**Are you really beating *every* DS game?**

- Yes *every* DS game… released in North America, which is about 1700 games! I'll also be doing some "bonus games" where I play games released outside of North America that I'm interested in. They're usually related to games I've already played during the project, which will usually be a DS or 3DS game. Additionally, I'll occasionally play a DSiware game as well, usually as a subgoal or community challenge.

**Why?**

- I just really like the DS a lot and I think it has a lot to offer as a system that's unique compared to most other systems thanks to having 2 screens, touch capabilities, and a built-in microphone. I've also played a lot of the bangers, so I want to see some of the more obscure entries the DS has to offer.

**But you'll be playing a lot of bad games!!!**

- Good! I'm not afraid of a little shovelware! You gotta play a lot of the bad to really appreciate the good. Also it'll be good content, truuuust me. A bad game can still be a fun experience!

**How long have you been working on this project?**

- I started working on everything on August 1st, 2022. I started my first game, Super Mario 64 DS, on October 24th, 2022.

**How are you recording these games?**

- I'm currently using a New 3DS XL capture card, hard-modded to output video and audio to my PC, from Delfino Customs to capture everything. I've also used a Nintendo 3DS XL console from EvoCapture, which I bought off a friend, and a DS capture card from Loopy, primarily for the games that use the GBA peripheral slot.

**How will you be playing all of these games? Won't that cost a lot of money?**

- Nope! Most games will be played using a flash cart, an R4 to be exact. Emulating them normally wouldn't give me the authentic DS experience I'm looking for, so this is the best solution without totally breaking the bank. If I find a hidden gem, a game I really like, or a game I want to speedrun out of this project, I do want to purchase an actual cart of it tho.

**How will the next game you play be selected?**

- After the current game is done, I randomize the whole list of games I haven't played yet, take the top 4 that show up, and run a poll in my Discord to determine which one people want to see next. This is where you can see the current games list as well and roughly what order I'll be playing games in. I used to have a channel point reward to choose a game in chat, but that got WAY out of hand and I should have stopped it sooner. Slowly catching my way back up lol
-

**If you roll a sequel or followup to a game you haven't played yet, will you play that first?**

- No. I think continuity is important and will add a lot more to the overall experience, even if it's a game I end up not majorly caring about. This project is not only for content, but also for me, and I want to enjoy every game I can to the fullest. Doing this will help me a lot with that! I have a list of Locked Games on my Spreadsheet that is made up primarily of sequels to games we haven't played yet on DS, and those can't be brought in until I beat the games before it!

**If a game has multiple versions, will you play each version eventually?**

- I'm choosing not to do this only if the differences between versions don't matter significantly or if there isn't any major new content exclusive to one of the versions. For example, Pokemon Diamond and Pearl are pretty much the same game outside of different pokemon showing up in each version and swapped legendaries, so I'm going to play one of them, but Pokemon Platinum has a similar but different plot, lots of quality of life fixes, and other significant changes that are worth experiencing, so I won't be skipping that one! I might also take this as an excuse to do a challenge run of the other game, like with the Pokemon titles for example. We'll see!

**How do you "beat" a game that doesn't have an ending, like Nintendogs or Animal Crossing Wild World?**

- My plan for these is to try to do most of the major things in the game that make sense to do, so I experience the most out of it. That or do what the speedrun.com leaderboard for it does, if that exists. I'm really going to just play these by ear when they come up, but as of right now this seems like the right call to me.

**Which games will you 100% and which games will you just get to credits? Is it case-by-case?**

- Most games I want to just beat, but any game I've speedrun in the past I for sure want to 100%, since honestly just beating the game fast isn't really good content for this project and I want to experience more the game has to offer than I ever have before. I typically try to play things the way I like to play games, which usually involves me trying to pick up everything I can but not hard-forcing 100% if I'm not feeling it. I try not to rush the games I play for this project in general unless I really don't like the game lol

**What happens if you don't finish a game?**

- I want to make an honest to god effort to complete all of them that I can, but if a game majorly sucks and I truly don't want to finish it, then I won't force myself to beat it. I will note down why I didn't finish it and if I want to come back to it later in my review sheet

**What's your favorite DS game?**

- The World Ends With You is my favorite. Kirby Super Star Ultra, Pokemon Black/White 2, Pokemon Mystery Dungeon: Explorers of Sky, Super Mario 64 DS, Legend of Zelda: Spirit Tracks, and Elite Beat Agents are all up there for me as well!

**What's your least favorite DS game?**

- At the time of making this FAQ (mid-late 2022), Exit or Little League World Series Baseball 2008/9, but I'm sure that will change over time.

**What are some of your favorite DS games you've played for this project so far?**

- My top 10 as of writing this (Oct. 2024, just over 200 games in) would be Picross 3D, Fossil Fighters, Castlevania: Order of Ecclesia, Shin Megami Tensei: Strange Journey, Final Fantasy Tactics A2: Grimoire of the Rift, Trace Memory, Sonic Rush, Lego Battles, Quickspot, and Big Bang Mini.

**What are some of your least favorite DS games you've played so far?**

- As of writing this (Oct. 2024, just over 200 games in), I still feel like I would explode if I was let near a cart of Marker Man Adventures, Imagine: Babyz Fashion, or Freddi Fish: ABCs Under The Sea. Also The Settlers and Press Your Luck were pretty damn awful lol. Some games should have never seen the light of day

**Where can I check out all the games you've played so far?**

- On my Youtube channel here, and also the main sheet here.