

Quest Name, Submitted by (Your Name)

Please complete this template and send it to sylvarisgm@gmail.com for assistance with creating your NPCs, questions and approval of your plot. Someone from the GM or Narration Team will reach out to you as soon as possible to work with you.

Type of Quest: Town Council Quest, Multi-Plot Arc, NPC Hooked, etc.):	
Level (Basic, Expert, Master, Grand Master):	
Quest Giver Name & Race:	
Quest Giver Faction and/or Location of the NPC (if applicable):	

Narration Info: Include how the quest is hooked (if it is not a Job Board Quest), where the PCs go, the general scene and anything useful to running the plot, fail conditions and props to be used

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If this is a Town Council Job or other job that would be hooked by card or note, please write the hook text to be added to a card or note to go into town in the box below. This will help us send in something that relays the information you would want sent in to help hook this properly. If you want certain Guild markings from the Adventurer system, please see the list at the bottom and note them in this box.

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NPCs - If you have access to the Monster Manual, select or generate your monsters and add the stats here. If you do not have access to the Monster Manual, reach out to the GM staff or a Narrator for assistance with setting up your NPCs, once you have a basic idea of what you are looking for.

Creature Name, Quick Description, anything special	
Life:	
Armor:	
Base Damage & Type:	
Offense 1:	
Offense 2:	
Defense 1:	
Defense 2:	

PERSONAL OR
CITY CREST



DUNGEONEERS'
GUILD



SOCIAL CALL

SCOUTS'
GUILD



LOCATION
OR FACTION



ARTISANS'
GUILD

MAGES'
GUILD



EXPLORERS'
GUILD

DIVINERS'
GUILD

