

VCC Thursday Open 2026/2027

Draw Times: Thursday 6:45 pm or 9:00 pm

Curling Dates: We have 28 weeks of curling this year starting on Thursday September 10, 2026, and concluding on April 1, 2027..

Social Evenings: We will have two social evenings (pizza and whatnot). The first is December 17th and the other is April 1. These social events are included in your League fees.

Fees: The league ice fee for each team is set at \$1,540 for 2026/27. Each teammate will pay \$40/person for social/food fees.

What your fees cover: • Ice rental • Social evenings • Prizes • Administration fees including, bank account charges, misc. supplies etc.

Bell Rule:

The bell will sound with 30 minutes remaining in your draw; finish the end you're in and play one more - if time permits*.

***you must be off the ice at the end of your 2 hour draw (8:45pm or 11pm). An end has started when the last rock(s) from the previous end stop moving.**

Spare Rule:

During Round Robin play, spares can play any position, but not higher than the person they are replacing. No more than two spares permitted.

During the playoffs, spares can only play lead or second. The team must have at least two registered players.

Tick Rule:

We're not playing with the "no tick" rule at this time.

League Format

We have thirty-six teams, this allows for four nine-team divisions (A, B, C, D) in two draws of curling. During each nine-week draw, teams will play in a round-robin format. Teams will be re-seeded after the first round. Reseeding will see the top three teams in B, C, & D move up a division, and the bottom three teams in A, B & C move down a division. The third block of curling will be our playoffs.

In each round, teams will play each team in their respective pool and be awarded points based on the schedule below. Teams will carry their points with them from round to round. If 2 or more teams are tied at the end of a round, the following system will be used to determine who receives the higher ranking:

- Team with least defaults
- Team with the most wins
- Head-to-head record between tied teams
- Cumulative Points
- Coin Toss

Teams will be shuffled into new pools for the start of the next season based on cumulative points earned the previous year.

Points

Teams will be awarded points based on the following breakdown. No points will be awarded for a default.

<u>Round 1</u>	<u>Win</u>	<u>Tie</u>	<u>Loss</u>
Pool A	16 pts	12 pts	8 pts
Pool B	14 pts	10.5 pts	7 pts
Pool C	12 pts	9 pts	6 pts
Pool D	10 pts	7.5 pts	5 pts

NOTE: Teams will earn points for a tie if the score is tied at the end of the game. There will be no extra ends or draws to the button. Teams who default will receive 0 points.

A) Playoff Round Robin (Starting January 28)

Following the two 9-week round robins, the 36 teams will be divided into three 12 team groups (A, B, and C) for the playoffs based on seeding from regular season aggregate points.

Each group will be divided into two boxes (Six boxes total – A1, A2, B1, B2, C1, C2). Each box will play a round robin between all teams in their box (5 games total).

Seeding:

A1 – 1, 3, 5, 7, 9, 11; A2 – 2, 4, 6, 8, 10, 12
B1 – 13, 15, 17, 19, 21, 23 B2 – 14, 16, 18, 20, 22, 24
C1 – 25, 27, 29, 31, 33, 35 C2 – 26, 28, 30, 32, 34, 36

The top-4 in each box will advance to the page/knockout round that will take place over 4 weeks. Eliminated teams will play cash games over the 4 weeks.

B) Page/Knockout Round (Starting Mar 4/11)

Week 1 (Page Games)

Games:

- 1) 1st A1 vs 2nd A2 (Page 1/2.)
- 2) 1st A2 vs 2nd A1 (Page 1/2.)
- 3) 3rd A1 vs 4th A2 (Page 3/4.)
- 4) 4th A1 vs 3rd A2 (Page 3/4.)

- Winners of games 1&2 advance to Semi-Finals (Week 2 bye); losers play in games #5/6.

- Winners of games 3&4 advance to game 5&6, losers eliminated to cash games.

Week 2 (Quarter -Finals)

- 5) Winner Game 3 vs. Loser Game 1
- 6) Winner Game 4 vs. Loser Game 2

- Winners of games 5&6 advance to Semi-Final, Losers of games 5&6 to cash games.

Week 3 (Semi-Finals)

A/B/C Semi-Finals

- Winner Game 1 vs Winner Game 6
- Winner Game 2 vs Winner Game 5

Week 4 (Finals)

A/B/C 1st Place Games

A/B/C 3rd Place Games

Note:

Page Playoff Round and Quarter Finals games: March 4, 11, and 17.

