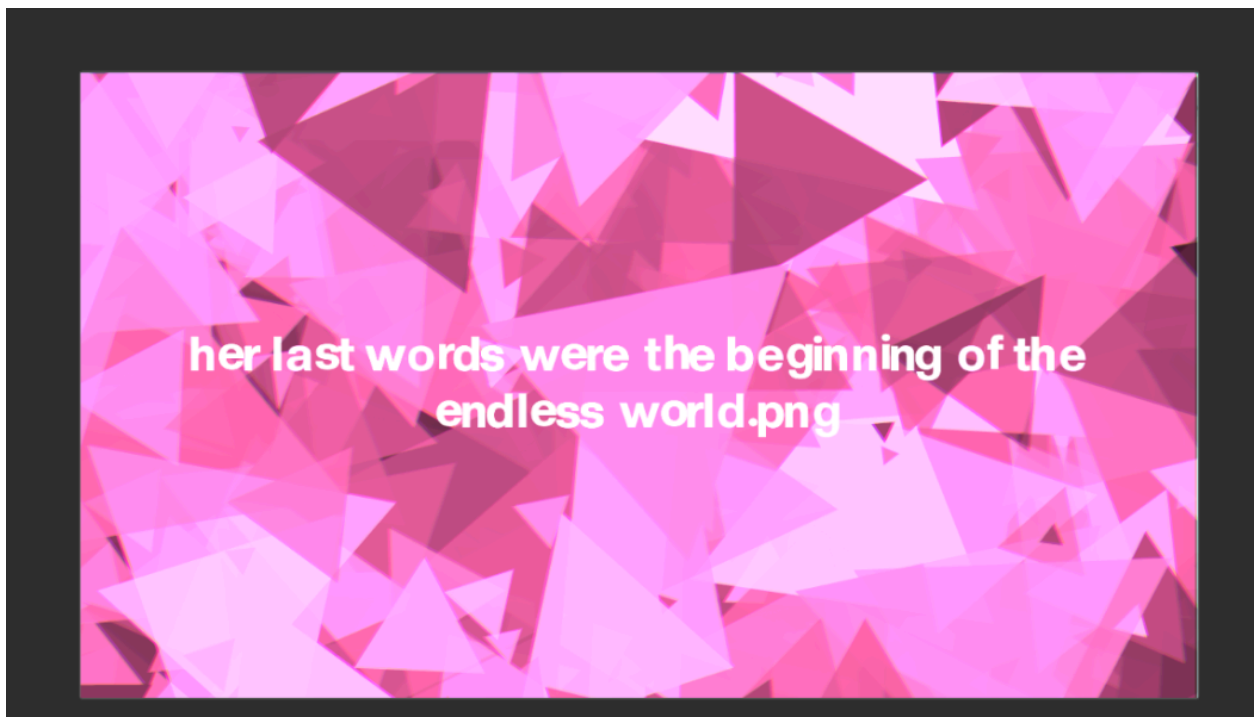
Loading your own V/S save data located at C:\Users{USERNAME}\AppData\Local\VividStasis (Windows) loads one of four images, depending on the answers you chose when you first booted up V/S:







Overlaying these images together reveals the following message:



Inputting this into shrinereport.xyz (switching the png for an mp4 because Cheryl did an oops):

<https://shrinereport.xyz/her%last%words%were%the%beginning%of%the%endless%world.mp4>

Reveals a video:

<https://imgur.com/a/44xLmQG> (video link because gdocs can't do inserted video)

At the end of the video, "Beginning.png" is shown.

Going to <https://shrinerreport.xyz/beginning.png> reveals the final image, and the end of this ARG.

