

FIRST ATTACK 2024

Rules & Info for DanceDanceRevolution A20 PLUS:



Rhythm Island PR Discord: <https://discord.gg/BVksaXMKdU>

Tournament Organizers: NicholasNRG, choccymilkpr

Event Date: October 12-13th

Location: 100 Convention Blvd, San Juan, 00907, Puerto Rico

Prize Distribution: 1st Place: 60%, 2nd Place: 30%, 3rd Place 10%

Registration: <https://www.start.gg/tournament/first-attack-2024-oct-12-13th/details>

Hotel Block (Use Booking Discount Code “G-FA24”):

https://www.hyatt.com/shop/rooms/sjuzs?location=Hyatt%20Place%20San%20Juan&checkinDate=2024-10-11&checkoutDate=2024-10-14&rooms=1&adults=1&kids=0&corp_id=G-FA24

Note: The following rules are structured for a tournament of 16 participants. Minor adjustments may be made to accommodate additional players, such as increasing the number of players in Pools and/or Brackets.

Seeding Phase

Qualifier Submission Form: <https://forms.gle/5PNPFRJ1zFL0q6Bi7>

Deadline: October 9, 2024

Registered participants must submit an image of their score for the following qualifier songs at any difficulty:

Song #1: Cosmic Hurricane / TAG

Folder: DDR X3 vs. 2ndMIX

Difficulties: **Beginner** 3 (MAX: 106 EX) | **Basic** 6 (MAX: 236 EX) | **Difficult** 9 (MAX: 344 EX) | **Expert** 13 (MAX: 501 EX) | **Challenge** 15 (MAX: 654 EX)



Song #2: VEGA / REDALiCE

Folder: DanceDanceRevolution (2013)

Difficulties: **Beginner** 3 (MAX: 130 EX) | **Basic** 7 (MAX: 313 EX) | **Difficult** 11 (481 EX) | **Expert** 14: (633 EX)



The total EX score on both songs will be added to a leaderboard (one difficulty per song, whichever you score highest EX on). Seeding for the tournament will be based on the leaderboard ranking. The 5 highest seeding participants will begin the tournament in Brackets Phase, and remaining participants will begin in the Pools Phase with similarly ranked players.

Pools Phase:

<u>Wave 1</u> (Difficulty Lv. 8 to 9)		<u>Wave 2</u> (Difficulty Lv. 10 to 11)		<u>Wave 3</u> (Difficulty Lv. 12 to 13)	
Seed #16	Seed #15	Seed #12	Seed #11	Seed #9	Seed #8
Seed #14	Seed #13	Seed #10	Winner of Wave 1	Seed #7	Winner of Wave 2

Pools will consist of 3 rounds, known as Waves, with 4 players per Wave.

- Your seeding number determines if you start in Wave 1, Wave 2 or Wave 3.
- 4 players will be seeded into Wave 1, while 3 players will be seeded into Waves 2 and 3, leaving an empty slot for the winner of the previous Wave.

At the beginning of each Wave, all 4 players will anonymously pick one song for that Wave.

- The song must be within the specified difficulty range for that Wave (Each Wave will see a gradual increase in allowed difficulty)
- Once all 4 players have picked their songs, the selected songs will be revealed to all players.

In addition to the songs selected by players, 2 randomized songs matching the Wave Difficulty will be selected, for a total of 6 songs per Wave.

The players will be divided into pairs of two, and each pair will play through all 6 selected songs in a specified order. EX Scores will be saved onto a leaderboard per song, per player.

Once all 4 players have finished the full set of songs, you will obtain 1 point for each player ranking below you on each song.

The player with the most points will advance to the next Wave, and the winner of Wave 3 will be the Winner of Pools Phase, proceeding to Round 1 of Brackets Phase.

Brackets Phase

Brackets will be a 7-person, double-elimination, one-versus-one (1v1) tournament.

- The 6 highest seeding participants will begin the tournament in Round 1 of this phase, with an additional slot available for the winner of the Pools Phase.



Difficulties

- Round 1 - Lv. 14, Lv. 15
- Round 2 - Lv. 15, Lv. 16
- Semifinals - Lv. 16, Lv. 17
- Finals - Lv. 17, Lv. 18

Match Structure

At the start of a match, a list of songs will be drawn from a randomizer, matching the difficulty range specified for that round. The competing players will protect and veto songs until only one remains:

- **Veto** removes a song from the list, preventing your opponent from protecting that song.
- **Protect** prevents your opponent from "vetoing" that song and ensures that it will be played.

Before the list of songs is revealed, the competing players will take turns deciding the order in which they will protect and veto the songs. The higher-seeding player begins with one of the following choices:

- Pad Preference (1P/Left or 2P/Right)
- **Protect** Order (**1st** or **2nd**)
- **Veto** Order (**1st** or **2nd**)

The lower seeding player gets the second choice, after which the third and remaining choice is decided by the higher seeding player.

Once all three decisions have been made, the songs will be revealed to the players, after which they will protect and veto in the following order (next page):

Best of 3

7 Songs are drawn

1st	Protect
2nd	Protect
1st	Veto
2nd	Veto
2nd	Veto
1st	Veto

Card Draw Example (Best of 3):

P1

×

Ishtar

劇団レコード

156 BPM

EXP 14

P2

×

Sakura Reflection

Ryu

181 BPM

EXP 15

P1

×

PRANA

TAG

188 BPM

EXP 14

P1

×

PARANOiA

survivor

270

135-270 BPM

EXP 15

P2

×

Stella Sinistra

Akhuta Philharmonic Orchestra

120-180 BPM

EXP 15

P2

×

天空の華

Tenkoku no Hana

S-C-U × U1 overground

90-180 BPM

EXP 15

P1

×

New Generation

鋼局

190 BPM

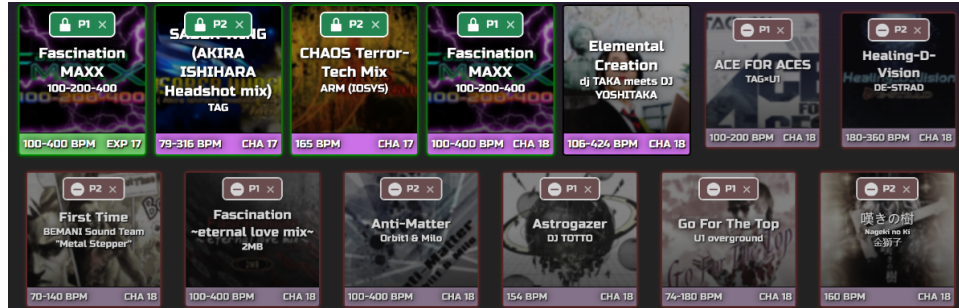
EXP 14

Grand/Semi/Losers Finals - Best of 5

13 Songs are drawn

1st	Protect
2nd	Protect
2nd	Protect
1st	Protect
1st	Veto
2nd	Veto
2nd	Veto
1st	Veto
2nd	Veto
1st	Veto
1st	Veto
2nd	Veto

Card Draw Example (Best of 5):



The match starts when the players finish protecting and veto'ing the drawn songs.

- The songs will be played in the order in which they were protected, with the tiebreaker being the remaining song that was not vetoed. Veto'ed songs will not be played during the match.

You will obtain one point for each song you obtain a higher EX score on, and the first player to reach two points (three for Grand/Semi/Finals) will win the match and advance to the next round (or in the case of Grand Finals, win the tournament).

Feel free to contact tournament organizers "NicholasNRG" or "choccymilk" via Discord for any questions or doubts regarding the tournament and provided rules. Best of luck!