Semi Final and Finals: March 25th and April 1st respectively.

Teams eliminated from contention will be playing in CA\$H games, most teams will also get an opportunity to play in CA\$H games to fill out the 10-week schedule. BYES are also prescribed in the playoff paths; every team will get a minimum of 8 games during the playoffs.

CA\$H = a \$30 bar token. No change given and the league will cover the gratuity when the tab is settled.

VCC Club Championships

The winner of each playoff will be invited to participate in the VCC Club Championships.

New Teams: At present, we do not have a league policy regarding placement of new teams into pools. It is currently at the discretion of the league reps and the expected level of play of the team entering the league. ie. We don't want to place a high level team in D as that would be unfair to teams in that division and result in games that are not fun to play in.

Defaulted Games

There is nothing more frustrating than arriving at the club and seeing that your opponent has not shown up. Given that there is a large demand to join this league, if any team has three or more default losses over the course of the season, they will be asked to find another league for the next season.

Any of the following will be considered a default:

1. Less than one business day notice is given to the coordinator and/or opposing team that a team is unable to make a scheduled game.

2. A team is unable to field the minimum number of registered players at any point in the contest.
3. A team not showing up at all.

Hack Times

The Thursday Open league is now live on Hack Times — a free website where you can check out your draw schedule, see the latest game results, and keep an eye on how your team is stacking up in the standings. No more hunting down schedules or waiting for emails — everything you need is in one spot. Just head to

<https://hacktimes.ca/clubs/vancurl/thursday>

Thursday Open Points (TOPs)

The TOPs system recognizes that everyone is a valued member of our community who deserves an equal seat at the table when trying to return to the league. Each player on a team will have an equal share of their team's 100 TOPs. If a team changes composition between seasons then priority for league membership will be given to those teams with the most TOPs.

League Champions

2025-26 Michael Hiram, Stephen Bailey, Adam Tumilson, Enrik Gagnon
2024-25 Jeffrey Timmins, Kyle Vance, Garry Sum, Floyd Bardell
2023-24 Al Moore, Leonard Firkus, Eric Hagen, Nick Parrotta, Keith Switzer
2022-23 Makoto Tsukishima, Chris Brown, Craig Whitaker, and Hamish Macdonald.
2021-22 Chris Gomes Patrick Prade Martin Perry Brian Cole
2019-21 Alpha Beta Gamma Delta
2018-19 Chris Brown Craig Whitaker Richard Brower Hamish Macdonald
2017-18 Wayne Sutherland Michele Sutherland Luke Opacic Brenda Prosen
Steven Hermann
2016-17 Chris Brown Craig Whitaker Richard Brower Hamish Macdonald
2015-16 Brock Tully Jeff Guignard Chris Faa Nick Kuit Jeff Sargent
2014-15 Craig Whittaker Chris Brown Chris Allcock Hamish Macdonald
2013-14 Chris Faa Jan Bos Peter Lang Allen Ho
2012-13 Dale Reibin Ken Watson Stanley Walker Jim Graham
2011-12 Stephen Schneider Glenn Smith Greg Heise Andrea Knoll
2010-11 Thom Lutes Randy Chambers David Wiebe Croft Bain
2009-10 Thom Lutes Randy Chambers David Wiebe Croft Bain
2008-09
2007-08 Jan Augustyn Jay Peachey Dan Robertson Bill Russell
2006-07 Jan Augustyn Jay Peachey Dan Robertson Bill Russell
2005-06 Aaron Thompson Garrison Kuhlmann Rob MacDonald Brian Enns-Oldham
2004-05 Jan Augustyn Jay Peachey Dan Robertson Bill Russell
2003-04 Cary Sakiyama John Linck Shaun Filwok Sheila Chessor
Susan Allan Christine Makarowski
2002-03 Cary Sakiyama Christine Makarowski Andrew Tully Shaun Filwok
Sheila Chessor Susan Allan
2001-02 Cary Sakiyama Christine Makarowski Andrew Tully Karen Geiger
Shaun Filwok Susan Allen
2000-01 Al Roemer Lynda Roemer Gary Owens Denise Blashko
1999-00 Al Roemer Lynda Roemer Gary Owens Brad Fenton Doug Roemer

