So our very own @manu has been hard at work improving the WKWebView plugin, and the latest iteration also includes some big improvements to keyboard and input focusing. For example, iOS has some issues when you tap inputs because it tries to take over scrolling, and ionic does it best to tame the beast. However the keyboard may go away or may not come up at times it should. So these updates on the native side helps control iOS's crazy auto-scrolling. Would we be able to get some help testing this branch? In the end these fixes should go a long ways to make inputs/keyboard feel more native:

https://github.com/driftyco/cordova-plugin-wkwebview-engine/pull/131

Test:
- input in alerts
- a lot of inputs
- searchbar at the top
- input at the bottom (chat like app)

config.xml
```xml
    <plugin name="cordova-plugin-wkwebview-engine"
spec="https://github.com/driftyco/cordova-plugin-wkwebview-engine.git#keyboard-fixes" />
```

Install:
I do recommend to update the config.xml instead, remove the platforms/
and plugins/ folder and recreate cordova from scratch: "cordova platform add ios"

```
cordova plugin add
https://github.com/driftyco/cordova-plugin-wkwebview-engine.git#keyboard-fixes
--save
```

If you find any issues, or just have some feedback on this please feel free to visit https://github.com/driftyco/ionic/issues and post an issue with a code example or repo we can use to reproduce.

Review:
Helps a lot in my ionic-1 App. Good stuff. Thank you very much!